

# Résumé

## contacts

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- **Github:** [www.github.com/fshahinfar1](http://www.github.com/fshahinfar1)

## summary

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Junior student of computer engineering at Iran University of Science and Technology. Highest ranking student for two consecutive years. Has more than one year of experience in developing video games. Cares about system architecture and software design patterns. Eager to learn new concepts and able to learn new technologies quickly. He uses his knowledge and experience for solving problems in his way.

## education

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**Iran University of Science and Technology**  
Bachelor's Degree

Tehran, Tehran Province  
Graduating September 2020

**Salam 3**  
High School Diploma

Tehran, Tehran Province  
Graduated May 2015

## employment

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### **ElmoGame**

Game developer  
Tehran, Tehran Province  
July 2017 – Present

- Currently working on the core mechanics of a story telling game
- Worked as a client developer of an online multiplayer game called "Footyard"
- Communicate with game server using both REST APIs and RabbitMQ protocol
- Implement game mechanics
- Acquire experience in design patterns

## Iran University of Science and Technology

Course Assistant

Tehran, Tehran Province

September 2017 – Present

- Collaborate with team in order to create the best learning experience for students
- Course assistant of "Introduction to programming in python"
- Course assistant of "Introduction to programming in Java"
- Course assistant of "Database design"

## technical skills

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### •Programming Languages

- *Python*: Advanced
- *C#*: Advanced
- *Java*: Intermediate
- *Javascript*: Intermediate
- *C*: Intermediate
- *x86 Assembly*: Intermediate
- *AVR Assembly*: Intermediate

## languages

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- *Persian*: Native
- *English*: Proficient