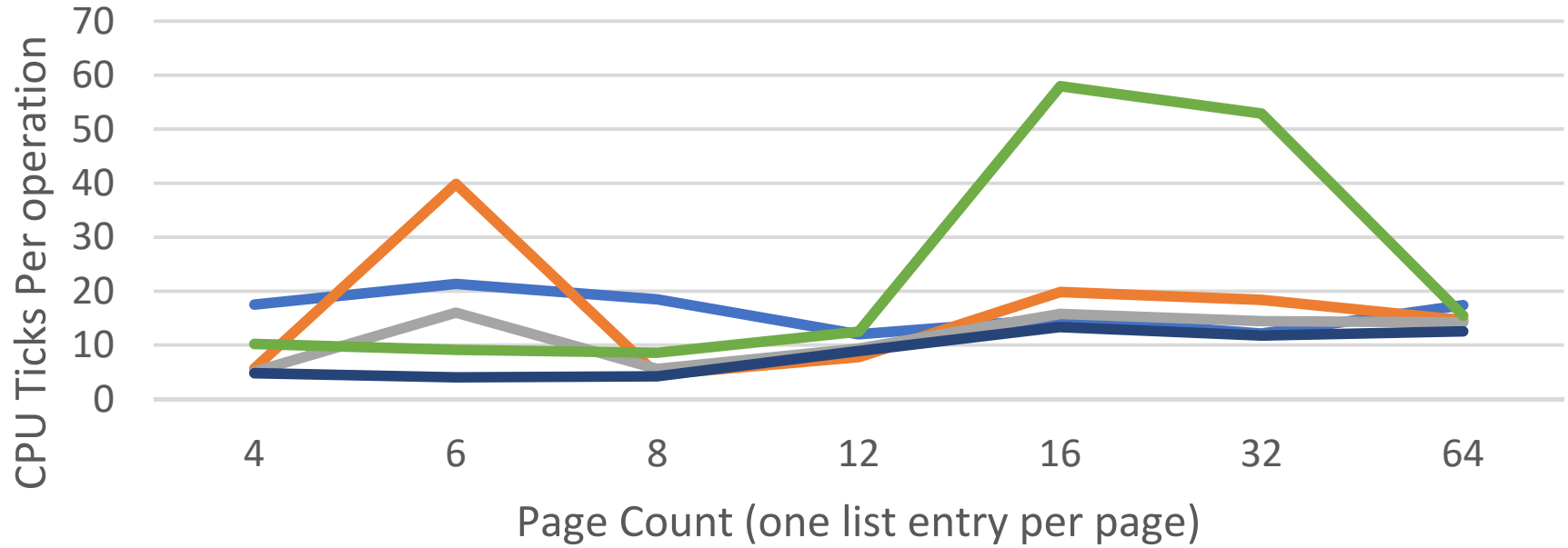


# Linked List + Write (No Flush)



initialize

walk

walk + prefetch

walk + sfence each write

walk + sfence each run