CSL reference

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1 Introduction

This is reference material for CSL. The Lisp identifiers mentioned here are the ones that are initially present in a raw CSL image. Some proportion of them are not really intended to be used by end-users but are merely the internal components of some feature.

2 Command-line options

The items shown here are the ones that are recognized on the CSL command line. In general an option that requires an argument can be written as either -x yyy or as -xyyy. Arguments should be case insensitive.

2.1 --

If the application is run in console mode then its standard output could be redirected to a file using shell facilities. But the -- directive (followed by a file name) redirects output within the Lisp rather than outside it. If this is done a very limited capability for sending progress or status reports to stderr (or the title-bar when running in windowed mode) remains via the report!-right function.

The -w option may frequently make sense in such cases, but if that is not used and the system tries to run in a window it will create it starting off minimised.

2.2 --help

It is probably obvious what this option does! Note that on Windows the application was linked as a windows binary so it carefully creates a console to display the help text in, and organizes a delay to give people a chance to read it.

2.3 --my-path

At some time I had felt the need for this option, but I now forget what I expected to use it for! It leads the executable to display the fully rooted name of the directory it was in and then terminate. It may be useful in some script?

2.4 --texmacs

If CSL/Reduce is launched from texmacs this command-line flag should be used to arrange that the texmacs flag is set in lispsystem!*, and the code may then do special things.

2.5 -a

-a is a curious option, not intended for general or casual use. If given it causes the (batchp) function to return the opposite result from normal! Without "attfamily -a" (batchp) returns T either if at least one file was specified on the command line, or if the standard input is "not a tty" (under some operating systems this makes sense – for instance the standard input might not be a "tty" if it is provided via file redirection). Otherwise (ie primary input is directly from a keyboard) (batchp) returns nil. Sometimes this judgement about how "batch" the current run is will be wrong or unhelpful, so -a allows the user to coax the system into better behaviour. I hope that this is never used!

2.6 -b

-b tells the system to avoid any attempt to recolour prompts and input text. It will mainly be needed on X terminals that have been set up so that they use colours that make the defaults here unhelpful. Specifically white-on-black and so on. -b can be followed by colour specifications to make things yet more specific. It is supposed to be the idea that three colours can be specified after it for output, input and prompts, with the letters KRGYbMCW standing for black, Red, Green, Yellow, blue, Magenta, Cyan and White. This may not fully work yet!

2.7 -c

Displays a notice relating to the authorship of CSL. Note that this is an authorship statement not a Copyright notice, because if any (L)GPL code is involved that would place requirements on what was displayed in a Copyright Notice.

2.8 -d

A command line entry -Dname=value or -D name=value sets the value of the named lisp variable to the value (as a string). Note that the value set is a *string* so if you wish to retrieve it and use it as a symbold or number within your code you will have to perform some conversion.

2.9 -e

A "spare" option used from time to time to activate experiments within CSL.

2.10 -f

At one stage CSL could run as a socket server, and -f portnumber activated that mode. -f- used a default port, 1206 (a number inspired by an account number on Titan that I used in the 1960s). The code that supports this may be a useful foundation to others who want to make a network service out of this code-base, but is currently disabled.

2.11 -g

In line with the implication of this option for C compilers, this enables a debugging mode. It sets a lisp variable !*backtrace and arranges that all backtraces are displayed notwithstanding use of *errorset.

2.12 -h

This option is a left-over. When the X-windows version of the code first started to use Xft it viewed that as optional and could allow a build even when it was not available. And then even if Xft was detected and liable to be used by default it provided this option to disable its use. The remnants of the switch that disabled use of Xft (relating to fonts living on the Host or the Server) used this switch, but it now has no effect.

2.13 -i

CSL and Reduce use image files to keep both initial heap images and "fasl" loadable modules. By default if the executable launched has some name, say xxx, then an image file xxx.img is used. But to support greater generality —i introduces a new image, —i—indicates the default one and a sequence of such directives list image files that are searched in the order given. These are read-only. The similar option —o equally introduces image files that are scanned for input, but that can also be used for output. Normally there would only be one—o directive.

2.14 - j

Follow this directive with a file-name, and a record of all the files read during the Lisp run will be dumped there with a view that it can be included in a Makefile to document dependencies.

2.15 -k

-K nnn sets the size of heap to be used. If it is given then that much memory will be allocated and the heap will never expand. Without this option a default amount is used, and (on many machines) it will grow if space seems tight.

The extended version of this option is -K nnn/ss and then ss is the number of "CSL pages" to be allocated to the Lisp stack. The default value (which is 1) should suffice for almost all users, and it should be noted that the C stack is separate from and independent of this one and it too could overflow.

A suffix K, M or G on the number indicates units of kilobytes, megabytes or gigabytes, with megabytes being the default. So -K200M might represent typical usage for common-sized computations. In general CSL will automatically expand its heap, and so it should normally never be necessary to use this option.

2.16 -1

This is to send a copy of the standard output to a named log file. It is very much as if the Lisp function (spool ''logfile'') had been invoked at the start of the run.

2.17 -m

Memory trace mode. An option that represents an experiment from the past, and no longer reliably in use. It make it possible to force an exception at stages whene reference to a specified part of memory was made and that could be useful for some low level debugging. It is not supported at present.

2.18 -n

Normally when the system is started it will run a "restart function" as indicated in its heap image. There can be cases where a heap image has been created in a bad way such that the saved restart function always fails abruptly, and hence working out what was wrong becomes hard. In such cases it may be useful to give the -n option that forces CSL to ignore any startup function and merely always begin in a minimal Lisp-style read-eval-print loop. This is intended for experts to do disaster recovery and diagnosis of damaged image files.

2.19 - 0

See -i. This specifies an image file used for output via faslout and reserve.

2.20 -p

If a suitable profile option gets implemented one day this will activate it, but for now it has no effect.

2.21 -q

This option sets !*echo to nil and switches off garbage collector messages to give a slightly quieter run.

2.22 -r

The random-number generator in CSL is normally initialised to a value based on the time of day and is hence not reproducible from run to run. In many cases that behavious is desirable, but for debugging it can be useful to force a seed. The directive -r nnn,mmm sets the seed to up to 64 bits taken from the values nnn and mmm. The second value if optional, and specifying -r0 explicitly asks for the non-reproducible behaviour (I hope). Note that the main Reduce-level random number source is coded at a higher level and does not get reset this way – this is the lower level CSL generator.

2.23 -s

Sets the Lisp variable !*plap and hence the compiler generates an assembly listing.

2.24 -t

-t name reports the time-stamp on the named module, and then exits. This is for use in perl scripts and the like, and is needed because the stamps on modules within an image or library file are not otherwise instantly available.

Note that especially on windowed systems it may be necessary to use this with -- filename since the information generated here goes to the default output, which in some cases is just the screen.

2.25 -u

See -d, but this forcibly undefines a symbol. There are probably very very few cases where it is useful since I do not have a large number of system-specific predefined names.

2.26 - v

An option to make things mildly more verbose. It displays more of a banner at startup and switches garbage collection messages on.

2.27 - w

On a typical system if the system is launched it creates a new window and uses its own windowed intarface in that. If it is run such that at startup the standard input or output are associated with a file or pipe, or under X the variable DISPLAY is not set it will try to start up in console mode. The flag -w indicates that the system should run in console more regadless, while -w+ attempts a window even if that seems doomed to failure. When running the system to obey a script it will often make sense to use the -w option. Note that on Windows the system is provided as two separate (but almost identical) binaries. For example the file csl.exe is linked in windows mode. A result is that if launched from the command line it detaches from its console, and if launched by double-clicking it does not create a console. It is in fact very ugly when double clicking on an application causes an unwanted console window to appear. In contrast csl.com is a console mode version of just the same program, so when launched from a command line it can communicate with the console in the ordinary expected manner.

2.28 - x

-x is an option intended for use only by system support experts – it disables trapping if segment violations by errorset and so makes it easier to track down low level disasters – maybe! This can be valuable when running under a debugger since if the code traps signals in its usual way and tries to recover it can make it a lot harder to find out just what was going wrong.

2.29 - y

-y sets the variable !*hankaku, which causes the lisp reader convert a Zenkaku code to Hankaku one when read. I leave this option decoded on the command line even if the Kanji support code is not otherwise compiled into CSL just so I can reduce conditional compilation. This was part of the Internationalisation effort for CSL bu this is no longer supported.

2.30 - z

When bootstrapping it is necessary to start up the system for one initial time without the benefit of any image file at all. The option -z makes this happen, so when it is specified the system starts up with a minimal environment and only those capabilities that are present in the CSL kernel. It will normally

make sense to start loading some basic Lisp definitions rather rapidly. The files compat.lsp, extras.lsp and compiler.lsp have Lisp source for the main things I use, and once they are loaded the Lisp compiler can be used to compile itself.

3 Predefined variables

3.1 !!fleps1

There is a function safe!-fp!-plus that performs floating point arithmetic but guarantees never to raise an exception. This value was at one stage related to when small values created there got truncated to zero, but the current code does not use the Lisp variable at all and instead does things based on the bitwise representation of the numbers.

3.2 !!fleps1

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3.3 !\$eof!\$

The value of this variable is a special "character" used to denote an end-offile condition.

3.4 !\$eof!\$

The value of this variable is a pseudo-character returned from various read functions to signal end-of-file.

3.5 !\$eol!\$

The value of this variable is an end-of-line character.

3.6 !\$eol!\$

The value of this variable is an end-of-line character.

3.7 !*plap

3.8 !*applyhook!*

If this is set it might be supposed to be the name of a function used by the interpreter as a callbackm but at presnet it does not actually do anything!

3.9 !*break!-loop!*

If the value of this is a symbol that is defined as a function of one argument then it is called during the processing on an error. This has not been used in anger and so its whole status may be dubious!

3.10 !*carcheckflag

In general CSL arranges that every car or cdr access is checked for validity. Once upon a time setting this variable to nil turned such checks off in the hope of gaining a little speed. But it no longer does that. It may have a minor effect on array access primitives.

3.11 !*comp

When set each function is compiled (into bytecodes) as it gets defined.

3.12 !*debug!-io!*

An I/O channel intended to be used for diagnostic interactions.

3.13 !*echo

When this is non-nil characters that are read from an input file are echoed to the standard output. This gives a more comlete transcript in a log file, but can sometimes amount to over-verbose output.

3.14 !*error!-messages!*

Has the value nil and does not do anything!

3.15 !*error!-output!*

An I/O channel intended for diagnostic output.

3.16 !*evalhook!*

See !*applyhool!*. This also does not do anything at present.

3.17 !*gc!-hook!*

If this is set to have as its value that is a function of one argument then that function is called with nil on every minor entry to the garbage collection, and with argument t at the end of a "genuine" full garbage collection.

3.18 !*hankaku

This was concerned with internationalisation to support a Japanese locale but has not been activated for some while.

3.19 !*loop!-print!*

Probably not used at present.

3.20 !*lower

Not yet written

3.21 !*macroexpand!-hook!*

Not yet written

3.22 !*math!-output!*

Not yet written

3.23 !*native_code

Not yet written

3.24 !*notailcall

Not yet written

3.25 !*package!*

Not yet written

3.26 !*pgwd

Not yet written

3.27 !*pretty!-symmetric

3.28 !*prinl!-fn!*

Not yet written

3.29 !*prinl!-index!*

Not yet written

3.30 !*prinl!-visited!-nodes!*

Not yet written

3.31 !*print!-array!*

Not yet written

3.32 !*print!-length!*

Not yet written

3.33 !*print!-level!*

Not yet written

3.34 !*pwrds

Not yet written

3.35 !*query!-io!*

Not yet written

3.36 !*quotes

Not yet written

3.37 !*raise

Not yet written

3.38 !*redefmsg

Not yet written

3.39 !*resources!*

3.40 !*savedef

Not yet written

3.41 !*spool!-output!*

Not yet written

3.42 !*standard!-input!*

Not yet written

3.43 !*standard!-output!*

Not yet written

3.44 !*terminal!-io!*

Not yet written

3.45 !*trace!-output!*

Not yet written

3.46 !@cslbase

Not yet written

3.47 blank

The value of this variable is an space or blank character. This might otherwise be written as "! ".

3.48 bn

Not yet written

3.49 bufferi

Not yet written

3.50 buffero

Not yet written

3.51 common!-lisp!-mode

3.52 crbuf!*

Not yet written

3.53 emsg!*

Not yet written

3.54 eof!*

Not yet written

3.55 esc!*

The value of this variable is the character "escape". As a non-printing character use of this is to be viewed as delicate.

3.56 indblanks

Not yet written

3.57 indentlevel

Not yet written

3.58 initialblanks

Not yet written

3.59 lispsystem!*

Not yet written

3.60 lmar

Not yet written

3.61 load!-source

Not yet written

3.62 nil

Not yet written

3.63 ofl!*

3.64 pendingrpars

Not yet written

3.65 program!*

Not yet written

3.66 rmar

Not yet written

3.67 rparcount

Not yet written

3.68 s!:gensym!-serial

Not yet written

3.69 stack

Not yet written

3.70 t

Not yet written

3.71 tab

The value of this variable is a tab character.

3.72 thin!*

Not yet written

3.73 ttype!*

Not yet written

/*!! lispsys [03] Items that can appear in lispsystem!*

There is a global variable called lispsystem!* whose value is reset in the process of CSL starting up. An effect of this is that if the user changes its value those changes do not survice a preserving and re-loading a heap image: this is deliberate since the heap image may be re-loaded on a different instance of CSL possibly on a quite different computer of with a different configuration. The value of lispsystem!* is a list of items, where each item is either an atomic tag of a pair whose first component is a key. In general

it would be unwise to rely on exactly what information is present without review of the code that sets it up. The information may be of interest to anybody but some tags and keys are reflections of experiments rather than fullt stable facilities.

4 Items that can appear in lispsystem!*

4.1 (c!-code . count)

This will be present if code has been optimised into C through the source files u01.c to u60.c, and in that case the value tells you how many functions have been optimised in this manner.

4.2 common!-lisp

For a project some while ago a limited Common Lisp compatibility mode was being developed, and this tag indicated that it was active. In that case all entries are in upper case and the variable is called *FEATURES* rather than lispsystem!*. But note that this Lisp has never even aspired to be a full Common Lisp, since its author considers Common Lisp to have been a sad mistake that must bear significant responsibility for the fact that interest in Lisp has faded dramatically since its introduction.

4.3 (compiler!-command . command)

The value associated with this key is a string that was used to compile the files of C code making up CSL. It should contain directives to set up search paths and predefined symbols. It is intended to be used in an experiment that generates C code synamically, uses a command based on this string to compile it and then dynamically links the resulting code in with the running system.

4.4 csl

A simple tag intended to indicate that this Lisp system is CSL and not any other. This can of course only work properly if all other Lisp systems agree not to set this tag! In the context of Reduce I note that the PSL Lisp system sets a tag psl on lispsystem!* and the realistic use of this is to discriminate between CSL and PSL hosted copies of Reduce.

4.5 debug

If CSL was compiled with debugging options this is present, and one can imagine various bits of code being more cautious or more verbose if it is detected.

4.6 (executable . name)

The value is the fully rooted name of the executable file that was launched.

4.7 fox

Used to be present if the FOX GUI toolkit was detected and incorporated as part of CSL, but now probably never used!

4.8 (linker . type)

Intended for use in association with compiler!-command, the value is win32 on Windows, x86_64 on 64-bit Linux and other things on other systems, as detected using the program objtype.c.

4.9 (name . name)

Some indication of the platform. For instance on one system I use it is linux-gnu:x86_64 and on anther it is just win32.

4.10 (native . tag)

One of the many experiments within CSL that were active at one stage but are not current involved compilation directly into machine code. The strong desire to ensure that image files could be used on a cross-platform basis led to saved compiled code being tagged with a numeric ''native code tag'', and this key/value pair identified the value to be used on the current machine.

4.11 (opsys . operating-system)

Some crude indication of the host operating system.

4.12 pipes

In the earlier days of CSL there were computers where pipes were not supported, so this tag notes when they are present and hance the facility to create sub-tasks through them can be used.

4.13 record_get

An an extension to the CSL profiling scheme it it possible to compile a special version that tracks and counts each use of property-list access functions. This can be useful because there are ways to give special treatment to a small number of flags and a small number of properties. The special-case flage end up stored as a bitmap in the symbol-header so avoid need for property-list searching. But of course recording this extra information slows things down. This tag notes when the slow version is in use. It might be used to trigger a display of statistics at the end of a calculation.

4.14 reduce

This is intended to report if the initial heap image is for Reduce rather than merely for Lisp.

4.15 (shortname . name)

Gives the short name of the current executable, without its full path.

4.16 showmath

If the ''showmath'' capability has been compiled into CSL this will be present so that Lisp code can know it is reasonable to try to use it.

4.17 sixty!-four

Present if the Lisp was compiled for a 64-bit computer.

4.18 termed

Present if a cursor-addressable console was detected.

4.19 texmacs

Present if the system was launched with the --texmacs flag. The intent is that this should only be done when it has been launched with texmacs as a front-end.

4.20 (version . ver)

The CSL version number.

4.21 win32

Present on Windows platforms, both the 32 and 64-bit variants!

4.22 windowed

Present if CSL is running in its own window rather than in console mode.

5 Flags and Properties

Most of tags here are probably not much use to end-users, but I am noting them as a matter of completeness.

5.1 lose

If a name is flagged as ttfamily lose then a subsequent attempt to define or redefine it will be ignored.

5.2 s!:ppchar and s!:ppformat

These are used in the prettyprint code found in extras.red. A name is given a property s!:ppformat if in prettyprinted display its first few arguments should appear on the same line as it if at all possible. The s!:ppchar property is used to make the display of bracket characters a little more tide in the source code.

5.3 switch

In the Reduce parser some names are ''switches'', and then directives such as on xxx and off xx have the effect of setting or clearing the value of a variable !*xxx. This is managed by setting the switch flag om xxx. CSL sets some things as switches ready for when they may be used by the Reduce parser.

5.4 ! \sim magic!-internal!-symbol! \sim

CSL does not have a clear representation for functions that is separated from the representation of an identifier, and so when you ask to get the value of a raw function you get an identifier (probably a gensym) and this tag is used to link such values with the symbols they were originally extracted from.

6 Functions and Special Forms

Each line here shows a name and then one of the words expr, fexpr or macro. In some cases there can also be special treatment of functions by the compiler so that they get compiled in-line.

6.1 abs expr

Not yet written

6.2 acons expr

Not yet written

6.3 acos expr

Not yet written

6.4 acosd expr

Not yet written

6.5 acosh expr

Not yet written

6.6 acot expr

Not yet written

6.7 acotd expr

Not yet written

6.8 acoth expr

Not yet written

6.9 acsc expr

Not yet written

6.10 acscd expr

- 6.11 acsch expr
- 6.12 add1 expr
- 6.13 and fexpr
- 6.14 append expr
- 6.15 apply expr
- 6.16 apply0 expr
- 6.17 apply1 expr
- 6.18 apply2 expr
- 6.19 apply3 expr
- 6.20 asec expr
- 6.21 asecd expr
- 6.22 asech expr

- 6.23 ash expr
- Not yet written
- 6.24 ash1 expr
- Not yet written
- 6.25 asin expr
- Not yet written
- 6.26 asind expr
- Not yet written
- 6.27 asinh expr
- Not yet written
- 6.28 assoc expr
- Not yet written
- **6.29** assoc!*!* expr
- Not yet written
- 6.30 atan expr
- Not yet written
- 6.31 atan2 expr
- Not yet written
- 6.32 atan2d expr
- Not yet written
- 6.33 atand expr
- Not yet written
- 6.34 atanh expr
- Not yet written

6.35 atom expr

Not yet written

6.36 atsoc expr

Not yet written

6.37 batchp expr

Not yet written

6.38 binary_close_input expr

Not yet written

6.39 binary_close_output expr

Not yet written

6.40 binary_open_input expr

Not yet written

6.41 binary_open_output expr

Not yet written

6.42 binary_prin1 expr

Not yet written

6.43 binary_prin2 expr

Not yet written

6.44 binary_prin3 expr

Not yet written

6.45 binary_prinbyte expr

Not yet written

6.46 binary_princ expr

- 6.47 binary_prinfloat expr Not yet written
- 6.48 binary_read2 expr
- 6.49 binary_read3 expr
- 6.50 binary_read4 expr
- 6.51 binary_readbyte expr
- 6.52 binary_readfloat expr Not yet written
- $\begin{tabular}{ll} \bf 6.53 & \tt binary_select_input \ expr \\ \\ \tt Not \ yet \ written \\ \end{tabular}$
- 6.54 binary_terpri expr

 Not yet written
- 6.55 binopen expr
- 6.56 boundp expr
- 6.57 bps!-getv expr
- 6.58 bps!-putv expr

- 6.59 bps!-upbv expr
- 6.60 bpsp expr
- 6.61 break!-loop expr
- 6.62 byte!-getv expr
 Not yet written
- 6.63 bytecounts expr
- 6.64 c_out expr
- 6.65 caaaar expr see caar.
- 6.66 caaadr expr
- 6.67 caaadr expr
- 6.68 caaar expr
- 6.69 caaddr expr
- 6.70 caadr expr see caar.

6.71 caar ...cddddr expr

Names that start with c, then have a sequence of a or ds and finally r provide shorthand functions for chains of uses of car and cdr. Thus for instance (cadar x) has the same meaning as (car (cdr (car x))).

6.72 cadaar expr

6.73 cadadr expr

6.74 cadar expr

6.75 caddar expr

6.76 cadddr expr see caar and fourth.

6.77 caddr expr see caar and third.

6.78 cadr expr see caar and second.

6.79 car expr

For a non-empty list the function car will return the first element. For a dotted pair (created using cons) it extracts the first component. This is the fundamental low-level data structure access function in Lisp. See cdr for the function that returns the tail or a list or the second component of a dotted pair. In CSL any attempt to tape car of an atom should be detected and will be treated as an error. If CSL had been compiled in Common Lisp mode (which is now not probable) a special exemption would apply and car and cdr of the empty lisp nil would be nil.

6.80 Special Forms

This function behaves like car except that if its argument is atomic then the argument is returned unaltered rather than that case being treated as an error.

6.81 carcheck expr

Not yet written

6.82 catch fexpr

Not yet written

6.83 cbrt expr

Not yet written

6.84 cdaaar expr

see caar.

6.85 cdaadr expr

see caar.

6.86 cdaar expr

see caar.

6.87 cdadar expr

see caar.

6.88 cdaddr expr

see caar.

6.89 cdadr expr

see caar.

6.90 cdar expr

see caar.

- 6.91 cddaar expr
- 6.92 cddadr expr
- 6.93 cddar expr see caar.
- 6.94 cdddar expr
- 6.95 cddddr expr see caar.
- 6.96 cdddr expr
- 6.97 cddr expr
- 6.98 cdr expr
- 6.99 ceiling expr
- 6.100 char!-code expr
- 6.101 char!-downcase expr
- 6.102 char!-upcase expr

6.103 chdir expr

Not yet written

6.104 check!-c!-code expr

Not yet written

6.105 checkpoint expr

Not yet written

6.106 cl!-equal expr

Not yet written

6.107 close expr

Not yet written

6.108 close!-library expr

Not yet written

6.109 clrhash expr

Not yet written

6.110 code!-char expr

Not yet written

6.111 codep expr

Not yet written

6.112 compile expr

Not yet written

6.113 compile!-all expr

Not yet written

6.114 compress expr

6.115 cond fexpr

Not yet written

6.116 cons expr

Not yet written

6.117 consp expr

Not yet written

6.118 constantp expr

Not yet written

6.119 contained expr

Not yet written

6.120 convert!-to!-evector expr

Not yet written

6.121 copy expr

Not yet written

6.122 copy!-module expr

Not yet written

6.123 copy!-native expr

Not yet written

6.124 cos expr

Not yet written

6.125 cosd expr

Not yet written

6.126 cosh expr

6.127 cot expr

Not yet written

6.128 cotd expr

Not yet written

6.129 coth expr

Not yet written

6.130 create!-directory expr

Not yet written

6.131 csc expr

Not yet written

6.132 cscd expr

Not yet written

6.133 csch expr

Not yet written

6.134 date expr

Not yet written

6.135 dated!-name expr

Not yet written

6.136 datelessp expr

Not yet written

6.137 datestamp expr

Not yet written

6.138 de fexpr

6.139 define!-in!-module expr

Not yet written

6.140 deflist expr

Not yet written

6.141 deleq expr

Not yet written

6.142 delete expr

Not yet written

6.143 delete!-file expr

Not yet written

6.144 delete!-module expr

Not yet written

6.145 difference expr

Not yet written

6.146 digit expr

Not yet written

6.147 directoryp expr

Not yet written

6.148 divide expr

Not yet written

6.149 dm fexpr

Not yet written

6.150 do macro

6.151 do!* macro

Not yet written

6.152 dolist macro

Not yet written

6.153 dotimes macro

Not yet written

6.154 double!-execute expr

Not yet written

6.155 egetv expr

Not yet written

6.156 eject expr

Not yet written

6.157 enable!-backtrace expr

Not yet written

6.158 enable!-errorset expr

Not yet written

6.159 encapsulatedp expr

Not yet written

6.160 endp expr

Not yet written

6.161 eputv expr

Not yet written

6.162 eq expr

6.163 eq!-safe expr

Not yet written

6.164 eqcar expr

Not yet written

6.165 eql expr

Not yet written

6.166 eqlhash expr

Not yet written

6.167 eqn expr

Not yet written

6.168 equal expr

Not yet written

6.169 equalcar expr

Not yet written

6.170 equalp expr

Not yet written

6.171 error expr

Not yet written

6.172 error1 expr

Not yet written

6.173 errorset expr

Not yet written

6.174 eupbv expr

6.175 eval expr

Not yet written

6.176 eval!-when fexpr

Not yet written

6.177 evectorp expr

Not yet written

6.178 evenp expr

Not yet written

6.179 evlis expr

Not yet written

6.180 exp expr

Not yet written

6.181 expand expr

Not yet written

6.182 explode expr

Not yet written

6.183 explode2 expr

Not yet written

6.184 explode21c expr

Not yet written

6.185 explode2lcn expr

Not yet written

6.186 explode2n expr

6.187 explode2uc expr

Not yet written

6.188 explode2ucn expr

Not yet written

6.189 explodebinary expr

Not yet written

6.190 explodec expr

Not yet written

6.191 explodecn expr

Not yet written

6.192 explodehex expr

Not yet written

6.193 exploden expr

Not yet written

6.194 explodeoctal expr

Not yet written

6.195 expt expr

Not yet written

6.196 faslout expr

Not yet written

6.197 fetch!-url expr

Not yet written

6.198 fgetv32 expr

6.199 fgetv64 expr

Not yet written

6.200 file!-length expr

Not yet written

6.201 file!-readablep expr

Not yet written

6.202 file!-writeablep expr

Not yet written

6.203 filedate expr

Not yet written

6.204 filep expr

Not yet written

6.205 fix expr

Not yet written

6.206 fixp expr

Not yet written

6.207 flag expr

Not yet written

6.208 flagp expr

Not yet written

6.209 flagp!*!* expr

Not yet written

6.210 flagpcar expr

6.211 float expr

Not yet written

6.212 floatp expr

Not yet written

6.213 floor expr

Not yet written

6.214 fluid expr

Not yet written

6.215 fluidp expr

Not yet written

6.216 flush expr

Not yet written

6.217 format macro

Not yet written

6.218 fp!-evaluate expr

Not yet written

6.219 fputv32 expr

Not yet written

6.220 fputv64 expr

Not yet written

6.221 frexp expr

Not yet written

6.222 funcall expr

6.223 funcall!* expr

Not yet written

6.224 function fexpr

Not yet written

6.225 gcdn expr

Not yet written

6.226 gctime expr

Not yet written

6.227 gensym expr

Not yet written

6.228 gensym1 expr

Not yet written

6.229 gensym2 expr

Not yet written

6.230 gensymp expr

Not yet written

6.231 geq expr

Not yet written

6.232 get expr

Not yet written

6.233 get!* expr

Not yet written

6.234 get!-current!-directory expr

 $6.235 \quad \texttt{get!-lisp!-directory expr}$

Not yet written

6.236 getd expr

Not yet written

6.237 getenv expr

Not yet written

6.238 gethash expr

Not yet written

6.239 getv expr

Not yet written

6.240 getv16 expr

Not yet written

6.241 getv32 expr

Not yet written

6.242 getv8 expr

Not yet written

6.243 global expr

Not yet written

6.244 globalp expr

Not yet written

6.245 go fexpr

Not yet written

6.246 greaterp expr

6.247 hash!-table!-p expr

Not yet written

6.248 hashcontents expr

Not yet written

6.249 hashtagged!-name expr

Not yet written

6.250 hypot expr

Not yet written

6.251 iadd1 expr

Not yet written

6.252 idapply expr

Not yet written

6.253 idifference expr

Not yet written

6.254 idp expr

Not yet written

6.255 iequal expr

Not yet written

6.256 if fexpr

Not yet written

6.257 igeq expr

Not yet written

6.258 igreaterp expr

6.259 ileq expr

Not yet written

6.260 ilessp expr

Not yet written

6.261 ilogand expr

Not yet written

6.262 ilogor expr

Not yet written

6.263 ilogxor expr

Not yet written

6.264 imax expr

Not yet written

6.265 imin expr

Not yet written

6.266 iminus expr

Not yet written

6.267 iminusp expr

Not yet written

6.268 indirect expr

Not yet written

6.269 inorm expr

Not yet written

6.270 input!-libraries fexpr

6.271 instate!-c!-code expr

Not yet written

6.272 integerp expr

Not yet written

6.273 internal!-open expr

Not yet written

6.274 intern expr

Not yet written

6.275 intersection expr

Not yet written

6.276 ionep expr

Not yet written

6.277 iplus expr

Not yet written

6.278 iplus2 expr

Not yet written

6.279 iquotient expr

Not yet written

6.280 iremainder expr

Not yet written

6.281 irightshift expr

Not yet written

6.282 is!-console expr

6.283 isub1 expr

Not yet written

6.284 itimes expr

Not yet written

6.285 itimes2 expr

Not yet written

6.286 izerop expr

Not yet written

6.287 last expr

Not yet written

6.288 lastcar expr

Not yet written

6.289 lastpair expr

Not yet written

6.290 lcmn expr

Not yet written

6.291 length expr

Not yet written

6.292 lengthc expr

Not yet written

6.293 leq expr

Not yet written

6.294 lessp expr

6.295 let!* fexpr

Not yet written

6.296 library!-members expr

Returns a list of all the modules that could potentially be loaded using load!-module. See list!-modules to get a human readable display that looks more like the result of listing a directory, or modulep for checking the state of a particular named module.

6.297 library!-name expr

Not yet written

6.298 linelength expr

Not yet written

6.299 list fexpr

Not yet written

6.300 list!* fexpr

Not yet written

6.301 list!-directory expr

Not yet written

6.302 list!-modules expr

This prints a human-readable display of the modules present in the current image files. This will include ''InitialImage'' which is the heap-image loaded at system startup. For example

> (list!-modules)

File d:\csl\csl.img (dirsize 8 length 155016, Writable):

 compat
 Sat
 Jul
 26
 10:20:08
 2008
 position
 556
 size:
 9320

 compiler
 Sat
 Jul
 26
 10:20:08
 2008
 position
 9880
 size:
 81088

 InitialImage
 Sat
 Jul
 26
 10:20:09
 2008
 position
 90972
 size:
 64040

nil

See library!-members and modulep for functions that make it possible for Lisp code to discover about the loadable modules that are available.

 $6.303 \quad \texttt{list!-to!-string expr}$

Not yet written

6.304 list!-to!-symbol expr

Not yet written

6.305 list!-to!-vector expr

Not yet written

6.306 list2 expr

Not yet written

6.307 list2!* expr

Not yet written

6.308 list3 expr

Not yet written

6.309 list3!* expr

Not yet written

6.310 list4 expr

Not yet written

6.311 liter expr

Not yet written

6.312 ln expr

Not yet written

6.313 load!-module expr

Not yet written

6.314 load!-source expr

6.315 log expr

Not yet written

6.316 log10 expr

Not yet written

6.317 logand expr

Not yet written

6.318 logb expr

Not yet written

6.319 logeqv expr

Not yet written

6.320 lognot expr

Not yet written

6.321 logor expr

Not yet written

6.322 logxor expr

Not yet written

6.323 lose!-precision expr

Not yet written

6.324 lposn expr

Not yet written

6.325 lsd expr

Not yet written

6.326 macro!-function expr

6.327 macroexpand expr

Not yet written

6.328 macroexpand!-1 expr

Not yet written

6.329 make!-bps expr

Not yet written

6.330 make!-function!-stream expr

Not yet written

6.331 make!-global expr

Not yet written

6.332 make!-native expr

Not yet written

6.333 make!-random!-state expr

Not yet written

6.334 make!-simple!-string expr

Not yet written

6.335 make!-special expr

Not yet written

6.336 map expr

Not yet written

6.337 mapc expr

Not yet written

6.338 mapcan expr

6.339 mapcar expr

Not yet written

6.340 mapcon expr

Not yet written

6.341 maphash expr

Not yet written

6.342 maple_atomic_value expr

Not yet written

6.343 maple_component expr

Not yet written

6.344 maple_integer expr

Not yet written

6.345 maple_length expr

Not yet written

6.346 maple_string_data expr

Not yet written

6.347 maple_tag expr

Not yet written

6.348 maplist expr

Not yet written

6.349 mapstore expr

Not yet written

6.350 math!-display expr

6.351 max expr

Not yet written

6.352 max2 expr

Not yet written

6.353 md5 expr

Not yet written

6.354 md60 expr

Not yet written

6.355 member expr

Not yet written

6.356 member!*!* expr

Not yet written

6.357 memq expr

Not yet written

6.358 min expr

Not yet written

6.359 min2 expr

Not yet written

6.360 minus expr

Not yet written

6.361 minusp expr

Not yet written

6.362 mkevect expr

6.363 mkfvect32 expr

Not yet written

6.364 mkfvect64 expr

Not yet written

6.365 mkhash expr

Not yet written

6.366 mkquote expr

Not yet written

6.367 mkvect expr

Not yet written

6.368 mkvect16 expr

Not yet written

6.369 mkvect32 expr

Not yet written

6.370 mkvect8 expr

Not yet written

6.371 mkxvect expr

Not yet written

 $6.372 \mod \text{expr}$

Not yet written

6.373 modular!-difference expr

Not yet written

6.374 modular!-expt expr

6.375 modular!-minus expr

Not yet written

6.376 modular!-number expr

Not yet written

6.377 modular!-plus expr

Not yet written

6.378 modular!-quotient expr

Not yet written

6.379 modular!-reciprocal expr

Not yet written

6.380 modular!-times expr

Not yet written

6.381 modulep expr

This takes a single argument and checks whether there is a loadable module of that name. If there is not then nil is returned, otherwise a string that indicates the date-stamp on the module is given. See datelessp for working with such dates, and library!-members for finding a list of all modules that are available.

6.382 mpi_allgather expr

Not yet written

6.383 mpi_alltoall expr

Not yet written

6.384 mpi_barrier expr

Not yet written

6.385 mpi_bcast expr

6.386 mpi_comm_rank expr

Not yet written

6.387 mpi_comm_size expr

Not yet written

6.388 mpi_gather expr

Not yet written

6.389 mpi_iprobe expr

Not yet written

6.390 mpi_irecv expr

Not yet written

6.391 mpi_isend expr

Not yet written

6.392 mpi_probe expr

Not yet written

6.393 mpi_recv expr

Not yet written

 $6.394 \quad \mathtt{mpi_scatter\ expr}$

Not yet written

6.395 mpi_send expr

Not yet written

6.396 mpi_sendrecv expr

Not yet written

6.397 mpi_test expr

6.398 mpi_wait expr

Not yet written

6.399 msd expr

Not yet written

6.400 native!-address expr

Not yet written

6.401 native!-getv expr

Not yet written

6.402 native!-putv expr

Not yet written

6.403 native!-type expr

Not yet written

6.404 nconc expr

Not yet written

6.405 ncons expr

Not yet written

6.406 neq expr

Not yet written

6.407 noisy!-setq fexpr

Not yet written

6.408 not expr

Not yet written

6.409 nreverse expr

6.410 null expr

Not yet written

6.411 numberp expr

Not yet written

6.412 oblist expr

Not yet written

6.413 oddp expr

Not yet written

6.414 oem!-supervisor expr

Not yet written

6.415 onep expr

Not yet written

6.416 open expr

Not yet written

6.417 open!-library expr

Not yet written

6.418 open!-url expr

Not yet written

6.419 or fexpr

Not yet written

6.420 orderp expr

Not yet written

6.421 ordp expr

6.422 output!-library fexpr

Not yet written

6.423 pagelength expr

Not yet written

6.424 pair expr

Not yet written

6.425 pairp expr

Not yet written

6.426 parallel expr

Not yet written

6.427 peekch expr

Not yet written

6.428 pipe!-open expr

Not yet written

6.429 plist expr

Not yet written

6.430 plus fexpr

Not yet written

6.431 plus2 expr

Not yet written

6.432 plusp expr

Not yet written

6.433 posn expr

6.434 preserve expr

Not yet written

6.435 prettyprint expr

Not yet written

6.436 prin expr

Not yet written

6.437 prin1 expr

Not yet written

6.438 prin2 expr

Not yet written

6.439 prin2a expr

Not yet written

6.440 prinbinary expr

Not yet written

6.441 princ expr

Not yet written

6.442 princ!-downcase expr

Not yet written

6.443 princ!-upcase expr

Not yet written

6.444 princl expr

Not yet written

6.445 prinhex expr

6.446 prinl expr

Not yet written

6.447 prinoctal expr

Not yet written

6.448 prinraw expr

Not yet written

6.449 print expr

Not yet written

6.450 print!-config!-header expr

Not yet written

6.451 print!-csl!-headers expr

Not yet written

6.452 print!-imports expr

Not yet written

6.453 printc expr

Not yet written

6.454 printcl expr

Not yet written

6.455 printl expr

Not yet written

6.456 printprompt expr

Not yet written

6.457 prog fexpr

6.458 prog1 fexpr

Not yet written

6.459 prog2 fexpr

Not yet written

6.460 progn fexpr

Not yet written

6.461 protect!-symbols expr

Not yet written

6.462 protected!-symbol!-warn expr

Not yet written

6.463 psetq macro

Not yet written

6.464 put expr

Not yet written

6.465 putc expr

Not yet written

6.466 putd expr

Not yet written

6.467 puthash expr

Not yet written

6.468 putv expr

Not yet written

6.469 putv!-char expr

6.470 putv16 expr

Not yet written

6.471 putv32 expr

Not yet written

6.472 putv8 expr

Not yet written

6.473 qcaar expr

Not yet written

6.474 qcadr expr

Not yet written

6.475 qcar expr

Not yet written

6.476 qcdar expr

Not yet written

6.477 qcddr expr

Not yet written

6.478 qcdr expr

Not yet written

6.479 qgetv expr

Not yet written

6.480 qputv expr

Not yet written

6.481 quote fexpr

6.482 quotient expr

Not yet written

6.483 random!-fixnum expr

Not yet written

6.484 random!-number expr

Not yet written

6.485 rassoc expr

Not yet written

6.486 rational expr

Not yet written

6.487 rdf expr

Not yet written

6.488 rds expr

Not yet written

6.489 read expr

Not yet written

6.490 readb expr

Not yet written

6.491 readch expr

Not yet written

6.492 readline expr

Not yet written

6.493 reclaim expr

6.494 remainder expr

Not yet written

6.495 remd expr

Not yet written

6.496 remflag expr

Not yet written

6.497 remhash expr

Not yet written

6.498 remob expr

Not yet written

6.499 remprop expr

Not yet written

6.500 rename!-file expr

Not yet written

6.501 representation expr

Not yet written

6.502 resource!-exceeded expr

Not yet written

6.503 resource!-limit expr

Not yet written

6.504 restart!-csl expr

Not yet written

6.505 restore!-c!-code expr

6.506 return fexpr

Not yet written

6.507 reverse expr

Not yet written

6.508 reversip expr

Not yet written

6.509 round expr

Not yet written

6.510 rplaca expr

This is a destructive function in that it alters the data structure that it is given as its first argument by updating its car component. The result is the updated object. See rplacd for the corresponding function for updating the cdr component.

6.511 rplacw expr

Not yet written

6.512 rseek expr

Not yet written

6.513 rtell expr

Not yet written

6.514 s!:blankcount macro

Not yet written

6.515 s!:blanklist macro

Not yet written

6.516 s!:blankp macro

6.517 s!:depth macro

Not yet written

6.518 s!:do!-bindings expr

Not yet written

6.519 s!:do!-endtest expr

Not yet written

6.520 s!:do!-result expr

Not yet written

6.521 s!:do!-updates expr

Not yet written

6.522 s!:endlist expr

Not yet written

6.523 s!:expand!-do expr

Not yet written

6.524 s!:expand!-dolist expr

Not yet written

6.525 s!:expand!-dotimes expr

Not yet written

6.526 s!:explodes expr

Not yet written

6.527 s!:finishpending expr

Not yet written

6.528 s!:format expr

6.529 s!:indenting macro

Not yet written

6.530 s!:make!-psetq!-assignments expr

Not yet written

6.531 s!:make!-psetq!-bindings expr

Not yet written

6.532 s!:make!-psetq!-vars expr

Not yet written

6.533 s!:newframe macro

Not yet written

6.534 s!:oblist expr

Not yet written

6.535 s!:oblist1 expr

Not yet written

6.536 s!:overflow expr

Not yet written

6.537 s!:prindent expr

Not yet written

6.538 s!:prinl0 expr

Not yet written

6.539 s!:prinl1 expr

Not yet written

6.540 s!:prinl2 expr

6.541 s!:prvector expr

Not yet written

6.542 s!:putblank expr

Not yet written

6.543 s!:putch expr

Not yet written

6.544 s!:quotep expr

Not yet written

6.545 s!:setblankcount macro

Not yet written

6.546 s!:setblanklist macro

Not yet written

6.547 s!:setindenting macro

Not yet written

6.548 s!:stamp expr

Not yet written

6.549 s!:top macro

Not yet written

6.550 safe!-fp!-pl expr

Not yet written

6.551 safe!-fp!-pl0 expr

Not yet written

6.552 safe!-fp!-plus expr

6.553 safe!-fp!-quot expr

Not yet written

6.554 safe!-fp!-times expr

Not yet written

6.555 sample expr

Not yet written

6.556 sassoc expr

Not yet written

6.557 schar expr

Not yet written

6.558 scharn expr

Not yet written

6.559 sec expr

Not yet written

6.560 secd expr

Not yet written

6.561 sech expr

Not yet written

6.562 seprp expr

Not yet written

6.563 set expr

Not yet written

6.564 set!-autoload expr

6.565 set!-help!-file expr

Not yet written

6.566 set!-print!-precision expr

Not yet written

6.567 set!-small!-modulus expr

Not yet written

6.568 setpchar expr

Not yet written

6.569 setq fexpr

Not yet written

6.570 silent!-system expr

Not yet written

6.571 simple!-string!-p expr

Not yet written

6.572 simple!-vector!-p expr

Not yet written

6.573 sin expr

Not yet written

6.574 sind expr

Not yet written

6.575 sinh expr

Not yet written

6.576 smemq expr

6.577 sort expr

Not yet written

6.578 sortip expr

Not yet written

6.579 spaces expr

Not yet written

6.580 special!-char expr

Not yet written

 $6.581 \quad {\tt special!-form!-p\ expr}$

Not yet written

6.582 spool expr

Not yet written

6.583 sqrt expr

Not yet written

6.584 stable!-sort expr

Not yet written

6.585 stable!-sortip expr

Not yet written

6.586 start!-module expr

Not yet written

6.587 startup!-banner expr

Not yet written

6.588 stop expr

6.589 streamp expr

Not yet written

6.590 stringp expr

Not yet written

6.591 sub1 expr

Not yet written

6.592 subla expr

Not yet written

6.593 sublis expr

Not yet written

6.594 subst expr

Not yet written

6.595 superprinm expr

Not yet written

6.596 superprintm expr

Not yet written

6.597 sxhash expr

Not yet written

6.598 symbol!-argcode expr

Not yet written

6.599 symbol!-argcount expr

Not yet written

6.600 symbol!-env expr

6.601 symbol!-fastgets expr

Not yet written

 $6.602 \quad {\tt symbol!-fn!-cell\ expr}$

Not yet written

6.603 symbol!-function expr

Not yet written

6.604 symbol!-make!-fastget expr

Not yet written

6.605 symbol!-name expr

Not yet written

6.606 symbol!-protect expr

Not yet written

6.607 symbol!-restore!-fns expr

Not yet written

6.608 symbol!-set!-definition expr

Not yet written

6.609 symbol!-set!-env expr

Not yet written

6.610 symbol!-set!-native expr

Not yet written

6.611 symbol!-value expr

Not yet written

6.612 symbolp expr

6.613 system expr

Not yet written

6.614 tagbody fexpr

Not yet written

6.615 tan expr

Not yet written

6.616 tand expr

Not yet written

6.617 tanh expr

Not yet written

6.618 terpri expr

Not yet written

6.619 threevectorp expr

Not yet written

6.620 throw fexpr

Not yet written

6.621 time expr

Not yet written

6.622 times fexpr

Not yet written

6.623 times2 expr

Not yet written

6.624 tmpnam expr

6.625 trace expr

Not yet written

6.626 trace!-all expr

Not yet written

6.627 traceset expr

Not yet written

6.628 traceset1 expr

Not yet written

6.629 truename expr

Not yet written

6.630 truncate expr

Not yet written

6.631 ttab expr

Not yet written

6.632 tyo expr

Not yet written

6.633 undouble!-execute expr

Not yet written

6.634 unfluid expr

Not yet written

6.635 unglobal expr

Not yet written

6.636 union expr

6.637 unless fexpr

Not yet written

6.638 unmake!-global expr

Not yet written

6.639 unmake!-special expr

Not yet written

6.640 unreadch expr

Not yet written

6.641 untrace expr

Not yet written

6.642 untraceset expr

Not yet written

6.643 untraceset1 expr

Not yet written

6.644 unwind!-protect fexpr

Not yet written

6.645 upbv expr

Not yet written

 $6.646 \quad {\tt user!-homedir!-pathname\ expr}$

Not yet written

6.647 vectorp expr

Not yet written

6.648 verbos expr

6.649 when fexpr

Not yet written

 $6.650 \quad \texttt{where!-was!-that expr}$

Not yet written

6.651 window!-heading expr

Not yet written

6.652 writable!-libraryp expr

Not yet written

6.653 write!-module expr

Not yet written

6.654 wrs expr

Not yet written

6.655 xassoc expr

Not yet written

6.656 xcons expr

Not yet written

6.657 xdifference expr

Not yet written

6.658 xtab expr

Not yet written

6.659 zerop expr

Not yet written

6.660 !~block fexpr

 $6.661 \quad !{\sim} \texttt{let fexpr}$

Not yet written

6.662 ! \sim tyi expr

Not yet written

7 unset section header

7.1 rplacd expr

See rplaca