

Assignment 2

due April 23, 2018

1 Description

For this assignment, you are to write a program which will take the description of a series of unweighted directed acyclic graphs from standard input and write to standard output three different measures for each graph. The measures the program will need to compute are (i) the length of the shortest path from node 1 to node n , (ii) the length of the longest path from 1 to n , and (iii) the number of distinct paths from 1 to n .

You may write your program in either Java, Python, or C++. Other languages need to be approved by the GTF. You may store the graph with either an adjacency list or an adjacency matrix. Your program should implement a linear time algorithm and will be tested on very large graphs, so you cannot possibly list them all. Linear time here means $O(n + m)$ if using an adjacency list, and $O(n^2)$ if using adjacency matrix.

2 Sample Input

The input will be a text file. The first line will contain an integer C , which is the number of graph descriptions to follow. Each graph description starts with the integers N and M , each on a separate line. N is the number of nodes (numbered $1, 2, \dots, N$) and M is the number of edges ($N \geq 1, M \geq 0$). Following that will be M lines of the form $I J$, indicating that there is an edge from node I to node J ($1 \leq I < J \leq N$).

```
2
5
10
1 2
1 3
1 4
1 5
2 3
2 4
2 5
3 4
3 5
4 5
```

```
9
12
1 2
1 3
2 3
3 4
3 5
4 5
5 6
5 7
6 7
7 8
7 9
8 9
```

3 Sample Output

```
graph number: 1
Shortest path: 1
Longest path: 4
Number of paths: 8
```

```
graph number: 2
Shortest path: 4
Longest path: 8
Number of paths: 16
```

4 Testing Protocol

We will test your program by running your program at the command line. You will need to use **standard input**. Do not pass in the name of the file as an argument - do not encode the name of your input file in your program. We will run your program on several different test files, some of which may be generated by other programs and piped into yours.

We will not attempt to cause overflow on the number of paths - that number should fit into an `int`. If your program seems slow, which is often caused by trying to list all possible paths individually (exponential time!), be aware that we will test it on a graph with many paths.

5 Submission

Post a copy of your *.java* (also *.py*, *.c*, or *.cpp*) program to Canvas by one minute before midnight of the due date. The file name does not matter, but it should be a single file.