

Runtime Polymorphism Basic

Based on below classes implemented the various payment approaches

Hint : Use method Override approach

Super Class Payment

```
2
3 public class Payment {
4
5     private int amount;
6
7     public void doPayment()
8     {
9         System.out.println(" Paid cash Payment of Rs. "+amount+"/= ");
10    }
11 }
12
```

Sub Class – NEFT Payment

```
3 public class NEFTPayment extends Payment{
4
5     private String payeeName;
6     private String payeeUserBank;
7     private String payeeAccountNumber;
8     private String ifscCode;
9
10    private Account account;
11    public void doPayment()
12    {
13        // check Payee details with Payee Account
14        if(account.getAccountNumber() is same as PayeeName
15            && account.getBalance>5000
16            && other banking contrains )
17        {
18            // initiate payment
19        }
20        else {
21            // Exception
22        }
23    }
24 }
```

Sub Class UPI Payment

```
3 public class UPIPayment extends Payment{
4
5     private String upiIdSender;
6     private String upiIdReceiver;
7
8     public void doPayment()
9     {
10         // upiIdSender must have sufficient amount to transfer
11         // upiIDRecevier account must be an Active UPI Status
12
13     }
14
15 }
16
```

NEFT and UPI has Dependency on Account class

```
3 public class Account {
4
5     private String holderName;
6     private String bankName;
7     private String ifscCode;
8     private String upiId;
9     private boolean upiStatus;
10    private int balance;
11 }
12
```