Francisco Sant'Anna, Fabio Bosisio, Lucas Pires

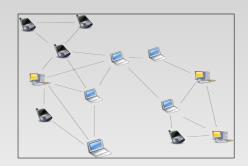


Francisco Sant'Anna

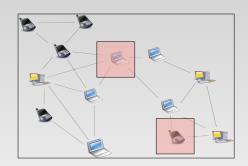
francisco@ime.uerj.br





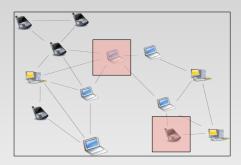


Peer-to-Peer / Permissionless



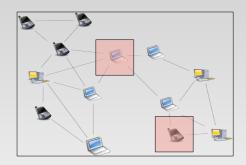
Peer-to-Peer / Permissionless

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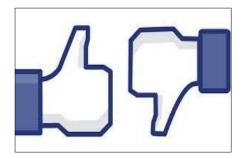




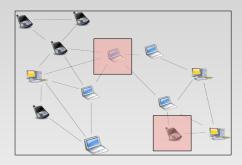
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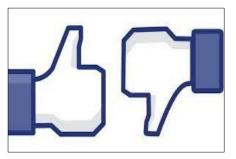




- Peer-to-Peer / Permissionless
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- Content → Reputation
- Reputation → Consensus













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 - abuse: excess, SPAM, fake news, illicit material



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How to prevent double spending?

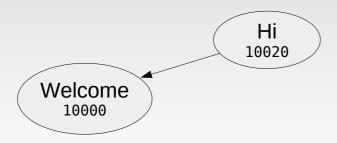
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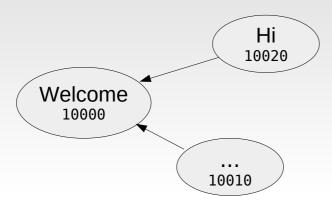
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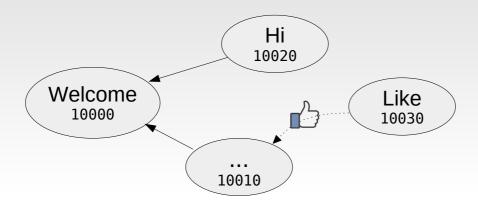
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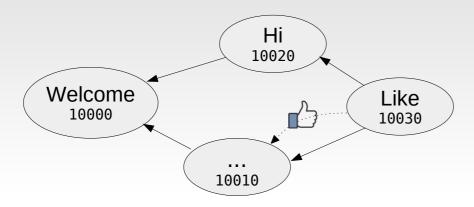
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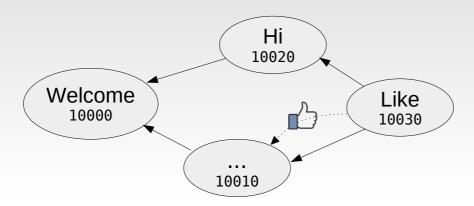




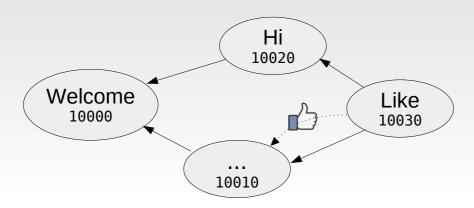




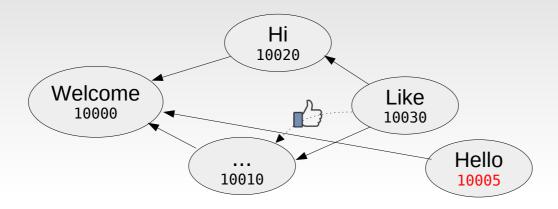




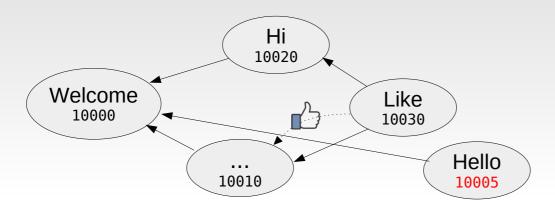
Permissionless → Untrustworthy



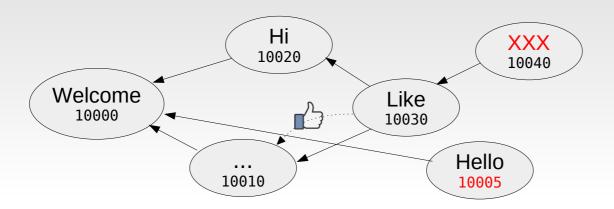
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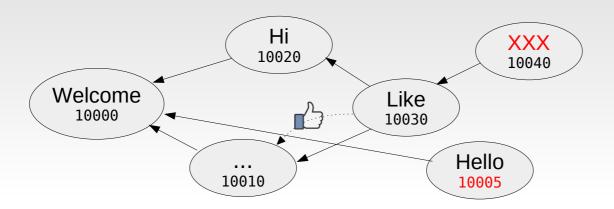


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 - Content (quality)



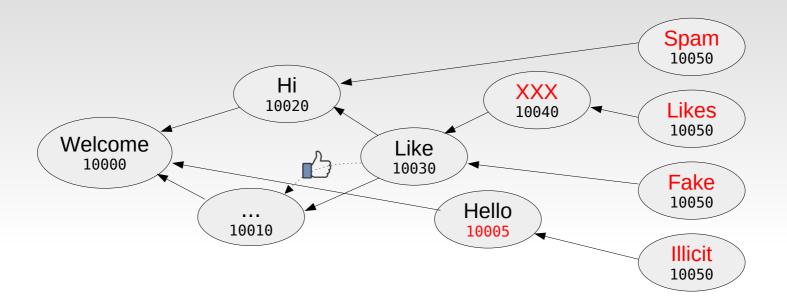
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Forums are DAGs

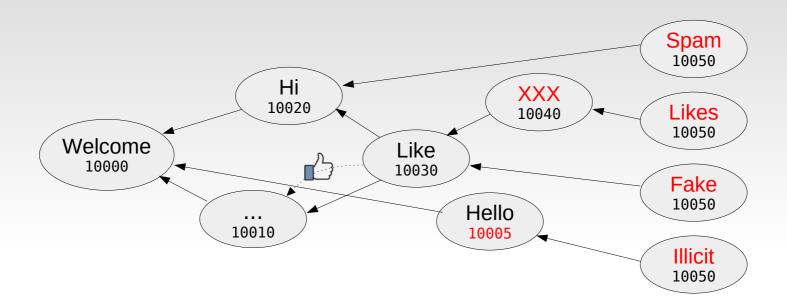


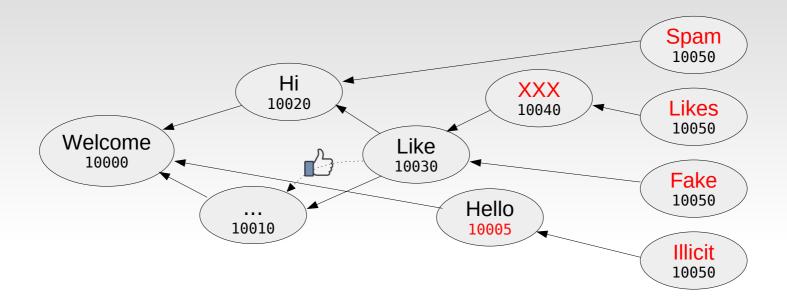
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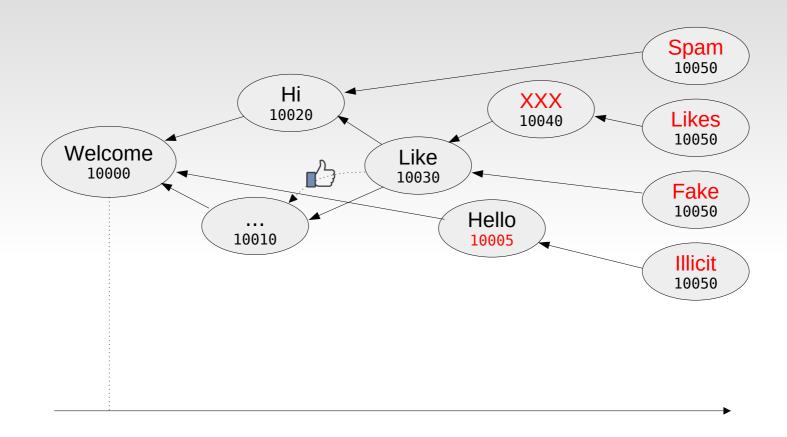
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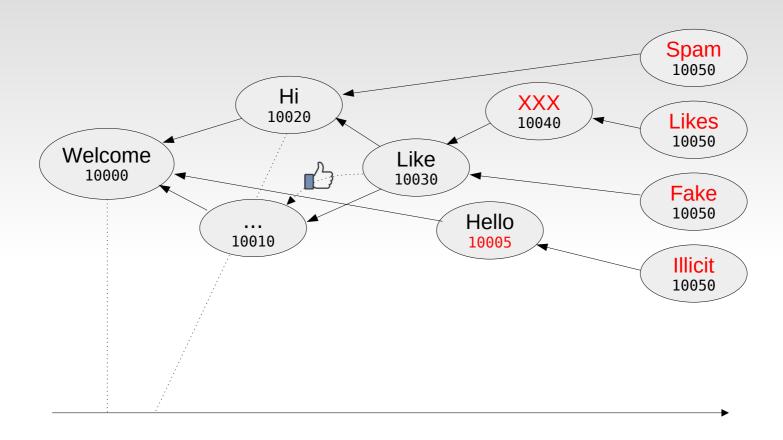


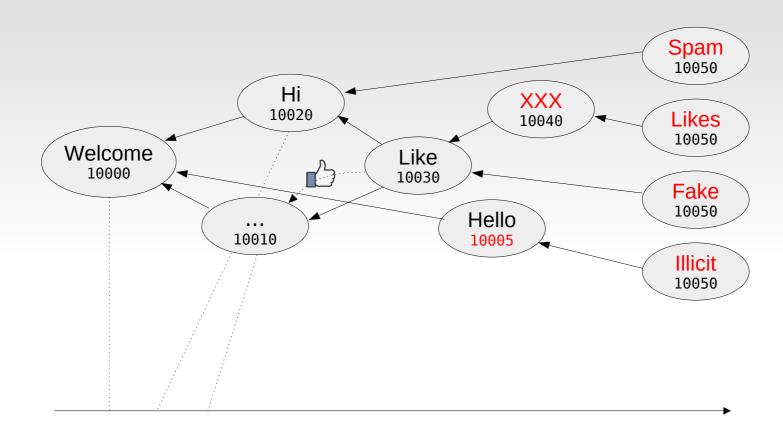
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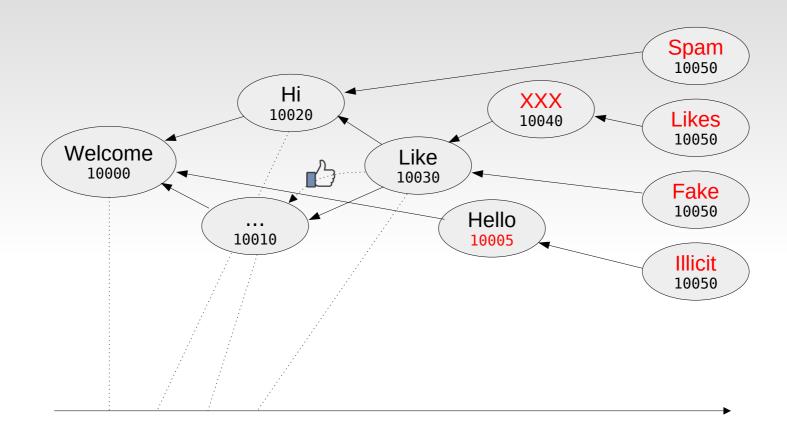


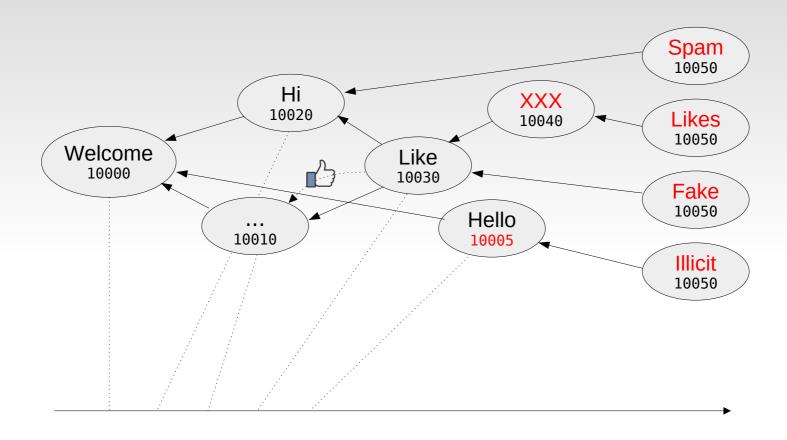


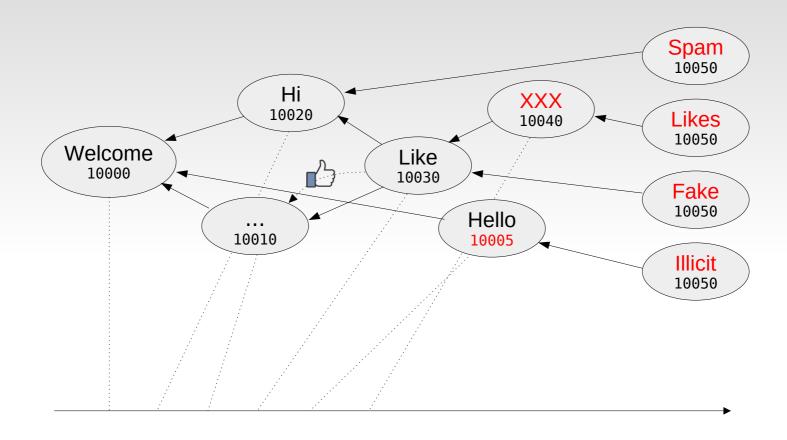


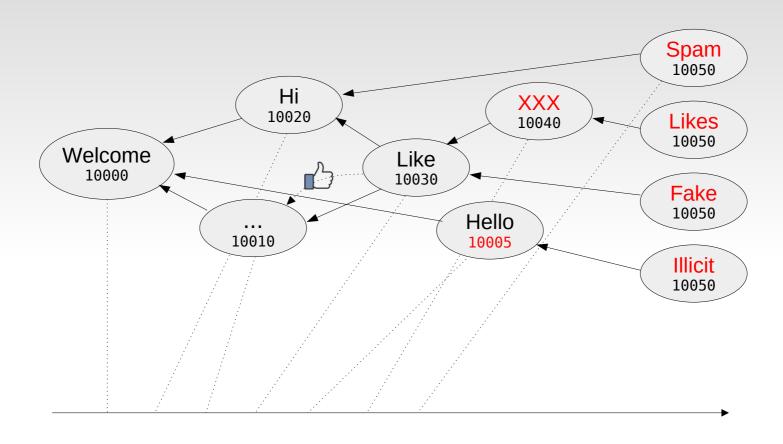


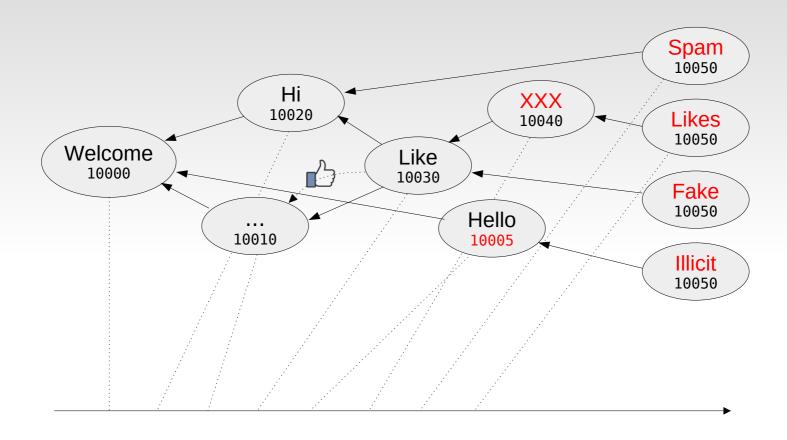


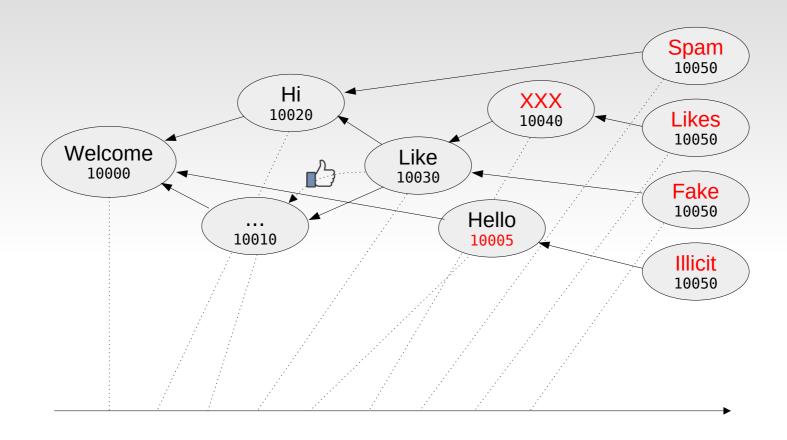


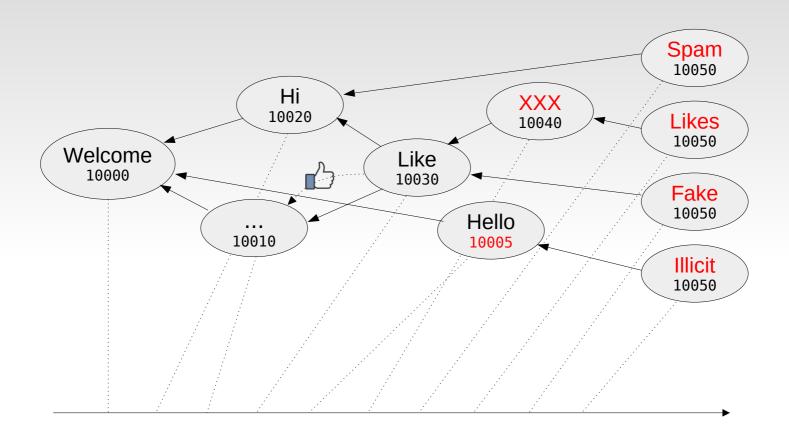


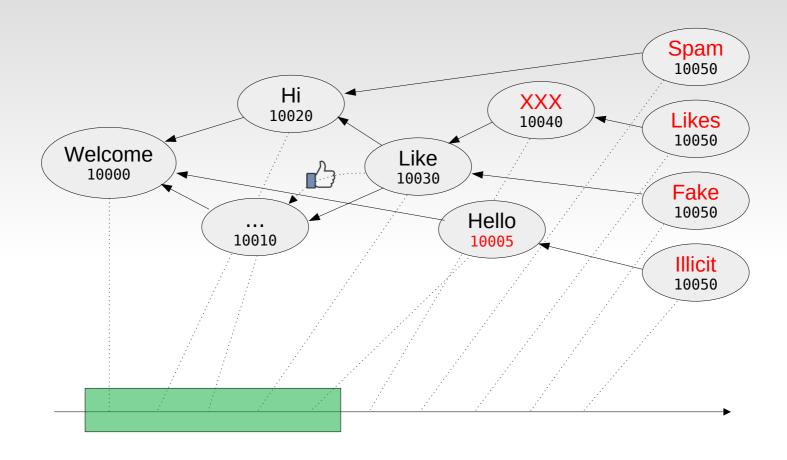


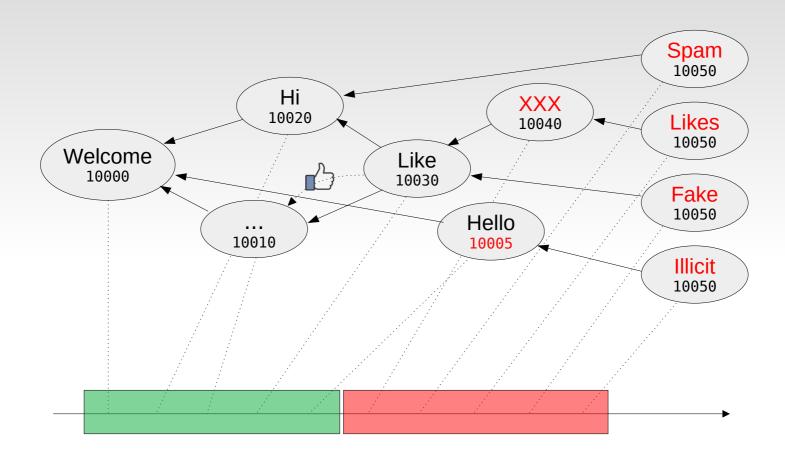


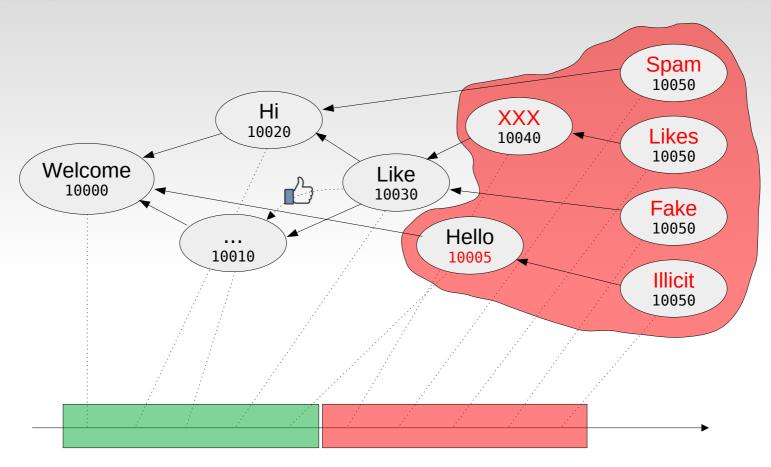


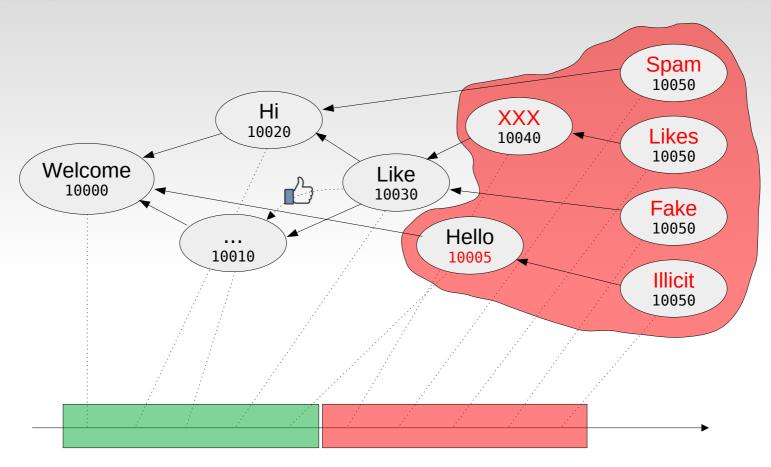


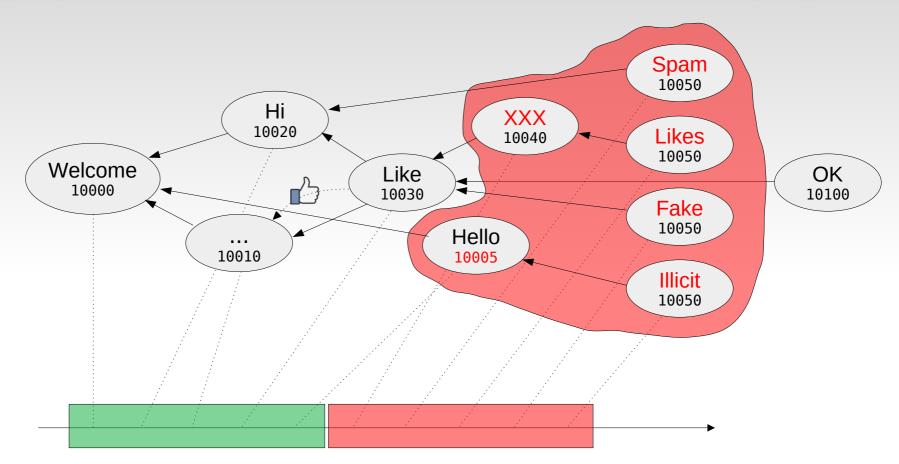


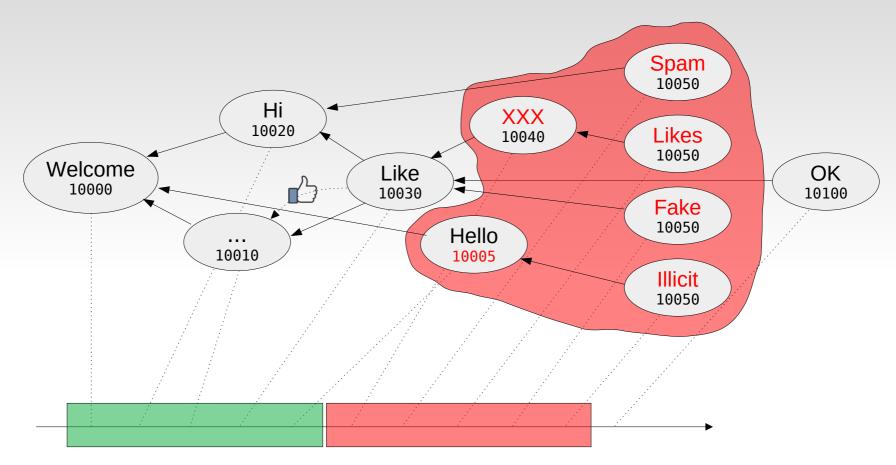


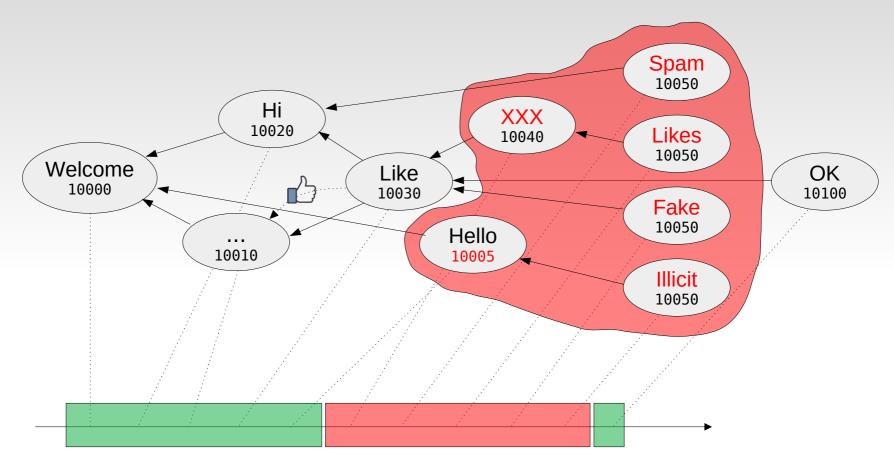












Emission	1.a	pioneers	+30 reps to pioneers
	1.b	old post	+1 rep to author (>24h)
Expense	2	new post	<i>-1 rep</i> to author (0-12h)
Tranfer	3.a	like	-1 rep -> +1 rep
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Constraints	4.a	min	+1 rep to post
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Forum pioneer

$$\rightarrow$$
 + reps

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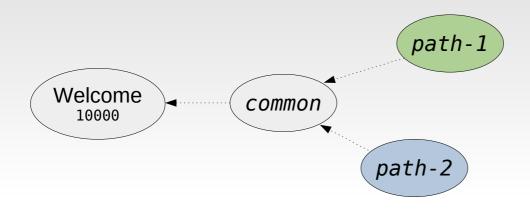
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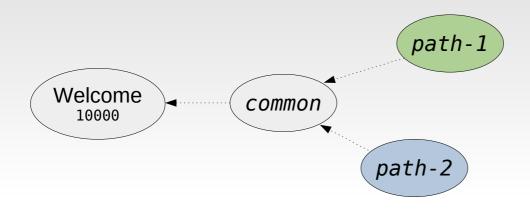
→ - reps

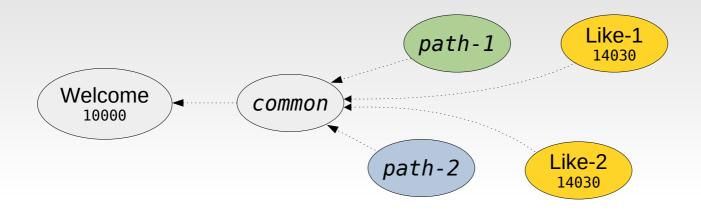
Sybil Resistance

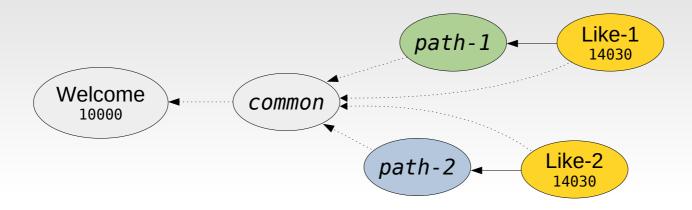
- Consolidated content → + reps
- Likes & Dislikes

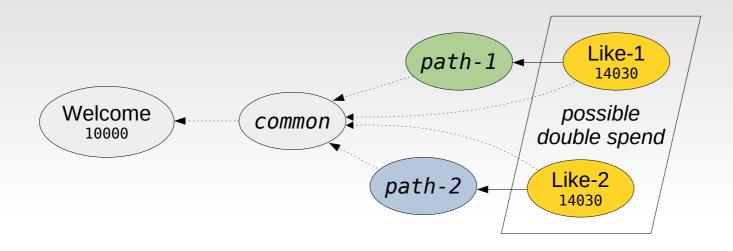
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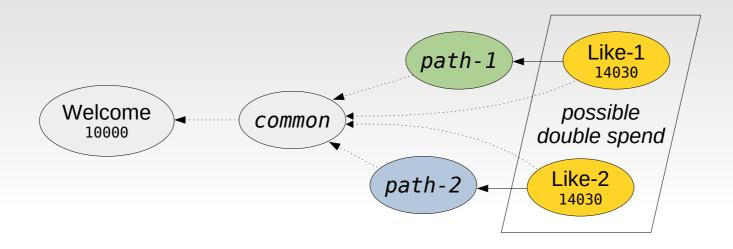


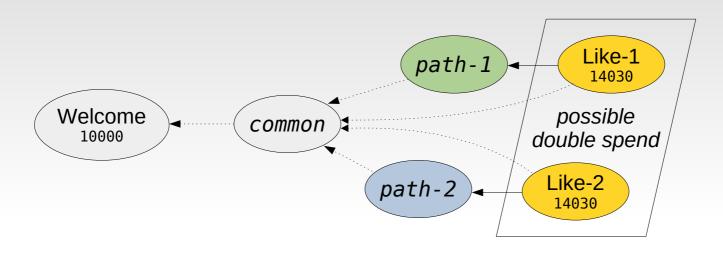


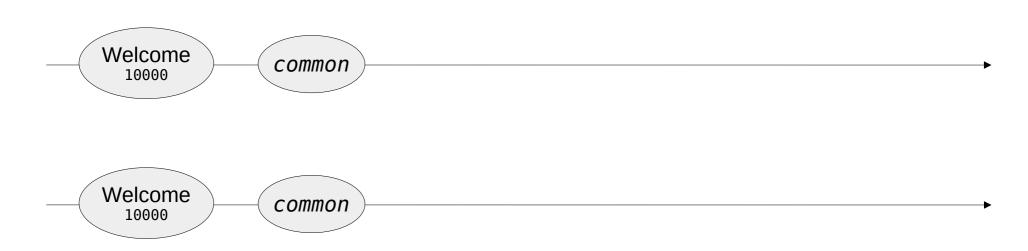


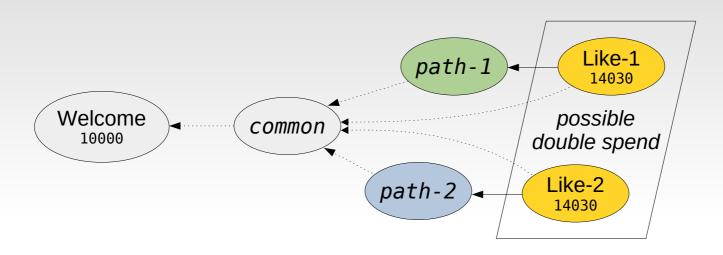


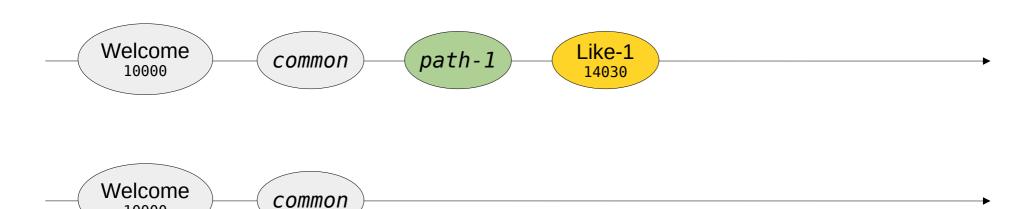




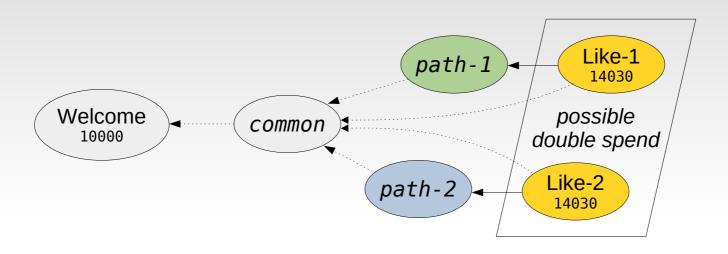


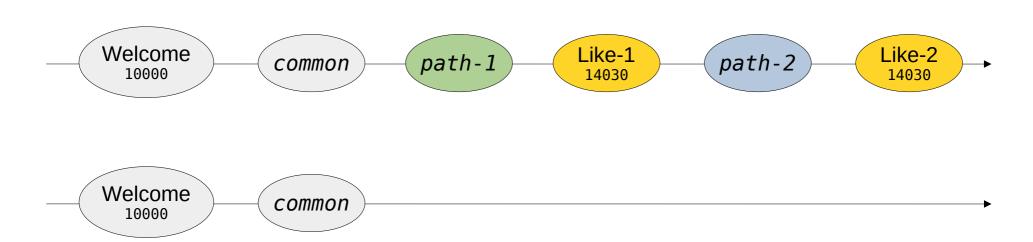


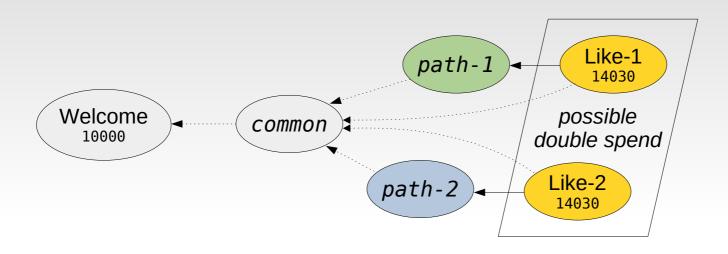


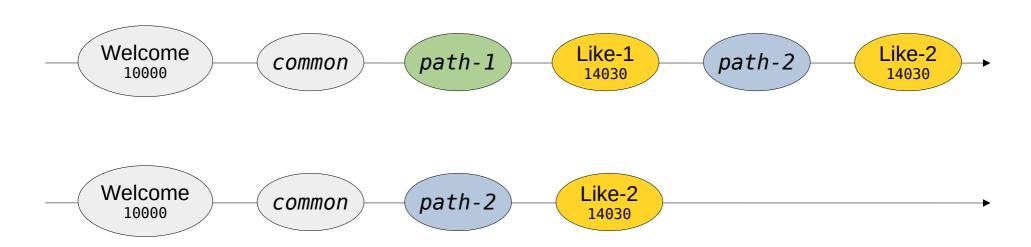


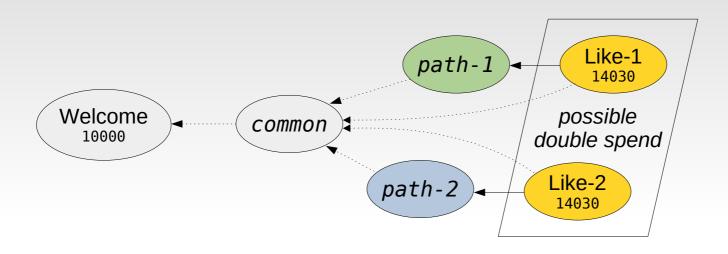
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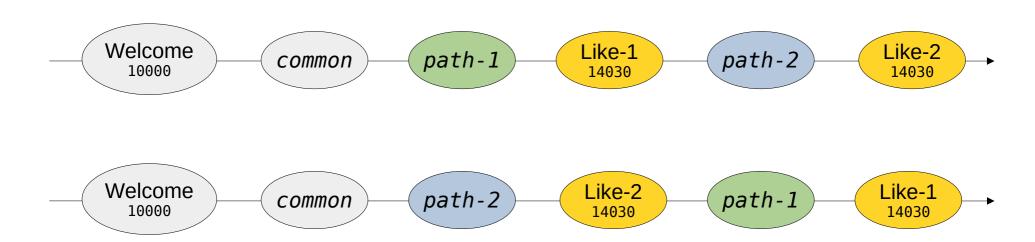


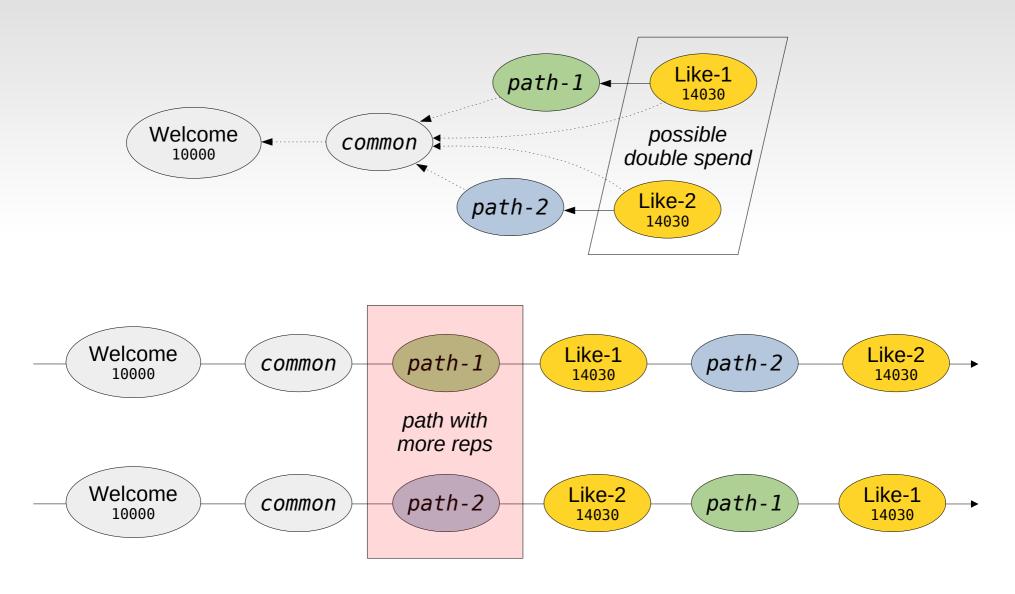


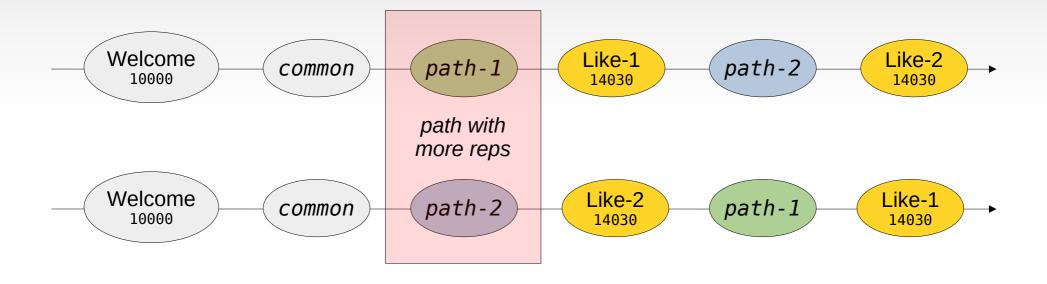


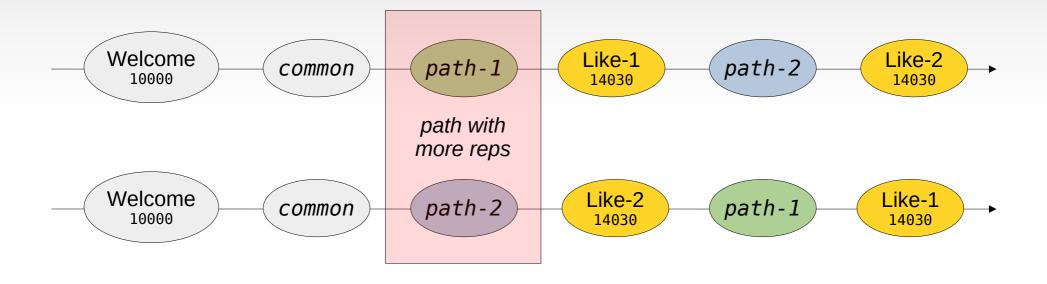


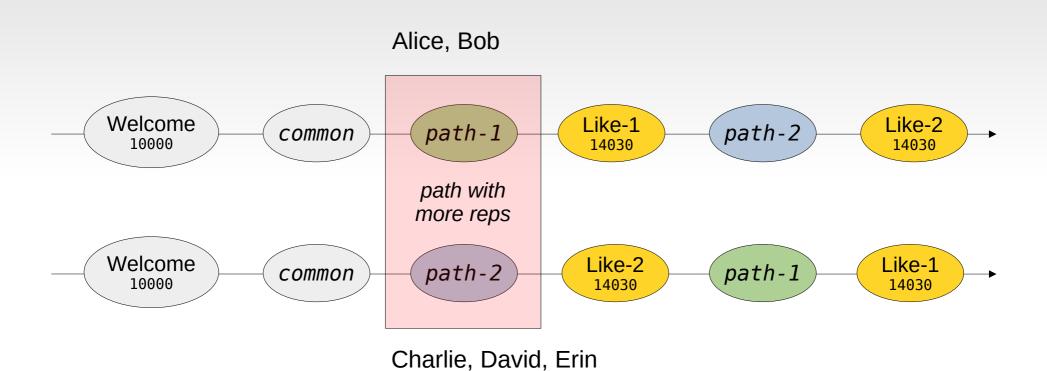


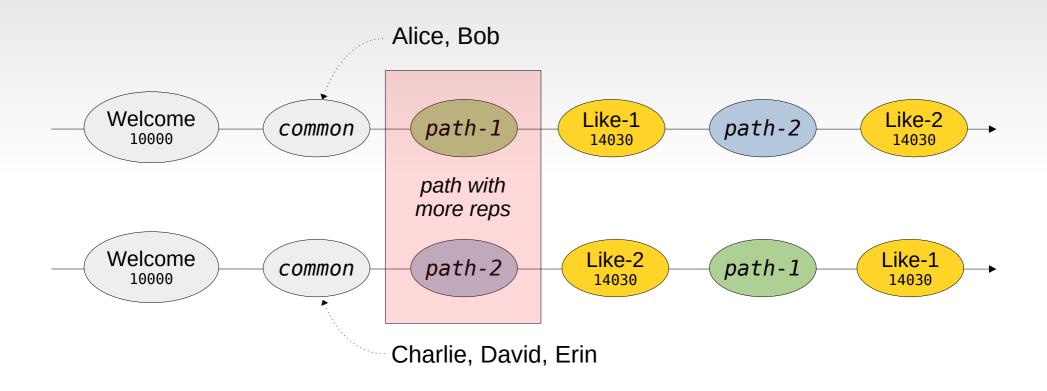


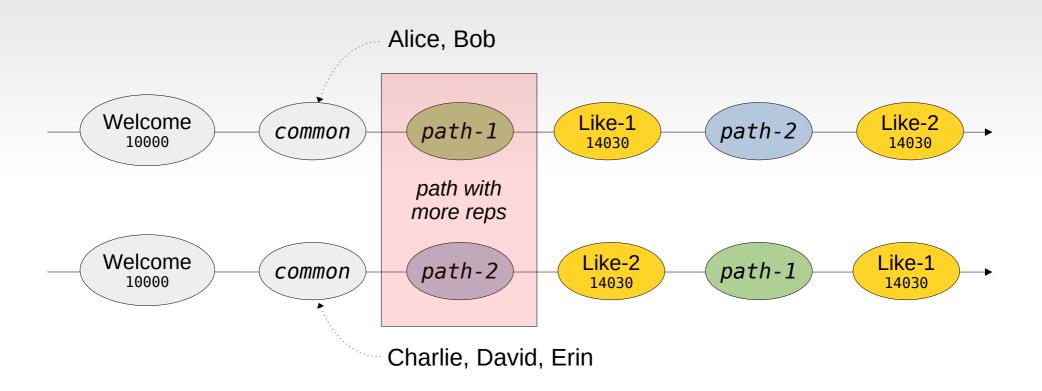




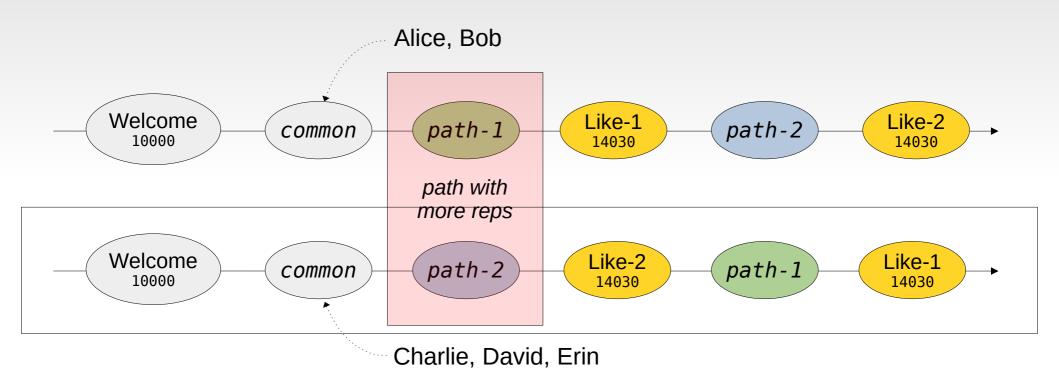




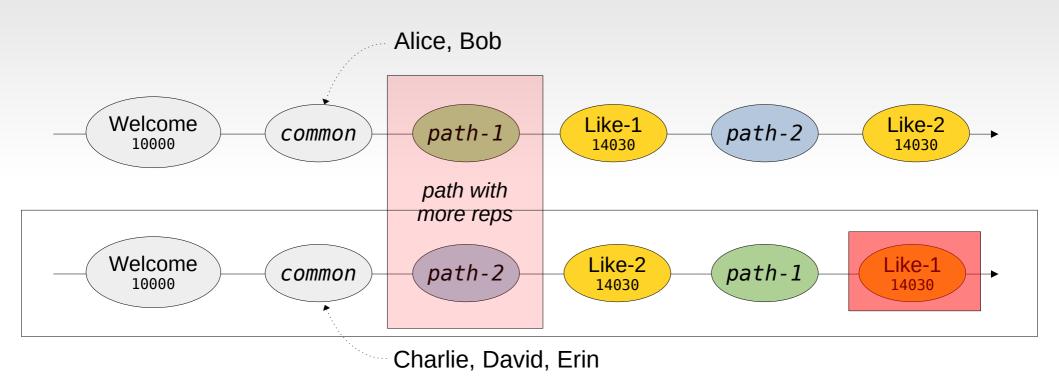




$$R(A)+R(B) < R(C)+R(D)+R(E)$$



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Permissionless consensus protocol





- Permissionless consensus protocol
- Consensus via reputation (proof-of-authoring)





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- Permissionless consensus protocol
- Consensus via reputation (proof-of-authoring)
- Subjective judgment (likes & dislikes)
- Solves the *double-spending* problem





Recognizing published contents as scarce resources

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- Using the reputation system to determine consensus

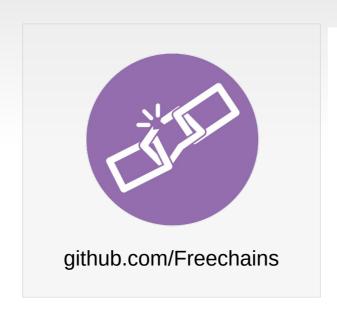
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- Allowing users to work offline
- Supporting content removal without compromising the integrity of the blockchain

Peer-to-Peer Permissionless Consensus via Reputation

Francisco Sant'Anna, Fabio Bosisio, Lucas Pires





Francisco Sant'Anna

francisco@ime.uerj.br





Extra Slides

Problems with Crypto

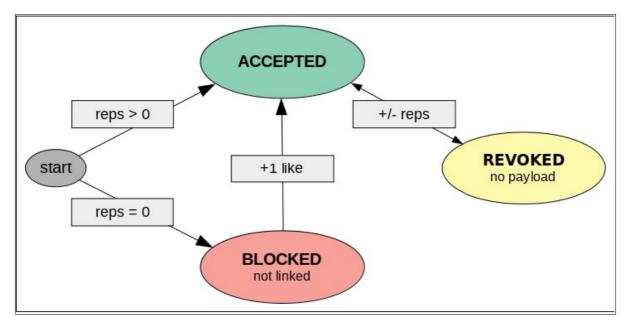
- They enforce a unique timeline to preserve value and immunity to attacks
- They lean towards concentration of power due to scaling effects
- They impose an external economic cost to use the protocol
- They rely exclusively on objective rules to reach consensus
- They require peers to be permanently online.

Local-First Software (*)

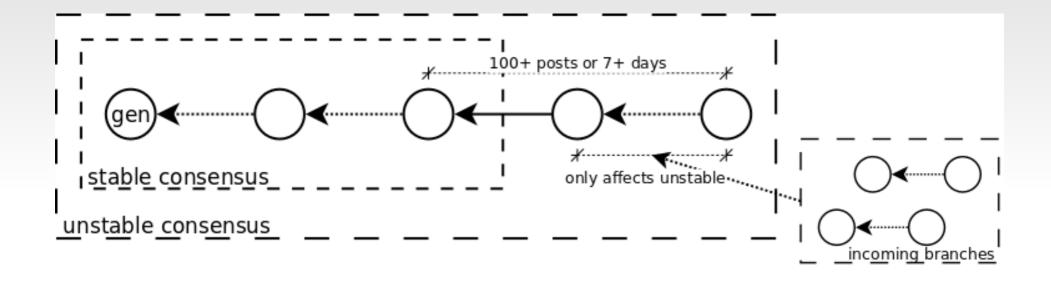
- Users can work offline
- Forks are not only permitted but encouraged
- Blocks are individual posts
 - (intrinsic vs extrinsic value)
- Primary blockchain is a DAG not a list
- But...
 - the longer disconnected, the more conflicts
 - posts reordering when rejoining
- (*) M. Kleppmann et al. Local-first software: you own your data, in spite of the cloud. In Onward'19, pages 154–178, 2019.

Content Removal

- Users can revoke posts with dislikes.
- Peers are forced to remove payloads, only forwarding associated blockchain metadata.
- Does not compromise the integrity of the blockchain.



Stable Consensus



- Freezes the order of posts once they cross the threshold
- Prevents long-lasting local branches to merge
- Creates a hard fork
- Reconciling branches is no longer possible

Evaluation

- Internet Archives
 - 10k messages
 - chat channel, 3 months, Wikimedia Foundation
 - newsgroup forum, 9 years, comp.compilers
- Evaluate
 - metadata overhead
 - consensus runtime
 - graph forks (asynchronicity)
 - blocked messages (bookkeeping)

Evaluation

- Metadata overhead
 - Chat: 10x
 - Newsgroup: 50%
- Consensus runtime
 - Chat: 125s and **50ms**
 - Newsgroup: 100s and 70ms
- Graph forks (asynchronicity)
 - Chat: 18%
 - Newsgroup: 14%
- Blocked messages (bookkeeping)
 - Chat: 3.7%
 - Newsgroup: 3.5%

Conclusion

Finally, we do not claim that the proposed reputation system enforces "good" human behavior in any way. Instead, it provides a transparent and quantitative mechanism to help users understand the evolution of forums and act accordingly. Human creativity contrasts with plain economic resources (e.g., proof-of-work), which do not appraise social interactions and also tend to concentrate power over the time.