UDP-Lite

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ABSTRACT

In diesem Dokument wird das Leightweight User Datagram Protokoll (UDP-Lite) beschrieben, welches ähnlich UDP ist. Der Focus dieses Dokuments liegt in der Beschreibung der Vorteile, die UDP-Lite gegenüber UDP aufweisen kann. Des Weiteren wird das Protokoll in das ISO OSI-Referenzmodell eingeordnet und die Auswirkungen auf andere Schichten in diesem beschrieben.

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Categories and Subject Descriptors

H.4 [Information Systems Applications]: Miscellaneous; D.2.8 [Software Engineering]: Metrics—complexity measures, performance measures

General Terms

Theory

Keywords

UDP-Lite

1. EINLEITUNG

UDP, welches im RFC 768 beschrieben ist wurde jahrelang als verbindungsloses Protokoll verwendet und ist weit verbreitet. Ach heute hat dieses große Bedeutung für Sprachdienste, Videokommunikation und Echtzeitübertragung. Der Vorteil des Protokolls gegenüber TCP liegt vor allem bei der Sprachkommunikation darin, dass verlorene und fehlerhafte Datenpakete nicht erneut übertragen werden, da diese nach wenigen Millisekunden schon nicht mehr von Bedeutung sind. UDP-Lite versucht das Problem der fehlerhaften Pakete, welche beim Empfänger gelöscht werden, zu mindern, indem die Option besteht fehlerhafte Pakete dennoch zu verwenden und an höhere Schichten weiterleiten zu können. Bei Sprachdiensten hätte dies den Vorteil, dass der in einer höheren Schicht angesiedelte Codec die korrekten Bits

auf eine bestimmte weise verarbeitet, so dass diese nützlich für die Anwendung sind. Fehlerhafte Bits könnten für den Codec ebenfalls einen Nutzen darstellen, so dass UDP-Lite in diesem Zusammenhang einen Vorteil darstellen würde.

— proceedings ($18 \times 23.5 \text{ cm}$

 $[7"\times9.25"])$ 1 \alignauthor \balancecolumns In RFC 3828 findet sich ..

Da manche Codecs die Fähigkeit besitzen beschädigten Payload zu behandeln und nützliche Informationen aus diesem zu extrahieren, wurde bei UDP-Lite ein Paket in zwei Teile aufgegliedert werden. Ein Teil kann mit einem Fehlerkorrekturwert überprüft werden, um die Integrität der darin enthaltenen Daten zu sichern, ein anderer Teil kann ohne Prüfsumme vorhanden sein.

In dem Teil, in welchem eine Fehlerüberprüfung stattfinden soll, werden üblicherweise Steuerinformationen übertragen, welche unbedingt fehlerfrei vorhanden sein müssen, um die Parameter des Payloads beim Empfänger richtig interpretieren zu können. Sollte der Payload in diesem Teil beschädigt sein, wird das Paket beim Empfänger in der Transportschicht verworfen.

Der andere Teil des Payloads, welcher beim klassischen UDP üblicherweise Daten enthält, welche nicht zwingend neu übertragen werden müssen, kann ohne Fehlerkorrektur übertragen werden, damit die darüber liegenden Schichten auch beschädigte Daten bearbeiten können um aus diesen ebenfalls nützliche Informationen für eine Anwendung zu extrahieren. Da in diesem Teil nicht überprüft wird ob Fehler vorhanden sind, wird der Payload nicht für die Entscheidung der Weiterleitung an höhere Schichten verwendet.

Wird eine Prüfsumme über das gesamte Paket angewandt, so ist UDP-Lite semantisch identisch zu UDP.

Im RFC wurden Beobachtungen erläutert, welche hier kurz erwähnt werden.

Es wurden folgende Codecs als Beispiele genannt, welche mit UDP-Lite eine Verbesserung der decodierten Daten erreichen können: AMR speech codec [RFC-3267] Internet Low Bit Rate Codec [ILBRC] error resilient H.263+ [ITU-H.263] H.264 [ITU-H.264; H.264] MPEG-4 [ISO-14496] video codecs)

Des Weiteren ist es nützlich, wenn niedrigere Schichten beschädigte IP Pakete weiterleiten, wenn dies verlangt wird. Sollten Verbindungen sich ihrer Fehleranfälligkeit bewusst sein, so ist es möglich, dass eine physische Verbindung eine höhere Sicherheit für sensible Daten gewährleisten, was durch verschiedene Fehlerkorrekturverfahren erreicht werden kann.

Außerdem sollte die Transport- und Vermittlungsschicht höher gelegene Applikationen nicht an ihrer Ausführung hin-

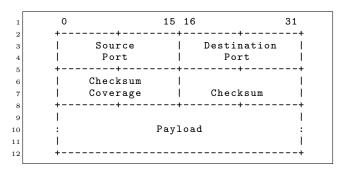
Hochschule für Telekommunikation Leipzig Modul:Protokolle WS 2014/15

¹Two of these, the \numberofauthors

dern, weil Pakete beschädigt sind. UDP eigent sich deshalb nur bedingt, da bei diesem die Prüfsumme gesetzt sein muss. Bei IP ist dies nicht der Fall.

2. PROTOKOLLÜBERSICHT *UDP-LITE*

Nachfolgend ist der UDP-Header abgebildet.



[?]

Dieser unterscheidet sich von dem UDP-Header in der Hinsicht, dass das Length-Feld mit einem Cecksum-Coverage-Feld ausgestattet wurde. Dieses ist dazu da, um die Länge anzugeben, bis wohin die Prüfsumme berechnet wird. Dies war möglich, da die Information über die Länge des Pakets aus IP-Paketen entnommen werden kann.

2.1 Beschreibung der Felder der PDU

Das Source- und Destination-Port-Feld sind dem von UDP gleich, wobei das Checksum-Coverage-Feld die Länge in Oketetten angibt, die von der Prüfsumme einbezogen werden. Hierbei wird ab dem ersten Oktett mit dem Zählen angefangen.

-- \section 2

1

document

2.2 Type Changes and Special Characters

We have already seen several typeface changes in this sample. You can indicate italicized words or phrases in your text with the command \textit; emboldening with the command \textbf and typewriter-style (for instance, for computer code) with \texttt. But remember, you do not have to indicate typestyle changes when such changes are part of the *structural* elements of your article; for instance, the heading of this subsection will be in a sans serif³ typeface, but that is handled by the document class file. Take care with the use of⁴ the curly braces in typeface changes; they mark the beginning and end of the text that is to be in the different typeface.

You can use whatever symbols, accented characters, or non-English characters you need anywhere in your document; you can find a complete list of what is available in the parameter TEX User's Guide [5].

2.3 Math Equations

²This is the second footnote. It starts a series of three footnotes that add nothing informational, but just give an idea of how footnotes work and look. It is a wordy one, just so you see how a longish one plays out.

you see how a longish one plays out.

³A third footnote, here. Let's make this a rather short one to see how it looks.

You may want to display math equations in three distinct styles: inline, numbered or non-numbered display. Each of the three are discussed in the next sections.

2.3.1 Inline (In-text) Equations

A formula that appears in the running text is called an inline or in-text formula. It is produced by the **math** environment, which can be invoked with the usual **\begin**. . **\end** construction or with the short form \$. . .\$. You can use any of the symbols and structures, from α to ω , available in LaTeX[5]; this section will simply show a few examples of in-text equations in context. Notice how this equation: $\lim_{n\to\infty} x=0$, set here in in-line math style, looks slightly different when set in display style. (See next section).

2.3.2 Display Equations

A numbered display equation – one set off by vertical space from the text and centered horizontally – is produced by the **equation** environment. An unnumbered display equation is produced by the **displaymath** environment.

Again, in either environment, you can use any of the symbols and structures available in L^ATEX; this section will just give a couple of examples of display equations in context. First, consider the equation, shown as an inline equation above:

$$\lim_{x \to 0} x = 0 \tag{1}$$

Notice how it is formatted somewhat differently in the **dis-playmath** environment. Now, we'll enter an unnumbered equation:

$$\sum_{i=0}^{\infty} x + 1$$

and follow it with another numbered equation:

$$\sum_{i=0}^{\infty} x_i = \int_0^{\pi+2} f$$
 (2)

just to demonstrate LATEX's able handling of numbering.

2.4 Citations

Citations to articles [1, 3, 2, 4], conference proceedings [3] or books [6, 5] listed in the Bibliography section of your article will occur throughout the text of your article. You should use BibTeX to automatically produce this bibliography; you simply need to insert one of several citation commands with a key of the item cited in the proper location in the .tex file [5]. The key is a short reference you invent to uniquely identify each work; in this sample document, the key is the first author's surname and a word from the title. This identifying key is included with each item in the .bib file for your article.

The details of the construction of the .bib file are beyond the scope of this sample document, but more information can be found in the *Author's Guide*, and exhaustive details in the *Late Year's Guide*[5].

This article shows only the plainest form of the citation command, using \cite. This is what is stipulated in the SIGS style specifications. No other citation format is endorsed or supported.

2.5 Tables

Because tables cannot be split across pages, the best placement for them is typically the top of the page nearest their

⁴A fourth, and last, footnote.

Table 1: Frequency of Special Characters

Non-English or Math	Frequency	Comments
Ø	1 in 1,000	For Swedish names
π	1 in 5	Common in math
\$	4 in 5	Used in business
Ψ_1^2	1 in 40,000	Unexplained usage



Figure 1: A sample black and white graphic (.eps format).

initial cite. To ensure this proper "floating" placement of tables, use the environment **table** to enclose the table's contents and the table caption. The contents of the table itself must go in the **tabular** environment, to be aligned properly in rows and columns, with the desired horizontal and vertical rules. Again, detailed instructions on **tabular** material is found in the PTFX User's Guide.

Immediately following this sentence is the point at which Table 1 is included in the input file; compare the placement of the table here with the table in the printed dvi output of this document.

To set a wider table, which takes up the whole width of the page's live area, use the environment **table*** to enclose the table's contents and the table caption. As with a single-column table, this wide table will "float" to a location deemed more desirable. Immediately following this sentence is the point at which Table 2 is included in the input file; again, it is instructive to compare the placement of the table here with the table in the printed dvi output of this document.

2.6 Figures

Like tables, figures cannot be split across pages; the best placement for them is typically the top or the bottom of the page nearest their initial cite. To ensure this proper "floating" placement of figures, use the environment **figure** to enclose the figure and its caption.

This sample document contains examples of .eps and .ps files to be displayable with LATEX. More details on each of these is found in the *Author's Guide*.

As was the case with tables, you may want a figure that spans two columns. To do this, and still to ensure proper "floating" placement of tables, use the environment figure* to enclose the figure and its caption. and don't forget to end



Figure 2: A sample black and white graphic (.eps format) that has been resized with the epsfig command.

Figure 4: A sample black and white graphic (.ps format) that has been resized with the psfig command.

the environment with figure*, not figure!

Note that either .ps or .eps formats are used; use the **\epsfig** or **\psfig** commands as appropriate for the different file types.

2.7 Theorem-like Constructs

Other common constructs that may occur in your article are the forms for logical constructs like theorems, axioms, corollaries and proofs. There are two forms, one produced by the command \newtheorem and the other by the command \newdef; perhaps the clearest and easiest way to distinguish them is to compare the two in the output of this sample document:

This uses the **theorem** environment, created by the \newtheorem command:

THEOREM 1. Let f be continuous on [a,b]. If G is an antiderivative for f on [a,b], then

$$\int_{a}^{b} f(t)dt = G(b) - G(a).$$

The other uses the **definition** environment, created by the **\newdef** command:

Definition 1. If z is irrational, then by e^z we mean the unique number which has logarithm z:

$$\log e^z = z$$

Two lists of constructs that use one of these forms is given in the *Author's Guidelines*.

There is one other similar construct environment, which is already set up for you; i.e. you must *not* use a **\newdef** command to create it: the **proof** environment. Here is a example of its use:

PROOF. Suppose on the contrary there exists a real number L such that

$$\lim_{x \to \infty} \frac{f(x)}{g(x)} = L.$$

Γhen

$$l = \lim_{x \to c} f(x) = \lim_{x \to c} \left[gx \cdot \frac{f(x)}{g(x)} \right] = \lim_{x \to c} g(x) \cdot \lim_{x \to c} \frac{f(x)}{g(x)} = 0 \cdot L = 0,$$

which contradicts our assumption that $l \neq 0$. \square

Complete rules about using these environments and using the two different creation commands are in the *Author's Guide*; please consult it for more detailed instructions. If you need to use another construct, not listed therein, which you want to have the same formatting as the Theorem or the Definition[6] shown above, use the \newtheorem or the \newdef command, respectively, to create it.

A Caveat for the TEX Expert

Because you have just been given permission to use the \newdef command to create a new form, you might think you can use TeX's \def to create a new command: Please refrain from doing this! Remember that your LATeX source code is primarily intended to create camera-ready copy, but may be converted to other forms – e.g. HTML. If you inadvertently omit some or all of the \defs recompilation will be, to say the least, problematic.

Table 2: Some Typical Commands

Command	A Number	Comments
\alignauthor	100	Author alignment
\numberofauthors	200	Author enumeration
\table	300	For tables
\table*	400	For wider tables

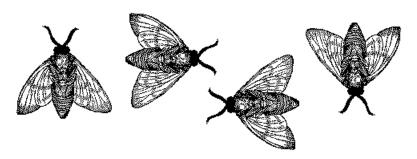


Figure 3: A sample black and white graphic (.eps format) that needs to span two columns of text.

3. CONCLUSIONS

This paragraph will end the body of this sample document. Remember that you might still have Acknowledgments or Appendices; brief samples of these follow. There is still the Bibliography to deal with; and we will make a disclaimer about that here: with the exception of the reference to the LATEX book, the citations in this paper are to articles which have nothing to do with the present subject and are used as examples only.

4. ACKNOWLEDGMENTS

This section is optional; it is a location for you to acknowledge grants, funding, editing assistance and what have you. In the present case, for example, the authors would like to thank Gerald Murray of ACM for his help in codifying this Author's Guide and the .cls and .tex files that it describes.

5. REFERENCES

- M. Bowman, S. K. Debray, and L. L. Peterson. Reasoning about naming systems. ACM Trans. Program. Lang. Syst., 15(5):795–825, November 1993.
- [2] J. Braams. Babel, a multilingual style-option system for use with latex's standard document styles. *TUGboat*, 12(2):291–301, June 1991.
- [3] M. Clark. Post congress tristesse. In TeX90 Conference Proceedings, pages 84–89. TeX Users Group, March 1991.
- [4] M. Herlihy. A methodology for implementing highly concurrent data objects. ACM Trans. Program. Lang. Syst., 15(5):745-770, November 1993.
- [5] L. Lamport. LaTeX User's Guide and Document Reference Manual. Addison-Wesley Publishing Company, Reading, Massachusetts, 1986.
- [6] S. Salas and E. Hille. Calculus: One and Several Variable. John Wiley and Sons, New York, 1978.

APPENDIX

A. HEADINGS IN APPENDICES

The rules about hierarchical headings discussed above for the body of the article are different in the appendices. In the **appendix** environment, the command **section** is used to indicate the start of each Appendix, with alphabetic order designation (i.e. the first is A, the second B, etc.) and a title (if you include one). So, if you need hierarchical structure within an Appendix, start with **subsection** as the highest level. Here is an outline of the body of this document in Appendix-appropriate form:

A.1 Introduction

A.2 The Body of the Paper

A.2.1 Type Changes and Special Characters

A.2.2 Math Equations

Inline (In-text) Equations.

Display Equations.

A.2.3 Citations

A.2.4 Tables

A.2.5 Figures

A.2.6 Theorem-like Constructs

A Caveat for the TFX Expert

A.3 Conclusions

A.4 Acknowledgments

A.5 Additional Authors

This section is inserted by LATEX; you do not insert it. You just add the names and information in the \addition-alauthors command at the start of the document.

A.6 References

Generated by bibtex from your .bib file. Run latex, then bibtex, then latex twice (to resolve references) to create the .bbl file. Insert that .bbl file into the .tex source file and comment out the command **\thebibliography**.

B. MORE HELP FOR THE HARDY

The sig-alternate.cls file itself is chock-full of succinct and helpful comments. If you consider yourself a moderately experienced to expert user of LATEX, you may find reading it useful but please remember not to change it.