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CMPE472 Section 1

26.10.2022



TED UNIVERSITY

CMPE 472

Programming Assignment I: Web Server

Assignment Summary

In this assignment, I learned the basics of socket programming for TCP connections in Python. I learned creating a socket, binding it to a specific address and port, as well as sending and receiving an HTTP packet.

The web server I created with python is able to accept and parse the HTTP requests, return the requested file from the server (my HTML page in this assignment), create an HTTP response message according to the situation (HTTP 404 Not Found if the requested file does not exist and HTTP 200 OK if the requested file is found and returned) and send that response to the client.

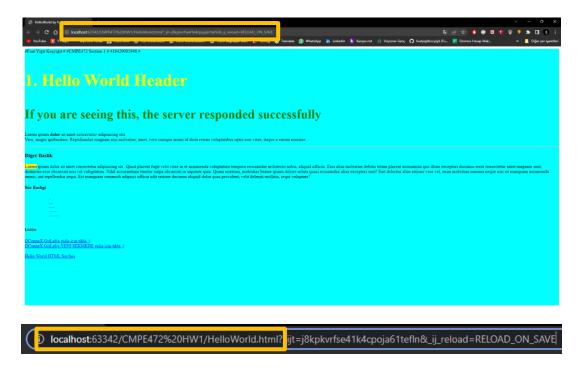
Assignment Steps

In order to create a server program, I firstly needed my IP number. To learn my IP number, I opened cmd.exe program. Then, I typed "ipconfig" command and got these results:

Cmd.exe ipconfig results

As it could be seen in the yellow box, I learned that my IP address is "192.168.1.72".

 After that, I created a python project which includes "main.py" and "HelloWorld.html" files. In the main.py file, I firstly pasted the sceleton code. Then, I opened up the HelloWorld.html file and created a random html page. I opened it
in Google Chrome browser and got these results:



HelloWorld.html file results

In this page, I see that the used port is **63342**. So, I will continue using it as my port for the server.

After getting all the required information and created the html file, I opened the main.py
 file. In the first fill space (# Prepare a sever socket), I wrote these codes:

With the *serverSocket.bind* function, I created my socket with giving the IP address and Port number (('192.168.1.72', 63342)).

After that, with *serverSocket.listen(1)*, I started the server to listen incoming requests from that socket.

```
# Prepare a sever socket
# Fill in start
# serverSocket.bind((IP Address, Port))
serverSocket.bind(('192.168.1.72', 63342))
serverSocket.listen(1)
# Fill in end
```

2. In the second fill space (# Establish the connection), I wrote these codes:

With the **serverSocket.accept()** method, server accepts the incoming requests. After return, socket connection is established.

```
# Fill in start
connectionSocket, addr = serverSocket.accept()
# Fill in end
```

3. In the third fill space, I wrote these codes:

With the connectionSocket.recv(1024).decode() method, server receives bytes from the connected socket and decode to read.

```
# Fill in start
message = connectionSocket.recv(1024).decode()
# Fill in end
```

4. In the **fourth fill space**, I wrote these codes:

With the **f.read()** method, we created the output data that we will use as output.

```
# Fill in start
outputdata = f.read()
# Fill in end
```

5. In the fifth fill space (# Send one HTTP header line into socket), I wrote these codes:

With the *connectionSocket.send()* function, server transmits the HTTP header line to the socket with the HTTP/1.1 200 OK message.

```
# Send one HTTP header line into socket
# Fill in start
connectionSocket.send("\nHTTP/1.1 200 OK\nContent-Type: text/html\n\n".encode())
# Fill in end
```

6. In the sixth fill space (# Send response message for file not found), I wrote these codes:

With the *connectionSocket.send()* function again, I send the failed response message to the socket with <a href="http://https

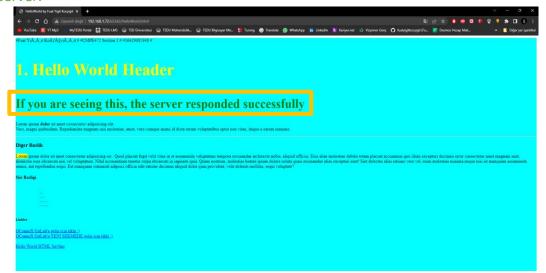
```
# Send response message for file not found
# Fill in start
connectionSocket.send("\nHTTP/1.1 404 Not Found\n\n".encode())
# Fill in end
```

7. In the seventh fill space (# Close client socket), I wrote these codes:
With the connectionSocket.close() function, I closed the client socket successfully.

Close client socket
Fill in start
connectionSocket.close()
Fill in end

Screenshots

By entering the "http://192.168.1.72:63342/HelloWorld.html" link, we can see that
client browser is verifying that it actually receives the contents of the HTML file from the
server.



2. By entering the "http://192.168.1.72:63342/ByeWorld.html" link, we can see the result we get while trying to get a file that is not present at the server. It got the 404 message as expected.

