BookStoreApp -currentCustomersList: ArrayList<Customers> ~loadCustomersFromFile: ArrayList<Customer> ~loadBooksFromFile: ArrayList<Books> ~cSelectBooks: ArrayList<Books> ~showableCustomers: ArrayList<Customers> ~showableBooks: ArrayList<Books> ~customerInstance: Customers -CUSTOMERLISTFILEPATH: String -cPoints: int +readCustomersFromFile(fileName: String): ArrayList<Customers> +readBooksFromFile(fileName: String): ArrayList<Books> +addCustomerBtnClicked(): void +saveCustomerToFile(customer: Customer): void +buyBooks(): double +buyBooksWPoints(): double +showCustomerScreen(): VBox +showBookScreen(): VBox +getBooks(): ObservableList<Books> +saveBookToFile(book: Books): void +addBookBtnClicked(): void +deleteBookBtnClicked():void +showPurchaseScreen(): VBox +deleteCustomerBtnClicked(): void +customerAdminScreenV2(): VBox +getCustomers(): ObservableList<Customers> +showAdminScreen(): GridPane +showLoginScreen(): GridPane 0..3 Customers 0..* -username: String Books -password: String -points: int -bookName: String 1 -bookPrice: Double +state: State -select: CheckBox +Customer +Customer(String, String, int) +Books() +setUsername(String): void +Books(String, double) +setBookName(String): void +setPassword(String): void +setPoints(int) +setBookPrice(double): void State<<Abstract>> +setState(State): void +setSelect(CheckBox): void +setSilver(): void +getBookName(): String +setGold(Customer c) +setGold(): void +getBookPrice(): Double +setSilver(Customer c) +getSelect(): CheckBox +getUsername(): String +toString() +getPassword(): String +getPoints(): int +getState(): State +toString(): String +welcomeMessage(): String Silver Gold +setGold(Customer): void +setGold(Customer): void +setSilver(Customer): void +setSilver(Customer): void +toString(): String +toString(): String