

LEGIONS OF IL DUCE, 1934-1944

Version 5

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1. CONTACT INFORMATION:

Any problems, suggestions, comments or abuse should be directed to me. Any feedback on this campaign, good or bad, will be greatly appreciated – golothin@netscape.net

2. INSTALLATION INSTRUCTIONS:

2a. Maps:

You need the maps JALO (361), EBRO (802), NICE (127), MATRUH (131), IMPHAL (230), KEREN (363), DALMATNN (321), PROKHORV (0), BARDIA (45), BIRHACH (216), DONB (238), ALAMEIN (46), KAZANSNW (34), SEDAN (22), GELA (69), MADRID (21), GALLABAT (365), ALEX (47), HABANIYA (368), SZOLNOK (499), BEIRUT (311), NOVOROSS (390), EURO (346)

Get the maps from [Gilestiel MapFinder](#).

2b. Video and Music:

This campaign uses the following video files.

- introit.avi - Campaign Intro
- endit.avi - Campaign End
- bvit.avi - Italian Brilliant Victory
- lossit.avi - Italian Defeat

3. REVISION HISTORY:

- Version 1.00 for Waffenkammer Efile released 2000; 14 Scenarios
- Version 2.00 for Builders Paradise Efile released 2002; 15 Scenarios
- Version 3.00 for Adlerkorps 2000 Efile released 2002; 15 Scenarios
- Version 4.00 for Adlerkorps 4000 Efile released 2009; 22 Scenarios

4. THE CAMPAIGN:

You command Italian forces in the Abyssinian War, the Spanish Civil War and the early years of the Second World War. Scene of the campaign is Europe, Russia, North Africa and the Near and Middle East. This is a semi-historical campaign with some hypothetical scenarios. The campaign contains 22 scenarios with a minimal/maximal campaign path of 14/19 scenarios.

5. CAMPAIGN DEVELOPMENT NOTES, RULES and BUGS:

This campaign was play tested at 50% and 100% prestige; inexperienced players may want to start at 150% or higher, which will gain you extra prestige. All scenarios are also playable as single scenario for both sides.

6. CAMPAIGN RULES:

This campaign uses no rules!

7. FINAL NOTE:

This campaign is the result of many months of work and I consider it copyrighted. Please do not change anything on a version that you are making available to other players. You do not have permission to include this campaign with any commercial product without my permission!