```
/*
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     information
 Abstract:
 Controls the map view and manages the reverse
     geocoder to get the current address.
 */
#import "MapViewController.h"
#import "PlacemarkViewController.h"
@interface MapViewController () <</pre>
    CLLocationManagerDelegate>
@property (nonatomic, weak) IBOutlet MKMapView *
    mapView;
@property (nonatomic, weak) IBOutlet
    UIBarButtonItem *getAddressButton;
@property (nonatomic, strong) CLLocationManager
    *locationManager;
@property (nonatomic, strong) CLGeocoder *
    geocoder;
@property (nonatomic, strong) MKPlacemark *
    placemark;
@end
@implementation MapViewController
- (void)viewDidLoad
```

```
[super viewDidLoad];
    self.locationManager = [[CLLocationManager
        alloc] init];
    self.locationManager.delegate = self;
    // Gets user permission use location while
        the app is in the foreground.
    [self.locationManager
        requestWhenInUseAuthorization];
    self.geocoder = [[CLGeocoder alloc] init];
}
  (void)prepareForSegue:(UIStoryboardSegue *)
    segue sender:(id)sender
{
    if ([segue.identifier
        isEqualToString:@"pushToDetail"])
    {
        // Get the destination view controller
            and set the placemark data that it
            should display.
        PlacemarkViewController *viewController
            = segue.destinationViewController;
        viewController.placemark = self.
            placemark;
    }
}
  (void)mapView:(MKMapView *)mapView
    didUpdateUserLocation:(MKUserLocation *)
    userLocation
{
```

```
// Center the map the first time we get a
    real location change.
static dispatch_once_t centerMapFirstTime;
if ((userLocation.coordinate.latitude != 0.0
    ) && (userLocation.coordinate.longitude
    != 0.0)) {
    dispatch_once(&centerMapFirstTime, ^{
        [self.mapView setCenterCoordinate:
            userLocation.coordinate
            animated:YES];
    });
}
// Lookup the information for the current
    location of the user.
[self.geocoder reverseGeocodeLocation:self.
    mapView.userLocation.location
    completionHandler:^(NSArray *placemarks,
    NSError *error) {
    if ((placemarks != nil) && (placemarks.
        count > 0)) {
        // If the placemark is not nil then
            we have at least one placemark.
            Typically there will only be
            one.
        self.placemark = placemarks[0];
        // we have received our current
            location, so enable the "Get
            Current Address" button
        self.getAddressButton.enabled = YES;
    ን
    else {
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// Handle the nil case if necessary.
        }
    }];
}
 (void)mapView:(MKMapView *)mapView
    didFailToLocateUserWithError:(NSError *)
    error {
    self.getAddressButton.enabled = NO;
    if (!self.presentedViewController) {
        NSString *message = nil;
        if (error.code ==
            kCLErrorLocationUnknown) {
            // If you receive this error while
                using the iOS Simulator,
                location simulatiion may not be
                on. Choose a location from the
                Debug > Simulate Location menu
                in Xcode.
            message = @"Your location could not
                be determined.";
        }
        else {
            message = error.localizedDescription
        }
        UIAlertController *alert =
            [UIAlertController
            alertControllerWithTitle: "Error"
```

message:message

```
preferredStyle:
                                  UIAlertControll
                                  erStyleAlert];
        [alert addAction:[UIAlertAction
            actionWithTitle: 0"OK"
                                  style:
                                  UIAlertActionSt
                                  yleDefault
                                  handler:nil]];
        [self presentViewController:alert
            animated:YES completion:nil];
    }
}
 (void)locationManager:(CLLocationManager *)
    manager didChangeAuthorizationStatus:
    (CLAuthorizationStatus) status {
    if (status ==
        kCLAuthorizationStatusRestricted ||
        status == kCLAuthorizationStatusDenied)
        UIAlertController *alert =
            [UIAlertController
            alertControllerWithTitle: @"Location
            Disabled"
                                  message:@"Pleas
                                  e enable
                                  location
                                  services in the
                                  Settings app."
```

```
preferredStyle:
                                  UIAlertControll
                                  erStyleAlert];
        [alert addAction:[UIAlertAction
            actionWithTitle: 0"OK"
                                  style:
                                  UIAlertActionSt
                                  yleDefault
                                  handler:nil]];
        [self presentViewController:alert
            animated:YES completion:nil];
    }
    else if (status ==
        kCLAuthorizationStatusAuthorizedWhenInUs
        e) {
        // This will implicitly try to get the
            user's location, so this can't be
            set
        // until we know the user granted this
            app location access
        self.mapView.showsUserLocation = YES;
    }
}
@end
```