dominion.control.Control
+ createPlayers() + createPlayer() + startGame() + startNewGame() + addCards() + nextPlayer() + nextPhase() + exitGame() + startPlaying() + buyCard()

dominion.control.ControlImpl
+ ControlImpl() + createPlayer() + startGame() + startNewGame() + createPlayers() + addCards() + exitGame() + nextPlayer() + nextPhase() + startPlaying() + buyCard()