

Alpha Release Goals
Business Plan App

1. delete activities 10, 11 (the menu and the new plan overlay activities) (H)
 - 1.1. put navigation menu in the action bar (H)
2. decide (pseudo code) how suggestions are created from our app (activity 8) (F,J,H)
 - 2.1. determine what all the suggestions are (F,J,H)
 - 2.2. name all the buttons (F,J,H)
 - 2.3. name all the variables (F,J,H)
 - 2.4. determine how values inside the text fields and button selection will be stored (as variables) (F,J,H)
 - 2.5. determine how these variables affect which suggestions show up (F,J,H)
3. Activity 2 - change # of people and # of people over 18 to be a drop-down menus instead of text fields (Flo)
4. ~~make keyboards pop-up (H)~~ *This has been removed because this happens automatically on the device.*
5. add text fields to ensure user's know where they are, maybe have a progress indicator, e.g. 3/9 (Jack)
6. include mock-up image for graph on activity 7 (YouAndYourCommunity) (Jack)

If we have time/ things we will work on, but might not complete for Alpha

1. figure out how to make the buttons be on/off, implement for activity 4 (ClientInformation)
 - use android:clickable="true"???
2. figure out how to focus on text boxes (android:focusable="true"?)