

# Modelling Complex Systems

Self-propelled particles

This lecture is adapted from Vicsek, T. & Zafeiris, A. (2012) Collective Motion..

See: arXiv:1010.5017v2





## **Why do animals move together?**

- Increased accuracy (many estimates)
- Increased awareness (many eyes)
- Confuse predators and reduce encounters

## **How do animals move together?**

- Group formation usually seems to be *spontaneous*.
- Based on local interactions
- Phenomenological models
- Can ignore 'first principles' physics!  
e.g. Conservation of momentum
- Use biological principles and limits instead.

# Random walk in one dimension

- Run ‘RandomWalk1D’

$$\begin{aligned} \text{future position} &\quad \text{current position} & \text{current velocity} \\ \xrightarrow{\hspace{1cm}} x_i(t+1) &= x_i(t) + v_0 u_i(t) & \xrightarrow{\hspace{1cm}} \\ \text{future velocity} &\quad \text{current velocity} & \text{stochastic effect} \\ \xrightarrow{\hspace{1cm}} u_i(t+1) &= a u_i(t) + e_i(t) & \end{aligned}$$

$e_i(t)$  is a random number selected uniformly at random from a range  $[-\eta/2, \eta/2]$

# Attraction in one dimension

- Run 'Aggregate1D'

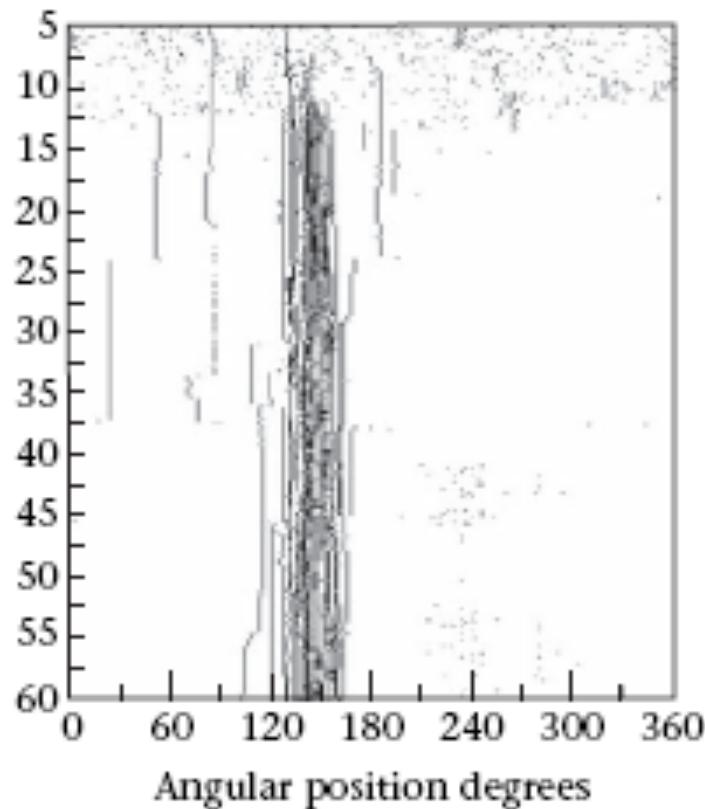
$$\begin{aligned} \text{future position} & \rightarrow x_i(t+1) = x_i(t) + v_0 u_i(t) \\ \text{future velocity} & \nearrow \\ u_i(t+1) &= au_i(t) + (1-a) s_i(t) + e_i(t) \\ \text{current position} & \nearrow \\ \text{current velocity} & \nearrow \\ & \text{Direction to most neighbours} \\ & \nearrow \\ & \text{stochastic effect} \end{aligned}$$

$$s_i(t) = \frac{1}{|R_i|} \sum_{j \in R_i} \text{sign}(x_i(t) - x_j(t))$$

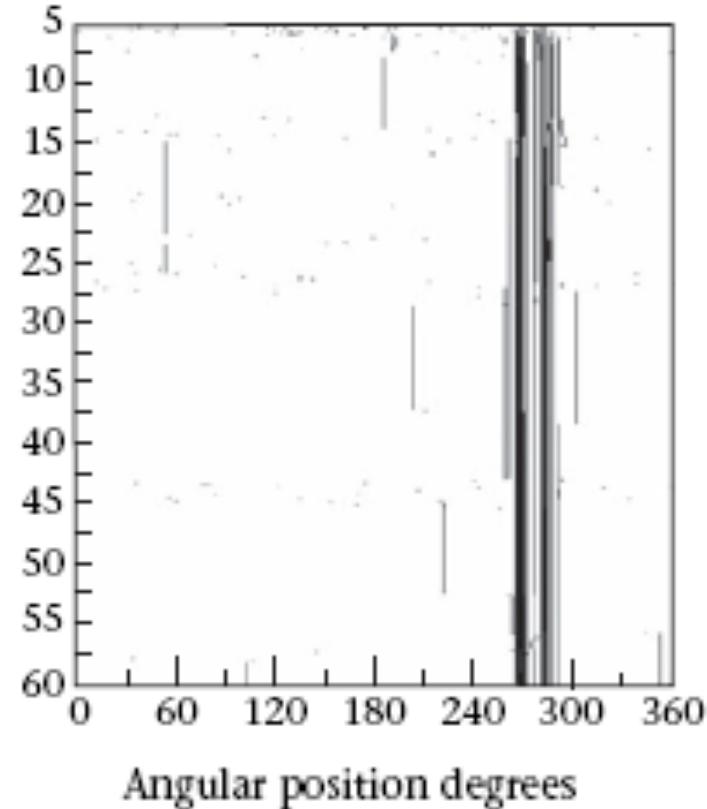
$e_i(t)$  is a random number selected uniformly at random from a range  $[-\eta/2, \eta/2]$

# Cockroach aggregation

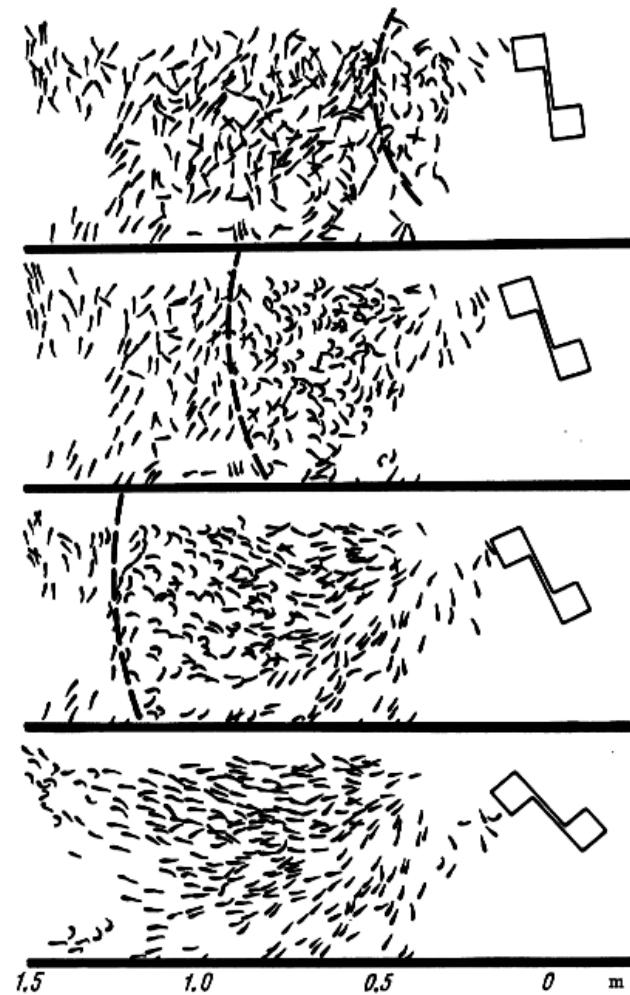
Cockroaches



Model



# Radakov's fish



# Alignment model in one dimension

- Run 'Align1D'

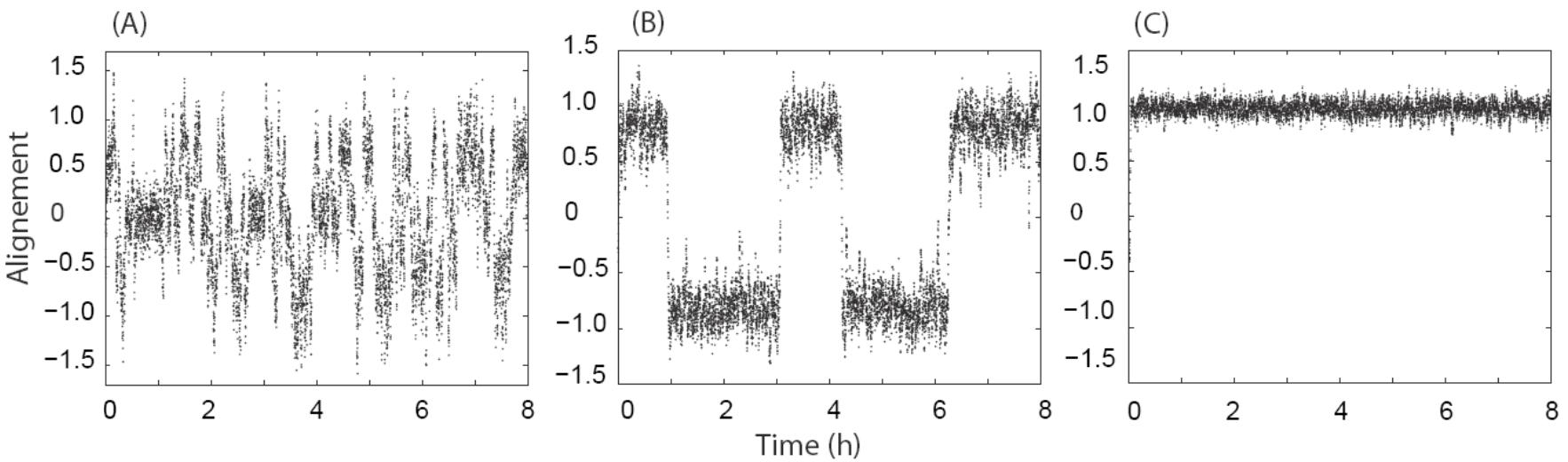
$$\begin{aligned} \text{future position} & \rightarrow x_i(t+1) = x_i(t) + v_0 u_i(t) \\ \text{future velocity} & \nearrow \\ u_i(t+1) &= au_i(t) + (1-a) s_i(t) + e_i(t) \\ \text{current position} & \downarrow \\ \text{current velocity} & \nearrow \\ \text{velocity of neighbours} & \nearrow \\ \text{stochastic effect} & \nearrow \end{aligned}$$

$$s_i = G\left(\frac{1}{|R_i|} \sum_{j \in R_i} u_j(t)\right)$$

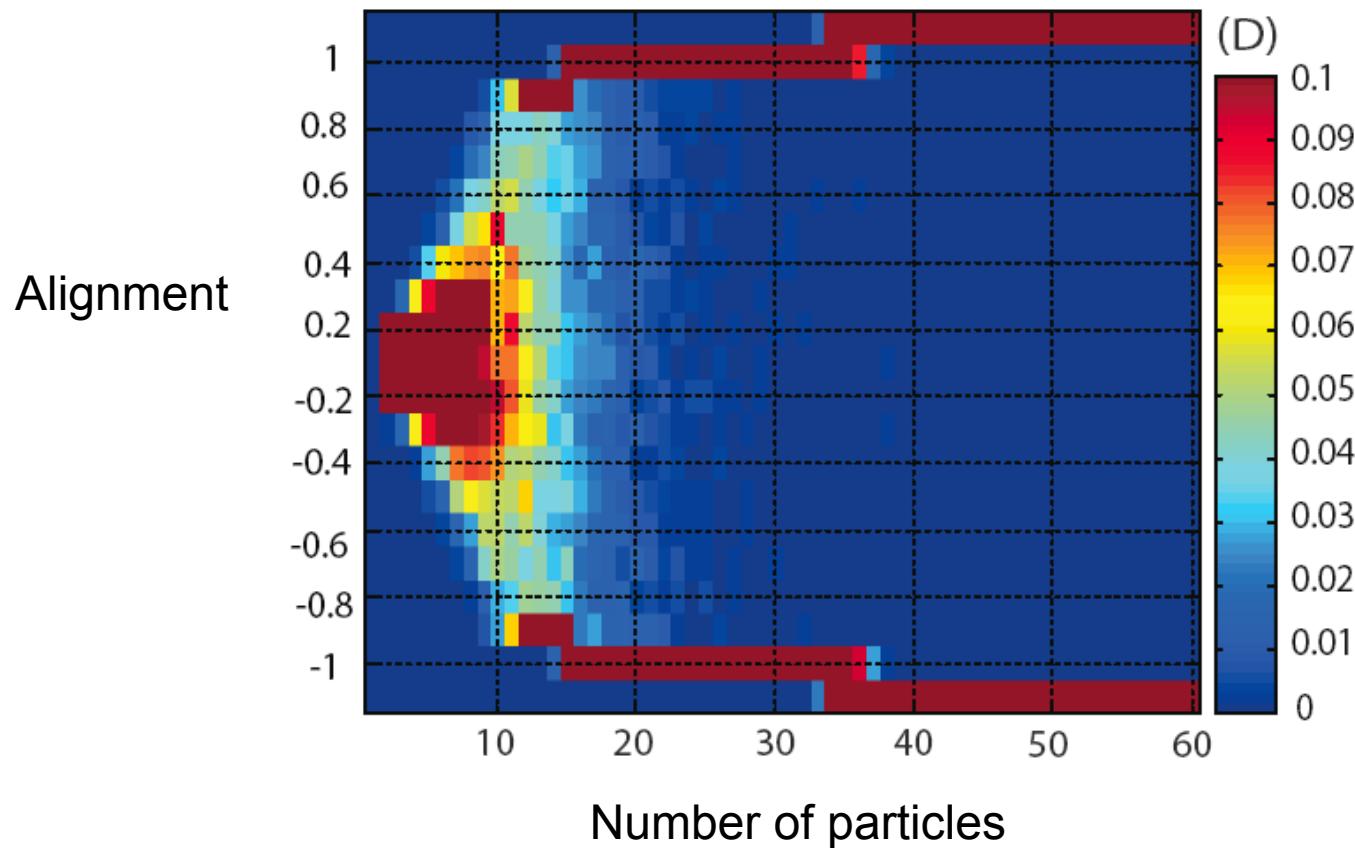
$$G(u) = \begin{cases} (u+1)/2 & \text{for } u > 0 \\ (u-1)/2 & \text{for } u < 0 \end{cases}$$

$e$  is a random number selected uniformly at random from a range  $[-\eta/2, \eta/2]$

# Alignment


$$\phi = \frac{1}{n} \sum_{i=1}^n \underline{u}_i(t) \quad \text{measures order in the system.}$$

# 1D self-propelled particles



$\phi = \frac{1}{n} \sum_{i=1}^n \underline{u}_i(t)$  measures order in the system (alignment).

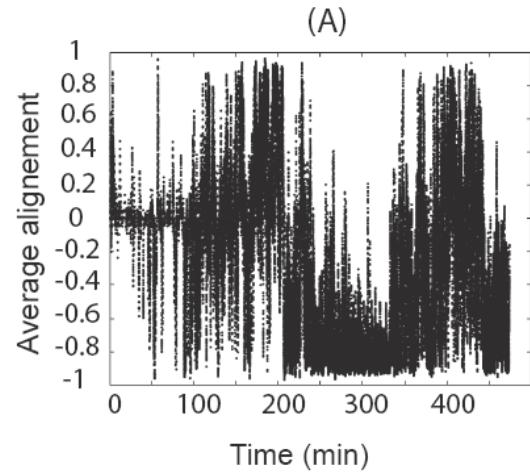




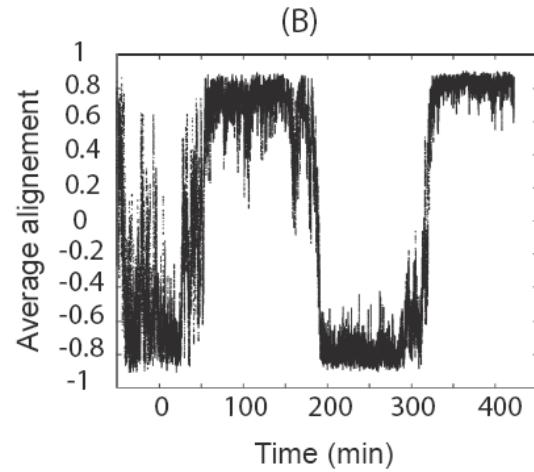
Buhl et al. (2006), *Science*  
Yates et al. (2009), *PNAS*

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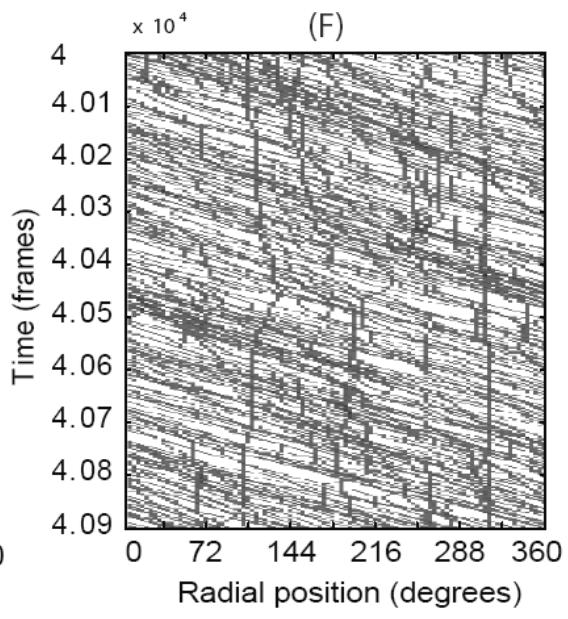
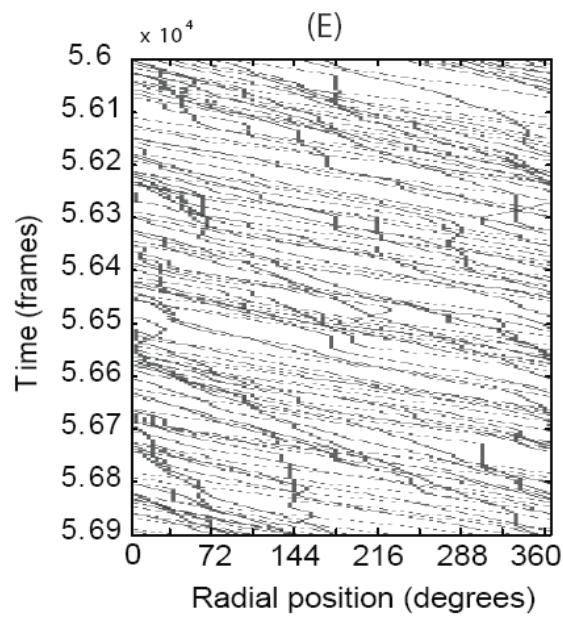
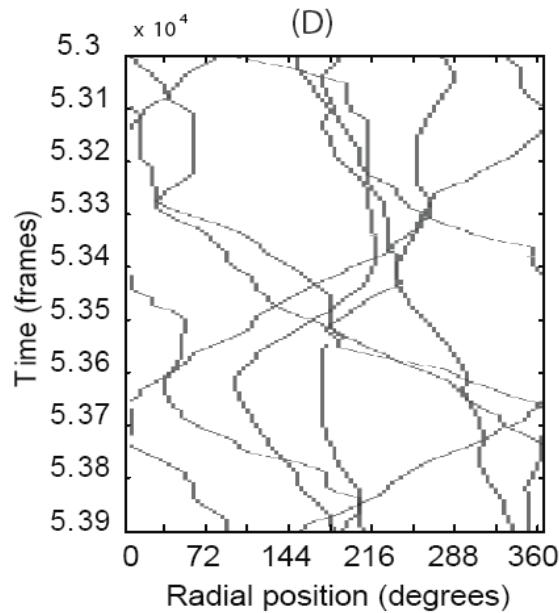
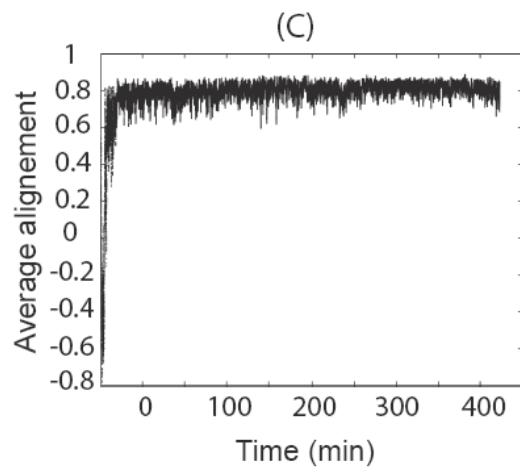
7 locusts

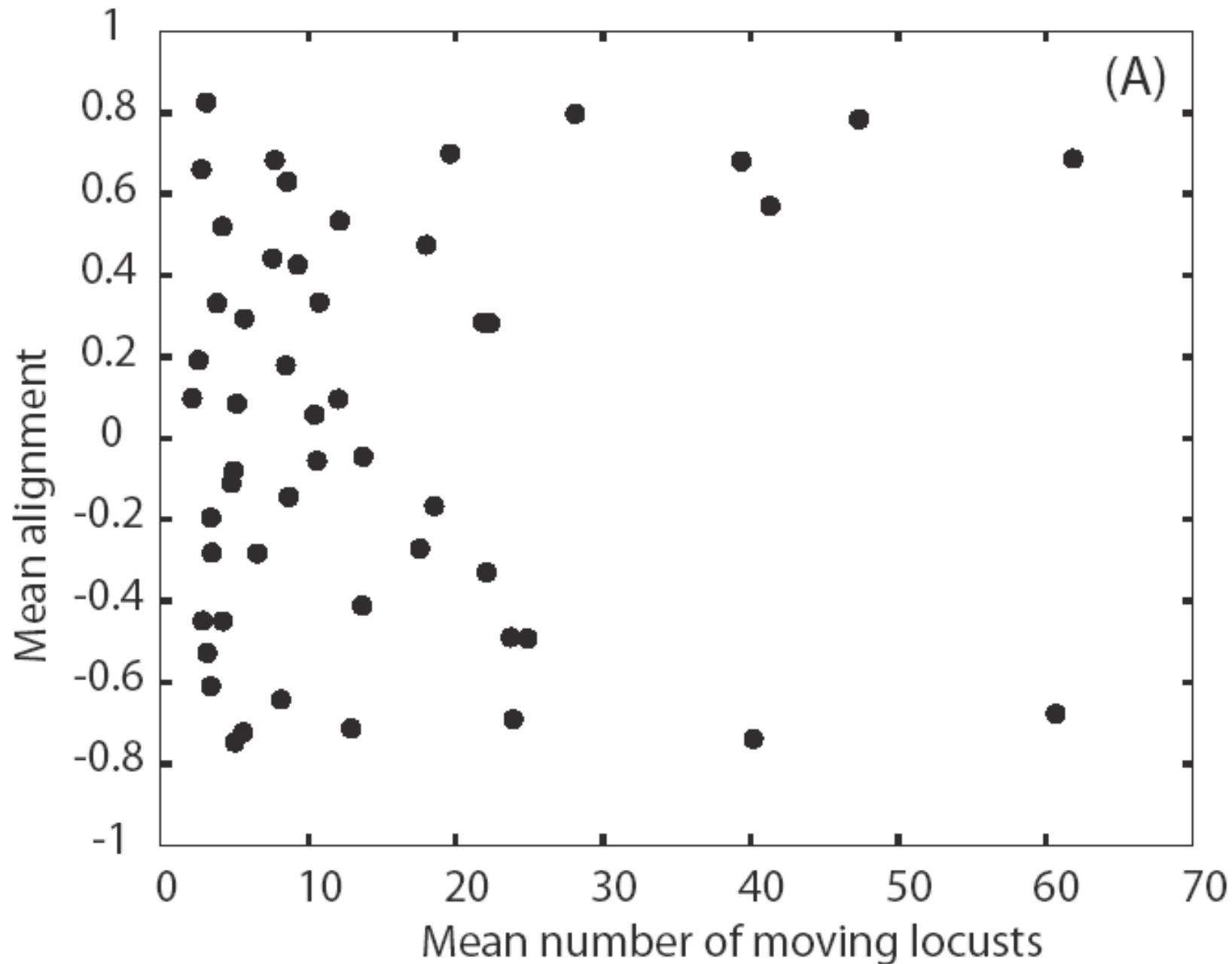


25 locusts

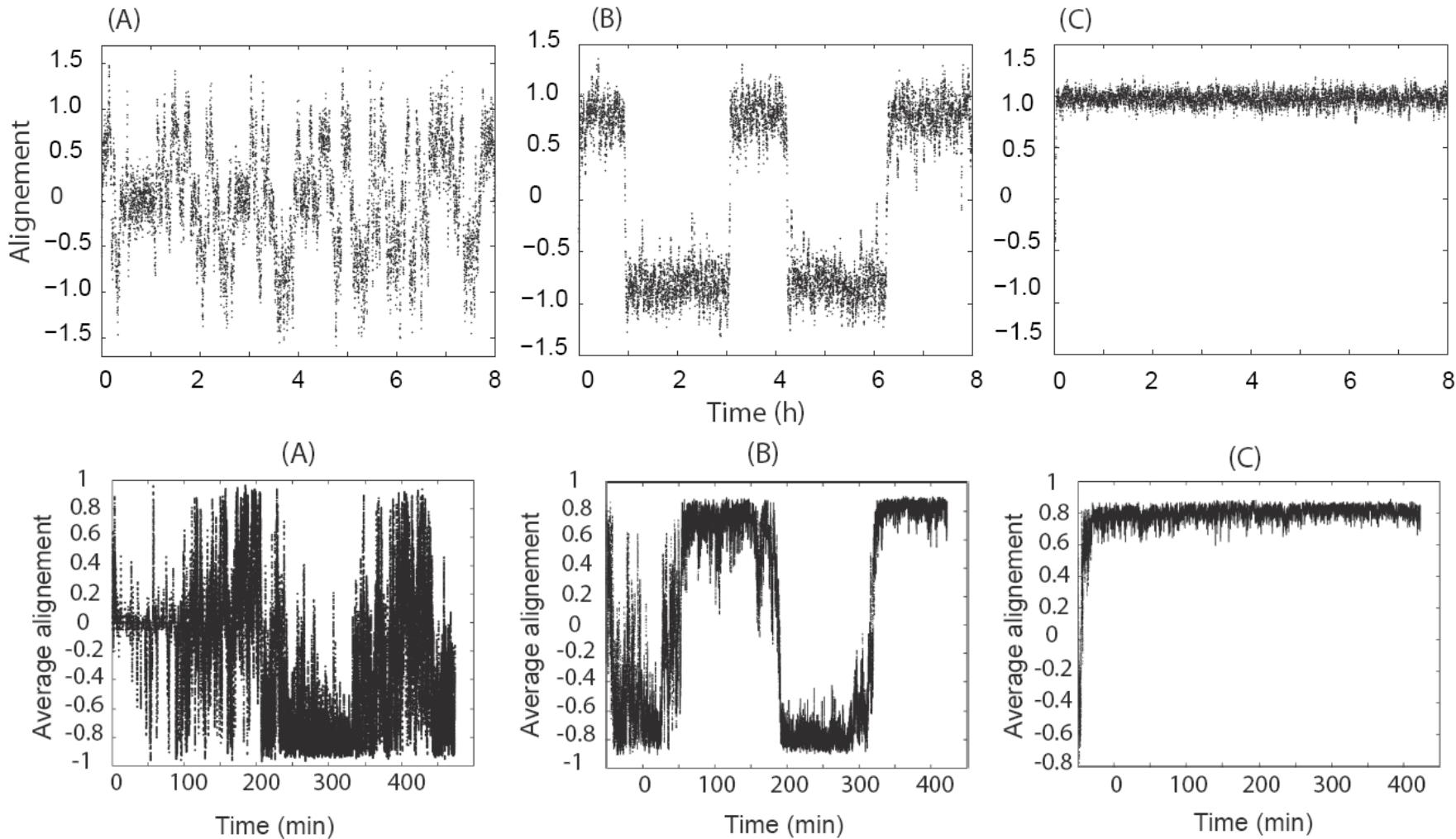


50 locusts





# Model vs Experiment



# Model vs Experiment

