

Practice Exam 1

CIS 2168 Data Structures

Answer the questions in the spaces provided. **Please note** that there are no intentional errors in the code provided except in questions asking you to correct said code.
Your written code does not have to be 100% syntactically correct.

Name: _____

| Page | Points | Score |
|--------|--------|-------|
| 3 | 6 | |
| 4 | 8 | |
| 5 | 7 | |
| 6 | 12 | |
| 7 | 3 | |
| 8 | 12 | |
| 9 | 12 | |
| 10 | 10 | |
| 11 | 15 | |
| 12 | 20 | |
| Total: | 105 | |

Useful notes:

- You are allowed to clarify any answer you give.
 - All questions are essay questions, including the multiple choice.
- You are allowed to ask for clarification.
- Important `String` methods:
 - `length()`
 - `charAt(int index)`
 - `substring(int start, int end)`
 - `startsWith(String s)`
- `List` methods:
 - `get(int index)`
 - `set(int index, E item)`
 - `remove(int index)`
 - `add(E item)`
 - `add(int index, E item)`
 - `size()`
 - `contains(E item)`
 - `indexOf(E item)`
- Things are never as complicated as they appear, especially the math.
- Never leave a question blank, even if you don't know the answer. We can't give partial credit to blanks.
- Extra credit is available for exceptional answers (up to five additional points).

Don't Panic

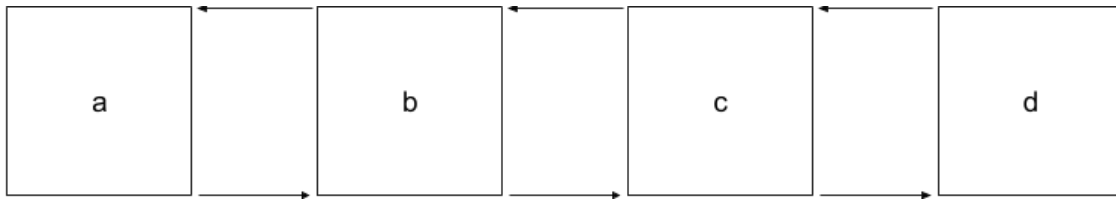


Figure 1: A doubly-linked list. Assume each node has a variable storing their memory location, denoted by the letter on the node.

1 Short Answer

For each of the following questions, please indicate which node is being referenced by the chain of variables.

1. (2 points) `d.prev.prev.next.prev`

1. _____

Cannot read field "prev" because "DoublyLinkedList.getNode(int).prev" is null

2. (2 points) `c.next.prev.prev`

2. _____

Cannot read field "prev" because "DoublyLinkedList.getNode(int).prev" is null

3. (2 points) `b.next.next.prev.prev.next.prev.next.prev`

3. a

4. (2 points) Write a sequence of commands that will remove the tail of a doubly linked list.

```
if(index==size-1){
    tail = tail.prev;
    tail.next = null;
}
size--;
```

5. (2 points) Using a linked list with 3 nodes, draw what happens to the list as each line executes when you remove the tail.

6. (2 points) Write a sequence of commands that will add a new item to index 0 of a doubly linked list.

```
Node <E> adding = new Node<E>(item);
if(index==0){
    adding.next=head;
    head.prev=adding;
    head=adding;
}
size++;
```

7. (2 points) Using a linked list with 3 nodes, draw what happens to the list as each line executes.

2 Lists

8. (5 points) Suppose you have some **List** of Integers. Write a method that finds the minimum and maximum values stored in the list and returns their sums, regardless of implementation of the **List**.

```
public int minPlusMax(List<Integer> list){  
    int min = Integer.MAX_VALUE;  
    int max = Integer.MIN_VALUE;
```

```
    for(int i = 0; i<list.size();i++){  
        if(min>list.get(i)){  
            min=list.get(i);  
        }  
        if(max<list.get(i)){  
            max=list.get(i);  
        }  
    }
```

```
        return min+max;  
    }
```

9. (2 points) What is the time complexity of this algorithm?

O(n)

9. _____

10. (10 points) Suppose you have some **List** of **String**. Write a method **reverseWords** that returns a new **List** with all the Strings reversed.

```
// [hello, world, nice] -> [olleh, dlrow, ecin]
public List<String> reverseWords(List<String> list) {

    // this is using the StringBuilder library
    DoublyLinkedList<String> reverseWords = new DoublyLinkedList<>();
    for (int i = 0; i < words.size(); i++) {
        StringBuilder element = new StringBuilder(words.get(i));
        reverseWords.add(element.reverse().toString());
    }
    return reverseWords;

    // using double loop and going through each element
    for (int i = 0; i < words.size(); i++) {
        String element = "";
        for (int j = words.get(i).length()-1; j >= 0; j--) {
            element += words.get(i).charAt(j);
        }
        reverseWords.add(element);
    }
    return reverseWords;
}
```

11. (2 points) What is the time complexity of this algorithm?

11. O(n)

3 Linked List

The following exercises deal with coding a `LinkedList`.

- The `LinkedList` is composed of generic `Node` objects.
- The `LinkedList` contains a `Node<E> head` referencing the first node in the list.
- The `LinkedList` contains a `Node<E> tail` referencing the last node in the list.
- The `LinkedList` contains a method `size()` that returns the number of elements in the list.
- The `Node` objects are **doubly-linked**, and contain public variables `next` and `prev`, which reference the next and previous nodes in the list respectively.

12. (3 points) Write a method called `deleteList()`, which removes all the items in a list, making it empty.

```
// again, this is an instance method inside LinkedList  
// so you have access to head, tail (optional), and the Node class  
public void deleteList() {
```

```
    while(head!=null){  
        head = head.next;  
        head.prev.next = null;  
        head.prev = null;  
    }
```

```
    while(size>0){  
        this.remove(0);  
    }
```

13. (10 points) Write an instance method called **count**. Count iterates over a **LinkedList** and returns the number of times **item** occurs in the list.

// This is an instance method, so you can access the head, tail, and the Node class

public int count(E item){

```
    int count = 0;
    Node<E> current = head;
    while(current!=null){
        if(current.item.equals(item)){
            count++;
        }
        current = current.next;
    }
```

14. (2 points) What is the time complexity of this algorithm?

O(n)

14. _____

15. (10 points) Write a static method that takes in two **sorted** linked lists of integers and merges them into one sorted linked list and returns it. Since this is a static method outside of **LinkedList**, you cannot access the Nodes. You are allowed to remove items from **listA** and **listB**

```
public static LinkedList<Integer> merge(List<Integer> listA, List<Integer> listB){
```

```
    DoublyLinkedList <Integer> all = new DoublyLinkedList<>();
    while (listA.size()>0 && listB.size()>0){
        if(listA.get(0)<= listB.get(0)){
            all.add(listA.remove(0));

        }else{
            all.add(listB.remove(0));
        }
    }
    while (listA.size()!=0){
        all.add(listA.remove(0));
    }
    while (listB.size()!=0){
        all.add(listB.remove(0));
    }

    return all;
```

16. (2 points) What is the time complexity of this algorithm?

O(n)

16. _____

17. (10 points) Write a method that reverses a doubly-linked **LinkedList**. This method will be an instance method for **LinkedList**, so you can use the **Node head** and **tail** references and refer to the **LinkedList** object using the **this** keyword.

```
// You have access to the Node class  
public void reverse(){
```

```
    Node temp = null;  
    Node current = this.head;  
    while (current != null) {  
        // swap the previous and next pointers of the current node  
        temp = current.prev;  
        current.prev = current.next;  
        current.next = temp;  
  
        // move to the next node  
        current = current.prev;  
    }  
    // swap the head and tail pointers of the LinkedList  
    temp = this.head;  
    this.head = this.tail;  
    this.tail = temp;
```

18. (15 points) Suppose we had a new type of **LinkedList**, called the **SortedList**, which is a linked list, but it keeps all the items in the list sorted. As a result, when we add an item to a **SortedList**, we don't provide an index, as the **SortedList** figures out where to put the new item based on the values already in the list.

Your task is to complete the **add** method for a **SortedList**, shown below. This method inserts a new item into the **SortedList** in such a way that the list remains sorted. For example, if the list is [1, 2, 5] and we call **add(4)**, the becomes [1, 2, 4, 5].

For simplicity:

- You can use either a singly or doubly linked list.
- you can use **<**, **>**, and **==** to compare items, but if you remember how to use **compareTo()**, you can do so for extra credit.
- You may not call the **add(int index , E item)** method.
- You may not call the **getNode()** method (although you may rewrite it).
- Your solution must run in **O(n)** time.

```
public void add(E item){
```

4 Analysis

19. (20 points) A **List** can be implemented in a number of ways. Compare and contrast an **ArrayList** and a **LinkedList**. In which situations would you use one to implement a **List** over another?