

Text and Binary File Pointers

Text Files: Contents and Formatting

- Text files contain characters
 - Lines contain characters
 - Lines end with '\n'
 - File ends with end-of-file marker (EOF)
- Formatting files for write operations is similar to printf
 - Same placeholders (%d, %c, %f, etc.)
 - Same escape sequences (/n, /t, //, etc.)

Text Files: Pointers and Streams

- File pointers refer to open files
 - Declare a file pointer: `FILE *out_file;`
 - When open will contain a memory address to a output file stream
- Input and output data streams
 - `stdin` and `stdout` are data streams
 - `stdin` gets data from keyboard
 - `stdout` puts data to screen
- File Streams
 - input streams read files
 - output streams write files
 - Organized as buffers in RAM

Text Files: Open and Close

- File functions are in `stdio.h`
- Open a file for writing
 - `FILE *out_file = fopen("out_filename.txt", "w");`
 - `out_file` has address of output buffer
- Open a file for reading
 - `FILE *in_file = fopen("in_filename.txt", "r");`
 - `in_file` has address of input buffer
- File fail to open has `NULL` value
- Closing a file
 - `fclose(out_file);`

Text Files: Functions That Read and Write

- Files are read and written in blocks
- Write data to file
 - `fprintf(out_file, "%d %s %c\n", int_var, string_var, char_var);`
 - `fputc(c, out_file);`
 - `fputs(s, out_file);`
- Read data from file
 - `fscanf(in_file, "%d %s %c\n", int_var, string_var, char_var);`
 - `char c = fgetc(in_file);`
 - `fgets(buffer, MAX_READ, in_file);`
- Return to beginning of a file
 - `rewind(in_file);`

Binary Files: Open and Close

- Binary files contain data written as binary numbers
- Binary representations of data from memory
- Open to write binary
 - `FILE *out_bin = fopen("in_filename.bin", "wb");`
- Open to read binary
 - `FILE *in_bin = fopen("out_filename.bin", "rb");`
- Close a binary file
 - `fclose(in_bin);`

Binary Files: Functions That Read and Write

- Writing a binary file
 - `fwrite(mem_addr, num_bytes_comp, num_comp, out_bin);`
- Reading a binary file
 - `fread(mem_addr, num_bytes_comp, num_comp, in_bin);`
- `sizeof()` operator
 - Gets size of some data