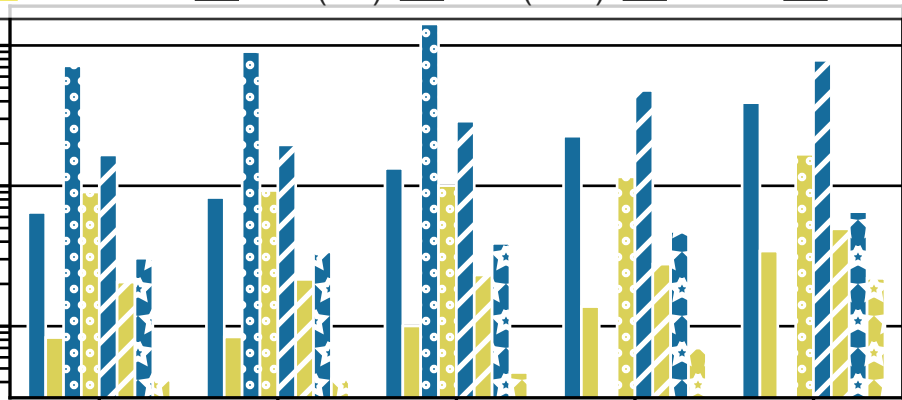
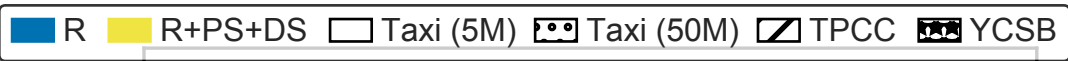


Runtime



# Updates