

# AI APPLICATIONS

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Upload screenshots of code and execution of 8-puzzle problem, Wumpus World, Vacuum cleaner, Sudoku and Crossword puzzle.

## 8-PUZZLE PROBLEM

```
def calculateCost(mat, final) -> int:
    import copy
    from heapq import heappush, heappop

    n = 3

    row = [1, 0, -1, 0]
    col = [0, -1, 0, 1]

    class priorityQueue:
        def __init__(self):
            self.heap = []

        def push(self, k):
            heappush(self.heap, k)

        def pop(self):
            return heappop(self.heap)

        def empty(self):
            return not self.heap

    class node:
        def __init__(self, parent, mat, empty_tile_pos, cost, level):
            self.parent = parent
            self.mat = mat
            self.empty_tile_pos = empty_tile_pos
            self.cost = cost
            self.level = level

        def __lt__(self, nxt):
            return self.cost < nxt.cost
```

```

def solve(initial, empty_tile_pos, final):
    pq = priorityQueue()
    cost = calculateCost(initial, final)
    root = node(None, initial, empty_tile_pos, cost, 0)
    pq.push(root)

    while not pq.empty():
        minimum = pq.pop()
        if minimum.cost == 0:
            printPath(minimum)
            return
        for i in range(4):
            new_tile_pos = [minimum.empty_tile_pos[0] + row[i], minimum.empty_tile_pos[1] + col[i]]
            if isSafe(new_tile_pos[0], new_tile_pos[1]):
                child = newNode(minimum.mat, minimum.empty_tile_pos, new_tile_pos, minimum.level + 1, minimum, final)
                pq.push(child)

initial = [[1, 2, 3], [5, 6, 0], [7, 8, 4]]
final = [[1, 2, 3], [5, 8, 6], [0, 7, 4]]
empty_tile_pos = [1, 2]

solve(initial, empty_tile_pos, final)

```

PS C:\Users\eshwa\OneDrive - gitam.in\

chat/AI.py"

```

1 2 3
5 6 0
7 8 4

```

```

1 2 3
5 0 6
7 8 4

```

```

1 2 3
5 8 6
7 0 4

```

```

1 2 3
5 8 6
0 7 4

```

WUMPUS WORLD PROBLEM:

```

1  import random
2
3  GRID_SIZE = 4
4  EMPTY = 0
5  PIT = 1
6  WUMPUS = 2
7  GOLD = 3
8  AGENT = 4
9  UP, RIGHT, DOWN, LEFT = 0, 1, 2, 3
10
11 class WumpusWorld:
12     def __init__(self):
13         self.grid = [[EMPTY] * GRID_SIZE for _ in range(GRID_SIZE)]
14         self.agent_position = [0, 0]
15         self.agent_direction = RIGHT
16         self.has_arrow = True
17         self.has_gold = False
18
19         for i in range(GRID_SIZE):
20             for j in range(GRID_SIZE):
21                 if (i, j) != (0, 0) and random.random() < 0.2:
22                     self.grid[i][j] = PIT
23
24         self.grid[random.randint(1, GRID_SIZE - 1)][random.randint(1, GRID_SIZE - 1)] = WUMPUS
25         self.grid[random.randint(0, GRID_SIZE - 1)][random.randint(0, GRID_SIZE - 1)] = GOLD
26
27     def get_percepts(self):
28         x, y = self.agent_position
29         percepts = []
30         if any(self.is_adjacent(x, y, WUMPUS)):
31             percepts.append("Stench")
32         if any(self.is_adjacent(x, y, PIT)):
33             percepts.append("Breeze")
34         if self.grid[x][y] == GOLD:
35             percepts.append("Glitter")
36         return percepts

```

```

37
38     def is_adjacent(self, x, y, element):
39         adjacent = []
40         if x > 0:
41             adjacent.append(self.grid[x - 1][y] == element)
42         if x < GRID_SIZE - 1:
43             adjacent.append(self.grid[x + 1][y] == element)
44         if y > 0:
45             adjacent.append(self.grid[x][y - 1] == element)
46         if y < GRID_SIZE - 1:
47             adjacent.append(self.grid[x][y + 1] == element)
48         return adjacent
49
50     def move_forward(self):
51         x, y = self.agent_position
52         if self.agent_direction == UP and x > 0:
53             self.agent_position[0] -= 1
54         elif self.agent_direction == DOWN and x < GRID_SIZE - 1:
55             self.agent_position[0] += 1
56         elif self.agent_direction == LEFT and y > 0:
57             self.agent_position[1] -= 1
58         elif self.agent_direction == RIGHT and y < GRID_SIZE - 1:
59             self.agent_position[1] += 1
60
61     def turn_left(self):
62         self.agent_direction = (self.agent_direction - 1) % 4
63
64     def turn_right(self):
65         self.agent_direction = (self.agent_direction + 1) % 4
66
67     def grab_gold(self):
68         x, y = self.agent_position
69         if self.grid[x][y] == GOLD:
70             self.has_gold = True
71             self.grid[x][y] = EMPTY
72
73     def shoot_arrow(self):
74         if self.has_arrow:
75             self.has_arrow = False
76             return "Scream"
77         return None
78
79     def simulate():
80         world = WumpusWorld()
81         steps = 0
82         actions = ["Move Forward", "Turn Left", "Turn Right", "Grab Gold", "Shoot Arrow"]
83         action_funcs = [world.move_forward, world.turn_left, world.turn_right, world.grab_gold, world.shoot_arrow]
84
85         while True:
86             percepts = world.get_percepts()
87             print(f"Step {steps}: Agent at {world.agent_position}, Facing {world.agent_direction}")
88             print("Percepts:", percepts)
89
90             if "Glitter" in percepts:
91                 world.grab_gold()
92                 print("Action: Grab Gold")
93                 break
94
95             if "Stench" in percepts and world.has_arrow:
96                 print("Action: Shoot Arrow")
97                 world.shoot_arrow()
98             else:
99                 action = random.choice(action_funcs)
100                 action()
101                 print("Action:", actions[action_funcs.index(action)])
102
103             steps += 1
104             if steps > 100:
105                 break
106
107     simulate()

```

Output:

```
PS C:\Users\eshwa\OneDrive - gitam.in\full stack web development> & C:/Users/eshwa/AppData/Local/Programs/Python/Python312/python.exe "d:/ai chat/AI.py"
Step 0: Agent at [0, 0], Facing 1
Percepts: []
Action: Turn Right
Step 1: Agent at [0, 0], Facing 2
Percepts: []
Action: Turn Right
Step 2: Agent at [0, 0], Facing 3
Percepts: []
Action: Move Forward
Step 3: Agent at [0, 0], Facing 3
Percepts: []
Action: Turn Left
Step 4: Agent at [0, 0], Facing 2
Percepts: []
Action: Move Forward
Step 5: Agent at [1, 0], Facing 2
Percepts: []
Action: Shoot Arrow
Step 6: Agent at [1, 0], Facing 2
Percepts: []
Action: Turn Right
Step 7: Agent at [1, 0], Facing 3
Percepts: []
Action: Shoot Arrow
Step 8: Agent at [1, 0], Facing 3
Percepts: []
Action: Turn Left
Step 9: Agent at [1, 0], Facing 2
Percepts: []
Action: Turn Right
Step 10: Agent at [1, 0], Facing 3
Percepts: []
Action: Grab Gold
Step 11: Agent at [1, 0], Facing 3
Percepts: []
Action: Turn Left
Step 12: Agent at [1, 0], Facing 2
Percepts: []
```

```
Step 13: Agent at [1, 0], Facing 1
Percepts: []
Action: Move Forward
Step 14: Agent at [1, 1], Facing 1
Percepts: ['Breeze']
Action: Turn Left
Step 15: Agent at [1, 1], Facing 0
Percepts: ['Breeze']
Action: Move Forward
Step 16: Agent at [0, 1], Facing 0
Percepts: []
Action: Shoot Arrow
Step 17: Agent at [0, 1], Facing 0
Percepts: []
Action: Turn Right
Step 18: Agent at [0, 1], Facing 1
Percepts: []
Action: Shoot Arrow
Step 19: Agent at [0, 1], Facing 1
Percepts: []
Action: Shoot Arrow
Step 20: Agent at [0, 1], Facing 1
Percepts: []
Action: Grab Gold
Step 21: Agent at [0, 1], Facing 1
Percepts: []
Action: Shoot Arrow
Step 22: Agent at [0, 1], Facing 1
Percepts: []
Action: Move Forward
Step 23: Agent at [0, 2], Facing 1
Percepts: ['Breeze', 'Glitter']
Action: Grab Gold
PS C:\Users\eshwa\OneDrive - gitam.in\full stack web development> 
```

# VACUUM CLEANER PROBLEM:

```
1 def vacuum_world():
2     goal_state = {'A': '0', 'B': '0'}
3     cost = 0
4
5     loc = input("Enter Location of Vacuum: ")
6     status = input("Enter status: ")
7     otherstatus = input("Enter status of other room: ")
8
9     if status == '1':
10        print(f"Location {loc} is Dirty.")
11        goal_state[loc] = '0'
12        cost += 1
13        print(f"Cost for CLEANING {loc} " + str(cost))
14
15    if otherstatus == '1':
16        otherloc = 'B' if loc == 'A' else 'A'
17        print(f"Location {otherloc} is Dirty.")
18        cost += 1
19        print("Moving to other Location. Cost for moving " + str(cost))
20        goal_state[otherloc] = '0'
21        cost += 1
22        print(f"Cost for CLEANING {otherloc}: " + str(cost))
23
24    print("GOAL STATE: ")
25    print(goal_state)
26    print("Performance Measurement: " + str(cost))
27
28    vacuum_world()
```

# OUTPUT:

```
PS C:\Users\eshwa\OneDrive - gitam.in\full stack web development> & C:/Users/eshwa/AppData/Local/Programs/Python/Python312/python.exe "d:/ai chat/AI.py"
Enter Location of Vacuum: A
Enter status: 1
Enter status of other room: 1
Location A is Dirty.
Cost for CLEANING A 1
Location B is Dirty.
Moving to other Location. Cost for moving 2
Cost for CLEANING B: 3
GOAL STATE:
{'A': '0', 'B': '0'}
Performance Measurement: 3
PS C:\Users\eshwa\OneDrive - gitam.in\full stack web development> |
```

# SUDOKU CODE:

```
1 def is_valid(board, row, col, num):
2     if num in board[row]:
3         return False
4     if num in [board[i][col] for i in range(9)]:
5         return False
6     start_row, start_col = 3 * (row // 3), 3 * (col // 3)
7     for i in range(start_row, start_row + 3):
8         for j in range(start_col, start_col + 3):
9             if board[i][j] == num:
10                return False
11     return True
12
13 def solve_sudoku(board):
14     for row in range(9):
15         for col in range(9):
16             if board[row][col] == 0:
17                 for num in range(1, 10):
18                     if is_valid(board, row, col, num):
19                         board[row][col] = num
20                         if solve_sudoku(board):
21                             return True
22                         board[row][col] = 0
23                 return False
24     return True
25
26 sudoku_board = [
27     [5, 0, 0, 0, 0, 0, 0, 0, 8],
28     [0, 0, 0, 0, 6, 0, 0, 0, 0],
29     [8, 4, 0, 0, 0, 0, 0, 0, 2],
30     [0, 0, 8, 0, 0, 0, 0, 0, 0],
31     [0, 0, 0, 3, 8, 9, 0, 0, 0],
32     [0, 0, 0, 0, 0, 0, 4, 0, 0],
33     [0, 7, 0, 0, 0, 0, 0, 0, 0],
34     [0, 0, 0, 0, 5, 8, 6, 0, 0],
35     [9, 0, 0, 0, 0, 0, 0, 0, 1]
36 ]
```

```
38 if solve_sudoku(sudoku_board):
39     for row in sudoku_board:
40         print(row)
41 else:
42     print("No solution exists")
```

# OUTPUT:

```
PS C:\Users\eshwa\OneDrive - gitam.in\full stack web development> & C:/Users/eshwa/AppData/Local/Programs/Python/Python312/python.exe "d:/ai chat/AI.py"
[5, 1, 2, 4, 3, 7, 9, 6, 8]
[3, 9, 7, 8, 6, 2, 1, 4, 5]
[8, 4, 6, 1, 9, 5, 3, 2, 7]
[1, 5, 8, 6, 2, 4, 7, 3, 9]
[7, 6, 4, 3, 8, 9, 5, 1, 2]
[2, 3, 9, 5, 7, 1, 4, 8, 6]
[6, 7, 5, 2, 1, 3, 8, 9, 4]
[4, 2, 1, 9, 5, 8, 6, 7, 3]
[9, 8, 3, 7, 4, 6, 2, 5, 1]
PS C:\Users\eshwa\OneDrive - gitam.in\full stack web development> □
```

# CROSSWORD PUZZLE:

```
1 def can_place_horizontally(grid, word, row, col):
2     if col + len(word) > len(grid[0]):
3         return False
4     for i in range(len(word)):
5         if grid[row][col + i] not in ('-', word[i]):
6             return False
7     return True
8
9 def can_place_vertically(grid, word, row, col):
10    if row + len(word) > len(grid):
11        return False
12    for i in range(len(word)):
13        if grid[row + i][col] not in ('-', word[i]):
14            return False
15    return True
16
17 def place_word(grid, word, row, col, direction):
18     positions = []
19     for i in range(len(word)):
20         if direction == 'H':
21             grid[row][col + i] = word[i]
22             positions.append((row, col + i))
23         else: # direction == 'V'
24             grid[row + i][col] = word[i]
25             positions.append((row + i, col))
26     return positions
27
28 def remove_word(grid, positions):
29     for row, col in positions:
30         grid[row][col] = '-'
31
32 def solve_crossword(grid, words, index):
33     if index == len(words):
34         return True
35     word = words[index]
36     for row in range(len(grid)):
```

```
37         for col in range(len(grid[0])):
38             if can_place_horizontally(grid, word, row, col):
39                 positions = place_word(grid, word, row, col, 'H')
40                 if solve_crossword(grid, words, index + 1):
41                     return True
42                 remove_word(grid, positions)
43             if can_place_vertically(grid, word, row, col):
44                 positions = place_word(grid, word, row, col, 'V')
45                 if solve_crossword(grid, words, index + 1):
46                     return True
47                 remove_word(grid, positions)
48         return False
49
50 def crossword_solver(grid, words):
51     grid = [list(row) for row in grid]
52     if solve_crossword(grid, words, 0):
53         return [''.join(row) for row in grid]
54     return None
55
56 # Example usage
57 grid = [
58     "+++++++",
59     "-+++++",
60     "-+++++",
61     "+++++",
62     "-+++++",
63     "-+++++",
64     "-+++++",
65     "+++++",
66     "+-----",
67     "+++++"
68 ]
69
70 words = ["CIVICS", "HISTORY", "MATH", "STAR", "PHYSICS", "CHEMISTRY"]
```

```
72 solved_grid = crossword_solver(grid, words)
73 if solved_grid:
74     for row in solved_grid:
75         print(row)
76 else:
77     print("No solution exists")
```



```
PS C:\Users\eshwa\OneDrive - gitam.in\full stack web development> & C:/Users/eshwa/AppData/Local/Programs/Python/Python312/python.exe "d:/ai chat/AI.py"
py"
py"
++++++C
++++++C
P+++++I
P+++++I
HISTORY++V
Y+++++I
Y+++++I
S+++++C
S+++++C
I+++MATH-
I+++MATH-
CSTAR-+++
CSTAR-+++
S+++++--
S+++++--
+CHEMISTRY
++++++
```

# CONCEPTUAL INTRODUCTION TO MACHINE LEARNING

Machine Learning (ML) : is a branch of AI focused on developing algorithms that allow computers to learn from and make decisions based on data. Instead of relying on explicit programming. ML models identify patterns in data to improve their performance on tasks like prediction or classifications. The key objective is to enable machine to learn from data and make accurate decisions or predictions across various domains.

ML can be broadly classified into three types:

- Supervised Learning
- Unsupervised Learning
- Semisupervised Learning.

## Supervised Learning

- Use Labeled data to train models that predict or classify output based on new inputs. The main types are:
  - classification: Assigns input to predefined categories (eg. spam detection in mails)

→ Regression: Predicts continuous values

Common Algorithms:

- Linear Regression
- Decision Tree
- Neural Network

Applications:

- Image classification
- Predictive Analytics
- Sentiment Analytics

## UNSUPERVISED LEARNING

• Deals with unlabeled data, aiming to uncover hidden structures or patterns. The main tasks include:

→ clustering: grouping similar data points

→ Dimensionality Reduction: simplifying data while preserving important features

Common Algorithms:

- K-means clustering
- Principal Component Analysis (PCA)

Applications:

- Anomaly Detection
- Market Basket Analysis
- Data compression

## SEMI SUPERVISED LEARNING

- Combines a small amount of labeled data with a large amount of unlabeled data, enhancing model performance when labeling data is costly or limited. It leverages the labeled data to guide the learning process on the unlabeled data.

Common Algorithms:

- Self Training
- Graph-Based Methods.

Applications:

- Text Classification
- Image Recognition
- Medical Image Analysis

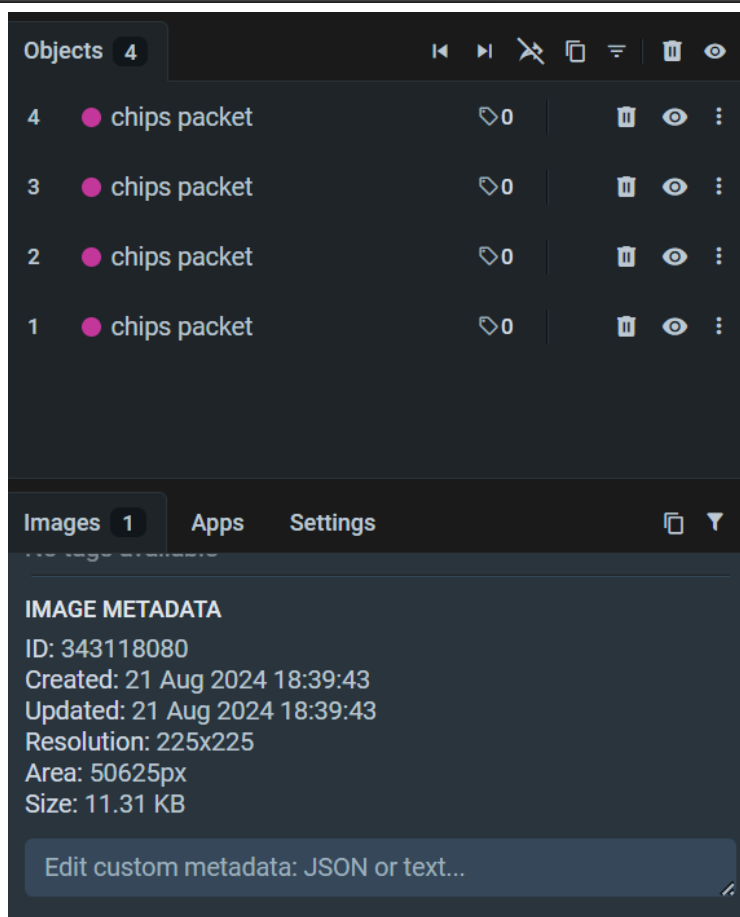
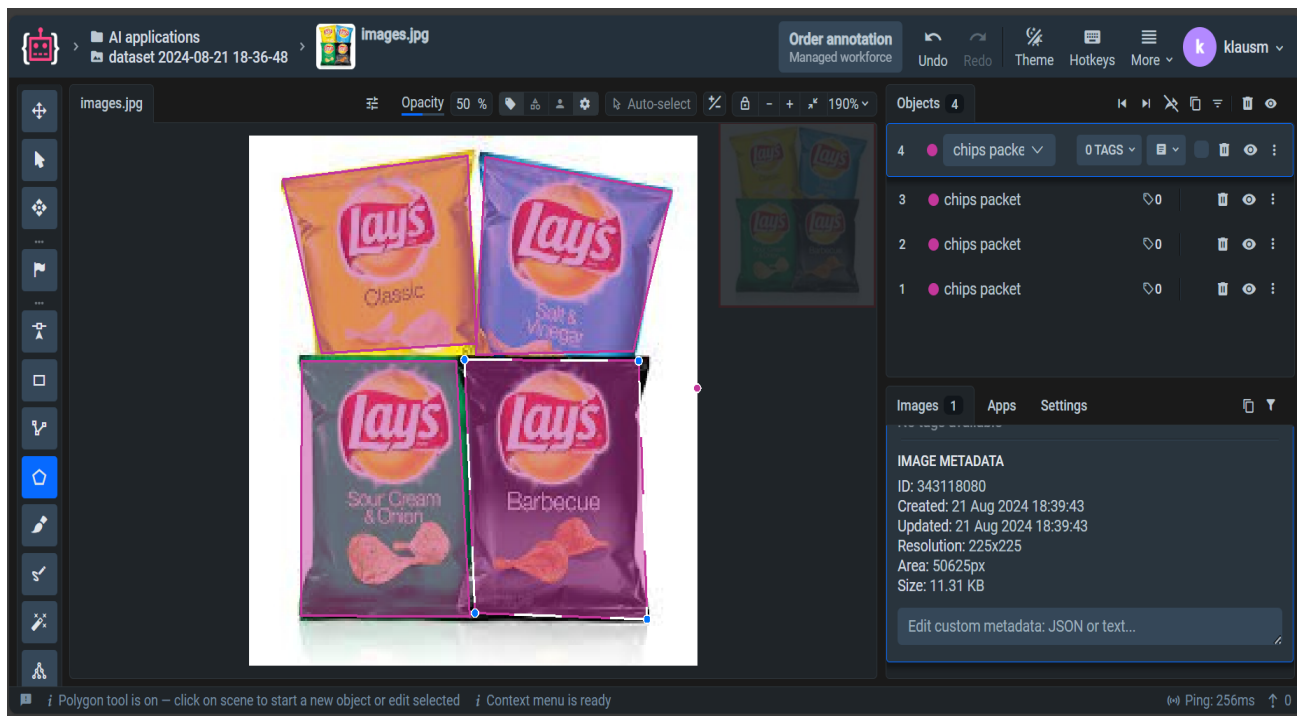


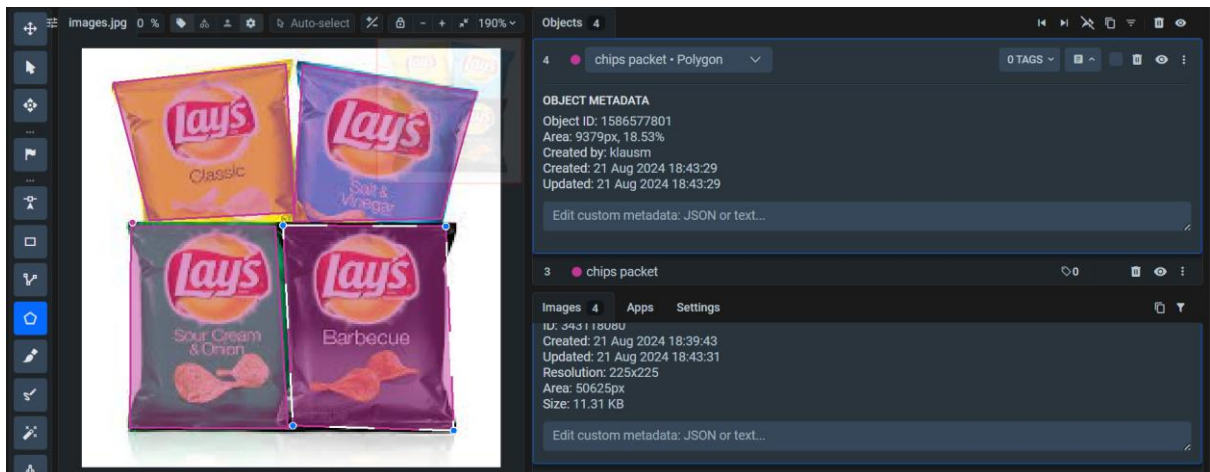
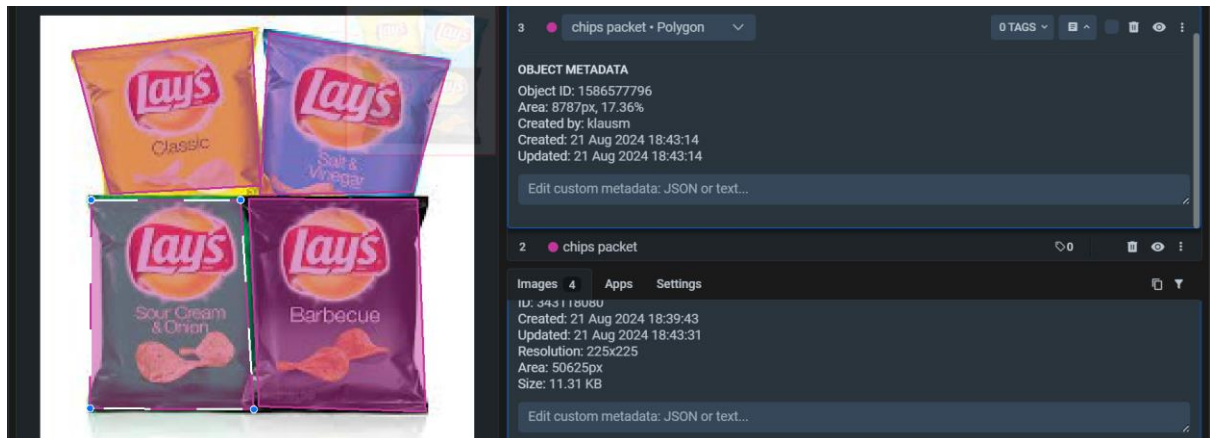
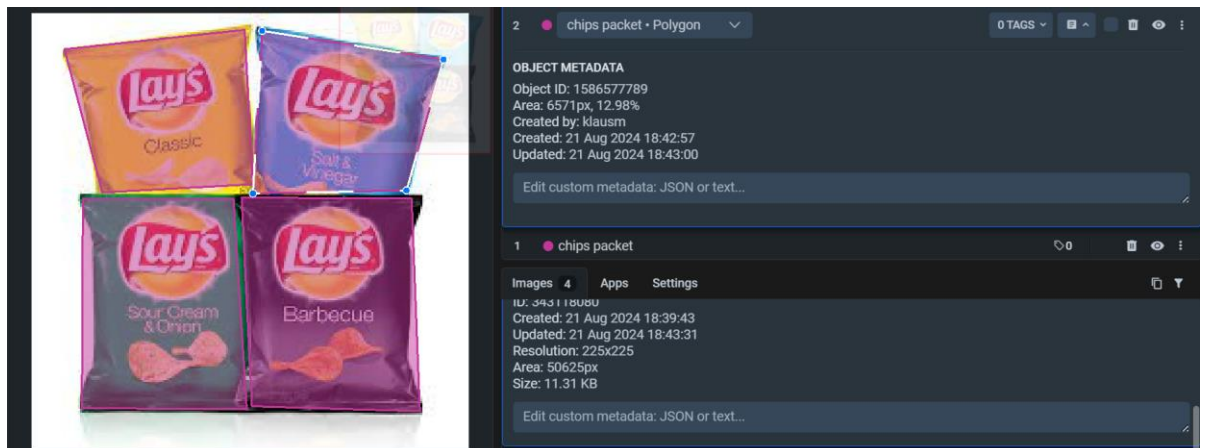
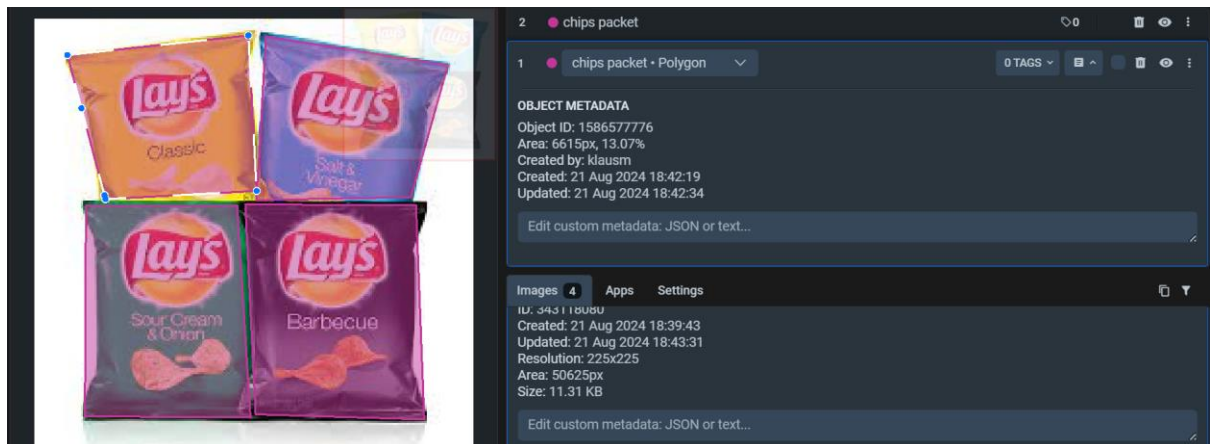
# AI APPLICATIONS

HU22CSEN0100999

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IMAGE-1





# IMAGE 1 JSON:

```
C: > Users > eshwa > AppData > Local > Temp > 852c4c71-9ed4-4799-8789-bb6476c0d45a_313992_AI applications.tar.45a > dataset 2024-08-21 18-36-48 > ann > {} images.jpg.json > ...
1  {}
2  "description": "",
3  "tags": [],
4  "size": {
5    "height": 225,
6    "width": 225
7  },
8  "objects": [
9    {
10     "id": 1586577776,
11     "classId": 13296645,
12     "objectId": null,
13     "description": "",
14     "geometryType": "polygon",
15     "labelerLogin": "klaum",
16     "createdAt": "2024-08-21T13:12:19.374Z",
17     "updatedAt": "2024-08-21T13:12:34.034Z",
18     "tags": [
19       {
20         "id": 228584019,
21         "tagId": 32752199,
22         "name": "chips",
23         "value": null,
24         "labelerLogin": "klaum",
25         "createdAt": "2024-08-21T16:09:26.582Z",
26         "updatedAt": "2024-08-21T16:09:26.582Z"
27       }
28     ],
29     "classTitle": "chips packet",
30     "points": {
31       "exterior": [
32         [
33           16,
34           18
35         ],
36
```

```
36         [
37           109,
38           8
39         ],
40         [
41           113,
42           88
43         ],
44         [
45           36,
46           92
47         ],
48         [
49           35,
50           90
51         ],
52         [
53           24,
54           45
55         ]
56       ],
57       "interior": []
58     },
59   ],
60   {
61     "id": 1586577789,
62     "classId": 13296645,
63     "objectId": null,
64     "description": "",
65     "geometryType": "polygon",
```

```

66     "labelerLogin": "klaum",
67     "createdAt": "2024-08-21T13:12:57.276Z",
68     "updatedAt": "2024-08-21T13:13:00.516Z",
69     "tags": [
70         {
71             "id": 228584018,
72             "tagId": 32752199,
73             "name": "chips",
74             "value": null,
75             "labelerLogin": "klaum",
76             "createdAt": "2024-08-21T16:09:23.694Z",
77             "updatedAt": "2024-08-21T16:09:23.694Z"
78         }
79     ],
80     "classTitle": "chips packet",
81     "points": {
82         "exterior": [
83             [
84                 118,
85                 9
86             ],
87             [
88                 211,
89                 23
90             ],
91             [
92                 192,
93                 91
94             ],
95             [
96                 113,

```

```

97                 92
98             ]
99         ],
100         "interior": []
101     }
102 },
103 {
104     "id": 1586577796,
105     "classId": 13296645,
106     "objectId": null,
107     "description": "",
108     "geometryType": "polygon",
109     "labelerLogin": "klaum",
110     "createdAt": "2024-08-21T13:13:14.371Z",
111     "updatedAt": "2024-08-21T13:13:14.371Z",
112     "tags": [
113         {
114             "id": 228584017,
115             "tagId": 32752199,
116             "name": "chips",
117             "value": null,
118             "labelerLogin": "klaum",
119             "createdAt": "2024-08-21T16:09:20.639Z",
120             "updatedAt": "2024-08-21T16:09:20.639Z"
121         }
122     ],
123     "classTitle": "chips packet",
124     "points": {
125         "exterior": [
126             [
127                 26,

```



```

128         95
129     ],
130     [
131         103,
132         95
133     ],
134     [
135         110,
136         204
137     ],
138     [
139         25,
140         203
141     ]
142 ],
143 "interior": []
144 }
145 },
146 {
147     "id": 1586577801,
148     "classId": 13296645,
149     "objectId": null,
150     "description": "",
151     "geometryType": "polygon",
152     "labelerLogin": "klaum",
153     "createdAt": "2024-08-21T13:13:29.765Z",
154     "updatedAt": "2024-08-21T13:13:29.765Z",
155     "tags": [
156         {
157             "id": 228584016,
158             "tagId": 32752199,

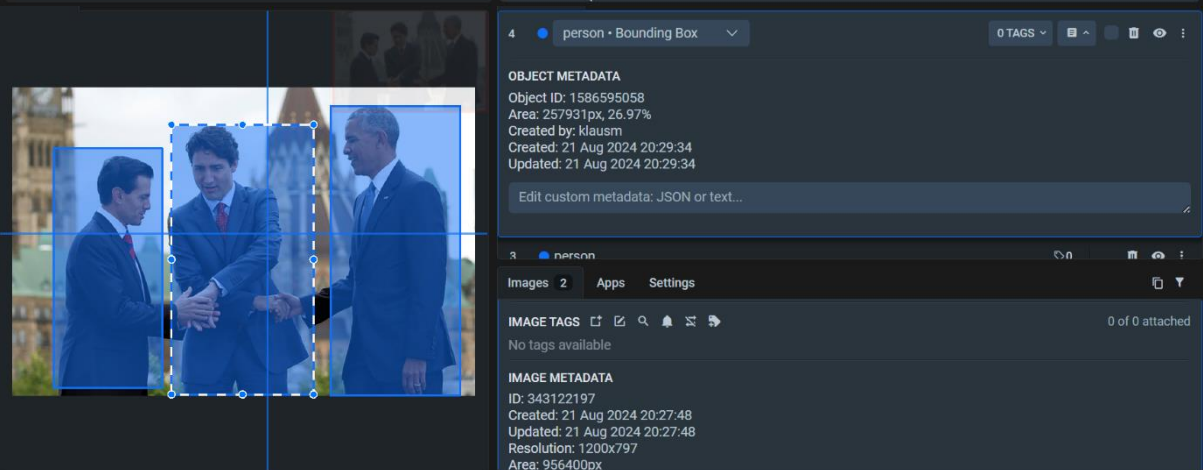
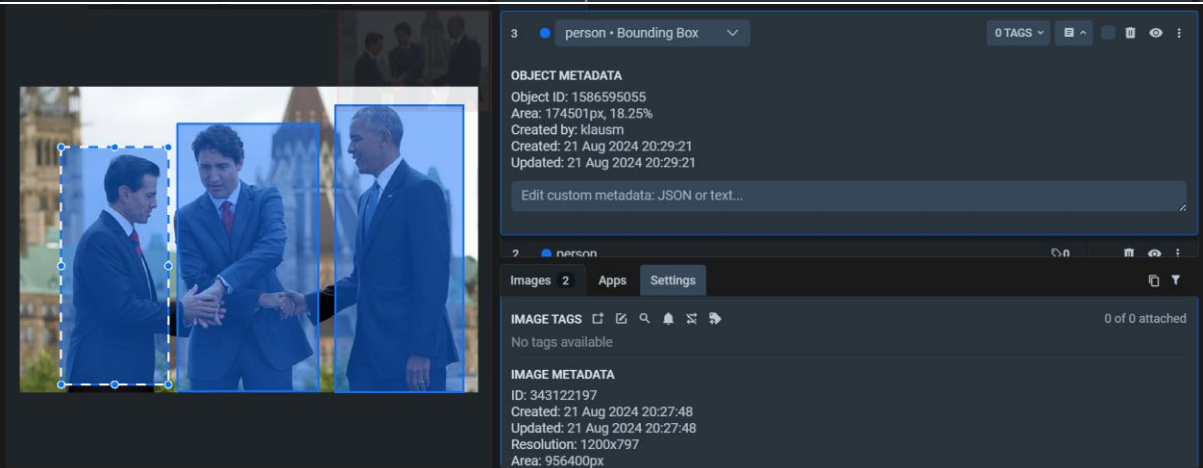
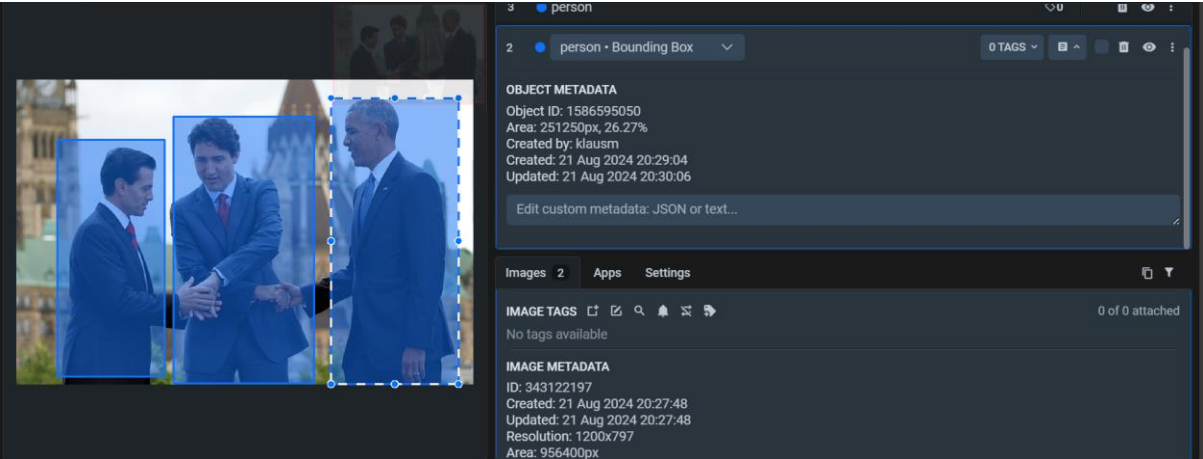
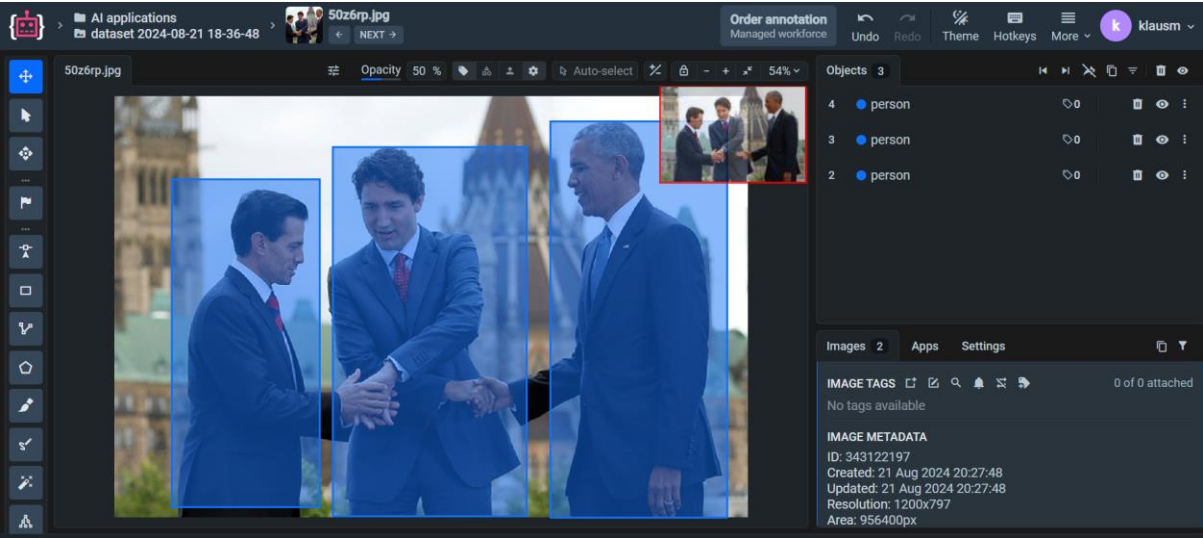
```

```

159         "name": "chips",
160         "value": null,
161         "labelerLogin": "klaum",
162         "createdAt": "2024-08-21T16:09:17.408Z",
163         "updatedAt": "2024-08-21T16:09:17.408Z"
164     ]
165 },
166 "classTitle": "chips packet",
167 "points": {
168     "exterior": [
169         [
170             108,
171             95
172         ],
173         [
174             195,
175             95
176         ],
177         [
178             199,
179             205
180         ],
181         [
182             113,
183             202
184         ]
185     ],
186     "interior": []
187 }
188 }
189 ]
190

```

# IMAGE -2



## IMAGE 2 JSON:

```
1  {
2    "description": "",
3    "tags": [],
4    "size": {
5      "height": 797,
6      "width": 1200
7    },
8    "objects": [
9      {
10       "id": 1586595050,
11       "classId": 13296894,
12       "objectId": null,
13       "description": "hello",
14       "geometryType": "rectangle",
15       "labelerLogin": "klaasm",
16       "createdAt": "2024-08-21T14:59:04.779Z",
17       "updatedAt": "2024-08-21T15:00:06.531Z",
18       "tags": [
19         {
20           "id": 228584015,
21           "tagId": 32752198,
22           "name": "person",
23           "value": null,
24           "labelerLogin": "klaasm",
25           "createdAt": "2024-08-21T16:08:49.590Z",
26           "updatedAt": "2024-08-21T16:08:49.590Z"
27         }
28       ],
29       "classTitle": "person",
30       "points": {
31         "exterior": [
32           [
33             826,
34             47
35           ],
36           [
37             1160,
38             796
39           ]
40         ],
41         "interior": []
42       }
43     },
44     {
45       "id": 1586595055,
46       "classId": 13296894,
47       "objectId": null,
48       "description": "",
49       "geometryType": "rectangle",
50       "labelerLogin": "klaasm",
51       "createdAt": "2024-08-21T14:59:21.435Z",
52       "updatedAt": "2024-08-21T14:59:21.435Z",
53       "tags": [
54         {
55           "id": 228584014,
56           "tagId": 32752198,
57           "name": "person",
58           "value": null,
59           "labelerLogin": "klaasm",
60           "createdAt": "2024-08-21T16:08:45.993Z",
61           "updatedAt": "2024-08-21T16:08:45.993Z"
62         }
63       ],
64       "classTitle": "person",
65       "points": {
66         "exterior": [
```

```

67     [
68       109,
69       157
70     ],
71     [
72       388,
73       777
74     ]
75   ],
76   "interior": []
77 },
78 ],
79 {
80   "id": 1586595058,
81   "classId": 13296894,
82   "objectId": null,
83   "description": "",
84   "geometryType": "rectangle",
85   "labelerLogin": "klaasm",
86   "createdAt": "2024-08-21T14:59:34.670Z",
87   "updatedAt": "2024-08-21T14:59:34.670Z",
88   "tags": [
89     {
90       "id": 228584013,
91       "tagId": 32752198,
92       "name": "person",
93       "value": null,
94       "labelerLogin": "klaasm",
95       "createdAt": "2024-08-21T16:08:38.173Z",
96       "updatedAt": "2024-08-21T16:08:38.173Z"
97     }
98   ],

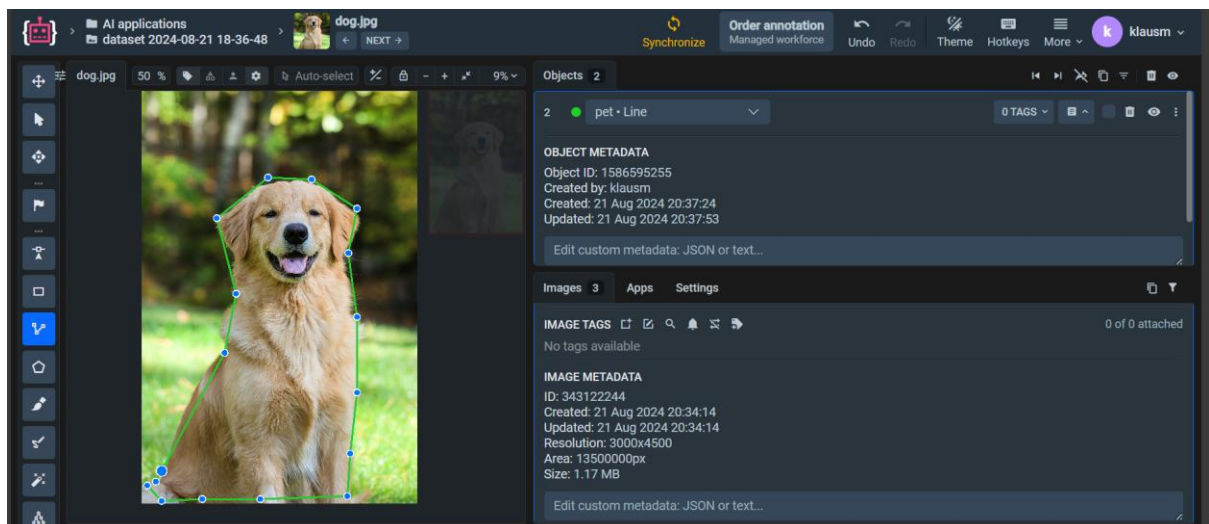
```

```

98   ],
99   "classTitle": "person",
100   "points": {
101     "exterior": [
102       [
103         413,
104         96
105       ],
106       [
107         781,
108         794
109       ]
110     ],
111     "interior": []
112   }
113 },
114 ],
115 }

```

## IMAGE-3



## IMAGE 3 JSON:

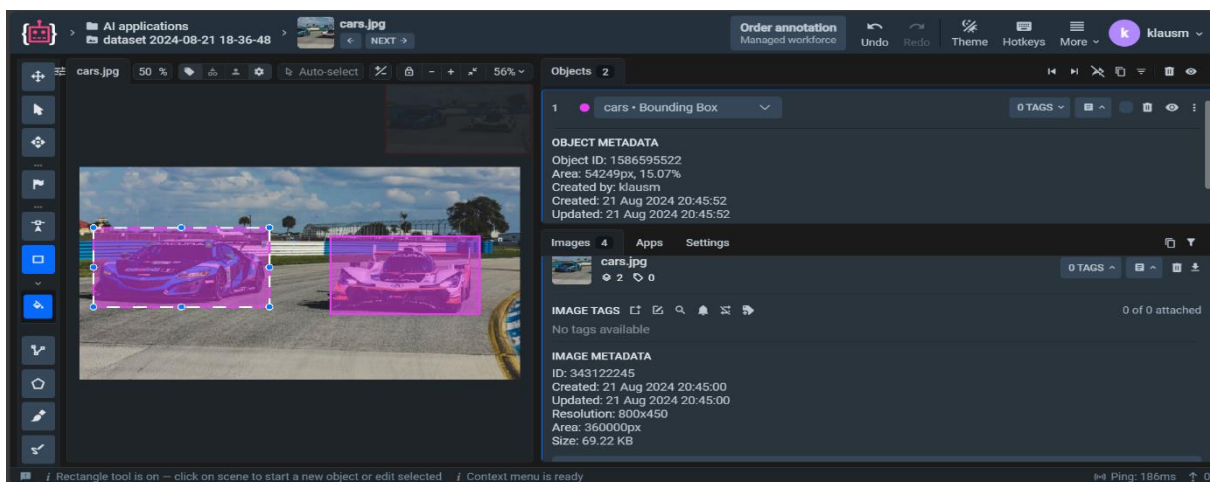
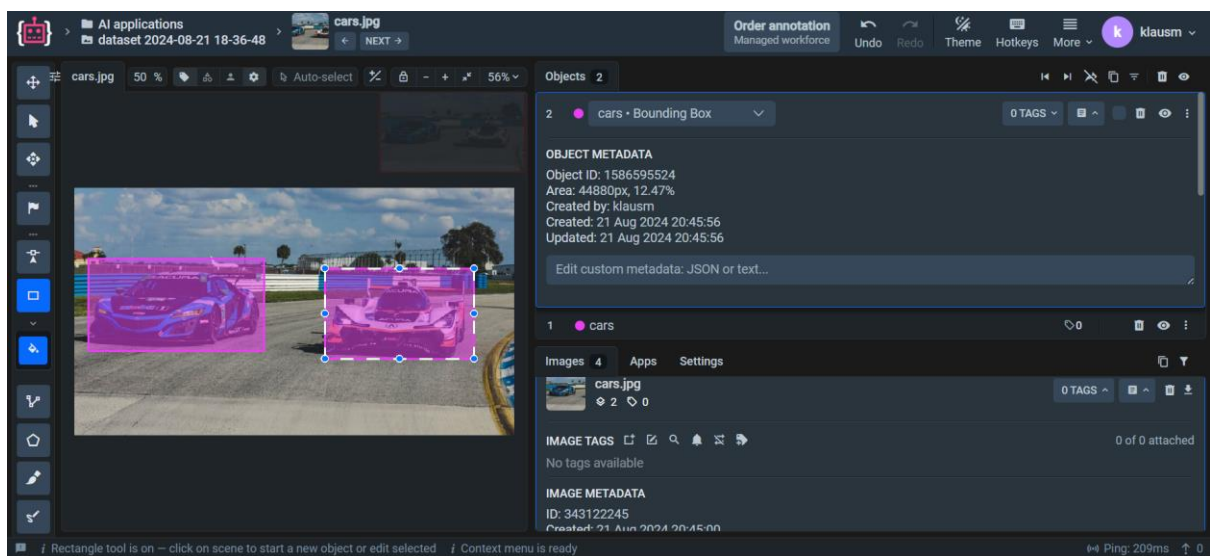
C: > Users > eshwa > AppData > Local > Temp > 7052197d-a287-450f-8c21-3d2efd6fbd6d\_313992\_AI applications.tar.d6d > dataset 2024-08-21 18-36-48 > ann > {} dog.jpg.json > ...

```
1 {
2   "description": "",
3   "tags": [],
4   "size": {
5     "height": 4500,
6     "width": 3000
7   },
8   "objects": [
9     {
10      "id": 1586595255,
11      "classId": 13296902,
12      "objectId": null,
13      "description": "dog",
14      "geometryType": "line",
15      "labelerLogin": "klausm",
16      "createdAt": "2024-08-21T15:07:24.662Z",
17      "updatedAt": "2024-08-21T16:07:00.785Z",
18      "tags": [
19        {
20          "id": 228584010,
21          "tagId": 32752195,
22          "name": "dog",
23          "value": null,
24          "labelerLogin": "klausm",
25          "createdAt": "2024-08-21T16:07:48.388Z",
26          "updatedAt": "2024-08-21T16:07:48.388Z"
27        }
28      ],
29      "classTitle": "pet",
30      "points": {
31        "exterior": [
32          [
33            152,
34            4263
35          ],
36          [
```

```
36          [
37            215,
38            4147
39          ],
40          [
41            900,
42            2861
43          ],
44          [
45            1027,
46            2218
47          ],
48          [
49            816,
50            1396
51          ],
52          [
53            1375,
54            953
55          ],
56          [
57            1849,
58            974
59          ],
60          [
61            2345,
62            1290
63          ],
64          [
65            2250,
66            1775
```

```
67      ],
68      [
69          2345,
70          2471
71      ],
72      [
73          2345,
74          3293
75      ],
76      [
77          2271,
78          3957
79      ],
80      [
81          2239,
82          4421
83      ],
84      [
85          1291,
86          4453
87      ],
88      [
89          658,
90          4453
91      ],
92      [
93          215,
94          4474
95      ],
96      [
97          57,
98          4305
99      ],
100  ],
101  "interior": []
102  }
103  }
104  ]
105  }
```

## IMAGE-4



# IMAGE 4 JSON:

```
C: > Users > eshwa > AppData > Local > Temp > 41fa671e-7ad5-4d0b-b974-44e4559305b4_313992_AI applications.tar.Sb4 > dataset 2024-08-21 18-36-48 > ann > {} cars.jpg.json > ...

1  {
2    "description": "",
3    "tags": [],
4    "size": {
5      "height": 450,
6      "width": 800
7    },
8    "objects": [
9      {
10       "id": 1586595522,
11       "classId": 13296905,
12       "objectId": null,
13       "description": "",
14       "geometryType": "rectangle",
15       "labelerLogin": "klaum",
16       "createdAt": "2024-08-21T15:15:52.080Z",
17       "updatedAt": "2024-08-21T15:15:52.080Z",
18       "tags": [
19         {
20           "id": 228584012,
21           "tagId": 32752197,
22           "name": "car2",
23           "value": null,
24           "labelerLogin": "klaum",
25           "createdAt": "2024-08-21T16:08:18.761Z",
26           "updatedAt": "2024-08-21T16:08:18.761Z"
27         }
28       ],
29       "classTitle": "cars",
30       "points": {
31         "exterior": [
32           [
33             26,
34             129
35           ],
36           [
37             344,
38             296
39           ]
40         ],
41         "interior": []
42       }
43     },
44     {
45       "id": 1586595524,
46       "classId": 13296905,
47       "objectId": null,
48       "description": "",
49       "geometryType": "rectangle",
50       "labelerLogin": "klaum",
51       "createdAt": "2024-08-21T15:15:56.430Z",
52       "updatedAt": "2024-08-21T15:15:56.430Z",
53       "tags": [
54         {
55           "id": 228584011,
56           "tagId": 32752196,
57           "name": "car1",
58           "value": null,
59           "labelerLogin": "klaum",
60           "createdAt": "2024-08-21T16:08:03.326Z",
61           "updatedAt": "2024-08-21T16:08:03.326Z"
62         }
63       ],
64       "classTitle": "cars",
65       "points": {
66         "exterior": [
67           [
68             455,
69             146
70           ],
71           [
72             726,
73             310
74           ]
75         ],
76         "interior": []
77       }
78     }
79   ]
80 }
```