FELIPE SIMÕES

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Profile

Passionate about games even more about developing them.

Demonstrated exemplary communication skills to create the best gaming experience for players.

Ability to work in a multicultural and multidisciplinary team, as I did in Tamboro and Daydream.

Working Experience

Fullstack Programmer 03/2017 - present
DayDream Dev, Cornwall, Canada
Team: 5 programmers and 1 design
www.daydreamdev.com
Fullstack developer on hybrid applications
- HTML5 + CSS
- Ionic / AngularJs
- Javascript / Typescript
- NodeJs + Express
- MongoDb

Gameplay Programmer - 07/2014 – 08/2016
Tamboro Educacional, Rio de Janeiro, Brazil
Team: 9 programmers, 5 artists one 4 content creators
www.tamboro.com.br
Gameplay programmer of educational games.
- As3 / flash
- AngularJs
- Javascript
- Unity / C#

Gameplay Programmer - 03/2011 – 08/2016
NbStudio, Rio de Janeiro, Brazil
Team: 4 programmers and 1 artist
www.nbstudio.com.br
Gameplay developer on my own company.
- AS3
- Flash
- Unity / C#

Education

Game Programmer Diploma
St. Lawrence College, Cornwall, Canada

Educational Achievement:
- GPA: 4.0
- Tutored of C++ class
- Created 3 games using Allegro and SDL Library

Skills

C++ ●●●○○
AS3 ●●●●●
HTML + CSS ●●●●○
JavaScript / TypeScript ●●●●○
C# ●●●○○

Volunteering

Mentor - 11/2016
Ladies Learning Code
Code Heroes, Cornwall, Canada
Mentor on coding workshop.

Languages

English
Portuguese

Portfolio

I have created several games and prototypes:
www.fsimoes.netlify.com