Runtime Polymorphism Basic

Based on below classes implemented the various payment approaches

Hint: Use method Override approach

Super Class Payment

```
public class Payment {

private int amount;

public void doPayment()

System.out.println(" Paid cash Payment of Rs. "+amount+"/= ");
}

}
```

Sub Class – NEFT Payment

```
3 public class NEFTPayment extends Payment{
       // Payee Details Entered by sender
 5
       private String payeeName;
 6
 7
       private String payeeUserBank;
 8
       private String payeeAccountNumber;
 9
       private String ifscCode;
10
11
       // Actual values present in Payee Account
12
       private Account payeeAccount;
-13⊝
       public void doPayment()
14
15
           // check Payee details with Payee Account
@16
           if(payeeAccount.getAccountNumber() is same as PayeeName
17
                     && payeeAccount.getBalance>5000
©18
                     && other banking contrains )
19
            {
20
                // initiate payment
21
           }
22
           else {
23
               // Exception
24
25
       }
26 }
27
```

Sub Class UPI Payment

```
public class UPIPayment extends Payment{
    private String upiIdSender;
    private String upiIdReceiver;

    private Account senderAccount;
    private Account receiverAccount;

    public void doPayment()
    {
        // upiIdSender must have sufficient amount to transfer
        // upiIDRecevier account must be an Active UPI Status
    }
}
```

NEFT and UPI has Dependency on Account class

```
3 public class Account {
 4
5
       private int accountNumber;
6
       private String holderName;
7
       private String bankName;
8
       private String ifscCode;
9
       private String upiId;
       private boolean upiStatus;
10
       private int balance;
11
12 }
13
```