

Farbod Shahinfar

contacts

- **Phone:** +98 912 807 7698
- **Email:** farbod_shahinfar@comp.iust.ac.ir
- **Telegram:** @fshahinfar1
- **Linkedin:** www.linkedin.com/in/farbod-shahinfar
- **Github:** www.github.com/fshahinfar1

summary

Junior student of computer engineering at Iran University of Science and Technology. Highest ranking student for two consecutive years. Has more than one year of experience in developing video games. Cares about system architecture and software design patterns. Eager to learn new concepts and able to learn new technologies quickly. He uses his knowledge and experience for solving problems in his way.

education

BSc. Computer Engineering Iran University of Science and Technology	Tehran, Tehran Province Graduating September 2020
High School Diploma Salam 3	Tehran, Tehran Province Graduated May 2015

employment

ElmoGame
Game developer
July 2017 – Present

- Currently working on the core mechanics of a story telling game
- Worked as a client developer of an online multiplayer game called "Footyard"
- Communicate with game server using REST APIss
- Acquire experience in design patterns

Iran University of Science and Technology

Course Assistant

September 2017 – Present

- Collaborate in order to create the best learning experience for students
- Course assistant of "Introduction to programming in python"
- Course assistant of "Introduction to programming in Java"
- Course assistant of "Database design"

technical skills

•Programming Languages

- *Python*: Advanced
- *C#*: Advanced
- *Java*: Intermediate
- *Javascript*: Intermediate
- *C*: Intermediate
- *SQL*: Intermediate
- *x86 Assembly*: Intermediate
- *AVR Assembly*: Intermediate

•Frameworks

- *React Native*: Intermediate
- *Django*: Intermediate

•Softwares

- *Unity3d*: Advanced
- *Git*: Advanced
- *Matlab/Octave*: Intermediate

•Others

- *Scrum*: Intermediate
- *Design patterns*: Intermediate

languages

- *Persian*: Native
- *English*: Proficient