

YUANYI(JOHNIE) YANG

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EDUCATION

University of Toronto, Toronto, Canada | *Sept. 2016-Current*

Master of Computer Engineering

- Related Coursework: Algorithms and Data Structures, Introduction to Machine Learning, Natural Language Computing, Inference Algorithms and Machine Learning.

Southeast University, Nanjing, China | *Aug. 2012-Jun. 2016*

Bachelor of Information Engineering Cumulative GPA: 3.57/4.00

SKILLS

Languages: C/C++, Java, Python(Numpy, Scikit-learn, Tensorflow), HTML, CSS, JavaScript(jQuery,D3), SQL, Ruby

Others: Matlab, Android Studio, MySQL, AWS, Github, Wordpress, Linux, Photoshop, Aftereffects, Unity 3D

ACADEMIC PROJECTS

Image Scene Recognition with Deep Neural Network | *Nov. 2016-Dec. 2016*

- Designed and realized various image scene prediction methods with GIST and SIFT features and classifiers including KNN, SVM, Neural Network and CNN to recognize different scenes by fine-tuning pre-trained AlexNet and VGG net on GPUs from the AWS, with an accuracy over 70%.

Facial Micro-Expressions Recognition | *Oct. 2015-May. 2016*

- Designed and realized a facial micro-expressions detection and recognition method from feature extraction to classification by programming with Python, Visual Studio and Matlab with experiments on CASME database.

A Map Navigation Software Based on MFC | *Sep. 2013-Oct. 2013*

- Designed map navigation program to display traffic flows in the real time, support path finding services and show the shortest path to the destination for users, written in C++.

EXPERIENCE

Udacity Android Basics Nanodegree by Google | *Dec. 2016-Jan. 2017*

- Finished 7 of 10 Android projects in Udacity with Android Studio, written in Java, and learned the basic Android knowledge including XML layout, Intents, Activity Lifecycle, Fragments, Jason and HTTP Networking.

Developed and managed blog websites. | *Mar. 2015 -Dec. 2015*

- Designed and developed custom templates and functions for Wordpress based sites.
- Fixed front end bugs including HTML, CSS, JavaScript errors.

Assistant in Pattern Learning and Mining Lab, Southeast University | *July. 2015 -Sep. 2015*

- Wrote a web crawler program in Python, collected and stored relevant information of films over 10 years from IMDb website in a MySQL database.
- Developed a website with HTML and JavaScript to visualize the data with D3.js.

INTERESTS

Sports: Swimming, Climbing, Jogging. **Arts:** Anime MAD Editor, UI designer. **Game:** Steam, Playstation, Xbox