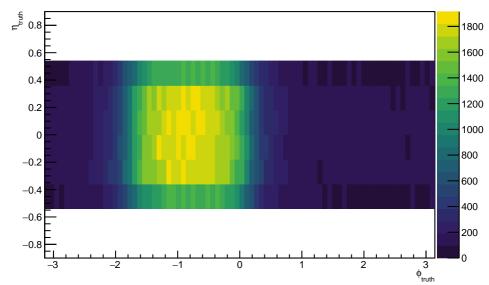
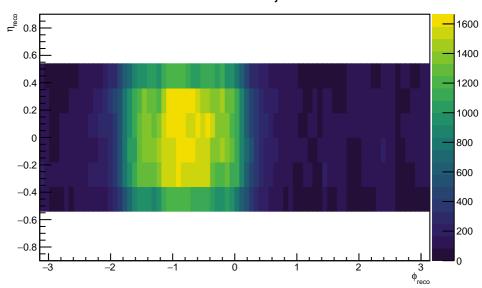
## Generated jets



## Reconstructed jets



## Generated variables for reconstructed jets

