fuadkhairihamid@gmail.com, (+62)822-9365-9216

Profile	
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Mobile Native Developer with a couple years of experience in developing native mobile applications for iOS (1+ years) and Android (3+ years) with programming in Swift and Java/Kotlin to deliver scalable app with clean architecture.



in fuadkhairi

Education

Aug 2015 — Sep 2019 Hasanuddin University, Makassar, Indonesia

Bachelor of Engineering in Informatics Engineering (Computer Science), GPA: 3.69/4.0

Jan 2019 — Sep 2019 Artificial Intelligence and Multimedia Processing (AIMP) Labs

Research Student

June 2018 Google Developer Kejar

Kotlin Android Developer Expert Scholarship Program

Sep 2019 — Okt 2019 Digitalent Fresh Graduate Academy Batch 1

Big Data Analytics Program

Experience

Dec 2019 — Now Mobile Native Developer at Octopus Waste Management, PTE. Ltd.

> Develop, testing, maintain and optimize feature of Octopus Native Apps in Android and iOS platform, consist of Octopus User (Android & iOS), Octopus Scavenger (Android), Octopus Collector (Android), and Octopus Agent (Android)

Nov 2020 — Feb 2021 Freelance iOS Engineer at PT. Carakde Solusi Informatika

Develop and optimizing feature for dr. Bob Wahyudin Pediatrician iOS Application

Part Time Android Developer at PT. Carakde Solusi Informatika Sept 2018 — Dec 2019

> Developed several Android Apps. Project : Coop2Coop, Sales Force Automation (SFA), dr. Bob Wahyudin Pediatrician, and Al-Based "E-Logistic" Android Application.

Self-Employed Software Developer Jan 2018 — Now

Release a mobile game "Sky Children" to Android Play Store and Tizen Store (winning

award from Dicoding Challenge) using Unity3D with C# Programming

Develop an android apps named "Application for Intelligence" for UIN Alauddin's

Lecturer Research Topic.

Jan 2017 — June 2017 Unity C# Programmer at Gowa Digital Studio

> Take a role as core game programmer for "Gaia Jaya" Mobile Android Game built using Unity 3D

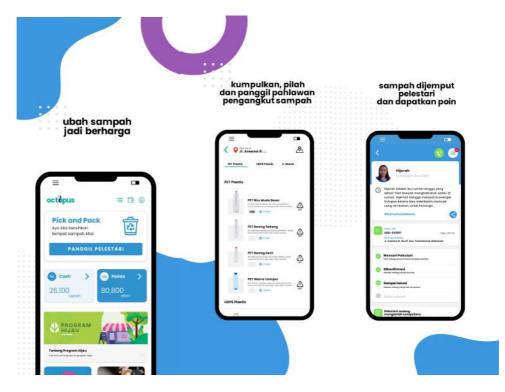
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Skills	XCode	Intermediate	Kotlin/Java	Intermediate
	Android Studio	Intermediate	Git	Intermediate
	Swift	Intermediate	App Store/Play Store	Intermediate
	Firebase SDK	Intermediate	Publishing	
	UI Kit	Intermediate	XML Layoutting	Intermediate
Project Management	Jira		Slack	
	Trello		Git	

Project Showcase

Octopus User (iOS / Android)

Main Apps of Octopus Waste Management. Currently have more than 60.000+ Active Users combined from Android and iOS platform.

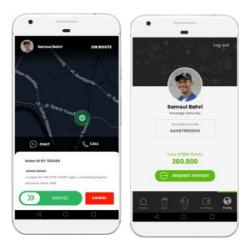


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Project Showcase

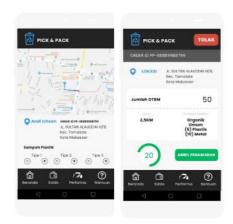
Octopus Collector (Android)

Apps for Collectors of Octopus Waste Management. Currently have more than 200+ Active Collector in the covered region of Octopus in Indonesia.



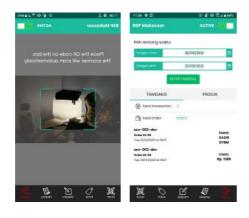
Octopus Scavenger (Android)

Apps for Scavenger of Octopus Waste Management. Currently have more than 1000+ installs from Play Store



Mitra Octopus / Octopus Agent (Android)

Apps for Agent of Octopus Waste Management. Currently have more than 500+ installs from Play Store

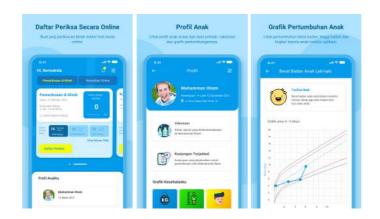


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Project Showcase

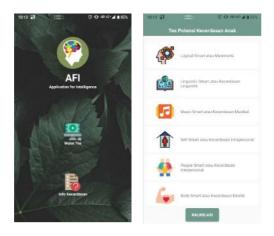
dr. Bob Pediatrican Apps (Android/iOS)

Develop, Maintain, and Optimizing feature of dr. Bob Pediatrican Apps on iOS platform.



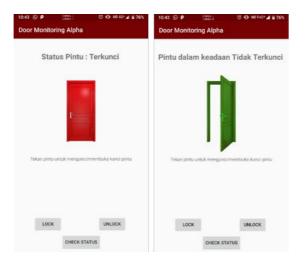
Application For Intelligence / AFI (Android)

Application For Intelligence (AFI) is Android based application for early detection of the potential intelligence type possessed by a children



Door Monitoring Alpha (Android)

Developing Door lock status prototype apps combined with Arduino alongside Thingspeak server.

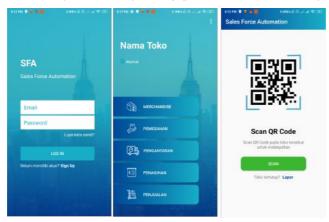


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Project Showcase

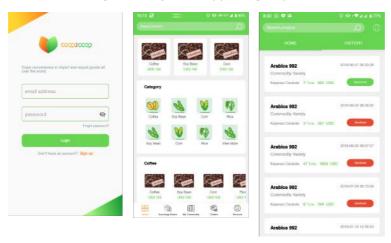
Sales Force Automation / SFA (Android)

An application that aims to make it easier for Sales to do their daily work. Especially in terms of orders (sales orders), billing (payment of receivables), or sales of canvas.



Coop2Coop (Android)

Marketplace for world cooperative community activities, expect the national cooperative community to register and join in supporting its performance as a multifunctional transaction facility.



E-Data Logistic (Android)

Developing android application "E-Data Logistic" for Pinrang government to predict various logistical data.



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Project Showcase

Gaia Jaya (Android)

Take a role as core programmer for an android game "Gaia Jaya" with C# and Unity technologies.





Sky Children (Android)

Full stack solo developing an android game "Sky Children" with C# and Unity3D game engine.



Jellyfish Detection and Classification System

Developing deep learning based system for jellyfish detection, classification, and counting using python and YOLO v3 Neural networks for real time video/camera source .

