Project Grapple Press Kit

Created by Frederick Tan

Welcome to "Project Grapple" press kit document. Here you should find any info you might need to post articles or get more informed about Project Grapple.

Fact Sheet

Developers: Frederick Tan, Jed Mandy Nugal, Michael Cordero,

Joel Boersma, Gabriel Brusman; Based in Davis,

California Release Date: December 11th, 2019 (Windows, OSX)

Platforms: PC, Mac

Website: https://github.com/ftan95/ECS189Final

Price: FREE!

Availability: Digital Download Languages: English

ESRB: E for everyone

Trailer: https://youtu.be/MUZ-6QGcnM4

Description

Henry is a deliveryman from the land of Crath. The roads in Crath have been destroyed, and it is Henry's job to deliver the supplies needed to fix King Alexander's palace. In the meantime, he must use his trusty grappling hook to make his way to the palace. Help Henry navigate through various terrains in this brand new 2D-Platformer game.

Features

Use the grapple hook to latch onto floating blocks to swing from one platform to another. The hook can also be used to pull objects to a specific location. Navigate through various obstacles to reach your destination.

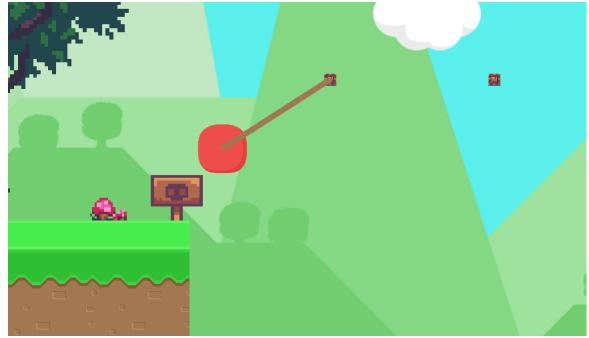
Key Art



Level Select Screen



Full view of one of our levels



Swinging in Motion



Pulling in Motion



Trying to get the timing right