

ECUMASTER SERIAL PROTOCOL

Communication is based on standard RS232 at 19200,n,8,1

Each data frame consists of 5 bytes:

```
typedef struct
{
    ubyte channel;
    ubyte idChar;
    ubyte valueH;
    ubyte valueL;
    ubyte checksum;
}
```

CHANNEL

Channel is a number that defines what kind of data is sent.

The channels are defined in xml log files. These files are located in EMU install directory: XML\LOG\version1_xxx.xml, where xxx defines EMU firmware version.

Sample channel definition:

```
<symbol name="RPM" storage="word" type="value" divider = "1" unit="RPM"
group="Basic" gauge="1" gaugeMin="0" gaugeMax="9000" tick="1000" gaugeDiv="1000" color="1"
priority="1" channel="1"> </symbol>
```

name - name of channel
storage - data size

word	unsigned 16 bits
sword	signed 16 bits
ubyte	unsigned 8 bits
Sbyte	signed 8 bits

Type – data type

value	value
ParamList:	Listed type

Example of listed type (bitfield="1" means that given name is represented by bit defined by value)

```
<paramlist name="checkEngine" bitfield="1">
  <list name="NONE" value="0"> </list>
  <list name="CLT" value="1"> </list>
  <list name="IAT" value="2"> </list>
  <list name="MAP" value="3"> </list>
  <list name="WBO" value="4"> </list>
  <list name="EGT1" value="5"> </list>
  <list name="EGT2" value="6"> </list>
  <list name="EGT ALARM" value="7"> </list>
  <list name="KNOCK" value="8"> </list>
  <list name="FF SENSOR" value="9"> </list>
  <list name="DBW" value="10"> </list>
  <list name="FPR" value="11"> </list></paramlist>
```

divider - the final channel value is calculated as follow:

FinalValue = **value** / **divider**

unit - unit of the channel

gaugeMin, **gaugeMax** - the maximum / minimum value of the channel

precision - number of displayed decimal places

channel - the channel index

IDCHAR

The constant always equal to 0xA3

VALUEH /VALUEL

Low and high byte of the channel value

CHECKSUM

The sum of CHANNEL, IDCHAR, VALUEH, VALUEL modulo 255