K-nearest Neighbor Algorithm

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Non-parametric model

- Parametric methods:
 - Assume some functional form (Gaussian, Bernoulli, Multinomial, logistic, Linear, Quadratic) for P(Y|X)
 - Estimate parameters
 - Pro:
 - need few data points to learn parameters
 - Con:
 - Strong distributional assumptions, not satisfied in practice

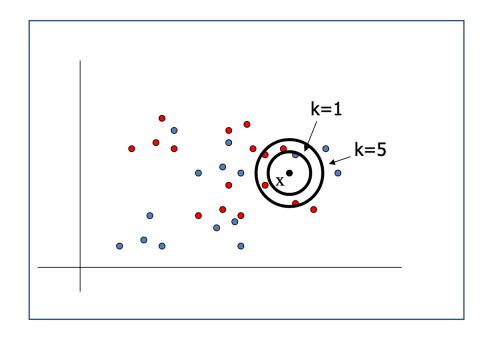
$$p(y = 1 | \mathbf{x}) = \frac{\exp(\mathbf{w}_1^T \mathbf{x})}{\exp(\mathbf{w}_0^T \mathbf{x}) + \exp(\mathbf{w}_1^T \mathbf{x})}$$

$$p(y = 0|\mathbf{x}) = \frac{\exp(\mathbf{w}_0^T \mathbf{x})}{\exp(\mathbf{w}_0^T \mathbf{x}) + \exp(\mathbf{w}_1^T \mathbf{x})}$$

logistic regression: parametric model

Non-parametric model

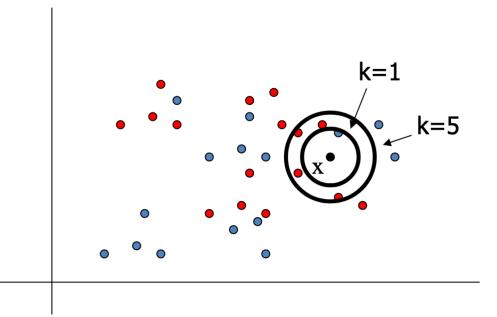
- Typically, don't make any distributional assumptions
- As we have more data, we should be able to learn more complex models



KNN: non-parametric model

K-nearest neighbor method

- Basic Idea
 - Find the K nearest neighbors of sample x
 - Find the majority category label within these neighbors
 - Assign the majority label to sample x



K-nearest neighbor method

• KNN:

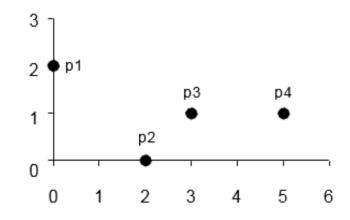
- Training phase:
 - Store all training samples
- Testing phase
 - Find the k training examples $(x_1, y_1), ... (x_k, y_k)$ that are <u>closest</u> to the test example x
 - Predict the most <u>frequent</u> class among those y_i 's.
- Logistic Regression
 - Training phase:
 - Learn model parameters from training samples
 - Testing phase:
 - Apply the learned model to testing samples

Step 1: find neighbors

- How to measure the distance?
 - Euclidean distance

Euclidean:

$$D(x,y) = \sqrt{\sum_{i=1}^{m} (x_i - y_i)^2}$$



point	X	y
p1	0	2
p2	2	0
р3	3	1
p4	5	1

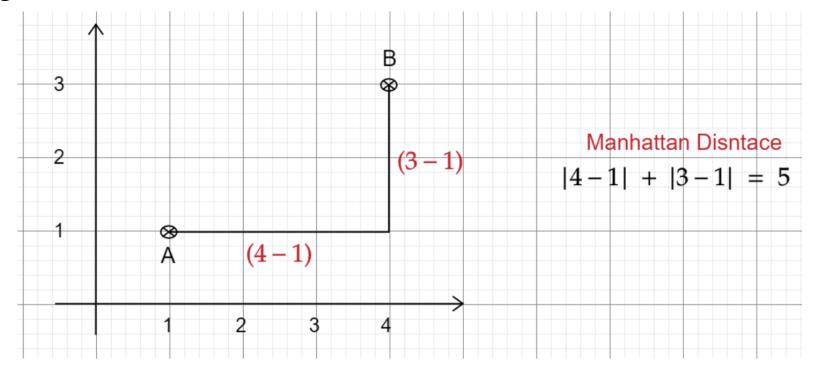
	p1	p2	р3	p4
p1	0	2.828	3.162	5.099
p2	2.828	0	1.414	3.162
р3	3.162	1.414	0	2
p4	5.099	3.162	2	0

Step 1: find neighbors

- How to measure the distance?
 - Manhattan distance

Manhattan / city-block:

$$D(x,y) = \sum_{i=1}^{m} |x_i - y_i|$$



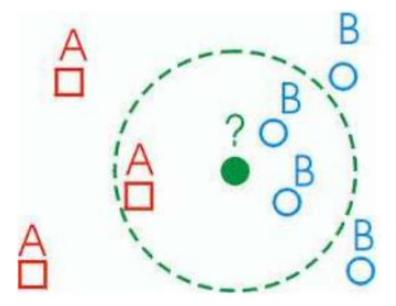
Step 1: find neighbors

- How to measure the distance?
 - Correlation

Correlation:
$$D(x,y) = \frac{\sum_{i=1}^{m} (x_i - \overline{x_i})(y_i - \overline{y_i})}{\sqrt{\sum_{i=1}^{m} (x_i - \overline{x_i})^2 \sum_{i=1}^{m} (y_i - \overline{y_i})^2}}$$

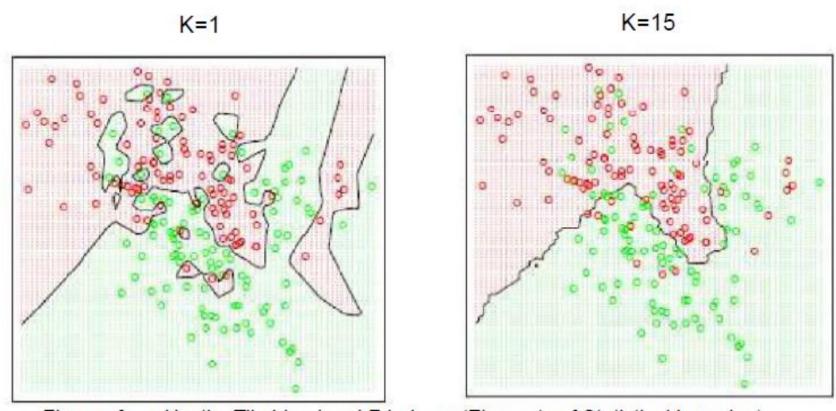
Step 2: make classification

• Assigned to the most common class amongst its K- nearest neighbors



Effect of K

• Larger k produces smoother boundary effect



Figures from Hastie, Tibshirani and Friedman (Elements of Statistical Learning)

```
import numpy as np
from sklearn.feature extraction.text import TfidfVectorizer
import matplotlib.pyplot as plt
from sklearn.datasets import fetch 20newsgroups
data_train = fetch_20newsgroups(subset='train', remove=('headers', 'footers', 'quotes'))
data test = fetch 20newsgroups(subset='test', remove=('headers', 'footers', 'quotes'))
print("Train data target labels: {}".format(data train.target))
print("Train data target names: {}".format(data train.target names))
print('#training samples: {}'.format(len(data train.data)))
print('#testing samples: {}'.format(len(data_test.data)))
Train data target labels: [7 4 4 ... 3 1 8]
Train data target names: ['alt.atheism', 'comp.graphics', 'comp.os.ms-windows.misc', 'comp.sys.ibm.pc.hardware', 'comp.
p.sys.mac.hardware', 'comp.windows.x', 'misc.forsale', 'rec.autos', 'rec.motorcycles', 'rec.sport.baseball', 'rec.spo
rt.hockey', 'sci.crypt', 'sci.electronics', 'sci.med', 'sci.space', 'soc.religion.christian', 'talk.politics.guns', '
talk.politics.mideast', 'talk.politics.misc', 'talk.religion.misc']
#training samples: 11314
#testing samples: 7532
```

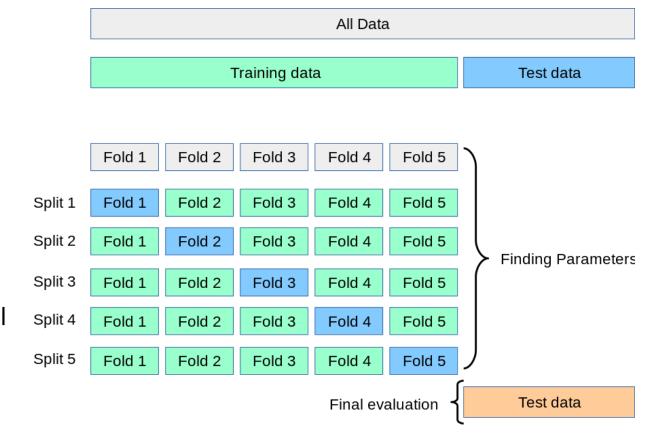
```
#TF-IDF representation for each document
vectorizer = TfidfVectorizer()
data_train_vectors = vectorizer.fit_transform(data_train.data)
data_test_vectors = vectorizer.transform(data_test.data)

print(data_train_vectors.shape, data_test_vectors.shape)
(11314, 101631) (7532, 101631)
```

```
from sklearn.neighbors import KNeighborsClassifier
from sklearn.metrics import accuracy score, f1 score
Xtr = data train vectors
Ytr = data train.target
Xte = data test vectors
Yte = data test.target
# train knn
clf knn = KNeighborsClassifier(n neighbors=1)
clf knn.fit(Xtr, Ytr)
# evaluate knn
y pred = clf knn.predict(Xte)
acc = accuracy score(Yte, y pred)
macro f1 = f1 score(Yte, y pred, average='macro')
micro f1 = f1 score(Yte, y pred, average='micro')
print(acc, macro f1, micro f1)
0.11338289962825279 0.11891754413470457 0.11338289962825279
```

Model Selection: Cross-validation

- Training data:
 - Randomly partition it into K folds
 - K-1 folds for training set
 - 1 fold for validation set
- How to select the model?
 - For each hyperparameter
 - Train the model for K times
 - Evaluate the model for K times
 - Use the mean of K evaluation to select model



Cross Validation to select the best K

```
from sklearn.model_selection import GridSearchCV

k_range = range(1, 5)
param_grid = dict(n_neighbors=k_range)

grid = GridSearchCV(clf_knn, param_grid, cv=5, scoring='accuracy')
grid.fit(Xtr, Ytr)

print(grid.best_score_)
print(grid.best_params_)
```

```
0.16846385009722467
{'n neighbors': 1}
```

Comparison with LR

```
from sklearn.linear model import LogisticRegression
from sklearn.model selection import GridSearchCV
import numpy as np
#====training with cross validation======
coeff = range(1, 10)
param grid = dict(C=coeff)
clf lr = LogisticRegression(penalty='12')
grid = GridSearchCV(clf_lr, param_grid, cv=5, scoring='accuracy')
grid.fit(Xtr, Ytr)
                                     {'C': 8}
print(grid.best params )
```

Comparison with LR

```
#====testing======

clf_lr = LogisticRegression(penalty='12', C=grid.best_params_['C'])

clf_lr.fit(Xtr, Ytr)

y_pred = clf_lr.predict(Xte)

acc = accuracy_score(Yte, y_pred)

macro_f1 = f1_score(Yte, y_pred, average='macro')

micro_f1 = f1_score(Yte, y_pred, average='micro')

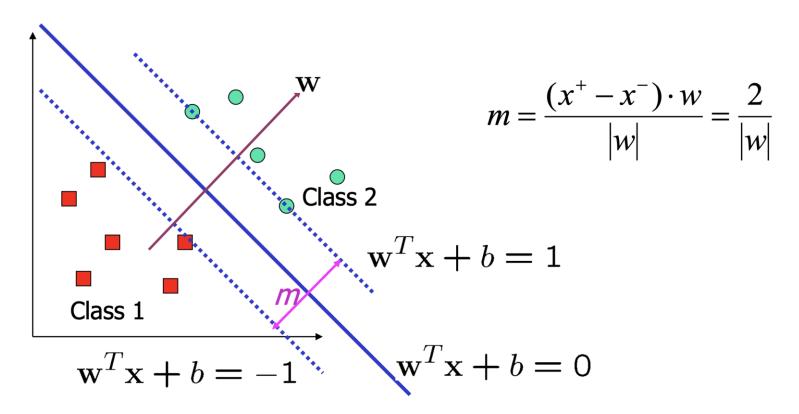
print(acc, macro_f1, micro_f1)
```

0.6889272437599575 0.6778761181105242 0.6889272437599575

K-nearest neighbor method

- Properties
 - + Training is very fast (lazy training)
 - + Easy to understand and implement
 - Testing is slow
 - Curse of dimensionality
 - - Need adequate distance measure

- Support vector machine (SVM)
 - Learn a hyperplane such that the distance from it to the nearest data point on each side is maximized



- Let $\{x_1, ..., x_n\}$ be our data set and let $y_i \in \{1,-1\}$ be the class label of x_i
- The decision boundary should classify all points correctly

$$\Rightarrow y_i(\mathbf{w}^T\mathbf{x}_i + b) \geq 1, \quad \forall i$$

 The decision boundary can be found by solving the following constrained optimization problem

Minimize
$$\frac{1}{2}||\mathbf{w}||^2$$

subject to $y_i(\mathbf{w}^T\mathbf{x}_i + b) \ge 1$ $\forall i$

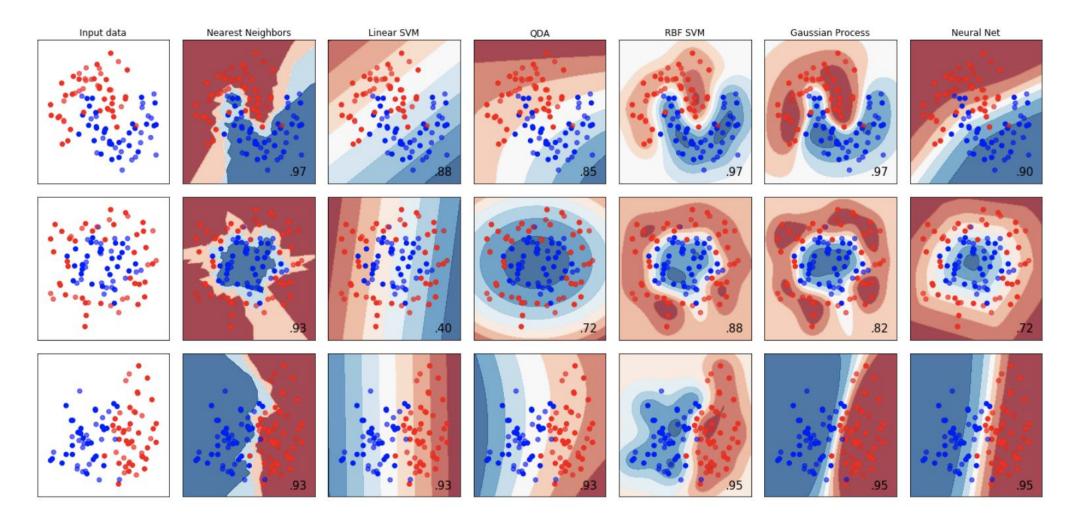
Naïve Bayes Classifier

$$P(Y|X) = \frac{P(X|Y)P(Y)}{P(X)}$$

Decision Trees Example

- Decision †
 - A tree-I
 - Each in
 - Each br
 - Each le





- Textbook:
 - Pattern Recognition and Machine Learning

