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Vision scientist specializing in Al-driven algorithms for computational imaging, 3D reconstruction, and optical systems. Leveraging my physics background, I bridge machine learning with imaging to enhance machine perception. Contributing to SIGGRAPH, ICCV, or ICCP, I've advanced techniques in 3D-Vision and display. Passionate about teaching and mentoring, I've developed strong leadership and communication skills.

Education

Ph.D. in Computer Science Northwestern University with Prof. Oliver Cossairt and Prof. Aggelos Katsaggelos

Evanston, USA

Thesis: Machine learning algorithms for hardware/software co-design of computational imaging and display

09/2018-12/2024

Led cross-functional development of a 3D CT scanner and CV algorithms to analyze large 4D datasets for swarm robotics inspired by army ants Led interdisciplinary team on deep learning in cardiac imaging, resulting in publications on segmentation and reconstruction

Managed projects with industry partners (Sony, Meta, Zoloz) and communicated research milestones through publications and presentations Implemented multiview appearance models (e.g. Lightfield and NeRF) to learn physical diffraction processes for creating realistic 3D images

M.Sc. in Physics and M.Sc. (Hons.) in Advanced Optical Technologies FAU ERLANGEN

Erlangen, Germany

10/2014-07/2017

Erasmus Exchange Study Abroad Programs (7 months each)

France and Spain

at Universite de Bordeaux, France (Computer Graphics) and Universidad de Cantabria, Spain (Photonics)

2014 and 2016

Scientific and Working Experience _

Meta Reality Labs (Display System Research) Research Intern with Oliver Cossairt and Douglas Lanman

Specialization: Medical and computational physics, image processing, machine learning, computational optics.

Seattle, WA, USA 12/2023-05/2024

Developed and evaluated ML-algorithms for reducing noise in holographic display using hyperspectral multiplexing Designed and implemented optical benchtop-prototypes and evaluated the experimental performance against baseline literature

Meta Reality Labs (Display System Research) RESEARCH INTERN with Nathan Matsuda and Grace Kuo Developed AI-driven phase-retrieval algorithms for holographic 3D Displays via light-field supervision Created an open-source automatic differentiation framework for Al-inspired computational imaging and display Remote Internship 09/2022-03/2023 09/2021-03/2022

Department of Biomedical Engineering, Peking University Research Stay with Prof. Qiushi Ren

Peking, China

Developed generative AI (GAN) for medical applications in pphthalmology (Fundus Imaging)

03/2017-12/2017 Forchheim, Germany

Siemens Healthineers (Therapy Systems) RESEARCH SCIENTIST with Thomas Pheiffer and Philip Mewes Implemented algorithms for robotic navigation prototypes for image-guided spine surgery (Matlab, KUKA KRL, Java) Optimized registration/segmentation techniques for robotic navigation in minimal invasive liver surgery (Matlab, Python, C++)

01/2018-04/2018 03/2016-05/2017

Pattern Recognition Lab, FAU Erlangen MASTER THESIS with Prof. Andreas Maier and Dr. Christian Riess

Erlangen, Germany

Developed reconstruction algorithms (in Java) for reduction of beam hardening in phase-contrast X-ray tomography Max-Planck Institute for Science of Light Research Assistant with Prof. Gerd Häusler and Prof. Florian Willomitzer

04/2016-06/2017 Erlangen, Germany

Investigated the physical and information theoretical Limits of optical 3D sensing with structured light

Optimized camera and system calibration pipelines for multi-view 3D reconstruction, enhancing accuracy, robustness, and reducing cost

Programming

Python, Matlab, Java, CUDA, C/C++, GIT, Linux, HPC/SLURM

Machine Learning Computer Vision PyTorch, Lightning, Deep Learning, Generative Models, Optimization

Image Processing (OpenCV, Kornia), Medical Imaging (Segmentation, Reconstruction), 3D Reconstruction and Lightfields

Languages German (native), English (professional), French (conversational), Spanish (conversational), Chinese (basic use)

Other Accomplishments.

Teaching Experience

Developed and taught multiple courses as full instructor from 2020-2024 at Northwestern University: Machine

Student Supervision

Learning, Computational Photography and two seminar series (Computer Graphics, Computational Optics) Mentored undergraduate and graduate students in research projects related to computer vision and machine learning

Awards and Funding Secured about \$20000 in funding from DAAD-IFI, Northwestern Alumnae, and various student awards

Open-Source Projects

HoloTorch Al-powered framework for coherent imaging and display using PyTorch and Lightning

SkinScan Python framework for optical 3D reconstruction using various structured light techniques

Sinogram Inpainting Physics-inspired image reconstruction framework for X-ray tomography using PyTorch

Selected Publications (~30 publications in total).

HoloChrome: Polychromatic Illumination for Speckle Reduction in Holographic Displays Submitted

F. Schiffers, N. Matsuda, G. Kuo, D. Lanman, O. Cossairt

SeLFVi: Self-Supervised Light-Field Video Reconstruction From Stereo Video

P. Shedligeri, F. Schiffers, S. Ghosh, O. Cossairt, K. Mitra

Computationally Efficient IMplicit Training Strategy for UNrolled NEtworks (IMUNNE)

N. Iakovlev, **F. Schiffers**, ..., A. Katsaggelos, D. Kim

Multisource holography

G. Kuo, F. Schiffers, D. Lanman, O. Cossairt, N. Matsuda

Stochastic Light Field Holography

F. Schiffers, P. Chakravarthula, N. Matsuda, G. Kuo, E. Tseng, D. Lanman, F. Heide, O. Cossairt

Journal

November 2024 ICCV 2021

September 2021

IEEE TBME

July 2024

SIGGRAPH ASIA 2023

December 2023

ICCP 2023

July 2023