GREEN DEVILS CAMPAIGN, 1939-1945

Version 5

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1. CONTACT INFORMATION:

Any problems, suggestions, comments or abuse should be directed to me. Any feedback on this campaign, good or bad, will be greatly appreciated – <a href="mailto:good-noise-sold

2. INSTALLATION INSTRUCTIONS:

2a. Maps:

You need the maps VISTULA (157), OSLO (329), KAZAN (52), NARVIK2 (264), KORINTH (98), KRETA (93), LENEAST (65), ALAMEIN (46), CATANIA (37), SALERNO (5), LEROS (80), CASS2 (255), STLO (18), ARNHEM2 (319), BASTOGNE (187), BERLIN (72), ENGLAND (60), MALTA (2), MOZHAISK (121), VLADIVOS (51), GIB1 (33), CRIMEA (244), UFA (301), DAMASCUS (260), PORTSAID (38), GUSTAVEA (408), NTCRIMEA (333), MOGADI (420) Get the maps from Gilestiel MapFinder.

2b. Video and Music:

This campaign uses the following video files.

• Medalgem.avi - German victory

3. REVISION HISTORY:

- Version 1.00 released 2000; 16 Scenarios; Waffenkammer Efile
- Version 2.00 released 2002; 19 Scenarios; Builders Paradise Efile
- Version 3.00 released 2004; 24 Scenarios; Adlerkorps 2000 Efile
- Version 4.00 released 2009; 28 Scenarios; Adlerkorps 4000 Efile

4. THE CAMPAIGN:

The campaign lets you participate in many historical milestones and hypothetical battles of the German paratroopers (Fallschirmjäger) in the Second World War.

History

During World War II the Luftwaffe raised a variety of Fallschirmjäger units. Unlike practice in Great Britain, the British Commonwealth, and the USA, these infantrymen were part of the Air Force rather than the Army. Starting from a small collection of Fallschirmjäger battalions at the beginning of the war, the Luftwaffe built up a division-sized unit of three Fallschirmjäger regiments plus supporting arms and air assets, known as the 7th Air Division.

Later in the war the 7th Air Division's Fallschirmjäger assets were re-organized and used as the core of a new series of elite Luftwaffe Infantry divisions, numbered in a series beginning with the 1st Fallschirmjäger Division. These formations were organized and equipped as infantry divisions, and often played a "fire brigade" role on the western front. Their constituents were often encountered on the battlefield as ad hoc battle groups detached from a division or organized from miscellaneous available assets. In accord with standard German practice these battle groups were called by their commander's name, such as Group Erdmann in France and the Ramcke Parachute Brigade in North Africa.

After mid-1944 Fallschirmjäger troops were no longer trained as parachutists due to the realities of

the strategic situation, but they still retained the Fallschirmjäger honorific. Near the end of the war the series of new Fallschirmjäger divisions extended to over a dozen, with a concomitant reduction in quality in the higher-numbered units of the series. Among these divisions was the 9th Fallschirmjäger Division, which was the final parachute division to be raised by Germany during World War II. The division was destroyed during the Battle of Berlin in April 1945. Over 54,449 Paratroopers were killed in action and over 8,000 are still listed as missing in action.

Operations

Fallschirmjäger participated in many famous battles, including the airborne seizure of Fort Eben-Emael and airdrops in Norway in 1940. Their most famous airdrop was in the Battle of Crete in 1941, where the entire 7th Air Division was deployed along with other assets. The operation was successful in capturing Crete, but the high casualties among the Fallschirmjäger convinced Hitler that such mass airdrops were no longer feasible - though it has to be noted that surprise was lost even before the drops started, and the battle might have caused fewer German casualties otherwise. Still, the Allies would come to a similar conclusion near the end of the war, as each successive large-scale airdrop resulted in higher and higher casualties.

During the Battle of Monte Cassino the 1st Fallschirmjäger Division operated as ordinary infantry. When the Allies bombed the Monastery of Monte Cassino they inadvertently created an excellent fortress of rubble. This enabled the still present Fallschirmjäger to holdout for months against repeated assaults and heavy bombardment. They were nicknamed "Green Devils" by the Allied

5. CAMPAIGN DEVELOPMENT NOTES, RULES and BUGS:

This campaign was play tested at 100% prestige; inexperienced players may want to start at 150% or higher, which will gain you extra prestige. At 50% it will be a challenge for veterans. I tested the campaign with a core of 14-15 units (8xInf, 1xRecon, 2xAty, 2-3xAT, 1xRecon plane) and set the caps on this base, with a total of 3 prototypes. Starting from 1943/44 the purchase of some medium non-airborne units are possible. This should reflect the re-equipping of paratroop divisions for ground combat. All available units are however air transportable. All scenarios can be played also as single scenario.

I hope the campaign is well balanced and playable by everyone. Some scenarios are harder than others. With most scenarios you cannot be dropped out of the campaign.

6. CAMPAIGN RULES:

This campaign uses no rules!

forces for their tenacious defense.

7. FINAL NOTE:

This campaign is the result of many months of work and I consider it copyrighted. Please do not change anything on a version that you are making available to other players. You do not have permission to include this campaign with any commercial product without my permission!