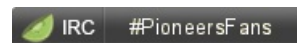


Pioneers Startup Scripts (1.0)

Alternate startup scripts for the game Pioneers - uses the “screen” command to manage session. This also restarts the Pioneers server process if it crashes.

Official support sites: [Official Github Repo](#) - [Official Forum](#)



These start up the Pioneers game server at boot time with a “screen” process.

- Copy **pioneers** into **/etc/init.d** - make sure it is executable
- Copy **startpioneers** into **/OurPioneers** - make sure it is executable
- Copy **startpioneers-server-console** into **/OurPioneers** - make sure it is executable
- Run “**systemctl enable pioneers**” (only needed once, will stick)
- Run “**systemctl start pioneers**” - starts Pioneers without restarting the whole server

When you want to view the Pioneers console, just enter “**screen -r**” in your shell.

To disconnect from the Pioneers console just press **CTRL-A CTRL-D**. This will leave it running and you can reconnect to it again.

I have only tested this on a Ubuntu 16.04 server...

If you want to turn off the server respawning type “**touch /OurPioneers/nostart**”. To reenale it type “**rm**

/OurPioneers/nostart".

Note: If you don't already have the "screen" tool installed you will need to install it by "**sudo apt-get install screen**".