



# CS169.1x Lecture 7: Rails continued

Fall 2012

# Outline

- When things go wrong: Debugging (§4.5)
- Finishing CRUD (§4.8)
- Fallacies, Pitfalls, and Perspectives on SaaS-on-Rails (§4.9–4.11)
- Introduction to BDD and User Stories (§5.1)
- SMART User Stories (§5.2)
- Introducing Cucumber (§5.3)
- Running Cucumber and Introducing Capybara (§5.4)
- Lo-Fi UI Sketches & Storyboards (§5.5)– If time

# Debugging SaaS can be tricky

- “Terminal” (STDERR) not always available
- Errors early in flow may manifest much later  
 URI → route → controller → model → view → render
- Error may be hard to localize/reproduce if affects only some users, routes, etc.

What	Dev?	Prd?
Printing to terminal (“printf debugging”)	✓	
Logging	✓	✓
Interactive debugging	✓	

- ***Debugging is a fact of life: 4 Tips***

1. Read the error message. Really read it.
2. Ask a colleague an *informed* question.
3. Search using StackOverflow, a search engine, etc.
  - Especially for errors involving specific **versions** of gems, OS, ...
4. Post on StackOverflow, class forums, etc.
  - Others are as busy as you. Help them help you by providing *minimal but complete* information

# Reading Ruby error messages

- The *backtrace* shows you the call stack (where you came from) at the stop point
  - (demo)
- A very common message:  
`undefined method 'foo' for nil:NilClass`
- Often, it means an assignment silently failed and you didn't error check:

```
@m = Movie.find_by_id(id)  # could be nil
```

# *Instrumentation (a/k/a “Printing the values of things”)*

---

- In views:
  - = `debug(@movie)`
  - = `@movie.inspect`
- In the log, usually from controller method:
  - `Logger.debug(@movie.inspect)`
- Don't just use `puts` or `printf`! It has nowhere to go when in production.

# Search: Use the Internet to answer questions

- Google it
  - “How do I **format** a **date** in **Ruby**?”
  - “How do I **add Rails routes** beyond **CRUD**?”
- Check the documentation
  - [api.rubyonrails.org](http://api.rubyonrails.org), complete searchable Rails docs
  - [ruby-doc.org](http://ruby-doc.org), complete searchable Ruby docs (including standard libraries)
- Check StackOverflow

If you use `puts` or `printf` to print debugging messages in a production app:

- ☐ Your app will raise an exception and grind to a halt
- ☐ Your app will continue, but the messages will be lost forever
- ☐ Your app will continue, and the messages will go into the log file
- ☐ The SaaS gods will strike you down in a fit of rage



# Edit/Update pair is analogous to New/Create pair

- What's the same?
  - 1<sup>st</sup> action retrieves form, 2<sup>nd</sup> action submits it
  - “submit” uses redirect (to [show](#) action for movie) rather than rendering its own view
- What's different?
  - Form should appear with *existing* values filled in: retrieve existing Movie first <http://pastebin.com/VV8ekFcn>
  - Form action uses [PUT](#) rather than [POST](#) <http://pastebin.com/0drjxGa>

Helper method	URI returned	RESTful Route and action	
<code>movie_path(m)</code>	<code>/movies/1</code>	<code>PUT /movies/:id</code>	update
<code>movie_path(m)</code>	<code>/movies/1</code>	<code>DELETE /movies/:id</code>	destroy

```
def edit
```

```
  @movie = Movie.find params[:id]
```

```
end
```

```
def update
```

```
  @movie = Movie.find params[:id]
```

```
  @movie.update_attributes!(params[:movie])
```

```
  flash[:notice] = "#{@movie.title} was successfully  
  updated."
```

```
  redirect_to movie_path(@movie)
```

```
end
```

%h1 Edit Existing Movie

= form\_tag movie\_path(@movie), :method => :put  
do

= label :movie, :title, 'Title'

= text\_field :movie, 'title'

-# ...same as new.html.haml!

-# Soon we will see a way to DRY it out.

-# ....

= submit\_tag 'Update Movie Info'

# Destroy is easy

- Remember, destroy is an *instance* method
  - Find the movie first...then destroy it
  - Send user back to **Index**

```
def destroy
  @movie = Movie.find(params[:id])
  @movie.destroy
  flash[:notice] =
    "Movie '#{@movie.title}' deleted."
  redirect_to movies_path
end
```

If you set an instance variable in a controller method, its value will be retained for how long?

- ☐ This request and all subsequent requests
- ☐ Only this request and the next request
- ☐ Only this request—once the view is rendered, the variable is reset to nil
- ☐ All of the above will work

# Pitfall: Fat controllers & views

- Really easy to fall into “fat controllers” trap
  - Controller is first place touched in your code
  - Temptation: start coding in controller method
- Fat views
  - “All I need is this for-loop.”
  - “....and this extra code to sort the list of movies differently.”
  - “...and this conditional, in case user is not logged in.”
- No! Let controller & model do the work.

# Designing for Service-Oriented Architecture

- A benefit of *thin* controllers & views: easy to retarget your app to SOA
- Typically, SOA calls will expect XML or JSON (JavaScript Object Notation, looks like nested hashes) as result
- A trivial controller change accomplishes this

<http://pastebin.com/bT16LhJ4>

```
def create
  @movie = Movie.find params[:id]
  @movie.update_attributes!(params[:movie])
  respond_to do |client_wants|
    client_wants.html { redirect_to
      movie_path(@movie) } # as before
    client_wants.xml { render :xml => @movie.to_xml }
  end
end
```



# Summary

- Rails encourages you to put real code in models, keep controllers/views thin
  - Reward: easier SOA integration
- Rails encourages convention over configuration and DRY
  - Reward: less code → fewer bugs
- Debugging can be tricky for SaaS
  - Use logging, interactive debugger
  - Next: Behavior-Driven Development to help *reduce bugs* in the first place