

نام و شماره دانشجویی : فاطمه توکلی، 400131016

نام درس: پردازش رقمی تصویر

نام استاد : دکتر رحمتی

تمرین شماره 01

تمامی پیکیج های مورد استفاده در این سئوال:

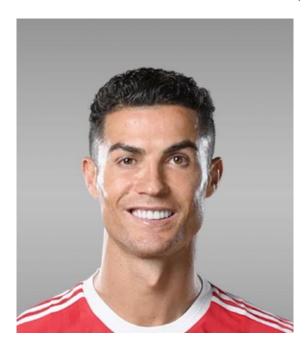
```
import sys
from PIL import Image
from math import log10, sqrt
import cv2
import numpy as np
import math
import imageio
```

a. متد خواسته شده به صورت زیر پیاده سازی می شود:

```
def immirror(img) :
    width = img.size[0]
    height = img.size[1]
    for y in range(height):
        for x in range(width//2):
            left = img.getpixel((x, y))
            right = img.getpixel((width - 1 - x, y))
            img.putpixel((width - 1 - x, y), left)
            img.putpixel((x, y), right)
    return img
```

نتیجه :

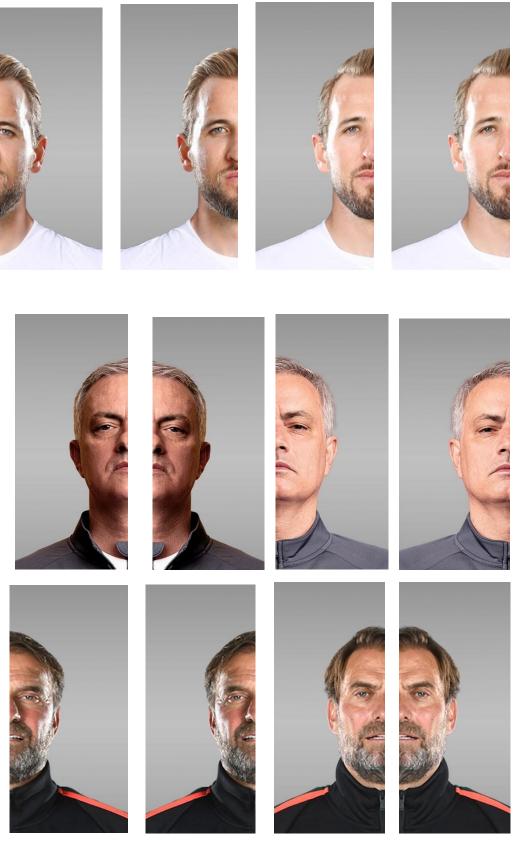




d. ابتدا تصویر به دو قسمت تبدیل کرده و سپس هرکدام از قسمت راست و چپ صورت را به عنوان ورودی به imgmirror میدهیم تا همه حالات گفته شده را داشته باشیم:

```
import imageio
import image10
img = image10.imread("cristiano_ronaldo.png")
height, width, channel = img.shape
width_cutoff = width // 2
R = img[:, :width_cutoff]
L = img[:, width_cutoff:]
image10 immnite("cristiano needles = 1.2" | 2)
imageio.imwrite("cristiano_ronaldor.png", R)
imageio.imwrite("cristiano_ronaldol.png", L)
 image1 = Image.open("cristiano_ronaldor.png")
immirror(image1)
 image1.save("cristiano_ronaldor_i.png")
image2 = Image.open("cristiano_ronaldol.png")
 immirror(image2)
 image2.save("cristiano_ronaldol_i.png")
```





نتیجه بقییه عکس ها در پوشه هر عکس در فایل zip می باشد.

c. عکس ها ترکیب کرده و به متد های پیاده شده به عنوان ورودی می دهیم:

```
def impsnr(img, ref):
        mse = np.mean((img - ref) ** 2)
        if(mse == 0):
               return 100
        max_pixel = 255.0
        psnr = 20 * log10(max pixel / sqrt(mse))
        return psnr
def main():
        original = cv2.imread("original_image.png")
        compressed = cv2.imread("compressed_image.png", 1)
        value = PSNR(original, compressed)
        print(f"PSNR value is {value} dB")
if __name__ == "__main__":
       main()
def ssim(img1, img2):
        C1 = (0.01 * 255)**2
        C2 = (0.03 * 255)**2
        img1 = img1.astype(np.float64)
        img2 = img2.astype(np.float64)
         kernel = cv2.getGaussianKernel(11, 1.5)
        window = np.outer(kernel, kernel.transpose())
        mu1 = cv2.filter2D(img1, -1, window)[5:-5, 5:-5] # valid
        mu2 = cv2.filter2D(img2, -1, window)[5:-5, 5:-5]
        mu1_sq = mu1**2
        mu2\_sq = mu2**2
        mu1_mu2 = mu1 * mu2
        sigma1_sq = cv2.filter2D(img1**2, -1, window)[5:-5, 5:-5] - mu1_sq
        sigma2\_sq = cv2.filter2D(img2**2, -1, window)[5:-5, 5:-5] - mu2\_sq
         sigma12 = cv2.filter2D(img1 * img2, -1, window)[5:-5, 5:-5] - mu1_mu2
        ssim_map = ((2 * mu1_mu2 + C1) * (2 * sigma12 + C2)) / ((mu1_sq + mu2_sq + C1) * (2 * sigma12 + C2)) / ((mu1_sq + mu2_sq + C1) * (2 * sigma12 + C2)) / ((mu1_sq + mu2_sq + C1) * (2 * sigma12 + C2)) / ((mu1_sq + mu2_sq + C1) * (2 * sigma12 + C2)) / ((mu1_sq + mu2_sq + C1) * (2 * sigma12 + C2)) / ((mu1_sq + mu2_sq + C1) * (2 * sigma12 + C2)) / ((mu1_sq + mu2_sq + C1) * (2 * sigma12 + C2)) / ((mu1_sq + mu2_sq + C1) * (2 * sigma12 + C2)) / ((mu1_sq + mu2_sq + C1) * ((mu1_sq + mu2_sq + mu2_sq + C1) * ((mu1_sq + mu2_sq + mu2_sq + mu2_sq + C1) * ((mu1_sq + mu2_sq + mu2_sq + mu2_sq + mu2_sq + mu2_sq + mu2_sq + ((mu1_sq + mu2_sq + mu2_sq + mu2_sq + mu2_sq + ((mu1_sq + mu2_sq + mu2_sq + mu2_sq + mu2_sq + ((mu1_sq + mu2_sq + mu2_sq + mu2_sq + mu2_sq + mu2_sq + ((mu1_sq + mu2_sq + mu2_sq + mu2_sq + mu2_sq + mu2_sq + ((mu1_sq + mu2_sq + mu2_sq + mu2_sq + mu2_sq + ((mu1_sq + mu2_sq + mu2_sq + mu2_sq + mu2_sq + ((mu1_sq + mu2_sq + mu2_sq + mu2_sq + mu2_sq + ((mu1_sq + mu2_sq + mu2_sq + mu2_sq + mu2_sq + ((mu1_sq + mu2_sq + mu2_sq + mu2_sq + mu2_sq + ((mu1_sq + mu2_sq + mu2_sq + mu2_sq + mu2_sq + ((mu1_sq + mu2_sq + mu2_sq + mu2_sq +
                                                                                                                            (sigma1_sq + sigma2_sq + C2))
        return ssim_map.mean()
def imssim(img, ref):
        if not img.shape == ref.shape:
                raise ValueError('Input images must have the same dimensions.')
        if img.ndim == 2:
                return ssim(img, ref)
        elif img.ndim == 3:
                if img.shape[2] == 3:
                        ssims = []
                        for i in range(3):
                              ssims.append(ssim(img, ref))
                        return np.array(ssims).mean()
                elif img.shape[2] == 1:
                        return ssim(np.squeeze(img), np.squeeze(ref))
                raise ValueError('Wrong input image dimensions.')
Ronaldo:
PSNR value for Right, Right_inverse is 34.24794001503599 dB
PSNR value for left, left_inverse is 34.34185528762685 dB
PSNR value for Right_inverse, Left_inverse is 31.537565997912466 dB
ronaldo
immsim value for Right, Right_inverse is 0.8537958069619882 dB
immsim value for Left, Left_inverse is 0.8537802394765147 dB
immsim value for Right_inverse, Left_inverse is 0.711103640085596
```

```
erling_haaland:
 PSNR value for Right, Right_inverse is 34.24794001503599 dB
PSNR value for left, left_inverse is 34.34185528762685 dB
PSNR value for Right_inverse, Left_inverse is 31.537565997912466 dB
erling_haaland:
immsim value for Right, Right_inverse is 0.8537958069619882 dB
immsim value for Left, Left_inverse is 0.8537802394765147 dB
immsim value for Right inverse, Left inverse is 0.711103640085596
harry_kane:
PSNR value for Right, Right inverse is 31.58824845013133 dB
PSNR value for left, left_inverse is 31.72275787486541 dB
PSNR value for Right_inverse, Left_inverse is 31.60146064469846 dB
harry kane:
immsim value for Right, Right_inverse is 0.7153548125267667 dB
immsim value for Left, Left_inverse is 0.7205117371371886 dB
immsim value for Right inverse, Left inverse is 0.7074963401423734
jose mourinho:
PSNR value for Right, Right_inverse is 31.64696365479426 dB
PSNR value for left, left_inverse is 31.464385063201277 dB
PSNR value for Right_inverse, Left_inverse is 31.461975635530717 dB
jose mourinho:
immsim value for Right, Right_inverse is 0.6651054354758014 dB
immsim value for Left, Left inverse is 0.6846706417261671 dB
immsim value for Right_inverse, Left_inverse is 0.6545196105565081
 jurgen_klopp:
 PSNR value for Right, Right_inverse is 31.51114473777782 dB
 PSNR value for left, left_inverse is 31.135120283960077 dB
 PSNR value for Right_inverse, Left_inverse is 31.28911790269698 dB
jurgen klopp:
immsim value for Right, Right_inverse is 0.663376084623444 dB
immsim value for Left, Left_inverse is 0.6492603378218109 dB
immsim value for Right_inverse, Left_inverse is 0.6453757503365726
kevin_de_bruyne:
PSNR value for Right, Right_inverse is 31.444254092247157 dB
PSNR value for left, left_inverse is 31.36784105386237 dB
PSNR value for Right_inverse, Left_inverse is 31.350258575493925 dB
 kevin_de_bruyne:
 immsim value for Right, Right_inverse is 0.7109926475834144 dB
 immsim value for Left, Left_inverse is 0.7008134326075431 dB
 immsim value for Right_inverse, Left_inverse is 0.7003548111190224
lionel_messi:
PSNR value for Right, Right_inverse is 31.63941788130814 dB
PSNR value for left, left_inverse is 31.454469217608477 dB
PSNR value for Right_inverse, Left_inverse is 31.483287120751683 dB
lionel messi:
immsim value for Right, Right_inverse is 0.7199680829932156 dB
immsim value for Left, Left_inverse is 0.7056535947318944 dB
immsim value for Right_inverse, Left_inverse is 0.7045162571027047
ngolo_kante:
PSNR value for Right, Right_inverse is 31.293312932820303 dB
PSNR value for left, left inverse is 31.49364979332408 dB
PSNR value for Right_inverse, Left_inverse is 31.434734681284855 dB
ngolo_kante:
immsim value for Right, Right inverse is 0.6560670190418205 dB
immsim value for Left, Left_inverse is 0.6763578431512025 dB
immsim value for Right inverse, Left inverse is 0.6586679689903823
```

```
pep_guardiola:
PSNR value for Right, Right_inverse is 31.515931261656817 dB
PSNR value for left, left_inverse is 31.431193755917064 dB
PSNR value for Right_inverse, Left_inverse is 31.53356364843933 dB
pep_guardiola:
immsim value for Right, Right_inverse is 0.6888398758672264 dB
immsim value for Left, Left inverse is 0.6825249353588041 dB
immsim value for Right_inverse, Left_inverse is 0.6845571030618441
zlatan ibrahimovic:
PSNR value for Right, Right_inverse is 31.515931261656817 dB
PSNR value for left, left_inverse is 31.431193755917064 dB
PSNR value for Right_inverse, Left_inverse is 31.53356364843933 dB
zlatan ibrahimovic:
immsim value for Right, Right_inverse is 0.6888398758672264 dB
immsim value for Left, Left_inverse is 0.6825249353588041 dB
immsim value for Right_inverse, Left_inverse is 0.6845571030618441
                                                                                                                                .2
                                                                                        تمامی یکیج های مورد استفاده در این سئوال:
: import pandas as pd
  import numpy as np
  from PIL import Image
  import cv2
  from matplotlib import pyplot as plt
                                                                                                                                .a
  img1 = Image.open('P2//grayscale1.png')
  img2 = Image.open('P2//grayscale2.png')
  img1= np.array(img1)
  img1.shape
  (500, 500)
  img2= np.array(img2)
  img2.shape
  (500, 500)
  for i in range(0,len(img2)):
      new = np.zeros(img1.shape)
      new[500-i:] = img2[0:i]
      new[0:500-i] = img2[i:500]
      z = np.absolute(new - img1)
      print('stage :' + str(i))
      plt.figure()
      plt.imshow(z,cmap ='gray',vmin=0,vmax=1)
      plt.show()
                                           0
                                        100
                                        200
```

100

200

300

400

d. عکس msg را به باینری تبدیل کرده و سیس به وسیله هر پیکسل عکس img را کد کرده و تغییرات جزئی در مقدار پیکسل ها میدهیم:

```
msg = cv2.imread('P2//msg.png', 2)
msg = cv2.resize(msg,(1600,1200))
ret, bin_img = cv2.threshold(msg, 127, 255, cv2.THRESH_BINARY)
# converting to its binary form
bw = cv2.threshold(msg, 127, 255, cv2.THRESH_BINARY)
cv2.imshow("Binary", bin_img)
cv2.waitKey(0)
cv2.destroyAllWindows()
bin_img
array([[0, 0, 0, ..., 0, 0, 0],
       [0, 0, 0, ..., 0, 0, 0],
       [0, 0, 0, ..., 0, 0, 0],
       [0, 0, 0, ..., 0, 0, 0],
       [0, 0, 0, ..., 0, 0, 0],
       [0, 0, 0, ..., 0, 0, 0]], dtype=uint8)
main_img = cv2.imread('P2//img.png')
main_img = cv2.cvtColor(main_img, cv2.COLOR_BGR2RGB)
cv2.imshow("img",main_img )
cv2.waitKey(0)
cv2.destroyAllWindows()
```

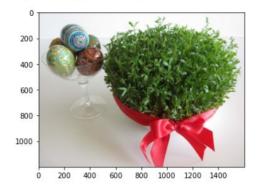
كد كردن عكس img و تغيير مقدار پيكسل ها:

```
img_mid = np.absolute(main_img[:,:,0] - main_img[:,:,2])
img_mid.shape
```

(1200, 1600)

plt.imshow(main img)

<matplotlib.image.AxesImage at 0x184094ea610>



c. ماننده شبیه کد داده شده عمل میکنیم:

```
img_mid = np.absolute(main_img[:,:,0] - main_img[:,:,2])
img_mid.shape
```

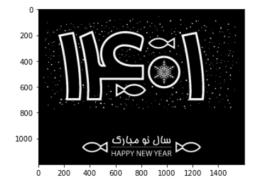
(1200, 1600)

```
img_mid = np.absolute(main_img[:,:,0] - main_img[:,:,2])
img_mid.shape
```

(1200, 1600)

```
new = np.zeros(bin_img.shape)
for i in range(0,1200):
    for j in range(0,1600):|
        if img_mid[i,j] % 2 != 0:
            new[i,j] = 1
        else:
            new[i,j] = 0
plt.imshow(new , cmap ='gray', vmin=0, vmax=1)
```

<matplotlib.image.AxesImage at 0x1feefe64670>



تمامی پکیج های مورد استفاده در این سئوال:

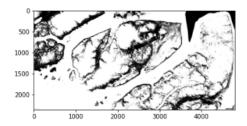
```
import numpy as np
import cv2
import matplotlib.pyplot as plt
import glob
```

a. با استفاده از threshold و ازمون خطا مقداری مناسب برای اینکه بتوانیم تفاوت یخ ها به دست بیاوریم محاسبه میکنیم:

```
mylius_erichsen_land_2000 = cv2.imread('./inputs/P3/mylius_erichsen_land_2000.jpg', 0)
mylius_erichsen_land_2020 = cv2.imread('./inputs/P3/mylius_erichsen_land_2020.jpg', 0)

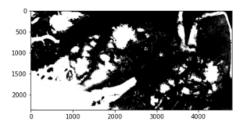
_, mylius_erichsen_land_2000 = cv2.threshold(mylius_erichsen_land_2000, 0, 1, cv2.THRESH_OTSU)
plt.imshow(mylius_erichsen_land_2000, cmap='gray')
```

<matplotlib.image.AxesImage at 0x1d5d8ac7850>



```
_, mylius_erichsen_land_2020 = cv2.threshold(mylius_erichsen_land_2020, 0, 1, cv2.THRESH_OTSU)
plt.imshow(mylius_erichsen_land_2020, cmap='gray')
```

<matplotlib.image.AxesImage at 0x1d5d96f0730>



```
snows, melted = 0, 0
for i in range(mylius_erichsen_land_2000.shape[0]):
    for j in range(mylius_erichsen_land_2000.shape[1]):
        if mylius_erichsen_land_2000[i, j] == 1:
            snows += 1
            if mylius_erichsen_land_2020[i, j] == 0:
                 melted += 1

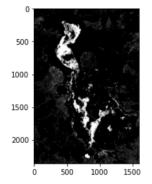
print('Melted Percentage: {} %'.format(round(np.multiply(100, np.divide(melted, snows)), 2)))
```

Melted Percentage: 60.27 %

.b

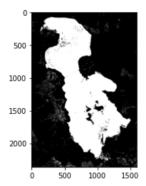
```
lake_urmia_2018 = lake_urmia_2018[:, 450: -550]
lake_urmia_2018 = cv2.inRange(lake_urmia_2018, (50, 108, 50), (120, 255, 255))
_, lake_urmia_2018 = cv2.threshold(lake_urmia_2018, 0, 1, cv2.THRESH_OTSU)
plt.imshow(lake_urmia_2018, cmap='gray')
```

<matplotlib.image.AxesImage at 0x1d5de9f8490>



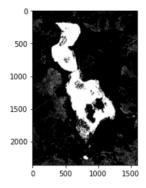
```
lake_urmia_2000 = lake_urmia_2000[:, 450: -550]
lake_urmia_2000 = cv2.inRange(lake_urmia_2000, (0, 60, 90), (100, 255, 255))
_, lake_urmia_2000 = cv2.threshold(lake_urmia_2000, 0, 1, cv2.THRESH_OTSU)
plt.imshow(lake_urmia_2000, cmap='gray')
```

<matplotlib.image.AxesImage at 0x1d5de98dd80>



```
lake_urmia_2020 = lake_urmia_2020[:, 450: -550]
lake_urmia_2020 = cv2.inRange(lake_urmia_2020, (50, 100, 50), (110, 255, 255))
_, lake_urmia_2020 = cv2.threshold(lake_urmia_2020, 0, 1, cv2.THRESH_OTSU)
plt.imshow(lake_urmia_2020, cmap='gray')
```

<matplotlib.image.AxesImage at 0x1d5dea470a0>



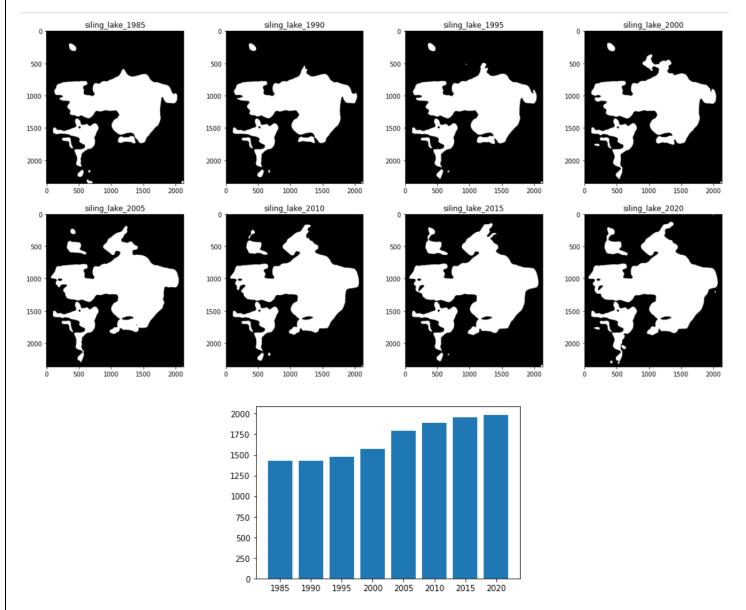
```
scale = 20 # km
pixels = 314 # pixels for 10 km
```

```
area_2000 = calculate_area(water_2000, scale, pixels)
volume_2000 = np.multiply(area_2000, 0.0028)
```

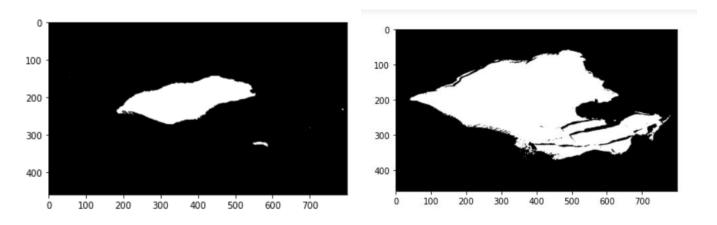
```
area_2018 = calculate_area(water_2018, scale, pixels)
volume_2018 = np.multiply(area_2018, 0.0006)
```

```
print('Volume of water evaporated between 2000 and 2018: \n{} km3'.format(round(np.subtract(volume_2000, volume_2018), 2)))
```

Volume of water evaporated between 2000 and 2018: 13.7 $\mbox{km3}$







Melted Percentage: 75.59 %

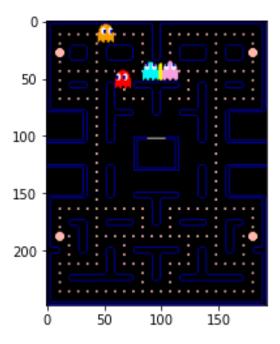
تمامی پکیج های مورد استفاده در این سئوال:

```
import cv2
import numpy as np
import matplotlib.pyplot as plt
import skimage.color
import random
```

a.

```
maze = cv2.imread('inputs/P4/maze.png')[:, :, ::-1]
 fig, ax = plt.subplots()
plt.imshow(maze)
plt.show()
print(maze.shape)
dot = cv2.imread('inputs/P4/dot.png')
print(dot.shape)
gray maze = skimage.color.rgb2gray(maze)
t_start = 0.72
 t_stop = 0.77
binary_start_maze = (gray_maze > t_start)
binary_stop_maze = (gray_maze < t_stop)
binary_maze = np.logical_and(binary_start_maze, binary_stop_maze)</pre>
"move1_right.png",
                                           "move1_up.png",
"move2_left.png",
"move2_right.png",
                                             "move2_up.png"
                                           "move2_down.png"
ghost_names = ["blinky_", "clyde_", "inky_", "pinky_"]
def init_game(maze_img,item_imgs):
             selected_ghost_names = []
             for i in range(len(ghost names)):
                         selected\_ghost\_names.append(ghost\_names[i] + move\_type[random.randint(0, len(move\_type) - 1)])
             # select random points
            x_pos = []
y_pos = []
             for i in range(0, 5):
                          x_idx, y_idx = np.where(binary_maze == True) # list of all the indices with pixel value True
                          rand_idx = np.random.choice(x_idx) # randomly choose any element in the x_idx list
                         x_pos.append(x_idx[rand_idx])
                          y_pos.append(y_idx[rand_idx])
                          # delete selected points to not select them in next iter
                         \label{lineary_maze} binary_maze[x_idx[rand_idx]: x_idx[rand_idx]+8, y_idx[rand_idx]: y_idx[rand_idx] + 8] = False\\ binary_maze[x_idx[rand_idx] - 8: x_idx[rand_idx], y_idx[rand_idx]: y_idx[rand_idx] + 8] = False\\ binary_maze[x_idx[rand_idx] - 8: x_idx[rand_idx], y_idx[rand_idx]: y_idx[rand_idx] + 8] = False\\ binary_maze[x_idx[rand_idx] - 8: x_idx[rand_idx], y_idx[rand_idx]: y_idx[rand_idx] + 8] = False\\ binary_maze[x_idx[rand_idx] - 8: x_idx[rand_idx], y_idx[rand_idx]: y_idx[rand_idx] + 8] = False\\ binary_maze[x_idx[rand_idx] - 8: x_idx[rand_idx], y_idx[rand_idx]: y_idx[rand_idx] + 8] = False\\ binary_maze[x_idx[rand_idx] - 8: x_idx[rand_idx], y_idx[rand_idx]: y_idx[rand_idx] + 8] = False\\ binary_maze[x_idx[rand_idx] - 8: x_idx[rand_idx], y_idx[rand_idx]: y_idx[rand_idx] + 8] = False\\ binary_maze[x_idx[rand_idx] - 8: x_idx[rand_idx], y_idx[rand_idx]: y_idx[rand_idx] + 8] = False\\ binary_maze[x_idx[rand_idx] - 8: x_idx[rand_idx], y_idx[rand_idx]: y_idx[rand_idx] + 8] = False\\ binary_maze[x_idx[rand_idx] - 8: x_idx[rand_idx], y_idx[rand_idx]: y_idx[rand_idx] + 8] = False\\ binary_maze[x_idx[rand_idx] - 8: x_idx[rand_idx] + 8] = False\\ binary_maze[x
                          binary_maze[x_idx[rand_idx]: x_idx[rand_idx] + 8, y_idx[rand_idx] - 8: y_idx[rand_idx]] = False
                          binary_maze[x_idx[rand_idx] - 8: x_idx[rand_idx], y_idx[rand_idx] - 8: y_idx[rand_idx]] = False
            x, y, z = pacman_closed.shape
            x_{lobe} = int(x/2)
            y_{lobe} = int(y/2)
            maze[x\_pos[\theta] - x\_lobe: x\_pos[\theta] + x - x\_lobe, y\_pos[\theta] - y\_lobe: y\_pos[\theta] + y - y\_lobe, :] = pacman\_closed[:, :, :]
            fig, ax = plt.subplots()
            plt.imshow(maze)
            plt.show()
             # set ghosts in selected points
            for i in range(len(selected_ghost_names)):
                          ghost = cv2.imread('inputs/P4/' + selected_ghost_names[i])[:, :, ::-1]
                          x, y, z = ghost.shape
                         x_{lobe} = int(x / 2)
                         y_lobe = int(y / 2)
                          \label{eq:maxes} {\tt maxe[x\_pos[i+1] - x\_lobe: x\_pos[i+1] + x - x\_lobe, y\_pos[i+1] - y\_lobe: y\_pos[i+1] + y - y\_lobe, :] = \\ \backslash {\tt maxe[x\_pos[i+1] - x\_lobe: x\_pos[i+1] + y - y\_lobe, :] = \\ \backslash {\tt maxe[x\_pos[i+1] - x\_lobe: x\_pos[i+1] + y - y\_lobe, :] = \\ \backslash {\tt maxe[x\_pos[i+1] - x\_lobe: x\_pos[i+1] + y - y\_lobe, :] = \\ \backslash {\tt maxe[x\_pos[i+1] - x\_lobe: x\_pos[i+1] + y - y\_lobe, :] = \\ \backslash {\tt maxe[x\_pos[i+1] - x\_lobe: x\_pos[i+1] + y - y\_lobe, :] = \\ \backslash {\tt maxe[x\_pos[i+1] - x\_lobe: x\_pos[i+1] + y - y\_lobe, :] = \\ \backslash {\tt maxe[x\_pos[i+1] - x\_lobe: x\_pos[i+1] + y - y\_lobe, :] = \\ \backslash {\tt maxe[x\_pos[i+1] - x\_lobe: x\_pos[i+1] + y - y\_lobe, :] = \\ \backslash {\tt maxe[x\_pos[i+1] - x\_lobe: x\_pos[i+1] + y - y\_lobe, :] = \\ \backslash {\tt maxe[x\_pos[i+1] - x\_lobe: x\_pos[i+1] + y - y\_lobe, :] = \\ \backslash {\tt maxe[x\_pos[i+1] - x\_lobe: x\_pos[i+1] + y - y\_lobe, :] = \\ \backslash {\tt maxe[x\_pos[i+1] - x\_lobe: x\_pos[i+1] + y - y\_lobe, :] = \\ \backslash {\tt maxe[x\_pos[i+1] - x\_lobe: x\_pos[i+1] + y - y\_lobe, :] = \\ \backslash {\tt maxe[x\_pos[i+1] - x\_lobe: x\_pos[i+1] + y - y\_lobe, :] = \\ \backslash {\tt maxe[x\_pos[i+1] - x\_lobe: x\_pos[i+1] + y - y\_lobe, :] = \\ \backslash {\tt maxe[x\_pos[i+1] - x\_lobe: x\_pos[i+1] + y - y\_lobe, :] = \\ \backslash {\tt maxe[x\_pos[i+1] - x\_lobe: x\_pos[i+1] + y - y\_lobe, :] = \\ \backslash {\tt maxe[x\_pos[i+1] - x\_lobe: x\_pos[i+1] + y - y\_lobe, :] = \\ \backslash {\tt maxe[x\_pos[i+1] - x\_lobe: x\_pos[i+1] + y - y\_lobe, :] = \\ \backslash {\tt maxe[x\_pos[i+1] - x\_lobe: x\_pos[i+1] + y - y\_lobe, :] = \\ \backslash {\tt maxe[x\_pos[i+1] - x\_lobe: x\_pos[i+1] + y - y\_lobe, :] = \\ \backslash {\tt maxe[x\_pos[i+1] - x\_lobe: x\_pos[i+1] + y - y\_lobe, :] = \\ \backslash {\tt maxe[x\_pos[i+1] - x\_lobe: x\_pos[i+1] + y - y\_lobe, :] = \\ \backslash {\tt maxe[x\_pos[i+1] - x\_lobe: x\_pos[i+1] + y - y\_lobe, :] = \\ \backslash {\tt maxe[x\_pos[i+1] - x\_lobe: x\_pos[i+1] + y - y\_lobe, :] = \\ \backslash {\tt maxe[x\_pos[i+1] - x\_lobe: x\_pos[i+1] + y - y\_lobe, :] = \\ \backslash {\tt maxe[x\_pos[i+1] - x\_lobe: x\_pos[i+1] + y - y\_lobe, :] = \\ \backslash {\tt maxe[x\_pos[i+1] - x\_lobe: x\_pos[i+1] + y - y\_lobe, :] = \\ \backslash {\tt maxe[x\_pos[i+1] - x\_lobe: x\_pos[i+1] + y - y\_lobe, :] = \\ \backslash {\tt maxe[x\_pos[i+1] - x\_lobe: x\_pos[i+1] + y - y\_lobe, :] = \\ \backslash {\tt maxe[x\_pos[i+1] - x\_lobe
                                      ghost[:, :, :]
            fig, ax = plt.subplots()
            plt.imshow(maze)
game_img = init_game(binary_maze,ghost_names)
```

خروجي:



.5

a.

بازتاب نور از شی روی retina تصویر میشود و شامل دو نوع است: Cone که حساس به رنگ است و جزئیات ار درک میکند و Rod که سطوح روشنایی را درک میکند و بینایی خود و درک خود از محیط با شرایط مختلف تطبیق دهد.

b.

با دوربین 50MP ابعادش 5800*8700 است و عکس با دوربین 12MP دارای ابعاد 4000*3000 است و f نشان دهنده میزان نوری است که لنز میتواند عبور دهد در نتیجه حجم عکس های Samsung بیشتر است

c.

تبدیل RGB به grayscale به اینصورت است که از سه کانال قرمز، ابی و سبز میانگین میگیریم و تصویر در مقیاس خاکستری مورد نظر به دست می آوریم ، عکس اینکار در صورتی که نسبت ترکیب هرکدام از کانال هار درهر تصویر بدانیم ممکن است ولی به صورت کلی تمامی کانال ها را به صورت یکسان در می آورد که ترکیب درستی از عکس واقعی نیست.

d.

resampling تکنیک دستکاری یک تصویر و تبدیل آن به شکل دیگری است. این دستکاری می تواند به دلایل مختلفی از جمله تغییر وضوح، تغییر جهت، چرخش، تغییر نقاط نمونه برداری و غیره می باشد.

Sub_sampling روشی است که با انتخاب زیر مجموعه ای از داده های اصلی، اندازه داده ها را کاهش می دهد. زیرمجموعه با انتخاب یک پارامتر n مشخص می شود و مشخص می کند که هر nامین نقطه داده باید استخراج شود. هدف این است که یک تصویر بگیرید و ابعاد آن را کاهش دهید تا در نتیجه تصویر کوچکتری داشته باشید.