

A Spectral Bundle Method for Sparse Semidefinite Programs

Hesam Mojtahedi, Feng-Yi Liao, and Yang Zheng

Abstract—Semidefinite programs (SDPs) have many applications in the field of controls. To improve scalability, it is important to exploit the inherent sparsity when solving SDPs. In this paper, we develop a new spectral bundle algorithm that solves sparse SDPs without introducing additional variables. We first apply chordal decomposition to replace a large positive semidefinite (PSD) constraint with a set of smaller coupled constraints. Then, we move the coupled constraints into the cost function via exact penalty. This leads to an equivalent non-smooth penalized problem, which can be solved by bundle methods. We present a new efficient spectral bundle algorithm, where subgradient information is incorporated to update a lower approximation at each iteration. We further establish sublinear convergences in terms of objective value, primal feasibility, dual feasibility, and duality gap. Under Slater's condition, the algorithm converges with the rate of $\mathcal{O}(1/\epsilon^3)$, and the rate improves to $\mathcal{O}(1/\epsilon)$ when strict complementarity holds. Our numerical experiments support the theoretical analysis.

I. INTRODUCTION

Semidefinite programs (SDPs) are an important sub-field of optimization that involves the minimization of a linear objective function over the cone of PSD matrices with linear constraints. The standard primal and dual forms of SDPs are

$$\begin{aligned} \min_X \quad & \langle C, X \rangle \\ \text{subject to} \quad & \langle A_i, X \rangle = b_i, \quad i = 1, \dots, m \\ & X \in \mathbb{S}_+^n, \end{aligned} \quad (1)$$

$$\begin{aligned} \max_{y, Z} \quad & b^\top y \\ \text{subject to} \quad & Z + \sum_{i=1}^m A_i y_i = C, \\ & Z \in \mathbb{S}_+^n, \end{aligned} \quad (2)$$

where $A_1, A_2, \dots, A_m, C \in \mathbb{S}^n$ and $b \in \mathbb{R}^m$ are problem data, \mathbb{S}_+^n stands for the cone of PSD matrices, and $\langle \cdot, \cdot \rangle$ denotes the standard matrix inner product. SDPs have important applications in numerous fields such as combinatorial optimization [1], control theory [2], machine learning [3]. Furthermore, many graph-theoretic problems (such as max cut and graph partitioning) can be addressed using SDPs [4].

In theory, SDPs can be solved to arbitrary accuracy in polynomial time using interior-point methods [5]. However, due to its computational complexity, it is often impractical to solve large-scale SDPs considering memory and time constraints [3], [6]. The state-of-the-art solvers for SDPs, such as MOSEK [7], can only solve medium-sized problems reliably

(e.g., $n, m \leq 1000$ in (1)) on regular laptops. Improving the scalability of solving SDPs has received extensive research interest [3], [6], [8]. First-order algorithms are one promising direction for computational scalability when solutions of moderate accuracy are required. For example, a general conic solver based on the alternating direction method of multipliers (ADMM) was developed in [9]. This approach has been extended in [10] to exploit the underlying sparsity in SDPs based on chordal decomposition. We refer interested readers to [6, Section 3] for a recent survey. Despite the efficiency of first-order methods per iteration, obtaining high-accuracy solutions remains challenging and may require an unacceptable number of iterations due to the slow convergence.

Another approach is to apply structured decomposition to decompose a large PSD matrix $X \in \mathbb{S}_+^n$ into structured ones that are easier to impose positivity [6], [11], [12]. For a sparse matrix, we can associate it with a graph, and the principal submatrices can be identified by maximal cliques of the graph (see Section II). If the sparsity graph is *chordal*, which means that all cycles of length greater than three have an edge between nonconsecutive vertices in a cycle, a clique-based decomposition is guaranteed to exist for sparse PSD matrices [13]. In this case, it is possible to equivalently replace a large matrix constraint $X \in \mathbb{S}_+^n$ with a set of smaller and coupled matrix constraints. This chordal decomposition strategy, combined with a dual result on the existence of PSD matrix completions, is promising to significantly reduce the computational complexity of SDPs that involve sparse PSD matrices; see the developments in [6], [14]–[16].

In this paper, we focus on a spectral bundle method proposed in [17], which shows fast practical convergence and enjoys low computation complexity per iteration. In particular, the dual SDP (2) is transformed into an equivalent eigenvalue optimization by exploring the constant trace property in [17]. Very recently, [18] generalized the spectral bundle method to any SDPs and showed convergence in terms of primal feasibility, dual feasibility, and primal-dual duality gap. Furthermore, a linear convergence rate of the spectral bundle method is established under mild assumptions [18]. We refer the interested reader to [19] for a recent comparison.

In this work, inspired by [17]–[19], we propose a first-order spectral bundle method to solve sparse SDPs that are characterized by a chordal graph or chordal extension. Specifically, instead of solving (1) directly, benefiting from chordal sparsity property, we decompose the large semidefinite constraint in (1) into several smaller ones. We emphasize that the smaller PSD constraints are interdependent in general. In many existing methods, such as those outlined in [6, Section 3], different additional consensus constraints have

*This work is supported by NSF ECCS-2154650 and CMMI-2320697.

The authors are with the Department of Electrical and Computer Engineering, University of California San Diego, La Jolla, CA 92093, USA. Emails: hmojtahedi@ucsd.edu; fliao@ucsd.edu; zhengy@ucsd.edu.

been introduced to handle the coupled constraints. Instead, we solve an equivalent penalized problem without introducing extra variables, which is in the form of constrained non-smooth eigenvalue optimization. Similar to [17]–[19], this problem is well-suited to be solved via bundle methods [20]. In particular, we adapt and tailor the techniques in [17]–[19] to solve the resulting non-smooth problem, leading to a new spectral bundle algorithm for sparse SDPs. Assuming Slater's condition, we prove that the algorithm converges as $\mathcal{O}(1/\epsilon^3)$. If the problem satisfies strict complementarity, the convergence rate is enhanced to $\mathcal{O}(1/\epsilon)$.

The rest of this paper is structured as follows. We cover some preliminaries on chordal graphs and bundle methods in Section II. In Section III, we introduce an exact penalization for sparse SDPs. This allows us to develop a new spectral bundle algorithm in Section IV. We present numerical results in Section V, and conclude the paper in Section VI. Some technical proofs are provided in our report [21].

II. PRELIMINARIES

In this section, we review graph theory for matrix decomposition and bundle methods for non-smooth optimization.

A. Chordal graphs and matrix decomposition

A graph $\mathcal{G}(\mathcal{V}, \mathcal{E})$ is defined by a set of vertices \mathcal{V} and a set of edges $\mathcal{E} \subseteq \mathcal{V} \times \mathcal{V}$. A graph is called *undirected* if the edges do not have orientations, i.e., $(i, j) \in \mathcal{E} \Leftrightarrow (j, i) \in \mathcal{E}$. A subset of vertices $\mathcal{C} \subseteq \mathcal{V}$ is called a clique if every pair of vertices in \mathcal{C} is connected by an edge. A clique is maximal if it is not a subset of any other clique. We use $|\mathcal{C}|$ to denote the number of vertices in the clique. A cycle in a graph is defined as a sequence of vertices and edges that begins and ends at the same vertex. A chord is an edge between two non-consecutive vertices in a cycle. An undirected graph \mathcal{G} is called *chordal* if it contains at least one chord in every cycle of length greater than three.

Given a graph $\mathcal{G}(\mathcal{V}, \mathcal{E})$, a matrix $X \in \mathbb{S}^n$ has sparsity pattern \mathcal{E} if $X_{ij} = X_{ji} = 0$, $\forall (i, j) \notin \mathcal{E}, i \neq j$. We denote the space of sparse symmetric matrices by

$$\mathbb{S}^n(\mathcal{E}, 0) := \{X \in \mathbb{S}^n \mid X_{ij} = 0, \text{ if } (i, j) \notin \mathcal{E}, i \neq j\}.$$

Given a matrix $X \in \mathbb{S}^n$, let $\mathbb{P}_{\mathbb{S}^n(\mathcal{E}, 0)}(X)$ be the projection onto $\mathbb{S}^n(\mathcal{E}, 0)$ with respect to the Frobenius norm, i.e., $M = \mathbb{P}_{\mathbb{S}^n(\mathcal{E}, 0)}(X)$ with $M_{ij} = 0$, if $(i, j) \notin \mathcal{E}, i \neq j$ and $M_{ij} = X_{ij}$, otherwise. Then, we define the cone of positive-semidefinite completable matrices as

$$\mathbb{S}_+^n(\mathcal{E}, ?) := \mathbb{P}_{\mathbb{S}^n(\mathcal{E}, 0)}(\mathbb{S}_+^n).$$

In other words, $X \in \mathbb{S}_+^n(\mathcal{E}, ?)$ if some (or all) of the zero entries X_{ij} with $(i, j) \notin \mathcal{E}, i \neq j$ can be replaced with nonzeros to obtain a PSD matrix $\bar{X} \in \mathbb{S}_+^n$. We call \bar{X} the PSD completion of $X \in \mathbb{S}_+^n(\mathcal{E}, ?)$.

Given a clique \mathcal{C}_k of graph \mathcal{G} , we define an index matrix $E_{\mathcal{C}_k} \in \mathbb{R}^{|\mathcal{C}_k| \times n}$ as follow

$$(E_{\mathcal{C}_k})_{ij} = \begin{cases} 1, & \text{if } \mathcal{C}_k(i) = j \\ 0, & \text{otherwise.} \end{cases}$$

Given a matrix $X \in \mathbb{S}^n$, the operation $E_{\mathcal{C}_k} X E_{\mathcal{C}_k}^T \in \mathbb{S}^{|\mathcal{C}_k|}$ selects the submatrix indexed by \mathcal{C}_k . Alternatively, given $Y \in \mathbb{S}^{|\mathcal{C}_k|}$, the operation $E_{\mathcal{C}_k}^T Y E_{\mathcal{C}_k} \in \mathbb{S}^n$ expands Y into a sparse $n \times n$ matrix that contains Y as its principal submatrix indexed \mathcal{C}_k , and zero otherwise.

Theorem 1 ([6, Theorem 2.2]): Given a chordal graph $\mathcal{G}(\mathcal{V}, \mathcal{E})$ with maximal cliques $\mathcal{C}_1, \dots, \mathcal{C}_p$, we have $X \in \mathbb{S}_+^n(\mathcal{E}, ?)$ if and only if $E_{\mathcal{C}_k} X E_{\mathcal{C}_k}^T \in \mathbb{S}_+^{|\mathcal{C}_k|}, \forall k = 1, \dots, p$.

This result replaces a large constraint $X \in \mathbb{S}_+^n(\mathcal{E}, ?)$ with a set of smaller PSD constraints, indexing by the cliques. If the chordal graph has small cliques, we can expect computational improvements, which have been widely used (see [6] for a survey). In this paper, we will exploit Theorem 1 to develop a new spectral bundle method for solving sparse SDPs.

B. Bundle methods

The bundle method [20] is a standard technique to solve a non-smooth convex optimization problem of the form

$$\begin{aligned} \min_{x \in \mathcal{X}_0} \quad & f(x) \\ \text{subject to} \quad & x \in \mathcal{X}_0, \end{aligned} \quad (3)$$

where $f: \mathbb{R}^n \rightarrow \mathbb{R}$ is a convex (possibly non-differentiable) function and \mathcal{X}_0 is a simple convex set. We refer the interested reader to [20] for a detailed discussion on bundle methods. We only introduce a few key ingredients below.

One key step in the bundle method is to construct a lower approximation $\hat{f}_t(x)$ of the objective function $f(x)$ at each iteration t , i.e., $\hat{f}_t(x) \leq f(x), \forall x \in \mathcal{X}_0$. One standard way is to use a subgradient to form an under-estimator $\hat{f}(x) = f(\hat{x}) + \langle g, x - \hat{x} \rangle$ where g is a subgradient of f at point \hat{x} , but other methods also exist [17]. At each iteration of the bundle method, we perform the following proximal step

$$y_{t+1} \in \operatorname{argmin}_x \hat{f}_t(x) + \frac{\alpha}{2} \|x - x_t\|^2, \quad (4)$$

where x_t is the current reference point and $\alpha > 0$ penalizes the deviation from x_t . If the candidate point y_{t+1} gives a sufficient descent in the true cost function, i.e. let $\beta \in (0, 1)$, we have $\beta(f(x_t) - \hat{f}_t(y_{t+1})) \leq f(x_t) - f(y_{t+1})$, then we update the current (reference) iterate $x_{t+1} = y_{t+1}$ (*descent step*); otherwise, the reference point does not change, $x_{t+1} = x_t$ (*null step*). In either case, y_{t+1} will be used to update the lower approximation function $\hat{f}_{t+1}(x)$.

The bundle method is guaranteed to return a converging sequence x_t to a minimizer of (3) (if it exists), when \hat{f}_t satisfies three properties [22] and [19, Section 2.3.3]

$$\hat{f}_{t+1}(x) \leq f(x), \forall x \in \mathcal{X}_0, \quad (5a)$$

$$\hat{f}_{t+1}(x) \geq f(y_{t+1}) + \langle g_{t+1}, x - y_{t+1} \rangle, \forall x \in \mathcal{X}_0, \quad (5b)$$

$$\hat{f}_{t+1}(x) \geq \hat{f}_t(y_{t+1}) + \langle s_{t+1}, x - y_{t+1} \rangle, \forall x \in \mathcal{X}_0, \quad (5c)$$

where $s_{t+1} = \alpha(x_t - y_{t+1}) \in \partial \hat{f}(y_{t+1}) + \mathcal{N}_{\mathcal{X}_0}(y_{t+1})$, and $g_{t+1} \in \partial f(y_{t+1})$ with the subdifferential defined as

$$\partial f(x) = \{g \in \mathbb{R}^n \mid f(y) \geq f(x) + \langle g, y - x \rangle, \forall y \in \mathbb{R}^n\},$$

and the normal cone defined as

$$\mathcal{N}_{\mathcal{X}_0}(y) = \{h \in \mathbb{R}^n \mid \langle h, x - y \rangle \leq 0, \forall x \in \mathcal{X}_0\}.$$

III. EXACT PENALIZATION FOR SPARSE SDPs

In this section, we introduce an exact penalization of sparse SDPs (1) into the form of (3). This allows us to develop the spectral bundle method in the next section.

A. Exact penalization for constrained convex optimization

Consider a constrained convex optimization problem:

$$\begin{aligned} \min_x \quad & f(x) \\ \text{subject to} \quad & g_i(x) \leq 0, \quad i = 1, \dots, m, \\ & x \in \mathcal{X}_0, \end{aligned} \quad (6)$$

where $f : \mathbb{R}^n \rightarrow \mathbb{R}$ and $g_i : \mathbb{R}^n \rightarrow \mathbb{R}, i = 1, \dots, m$ are (possibly non-differentiable) convex functions, $\mathcal{X}_0 \subseteq \mathbb{R}^n$ is a convex closed set. The idea of exact penalty methods is to reformulate (6) by introducing an exact penalty function $P(x) = \sum_{i=1}^m \max\{0, g_i(x)\}$. We then consider a penalized problem

$$\begin{aligned} \min_x \quad & \Phi_\rho(x) := f(x) + \rho P(x) \\ \text{subject to} \quad & x \in \mathcal{X}_0, \end{aligned} \quad (7)$$

where $\rho > 0$ is a penalty parameter. It is known that when choosing ρ large enough and assuming Slater's condition, problems (6) and (7) are equivalent in the sense that they have the same optimal value and solution set [23, Theorem 7.21]. Therefore, we can transform some nonsmooth constraints that are hard to handle in (6) into the nonsmooth cost in (7). Then, we can apply the bundle method (cf. Section II-B) to solve the nonsmooth problem (7).

B. Non-smooth penalization of sparse SDPs

We consider the standard primal SDP (1). In many practical applications, the matrices A_1, \dots, A_m, C in problem data are often sparse [6]. If they share a common sparsity pattern $\mathcal{G}(\mathcal{V}, \mathcal{E})$, i.e., $C \in \mathbb{S}^n(\mathcal{E}, 0), A_i \in \mathbb{S}^n(\mathcal{E}, 0), i = 1, \dots, m$, we refer to this graph as *aggregate sparsity* pattern. It is not difficult to verify that (1) is equivalent to

$$\begin{aligned} \min_X \quad & \langle C, X \rangle \\ \text{subject to} \quad & \langle A_i, X \rangle = b_i, \quad i = 1, \dots, m, \\ & X \in \mathbb{S}_+^n(\mathcal{E}, ?). \end{aligned} \quad (8)$$

Without loss of generality, we assume that the aggregate sparsity pattern $\mathcal{G}(\mathcal{V}, \mathcal{E})$ is a chordal graph with maximal cliques $\mathcal{C}_1, \dots, \mathcal{C}_p$ (otherwise a suitable chordal extension can be performed). Then, Theorem 1 allows us to reformulate problem (8) into

$$\begin{aligned} \min_X \quad & \langle C, X \rangle \\ \text{subject to} \quad & \langle A_i, X \rangle = b_i, \quad i = 1, \dots, m \\ & E_{\mathcal{C}_k} X E_{\mathcal{C}_k}^\top \in \mathbb{S}_+^{|\mathcal{C}_k|}, \quad k = 1, \dots, p. \end{aligned} \quad (9)$$

The single semidefinite constraint in (1) is replaced by multiple smaller constraints in (9). This decomposition (9) underpins many scalable algorithms for sparse SDPs [6]. The submatrices $E_{\mathcal{C}_k} X E_{\mathcal{C}_k}^\top$ induced by maximal cliques may

overlap, therefore the semidefinite constraints in (9) are coupled. Previous techniques in [6], [10], [24] introduce a large number of consensus constraints such as $X_k = E_{\mathcal{C}_k} X E_{\mathcal{C}_k}^\top$.

In this work, we introduce further reformulations which allow us to solve (9) directly without adding extra variables. It is clear that (9) is equivalent to

$$\begin{aligned} \min_X \quad & \langle C, X \rangle \\ \text{subject to} \quad & \langle A_i, X \rangle = b_i, \quad i = 1, \dots, m, \\ & \lambda_{\max}(E_{\mathcal{C}_k}(-X)E_{\mathcal{C}_k}^\top) \leq 0, \quad k = 1, \dots, p. \end{aligned} \quad (10)$$

The eigenvalue constraints in (10) are non-smooth. Similar to (7), we then get the following formulation via exact penalty

$$\begin{aligned} \min_X \quad & \langle C, X \rangle + \rho \sum_{k=1}^p \max\{0, \lambda_{\max}(E_{\mathcal{C}_k}(-X)E_{\mathcal{C}_k}^\top)\} \\ \text{subject to} \quad & \langle A_i, X \rangle = b_i, \quad i = 1, \dots, m. \end{aligned} \quad (11)$$

Unlike previous results in [6], [10], [24], this formulation (11) only has a single matrix variable X (with no extra variables). It is clear (11) is in the form of (3). We will develop a spectral bundle method to solve (11) in Section IV.

C. Properties and assumptions

Before developing the spectral bundle method, we expect that problems (11) and (1) are equivalent when the penalty parameter ρ is large enough. In particular, let us consider the Lagrange dual problem of (9), which is

$$\begin{aligned} \max_{y, Y_k} \quad & b^\top y \\ \text{subject to} \quad & C - \sum_{i=1}^m y_i A_i = \sum_{k=1}^p E_{\mathcal{C}_k}^\top Y_k E_{\mathcal{C}_k}, \\ & Y_k \in \mathbb{S}_+^{|\mathcal{C}_k|}, \quad k = 1, \dots, p. \end{aligned} \quad (12)$$

It can be verified that (12) is also equivalent to (2). We denote the optimal solution set of the decomposed primal SDP (9) and dual SDP (12) by \mathcal{P}^* and \mathcal{D}^* respectively. Throughout the paper, we make the following assumptions.

Assumption 1: The matrices $A_i, i = 1, \dots, m$ in (1) and (2) are linearly independent.

Assumption 2: The primal and dual SDPs (9) and (12) satisfy Slater's condition (i.e., they are strictly feasible) and their solution sets, \mathcal{P}^* and \mathcal{D}^* , are compact.

We have the following technical result, and its proof is provided in our report [21].

Proposition 1: Under Assumption 2, the non-smooth penalized formulation (11) is equivalent to the original primal SDP (1) if we choose

$$\rho > \mathcal{D}_{\mathcal{Y}^*} := \max_{(y^*, \{Y_k^*\}) \in \mathcal{D}^*} \{\text{tr}(Y_1^*), \text{tr}(Y_2^*), \dots, \text{tr}(Y_p^*)\}.$$

We conclude with a notion of strict complementarity.

Definition 1 (strict complementarity): A pair of optimal solutions $(X^*, \{y^*, Y_k^*\}) \in \mathcal{P}^* \times \mathcal{D}^*$ in (9) and (12) satisfies *strict complementarity* if

$$\text{rank}(E_{\mathcal{C}_k} X^* E_{\mathcal{C}_k}^\top) + \text{rank}(Y_k^*) = |\mathcal{C}_k|, \quad k = 1, \dots, p.$$

If such a pair exists, we say the decomposed SDPs (9) and (12) satisfy strict complementarity.

IV. A SPECTRAL BUNDLE METHOD

In this section, we introduce a spectral bundle algorithm to solve the penalized nonsmooth problem (11), and establish its convergence guarantees.

A. Constructions of lower-approximation model

For simplicity, we denote the cost function in (11) as

$$G(X) := \langle C, X \rangle + \rho \sum_{k=1}^p \max \{0, \lambda_{\max}(E_{C_k}(-X)E_{C_k}^\top)\}.$$

As discussed in Section II-B, one key step in the bundle method is to construct an appropriate lower approximation for $G(X)$ that satisfies (5a) to (5c). Our strategy for constructing a lower approximation is motivated by [18], [19].

For each clique k , we use a matrix $P_k \in \mathbb{R}^{|\mathcal{C}_k| \times r}$ with orthonormal columns, where $r \leq \min_k |\mathcal{C}_k|$, such that $P_k^\top P_k = I_{r \times r}$, and construct a lower approximation:

$$\hat{G}_{\{P_k\}}(X) = \langle C, X \rangle + \rho \sum_{k=1}^p \max_{\substack{S_k \in \mathbb{S}_+^r, \\ \text{tr}(S_k) \leq 1}} \langle P_k S_k P_k^\top, E_{C_k}(-X)E_{C_k}^\top \rangle. \quad (13)$$

By definition, we observe $\hat{G}_{\{P_k\}}(X) \leq G(X)$, $\forall X \in \mathbb{S}^n$ thanks to the fact

$$\max \{\lambda_{\max}(-X), 0\} = \max_{S \in \mathbb{S}_+^n, \text{tr}(S) \leq 1} \langle S, -X \rangle, \quad \forall X \in \mathbb{S}^n,$$

and $\{P_k S P_k^\top \in \mathbb{S}_+^n \mid S \in \mathbb{S}_+^r, \text{tr}(S) \leq 1\} \subseteq \{S \in \mathbb{S}_+^n \mid \text{tr}(S) \leq 1\}$. Therefore, $\hat{G}_{\{P_k\}}(X)$ in (13) serves as an underestimator that meets the requirement (5a).

We can also verify the subgradient lower bound condition (5b) when we choose P_k spanning the top eigenvector associated with $E_{C_k}(-X)E_{C_k}^\top$. Another modification is required to ensure that the condition (5c) is fulfilled. Along with selecting past and current eigenvectors to generate P_k , the spectral bundle approach in [17] retains a thoughtfully chosen weight to incorporate past information. Notably, we introduce a constant matrix $\bar{W}_k \in \mathbb{S}_+^{|\mathcal{C}_k|}$ for each clique k with $\text{tr}(\bar{W}_k) = 1$, and define the set, $k = 1, \dots, p$

$$\hat{\mathcal{W}}_k := \{\gamma_k \bar{W}_k + P_k S_k P_k^\top \mid S_k \in \mathbb{S}_+^r, \gamma_k \geq 0, \gamma_k + \text{tr}(S_k) \leq 1\}. \quad (14)$$

We then refine the lower approximation function below

$$\begin{aligned} \hat{G}_{\{\bar{W}_k, P_k\}}(X) \\ = \langle C, X \rangle + \rho \sum_{k=1}^p \max_{W_k \in \hat{\mathcal{W}}_k} \langle W_k, E_{C_k}(-X)E_{C_k}^\top \rangle. \end{aligned} \quad (15)$$

It is evident that the lower approximation model (15) provides a better estimate than (13). Letting $\gamma_k = 0$ reduce (15) to (13); hence (15) satisfies (5a), (5b), as well as (5c) by carefully constructing \bar{W}_k and P_k at each iteration.

B. A spectral bundle algorithm

Following Section II-B, we present a spectral bundle algorithm to solve (11) based on the lower approximation model (15). In this algorithm, we will construct a lower approximation model $\hat{G}_{\{\bar{W}_{t,k}, P_{t,k}\}}(X_t)$ and update the model parameters $\{\bar{W}_{t,k}\}$, $\{P_{t,k}\}$, and the set $\hat{\mathcal{W}}_{t,k} := \{\gamma_{t,k} \bar{W}_{t,k} + P_{t,k} S_{t,k} P_{t,k}^\top \mid \gamma_{t,k} \geq 0, S_{t,k} \in \mathbb{S}_+^r, \gamma_{t,k} + \text{tr}(S_{t,k}) \leq 1\}$ at each iteration t . The overall algorithm is listed in Algorithm 1, which has the following steps:

Pre-processing: The algorithm starts by extracting aggregate sparsity pattern of the problem data and computing the maximal cliques $\mathcal{C}_1, \dots, \mathcal{C}_p$. This step can be performed very efficiently; see [6].

Initialization: The algorithm is initiated with a random reference point $\Omega_0 \in \mathbb{S}^n$ and $P_{0,k} \in \mathbb{R}^{|\mathcal{C}_k| \times r}$ by setting the top r eigenvectors of $E_{C_k}(-\Omega_0)E_{C_k}^\top$ as their columns. We choose $\bar{W}_{0,k} \in \mathbb{S}_+^{|\mathcal{C}_k|}$ with $\text{tr}(\bar{W}_{0,k}) = 1$, and construct the initial under-estimator $\hat{G}_{\{\bar{W}_{0,k}, P_{0,k}\}}(X)$ as in (15).

Solving the master problem: Similar to (4), our algorithm solves the following problem at iteration $t \geq 0$ to get the next iteration parameters and the candidate reference point

$$\begin{aligned} (X_{t+1}^*, S_{t,k}^*, \gamma_{t,k}^*) \\ = \underset{X \in \mathcal{X}_0}{\text{argmin}} \hat{G}_{\{\bar{W}_{t,k}, P_{t,k}\}}(X) + \frac{\alpha}{2} \|X - \Omega_t\|_F^2, \end{aligned} \quad (16)$$

where $\mathcal{X}_0 = \{X \in \mathbb{S}^n \mid \langle A_i, X \rangle = b_i, i = 1, 2, \dots, m\}$, and Ω_t is the reference point at iteration t and $\alpha > 0$ is a parameter which penalizes the deviation from Ω_t .

Update reference point: The algorithm updates the reference point if the following condition holds

$$\begin{aligned} \beta \left(G(\Omega_t) - \hat{G}_{\{\bar{W}_{t,k}, P_{t,k}\}}(X_{t+1}^*) \right) \\ \leq G(\Omega_t) - G(X_{t+1}^*), \end{aligned} \quad (17)$$

where $\beta \in (0, 1)$. This indicates that if the actual cost reduction $G(\Omega_t) - G(X_{t+1}^*)$ is greater or equal than β portion of the approximate reduction $G(\Omega_t) - \hat{G}_{\{\bar{W}_{t,k}, P_{t,k}\}}(X_{t+1}^*)$, a *decent step* happens and the algorithm updates the reference point, i.e., $\Omega_{t+1} = X_{t+1}^*$. Otherwise, a *null step* happens and the reference point does not change, i.e., $\Omega_{t+1} = \Omega_t$.

Update the under-estimation model: The algorithm updates the model (15) at each iteration to improve the approximation accuracy. Similar to [18, Section 2.2], to compute $\bar{W}_{t+1,k}, P_{t+1,k}$, we apply eigenvalue decomposition to small matrices $S_{k,t}^*$ as below

$$S_{t,k}^* = \begin{bmatrix} Q_{k,1} & Q_{k,2} \end{bmatrix} \begin{bmatrix} \Sigma_{k,1} & 0 \\ 0 & \Sigma_{k,2} \end{bmatrix} \begin{bmatrix} Q_{k,1}^\top \\ Q_{k,2}^\top \end{bmatrix},$$

where $Q_{k,1} \in \mathbb{R}^{r \times r_p}$ and $Q_{k,2} \in \mathbb{R}^{r \times r_c}$ contain the orthonormal eigenvectors associated with eigenvalues $\Sigma_{k,1}$ and $\Sigma_{k,2}$ respectively, with $\Sigma_{k,1}$ consisting of the largest r_p eigenvalues and $\Sigma_{k,2}$ consisting of the remaining eigenvalues. We compute the $V_{t,k} \in \mathbb{R}^{|\mathcal{C}_k| \times r_c}$ with its columns being the top $r_c \geq 1$ orthonormal eigenvectors of $E_{C_k}(-X_{t+1}^*)E_{C_k}^\top$ which captures the current sub-gradient information. Then,

Algorithm 1 Spectral bundle method for sparse SDPs**Require:** Problem data $A_1, \dots, A_m, C \in \mathbb{S}^n$, $b \in \mathbb{R}^n$.**Require:** Parameters $r_p \geq 0, r_c \geq 1, \alpha > 0, \beta \in (0, 1), \epsilon \geq 0$. An initial point $\Omega_0 \in \mathbb{S}^n$.**Pre-processing:** Extract aggregate sparsity pattern of the problem data and compute maximal cliques.**Initialization:** Let $r = r_p + r_c$. Initialize $\bar{W}_{0,k} \in \mathbb{S}_+^{|\mathcal{C}_k|}$, with $\text{tr}(\bar{W}_{0,k}) = 1$, and construct $P_{0,k} \in \mathbb{R}^{|\mathcal{C}_k| \times r}$ with its columns set to the top r orthonormal eigenvectors of $E_{C_k}(-\Omega_0)E_{C_k}^T$.**for** $t = 0, \dots, t_{\max}$ **do**Solve (16) to obtain $X_{t+1}^*, \gamma_{k,t}^*$, and $S_{k,t}^*$. $\backslash \backslash$ master problemIf $G(\Omega_t) - \hat{G}_{\{W_{t,k}, P_{t,k}\}}(X_{t+1}^*) \leq \epsilon$, then stop.Set $\Omega_{t+1} = \begin{cases} X_{t+1}^*, & \text{if (17) holds.} \\ \Omega_t, & \text{otherwise.} \end{cases}$ $\backslash \backslash$ descent step $\backslash \backslash$ null stepCompute $P_{k,t+1}$ as (18) and $\bar{W}_{k,t+1}$ as (19). $\backslash \backslash$ update model**end for**the next parameter $P_{t+1,k}$ is updated as

$$P_{t+1,k} = \text{orth} \left(\begin{bmatrix} V_{t,k} & P_{t,k} Q_{1,k} \end{bmatrix} \right). \quad (18)$$

The update of the weight matrices $\bar{W}_{t,k}$ captures the remaining past information

$$\bar{W}_{t+1,k} = \frac{\left(\gamma_{t,k}^* \bar{W}_{t,k} + P_{t,k} Q_{k,2} \Sigma_{k,2} Q_{k,2}^T P_{t,k}^T \right)}{\gamma_{t,k}^* + \text{tr}(\Sigma_{k,2})}, \quad (19)$$

where $\bar{W}_{t+1,k}$ is normalized with $\text{tr}(\bar{W}_{t+1,k}) = 1$. If $r_p = 0$, the parameter updates in (18) and (19) become $P_{t+1,k} = V_{t,k} \in \mathbb{R}^{|\mathcal{C}_k| \times r}$ and $\bar{W}_{t+1,k} = \frac{W_{t,k}^*}{\text{tr}(W_{t,k}^*)}$ respectively, where $W_{t,k}^*$ is the optimal solution of $\gamma_k \bar{W}_{t,k} + P_{t,k} S_k P_{t,k}^T$ in (16).**C. Computational details**

Solving the regularized master problem in (16) is the main computation in Algorithm 1. Therefore, it is crucial to solve the master problem efficiently. We summarize the computation details in Proposition 2. Its proof is provided in the report [21]. For notational simplicity, we define the linear mapping $\mathcal{E}_{C_k} : \mathbb{S}^n \rightarrow \mathbb{S}^{|\mathcal{C}_k|}$ as $\mathcal{E}_{C_k}(X) = E_{C_k} X E_{C_k}^T$ and $\hat{\mathcal{E}}_{C_k} : \mathbb{S}^{|\mathcal{C}_k|} \rightarrow \mathbb{S}^n$ as $\hat{\mathcal{E}}_{C_k}(X) = E_{C_k}^T X E_{C_k}$.

Proposition 2: The master problem (16) is equivalent to

$$\begin{aligned} \max_{\substack{W_k \in \mathcal{W}_{t,k} \\ y \in \mathbb{R}^n}} & \left\langle C - \rho \sum_{k=1}^p \hat{\mathcal{E}}_{C_k}(W_k), \Omega_t \right\rangle + \langle b - \mathcal{A}(\Omega_t), y \rangle \\ & - \frac{1}{2\alpha} \left\| \rho \sum_{k=1}^p \hat{\mathcal{E}}_{C_k}(W_k) + \mathcal{A}^*(y) - C \right\|_F^2. \end{aligned} \quad (20)$$

The optimal solution of X in (16) is recovered by

$$X_{t+1}^* = \Omega_t + \frac{1}{\alpha} \left(\rho \sum_{k=1}^p \hat{\mathcal{E}}_{C_k}(W_k) + \mathcal{A}^*(y) - C \right). \quad (21)$$

D. Convergence guarantees

We present the convergence guarantee for Algorithm 1 when strong duality holds for (9) and (12).

Theorem 2: Suppose strong duality holds for (9) and (12). Given any $\beta \in (0, 1)$, $r_c \geq 1$, $r_p \geq 0$, $\alpha > 0$, $r = r_c + r_p$, $\rho > 2\mathcal{D}_{Y^*} + 1$, $P_{0,k} \in \mathbb{R}^{n \times r}, \forall 1 \leq k \leq p$, $\Omega_0 \in \mathbb{S}^n$, and target accuracy $\epsilon > 0$, then Algorithm 1 outputs iterates $(\Omega_t, \{W_{t,k}^*\}, y_t^*)$ with

$$G(\Omega_t) - G(X^*) \leq \epsilon, \quad (22a)$$

$$\left\| \rho \sum_{k=1}^p \hat{\mathcal{E}}_{C_k}(W_{t,k}^*) - C + \mathcal{A}^*(y_t^*) \right\|_F^2 \leq \epsilon, \quad W_{t,k}^* \succeq 0, \quad (22b)$$

$$\lambda_{\min}(E_{C_k} \Omega_t E_{C_k}^T) \geq -\epsilon, \quad 1 \leq k \leq p, \quad (22c)$$

$$|\langle C, \Omega_t \rangle - \langle b, y_t^* \rangle| \leq \sqrt{\epsilon}, \quad (22d)$$

by $t \leq \mathcal{O}(1/\epsilon^3)$. If the strict complementarity (Definition 1) also holds, then the condition (22) is reached by $t \leq \mathcal{O}(1/\epsilon)$.

Our proof is motivated by [18], [19]; see our report [21] for details.

V. IMPLEMENTATION AND NUMERICAL RESULTS

In this section, we present the numerical results of Algorithm 1 to show its efficiency and convergence. All the experiments were executed in MATLAB R2023b on an Ubuntu 22.04 PC 32.0 GB RAM¹. We consider SDPs with a block-arrow sparsity pattern shown in [10, Fig. 6] which has l overlapping maximal cliques of size $d + h$. We randomly generate problem data such that there exists at least one low-rank dual solution; see our report [21] for further experiment details.

For the implementation, we reformulate the master problem (20) in Algorithm 1 into a quadratic SDP of the form,

$$\begin{aligned} \min_v & v^T Q v + q^T v + c \\ \text{subject to} & \gamma_k \geq 0, S_k \in \mathbb{S}_+^r, \\ & \gamma_k + \text{tr}(S_k) \leq \rho, \quad k = 1, \dots, p, \end{aligned}$$

where $v = [\gamma_1 \ \dots \ \gamma_p \ \text{vec}(S_1)^T \ \dots \ \text{vec}(S_p)^T]^T$, and $\text{vec}(\cdot)$ denotes the vectorization operation, then solve it using MOSEK [7] (See [21] for construction details). The problem above only involves p scalar variables and p small PSD variables, which can be efficiently solved.

We first run Algorithm 1 for two settings:

- 1) A small-scale problem with dimensions $d = 20, l = 10, h = 4$, and $m = 100$.
- 2) A large-scale problem with dimensions $d = 50, l = 40, h = 4$, and $m = 1000$.

Inspired by [18, Section 5] and [19, Section 6], we choose different configurations of the parameters r_p and r_c . The parameter r_p is fixed to be 0, while different r_c is considered since r_p does not have much influence on the convergence rate as shown in [18, Section 5] and [19, Section 6]. The numerical results are presented in Table I, where "Semi

¹Our code and experiments are available at <https://github.com/hsmmoj/A-Spectral-Bundle-Method-for-Sparse-SDPs>.

TABLE I: Computational results on solving two random SDPs with block-arrow sparsity pattern (we fixed $t_{\max} = 400$ in Algorithm 1).

Dimension	(r_p, r_c)	Semi Opt.	Affine Opt.	Dual Gap	Cost Opt.
Small SDP	(0, 4)	$-3.47e-8$	$2.45e-11$	$4.54e-9$	$1.04e-10$
	(0, 5)	$-1.01e-10$	$4.74e-12$	$1.61e-8$	$1.01e-10$
Large SDP	(0, 4)	$-2.25e-5$	$6.30e-11$	$9.16e-11$	$1.61e-9$
	(0, 5)	$-1.03e-5$	$4.17e-11$	$9.67e-10$	$5.15e-9$

TABLE II: Comparison with different solvers on solving sparse SDPs of different sizes (time in seconds).

Dim	Sedumi [25]		Mosek [7]		SDPNAL+ [26]		Algorithm 1	
	CO	time	CO	time	CO	time	CO	time
4002	$1.7e-8$	2243	$9.79e-12$	1985	$8.3e-9$	887	$2.11e-9$	551
3902	$4.8e-8$	2035	$1e-11$	1790	$2.1e-8$	545	$2.14e-8$	535
3802	$6.2e-8$	2136	$9.8e-12$	1557	$6.4e-8$	540	$1.2e-8$	510
3702	$1.1e-7$	1696	$9.09e-12$	1510	$3.5e-7$	270	$1.37e-7$	480

CO denotes "Cost optimality". We fixed $t_{\max} = 300$ in Algorithm 1.

Opt.", "Affine Opt.", "Dual Gap", and "Cost Opt." denote the following criteria

$$\lambda_{\min}(\Omega_{t+1}), \quad \frac{\|C - \mathcal{A}^*(y) - W_t^*\|_F}{1 + \|C\|},$$

$$\frac{|\langle C, \Omega_{t+1} \rangle - \langle b, \omega_t \rangle|}{1 + |\langle C, \Omega_{t+1} \rangle| + |\langle b, \omega_t \rangle|}, \quad \frac{|G(\Omega_{t+1}) - G^*|}{|G^*|},$$

with $W_t^* = \sum_{k=1}^p \hat{\mathcal{E}}_k(W_{t,k}^*)$ and G^* as the true optimal value. In both small-scale and large-scale SDPs, Algorithm 1 returns a solution of high accuracy within 400 iterations.

We next conduct experiments comparing our algorithm's performance with other solvers on sparse SDPs, ranging from dimensions 3702 to 4002. The results in Table II demonstrate our algorithm's scalability and efficiency to handle large-scale SDPs without excessive resource usage. Our solver outperforms standard interior-point solvers (Sedumi and Mosek) in terms of speed while maintaining comparable accuracy. Also, our preliminary implementation of Algorithm 1 shows comparable (sometimes better) scalability compared to the first-order solver SDPNAL+ [26] on these problem instances.

VI. CONCLUSIONS

In this paper, we have developed a new spectral bundle method for sparse SDPs. This approach breaks down a large PSD constraint into several smaller ones using chordal decomposition. We introduce an equivalent non-smooth convex optimization problem by moving the PSD constraints into the objective function. Instead of introducing extra consensus variables as many previous studies [6], [10], we solve the non-smooth problem using a new spectral bundle method, which is shown Algorithm 1. Under a mild condition, the algorithm converges as $\mathcal{O}(1/\epsilon^3)$. If the problem satisfies strict complementarity, the convergence rate is improved to $\mathcal{O}(1/\epsilon)$. Our experiments confirm that this new algorithm is promising to efficiently solve large-scale sparse SDPs.

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