

Jihad 1941-1942 by William Dickens

Mostly fictional but possible campaign. In 1941, the British invaded Iraq to oust the Pro-German government there. Germany had decided that its policy in the middle-east was to support any nationalist uprisings against the allies. The Luftwaffe even sent token forces to the region, which were quickly withdrawn due to supply difficulties.

In this campaign, you start out with an attack on the RAF field at Habbaniya, this actually happened, as did the arrival of the 10th Indian Division in Basra. The Russians also occupy Iran and the British occupy Syria, which is all depicted in this series of battles. This time you will supply the opposition to the allied forces.

You will start with weapons that were available to the Arab nations at the beginning of WW2. Because this is a Jihad, or Holy War, you have the combined forces of Iraq, Iran and Afghanistan from which to choose weaponry. Some Axis-supplied equipment will be available to aid your cause as you go along.

The campaign consists of 14 scenarios, in a straight line, and a defeat of any sort will lose the campaign. This campaign probably would fit the SSI-blitz style more than any other style campaign. It should not be that hard, and if you crank up the prestige settings it should be no problem at all.

Maps Needed:

Habaniya.map
Kut.map
Basra.map
Kasserin.map
Gallabat.map
Barentu.map
Tehran.map
Aslagh.map
Khabarov.map
Beirut.map