```
dominion.view.DominionShell
+ DATA KEY ID
+ DATA KEY CARD
+ HEIGHT
+ WIDTH
+ DEFAULT LOCATION X
+ DEFAULT LOCATION Y
+ display()
+ DominionShell()
+ DominionShell()
+ getControl()
+ getDisplay()
+ getModel()
+ getShell()
+ dispose()
dominion.view.GameScreen
~ ZOOM
~ BETA
+ GameScreen()
+ display()
```