FELIPE TRIANA CASTAÑEDA

(+55) · 310 · 8187426 ♦ ftrianakast@gmail.com

Calle 6B No-9-26 ♦ Madrid, Cundinamarca, Colombia 250030

https://ftrianakast-cedar-14.herokuapp.com/

SUMMARY

Software engineer with good communication and teamwork skills. Enthusiastic for software architecture, data science, functional programming, distributed systems and category theory. As a software engineer, I am available to define and put in operation architectures based in multiple frameworks and programming languages, and as an enthusiastic data scientist i know stadistics, network analysis and machine learning techniques.

INTERESTS

Functional programming (Scala, Haskell).

Distributed systems.

Category theory.

Data science.

Probability and statistics.

EDUCATION

Universidad de los Andes, Bogotá D.C, Colombia

August 2013

BSc in Computer Science

Thesis SkinHealth, a system for autodetection of skin diseases using the Ontology Ontoderm.

Colegio Seminario San Juan Apóstol, Facatativá, Colombia

2008

High School Degree

EXPERIENCE

Crossover for Work

February 2016 - Present

Remote Work

- Software Architect

 Software designer
- · Scala developer using play framework, kafka, slick
- · Technical lead for a platform that measure the performance of software developers across multiple projects
- · Deal with an international and big team.

Prodigious Latin America

March 2015 - Present

Senior Software Engineer

Bogotá D.C — San Francisco

- \cdot AEM developer: components, workflows and OSGi services.
- · Webservice designer and developer over Apache Sling.
- · Backend engineer using Java language.
- · Deal with an international and big team.
- · Worked in three projects as a technical referent: Hewlett Packard, USANA, Renault-Nissan projects.

Aentropico SAS

CTO

May 2014 - December 2014 Bogotá D.C — Río de Janeiro

- · Technical leader and organization representative.
- · Technical architect: solution designer and technical referent.
- · REST API designer.
- · Backend engineer using different programming languages: NodeJS, R and Java.
- · Frontend developer using Javascript(AngularJS Framework), CSS3 (Stylus preprocessor), HTML5 (Jade template engine).
- · Database designer using NoSQL technology (MongoDB).
- · Infrastructure engineer responsible of application deployments (AWS, Docker and Heroku), security (OAuth 2.0) and platform scalability.
- · Requirement engineer. Responsible for defining technological requirements from business requirements.
- · Scrum master. Sprints planning and responsible of delivery dates.

Aentropico SAS

August 2013 - May 2014

Full Stack Developer

Bogotá D.C — Río de Janeiro

- · Architectural designer of a technological platform that provides predictive analytic tools (machine learning) and advanced algorithmic techniques for any kind of business.
- · REST API Designer.
- · Backend engineer using different programming languages: NodeJS, R and Java.
- · Frontend developer using Javascript(AngularJS Framework), CSS3 (Stylus preprocessor), HTML5 (Jade template engine).
- · Database designer using NoSQL technology (MongoDB).
- · Infrastructure engineer responsible for application deployments (AWS, Docker and Heroku), security (OAuth 2.0) and platform scalability.
- · Requirement engineer. Responsible for define technological requirements from business requirements.
- · Scrum master. Sprints planning and responsible of delivery dates.

IBM

August 2012 - December 2012

Technical Analyst

Bogotá D.C

- · Application Integration Engineer responsible of requirement definition in a bank enterprise. The work was guided by a traditional software development methodology with level 5 on CMMI.
- · Integration services implementation using the platform Websphere Message Broker.
- · Implementation of Java adapters for integration of legacy applications.

SoftOne SAS

June 2012 - August 2012

Freelancer Developer

 $Bogot \ D.C$

- · Web service development over the framework JEE for the management of IVR in an assurnce enterprise.
- · Mobile development using the platform J2ME.
- · The works was guided by an agil software methodology (Scrum)

PERSONAL INITIATIVES

Bogotá Lambda

January 2016 - Present

Coorganizer

Bogotá D.C

- · Coorganizer and promoter of a meetup related with functional programming stuff.
- · Speaker in multiple meetups about functional programming concepts using Scala and Haskell.
- · Exercices designer for practicing functional programming concepts using Scala and Haskell.

TECHNICALL SKILLS

Software architecture SOA (REST and SOAP services), DDD, MDD, design patterns

Programming languages Java, Scala, Python, Haskell, Javascript

Libraries Scala

Frameworks and platforms Akka, Spray.io, Play Framework, Spring, JEE, NodeJS, ExpressJS

Frontend AngularJS, BackboneJS, CSS3, HTML5, Jade, Stylus, Grunt, Gulp

Protocols & APIs XML, JSON, SOAP, REST

Databases MySQL, PostgreSQL, MongoDB, Redis, Neo4j

Tools Maven, SBT, Npm, Git, SVN

Commercial platforms AEM 6.0, CQ, Websphere Message Broker

PROJECT MANAGEMENT SKILLS

Methodologies Scrum, XP, TSP.

LANGUAGES

English 90% Spanish Native

ACKNOWLEDGMENTS

Fellowship Quiero Estudiar Uniandes

2009

Universidad de los Andes, Bogotá D.C, Colombia. Awarded for academic excellence and best score on national proofs for accessing

Best High school academic score

2008

Colegio Seminario San Juan Apóstol, Colombia.

Guest Speaker Javascript Conference, Medellín Colombia

October 2013

Guest speaker in the anual conference of Javascript in Colombia. Subject: Visualization explorer, a dance between nodeJS and D3.js

COURSES - CONFERENCES

Coursera, Standford University, United States

April 2016

Machine Learning. This course provides a broad introduction to machine learning, datamining, and statistical pattern recognition. Topics include: (i) Supervised learning (parametric/non-parametric algorithms, support vector machines, kernels, neural networks). (ii) Unsupervised learning (clustering, dimensionality reduction, recommender systems, deep learning). (iii) Best practices in machine learning (bias/variance theory; innovation process in machine learning and AI).

Coursera, École Polytechnique Fédérale de Lausanne, Switzerland

May 2015

Principles of Reactive Programming. Key elements for writing reactive programs in a composable way. Find out how to apply these building blocks in the construction of message-driven systems that are scalable and resilient.

Coursera, École Polytechnique Fédérale de Lausanne, Switzerland

September 2014

Functional Programming Principles in Scala. Introductory and advanced subjects of functional programming using Scala.

edX, Berkeley University, California

September 2010

Artifitial Intelligence. Artifitial Intelligence Principles.