

Date:

## FTC Brainstorming and Start Modeling

Attendees: Max, Tarun, Kyle, Jaitra, Parth, Vishnu, Kevin, and Shobini

Time: 1:00-4:00 pm  
9/9/17

Location: Arconic Learning Center

### Tasks

### Reflection

<b>Understand and Decipher the Game</b>	<ul style="list-style-type: none"><li>As we unscrambled the challenge, we started to set goals and brainstorm for the amount of points we wanted to score. We replayed the video and determined the most reasonable way to score the points. We also cleared up some confusion about the Cryptobox which was beneficial to the brainstorming.</li></ul>
<b>Attachments for Positioning glyphs, Picking up Glyphs, and Relic</b>	<ul style="list-style-type: none"><li>We recorded our ideas on a white board and discussed the pros and cons of each one.</li></ul>

### Additional Notes:

- ❖ We decided to have another meeting the following Wednesday to continue brainstorming.
- ❖ This meeting was beneficial in sharing ideas

Recorded by:	Date:	Journal Editor:	Date:
Shobini Iyer	9/13/17	Vishnu Challa	8/13/17