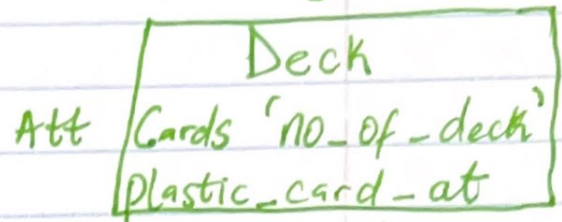
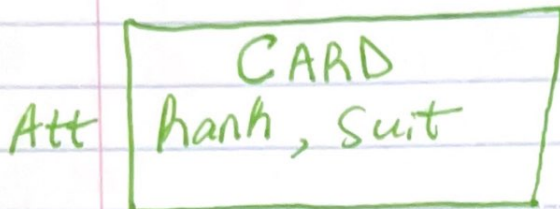


UML Blackjack Design.



Method: create_deck
shuffle_deck
draw_a_card

