

RAJARATA UNIVERSITY OF SRI LANKA FACULTY OF APPLIED SCIENCES

BSc in Applied Sciences Second Year – Semester I Examination – July/August 2023

No. of the Control of the Control

Time: Three (03) hours

COM 2304 - GRAPHICS AND IMAGE PROCESSING

There are Twenty (20) MCQ questions in part A and Four (04) essay questions in part B

Write the English letter of the most suitable or correct answer for each MCQ question along

Answer the **ALL** questions.

printed on Five (05) pages.

	with the question num	ber.		. 1
•	Calculators are allowe			
		PART	A	
1.	The smallest element A) A pixel	resulting from the discr B) A bit	etization of the image sp C) A byte	pace is called; D) A matrix
2.	Which wave type carr A) Ultraviolet	ies more energy? B) X-rays	C) Gamma rays	D) Microwaves
3.	To map a narrow rang we use, A) Negative Intensity B) Power-law Intensity	Transformation	out image into a wider rate C) Inverse Log Intens D) Identity Intensity	sity Transformation
4.	Which technique is co A) Image segmentation B) Image registration	mmonly used to reduce on	image noise in digital i C) Image filtering D) Image edge detecti	, 4
5.	What does the term "h A) Adjusting image of B) Changing the image C) Converting a color D) Rotating the image	ontrast ge resolution image to grayscale	refer to in digital image	processing?
6.	The transformation that A) Scaling	at is used to alter the siz B) Rotation	e of an object is C) Translation	D) Reflection
7.	Which method is used A) Image restoration B) Image enhancement		res from an image in dig C) Image segmentatio D) Image reconstruction	n

8.	What is the purpose of A) Image smoothing B) Image sharpening	morphological operation	C)	in digital image prod Image scaling Image shape analy		
9.	Which of the following A) Smooth transitions B) Smooth transitions	of gray levels	C)	Sharp transitions o	f gray levels	
10.	Which one of the followallow A) Gaussian Filter B) Averaging Filter	wing filters is nonlinear	C)	Laplacian Filter Median Filter	and the same of th	
11.	Which of the following A) Screen savers	g is not a non-interactiv B) Brochure	e co C)	omputer graphic? Computer game	D) Cartoon	
12.	If the scaling factors va A) Uniform rotation is B) Uniform scaling is	produced	ned	the same value ther C) Scaling cannot D) Rotation cannot	be done	
13.	 What does the term "bit depth" refer to in digital image processing? A) The number of pixels in an image B) The size of the image file in bytes C) The number of bits used to represent each pixel D) The color space of the image 					
14.	Dilation can be used for A) Bridging gaps		C)	Decompression	D) Translation	
15.	What is the purpose of A) Enhancing image of B) Reducing image no	ontrast	C)	graphics? Adding motion blu Minimizing jagged		
16.	Edge detection in imag the image field.	ges is commonly accom	plis	hed by performing		
	A) Multiplication	B) Integration	C)	Differentiation	D) Division	
17.	On raster system, lines A) Lines	are plotted with B) Dots	C)	Pixels	D) Curves	
18	An accurate and efficient raster line-drawing aA) DDA algorithmB) Mid-point algorithm		algorithm is C) Parallel line algorithm D) Bresenham's line algorithm			
19	. What is DPI with responsible A) Dots Per Image B) Dots Per Inch	ect to printers?	inters? C) Digital Picture Image D) Digital Picture Information			
20	A) Scalar and Raster B) Vector and Raster	of Computer Graphics a	C)	Vector and Scalar Cluster and Raster	(20 marks)	

PART B

1. a) In addition to frequency, three (03) basic quantities are used to describe the quality of a chromatic light source. What are they? Explain them briefly.

(06 marks)

b) An uncompressed color image (in RGB color model) has a pixel resolution of 1200×800. Calculate the number of megabytes required to store this image.

(04 marks)

List three types of spatial resolutions. State who use such spatial resolutions or on which purpose they are used.

(03 marks)

d) Suppose that a 3-bit image of size 64×64 pixels has the intensity distribution shown

in the following table.

Input intensity values (r_k)	Frequency (n_k)	
$r_0 = 0$	550	
$r_1 = 1$	1062	
$r_2 = 2$	906	
$r_3 = 3$	586	
$r_4 = 4$	432	
$r_5 = 5$	224	
$r_6 = 6$	152	
$r_7 = 7$	184	

I. Equalize the given intensity distribution using Histogram Equalization. (You may use a table to summarize the calculations)

(05 marks)

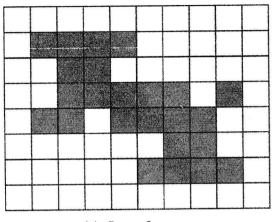
II. Show how many input pixels in each input intensity level are mapped to output intensity levels.

(02 marks)

2. a) There are three types of image enhancement operations, namely; point operations, local operations and global operations. Explain how they work using suitable examples. State image enhancement techniques categorized under each operation type.

(09 marks)

b) Apply "opening" morphological operation $f \circ s = (f \ominus s) \oplus s$ for the binary image depicted in Figure (a) using the structuring element given in Figure (b). Assume that f denotes the image in Figure (a) and s denotes the structuring element shown in Figure (b). Further, the gray pixels represent ON pixels (1) and the white pixels represent OFF pixels (0) for easiness. Show intermediate steps.





(b): Structuring Element

(a): Input Image

(05 marks)

Noises in digital images arise during image acquisition and/or transmission. Name two noise types and briefly explain them. Name suitable filters to remove each type of noise mentioned by you.

(06 marks)

What are the three (03) basic sensor arrangements used in image sensing process? 3. Briefly explain them. (You may use figures in your explanation)

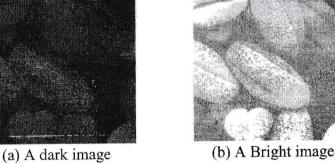
(06 marks)

What is image segmentation? Explain the usage of image segmentation in image analysis and knowledge generation process.

(04 marks)

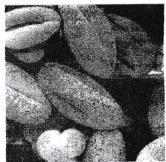
Draw shapes of histograms for following images.







(c) A low-contrast image



(d) A high contrast image

(04 marks)

Generate the output image using geometric mean filter (3×3) on given input image. Use zero padding at the edges of input image.

123	127	128	119	115	130
140	145	148	153	167	172
133	154	183	192	194	191
194	199	207	210	198	195

(06 marks)

- 4. a) What is scan conversion? How is it done? Explain using examples. (05 marks)
 - b) List two (02) application areas of computer graphics. Explain them briefly and clearly mention a real-world example for each application area. (06 marks)
 - c) The DDA Line Algorithm is shown here.

End

```
Procedure LineDDA (x_1, x_n, y_1, y_n; integer)
          d_x, d_y, step, i as integer
          x_{inc}, y_{inc}, x, y as real
d_x = x_n - x_1
d_y = y_n - y_1
          if abs(d_x) > abs(d_y) then
                    step = abs(d_x)
          else
                    step = abs(d_v)
x = x_1
y = y_1
putpixel(round(x), round(y))
x_{inc} = d_x/step
y_{inc} = d_y/step
          for i = 1 to step do
                     x = x + x_{inc}
                     y = y + y_{inc}
                     putpixel(round(x),round(y))
          End for
```

Trace this algorithm for the line with endpoints (3, 3) and (15, 9). Draw the output. (You may use a table to summarize the calculations)

(09 marks)

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