Block Coordinate Descent

Dr. Dingzhu Wen

School of Information Science and Technology (SIST) ShanghaiTech University

wendzh@shanghaitech.edu.cn

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Overview

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Bachground

Optimization Problem:

min
$$f(\mathbf{x})$$
,
s.t. $\mathbf{x} \in \mathbb{R}^N$.

For a large-scale probelm, e.g., training deep neural networks, the computation complexity is extremely high.

Qeustion: Can we decompose the problems into several low-complexity sub-problems?

Question: For an arbtrary convex, differentiable function $f: \mathbb{R}^N \to \mathbb{R}$, if we are at a point \mathbf{x} such that $f(\mathbf{x})$ is minimized along each coordinate axis, then have we found a global minimizer? That is, does $f(\mathbf{x} + \delta \mathbf{e}_i)$ for all $(\delta, i) \Rightarrow f(\mathbf{x}) = \min_{\mathbf{z}} f(\mathbf{z})$. \mathbf{e}_i is a basis vector with only one non-zero element, which equals to 1.

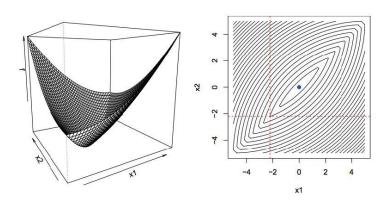
Answer: Yes.

Proof: Each coordinate axis has the 0 gradient.

Question: Same question if $f : \mathbb{R}^N \to \mathbb{R}$ is convex but non-differentiable.

Answer: No.







Question: Same question, but $f : \mathbb{R}^N \to \mathbb{R}$ has the following structure:

$$f(\mathbf{x}) = g(\mathbf{x}) + h(\mathbf{x}) = g(\mathbf{x}) + \sum_{i=1}^{N} h_i(x_i),$$

where $g(\mathbf{x})$ is convex and differentiable, and $\{h_i(x_i)\}$ are convex but non-differentiable.

Answer: Yes.

Proof:
$$f(\mathbf{x} + \delta \mathbf{e}_i) = g(\mathbf{x} + \delta \mathbf{e}_i) + \sum_{i \neq i}^{N} h_i(x_i) + h(x_i + \delta)$$
.

Since \mathbf{x} is optimal along the *i*-th axis, according to the subgradient optimality, we have

$$0 \in \nabla_i g(\mathbf{x}) + \partial h_i(x_i) \Leftrightarrow -\nabla_i g(\mathbf{x}) \in \partial h_i(x_i),$$

$$\Leftrightarrow h_i(y_i) \geq h_i(x_i) - \nabla_i g(\mathbf{x})(y_i - x_i),$$



Proof (Continue):

$$0 \in \nabla_{i}g(\mathbf{x}) + \partial h_{i}(x_{i}) \Leftrightarrow -\nabla_{i}g(\mathbf{x}) \in \partial h_{i}(x_{i}),$$

$$\Leftrightarrow h_{i}(y_{i}) \geq h_{i}(x_{i}) - \nabla_{i}g(\mathbf{x})(y_{i} - x_{i}), \ \forall \mathbf{y}$$

$$\Leftrightarrow \nabla_{i}g(\mathbf{x})(y_{i} - x_{i}) + h_{i}(y_{i}) - h_{i}(x_{i}) \geq 0,$$

On the other hand, f is convex. Hence,

$$f(\mathbf{y}) - f(\mathbf{x}) = g(\mathbf{y}) - g(\mathbf{x}) + \sum_{i=1}^{N} [h(y_i) - h(x_i)],$$

$$\geq \nabla g(\mathbf{x})^T (\mathbf{y} - \mathbf{x}) + \sum_{i=1}^{N} [h(y_i) - h(x_i)],$$

$$= \sum_{i=1}^{N} [\nabla_i g(\mathbf{x})(y_i - x_i) + h_i(y_i) - h_i(x_i)],$$

$$\geq 0.$$

Coordinate Descent

Optimization Problem: min $f(\mathbf{x}) = g(\mathbf{x}) + \sum_{i=1}^{N} h_i(x_i)$,

where $g(\mathbf{x})$ is convex and differentiable, and $\{h_i(x_i)\}$ are convex but not necessarily differentiable.

(Cyclic) Coordinate Descent:

- Initialize $\mathbf{x}_0 \in \mathbb{R}^N$
- For k = 1, 2, ...
 - $x_{i,k} = \arg\min_{x_i} f(x_{1,k},...,x_{i-1,k},x_i,x_{i+1,k-1},...,x_{N,k-1}),$
- End for (Unitl Convergence)

Convergence: Bounded, closed convex function with a monotonic sequence.



Coordinate Descent

Some Practical Notes:

- Order of cycle through coordinates is arbitrary, can use any permutation of $\{1, 2, ..., n\}$.
- Can everywhere replace individual coordinates with blocks of coordinates. For example, we can always update a group of coordinates at the same time.(So called Block Coordinate Descent)
- "One-at-a-time" update scheme is critical, and "all-at-once" scheme does not necessarily converge.
- The analogy for solving linear systems: Gauss-Seidel versus Jacobi method.

Coordinate Descent: Linear Regression

Linear Regression: $\min_{\mathbf{w}} f(\mathbf{w}) = \frac{1}{2} \|\mathbf{y} - \mathbf{X}\mathbf{w}\|_{2}^{2}$. For the *i*-th model parameter:

$$\frac{\partial f}{\partial w_i} = 0 \Leftrightarrow \mathbf{x}_i^T (\mathbf{X} \mathbf{w} - \mathbf{y}) = 0,$$

$$\Leftrightarrow \mathbf{x}_i^T \mathbf{x}_i w_i + \mathbf{x}_i^T (\mathbf{X}_{-i} \mathbf{w}_{-i} - \mathbf{y}) = 0,$$

$$\Leftrightarrow w_i = \frac{\mathbf{x}_i^T (\mathbf{y} - \mathbf{X}_{-i} \mathbf{w}_{-i})}{\mathbf{x}_i^T \mathbf{x}_i},$$

where \mathbf{x}_i is the *i*-th column of \mathbf{X} , \mathbf{X}_{-i} is the matrix \mathbf{X} with \mathbf{x}_i removed, \mathbf{w}_{-i} is \mathbf{w} with \mathbf{w}_i removed.

Remark: The computational cost (in terms of flops) for 1 cycle of coordinate descent is $\mathcal{O}(MN)$ with M being the number of samples. In each iteration, the computational cost is $\mathcal{O}(M)$ (Same as SGD).



Block Coordinate Descent

Optimization Problem:

min
$$f(\mathbf{x}) = g(\mathbf{x}) + \sum_{i=1}^{N} h_i(x_i),$$

where $g(\mathbf{x})$ is multi-convex (generally non-convex) and differentiable, and $\{h_i(x_i)\}$ are convex but not necessarily differentiable.

Non-convexity and non-smoothness cause

- Tricky convergence analysis,
- Expensive updates to all variables simultaneously.

Goal: To develop an efficient algorithm with simple update and global convergence (of course, to a stationary point)

Block Coordinate Descent

Optimization Problem:

min
$$f(\mathbf{x}) = g(\mathbf{x}) + \sum_{i=1}^{N} h_i(x_i),$$

Algorithm 1: Block coordinate descent

- Initialization: Choose $(x_0, x_1, ..., x_s)$
- For k = 1, 2, ..., do
 - For i = 1, 2, ..., s do
 - Update $\mathbf{x}_{i,k}$ with all other blocks fixed.
 - End for
 - If stopping criterion is satisfied then
 - Return $(\mathbf{x}_{1,k}, \mathbf{x}_{2,k}, ..., \mathbf{x}_{s,k})$.
 - End if
- End for

The most-often used update:

$$\mathbf{x}_{i,k} = \arg\min_{\mathbf{x}_{i,k}} \ f(\mathbf{x}_{1,k},...,\mathbf{x}_{i-1,k},\mathbf{x}_i,\mathbf{x}_{i+1,k-1},...,\mathbf{x}_{s,k-1}).$$

Existing results for differentiable convex f:

- Differentiable f and bounded level set → objective converges to optimal value;
- Further with strict convexity \rightarrow sequence converges.

The most-often used update:

$$\mathbf{x}_{i,k} = \arg\min_{\mathbf{x}_{i,k}} \ f(\mathbf{x}_{1,k},...,\mathbf{x}_{i-1,k},\mathbf{x}_i,\mathbf{x}_{i+1,k-1},...,\mathbf{x}_{s,k-1}).$$

Existing results for non-differentiable convex f:

- Non-differentiable f can cause stagnation at a non-critical point;
- ullet Non-smooth part is separable o subsequence convergence.

Example of non-convex f:

May cycle or stagnate at a non-critical point (Powell'73):

$$F(x_1, x_2, x_3) = -x_1 x_2 - x_2 x_3 - x_3 x_1 + \sum_{i=1}^{3} [(x_i - 1)_+^2 + (-x_i - 1)_+^2]$$

Each
$$F(x_i)$$
 has the form $(-a)x_i + [(x_i - 1)_+^2 + (-x_i - 1)_+^2]$

it minimizer $x_i^* = sign(a)(1 + 0.5 |a|)$

Example of non-convex f:

Starting from $(-1 - \epsilon, 1 + \frac{1}{2}\epsilon, -1 - \frac{1}{4}\epsilon)$ with $\epsilon \ge 0$, minimizing F over $x_1, x_2, x_3, x_1, x_2, x_3, \ldots$ produces:

$$\begin{array}{c} \xrightarrow{x_1} \left(1 + \frac{1}{8}\epsilon, 1 + \frac{1}{2}\epsilon, -1 - \frac{1}{4}\epsilon\right) & \xrightarrow{x_2} \left(1 + \frac{1}{8}\epsilon, -1 - \frac{1}{16}\epsilon, -1 - \frac{1}{4}\epsilon\right) \\ \xrightarrow{x_3} \left(1 + \frac{1}{8}\epsilon, -1 - \frac{1}{16}\epsilon, 1 + \frac{1}{32}\epsilon\right) & \xrightarrow{x_1} \left(-1 - \frac{1}{64}\epsilon, -1 - \frac{1}{16}\epsilon, 1 + \frac{1}{32}\epsilon\right) \\ \xrightarrow{x_2} \left(-1 - \frac{1}{64}\epsilon, 1 + \frac{1}{128}\epsilon, 1 + \frac{1}{32}\epsilon\right) & \xrightarrow{x_3} \left(-1 - \frac{1}{64}\epsilon, 1 + \frac{1}{128}\epsilon, -1 - \frac{1}{256}\epsilon\right) \end{array}$$

Remedies for non-convex f:

- f is differentiable and strictly quasiconvex over each block ⇒ The limit point is a critical point (either non-differentiable or gradient equals to 0),
- f is pseudoconvex $(\nabla f(\mathbf{x})^T(\mathbf{y} \mathbf{x}) \ge 0 \Rightarrow f(\mathbf{y}) \ge f(\mathbf{x}), \ \forall (\mathbf{x}, \mathbf{y}))$ over every two blocks and non-differentiable part is separable \Rightarrow The limit point is a critical point.

No global convergence is guaranteed.

Scheme 2: Block Proximal Descent

Add an regularization term, $\frac{L_{i,k-1}}{2} \|x_i - x_{i,k-1}\|_2^2$

$$\mathbf{x}_{i,k} = \arg\min_{\mathbf{x}_{i,k}} f(\mathbf{x}_{1,k}, ..., \mathbf{x}_{i-1,k}, \mathbf{x}_{i}, \mathbf{x}_{i+1,k-1}, ..., \mathbf{x}_{s,k-1}) + \frac{L_{i,k-1}}{2} \|x_{i} - x_{i,k-1}\|_{2}^{2}$$

Convergence results require fewer assumptions on f:

- f is convex \Rightarrow objective converges to optimal value.
- f is non-convex \Rightarrow limit point is stationary.

Non-smooth terms must still be separable.

Scheme 3: Block Proximal Linear

Linearize g over block i and add $\frac{L_{i,k-1}}{2} \|x_i - x_{i,k-1}\|_2^2$

$$\mathbf{x}_{i,k} = \arg\min_{\mathbf{x}_{i,k}} < \nabla_i g(x_i), x_i - x_{i,k-1} > + r_i(x_i) + \frac{L_{i,k-1}}{2} \left\| x_i - x_{i,k-1} \right\|_2^2.$$

Convergence results require fewer assumptions on f:

- Much easier than schemes 1 & 2; may have closed-form solutions for simple r_i.
- Used in randomized BCD for differentiable convex problems.
- The update is less greedy than schemes 1 & 2, causes more iterations, but may save total time.
- Empirically, the "relaxation" tend to avoid "shallow-puddle" local minima better than schemes 1 & 2.



Block Coordinate Gradient Descent

Optimization Problem: min
$$f(\mathbf{x}) = g(\mathbf{x}) + \sum_{i=1}^{N} h_i(x_i)$$
,

Algorithm 2: (Cyclic) Block coordinate gradient descent

- Initialization: Choose x_0 and set k=0.
- Repeat
 - Choose index $i_k \in \{1, 2, ..., N\}$.
 - $x_{i_k,k+1} = x_{i_k,k} \eta_k \nabla_{i_k} f(x_{i_k})$ for some $\eta_k > 0$.
 - $x_{j,k+1} = x_{j,k+1}$, $\forall j \neq i_k$.
 - k = k + 1.
- Until convergence.

Block Coordinate Gradient Descent

Optimization Problem: min
$$f(\mathbf{x}) = g(\mathbf{x}) + \sum_{i=1}^{N} h_i(x_i)$$
,

Algorithm 3: Radomized block coordinate gradient descent

- Initialization: Choose x_0 and set k=0.
- Repeat
 - Choose index i_k with uniform probability from $\{1, 2, ..., N\}$, independently of choices at prior iterations.
 - $x_{i_k,k+1} = x_{i_k,k} \eta_k \nabla_{i_k} f(x_{i_k})$ for some $\eta_k > 0$.
 - $x_{j,k+1} = x_{j,k+1}$, $\forall j \neq i_k$.
 - k = k + 1.
- Until convergence.

Block Coordinate Sub-Gradient Descent

Optimization Problem: min
$$f(\mathbf{x}) = g(\mathbf{x}) + \sum_{i=1}^{N} h_i(x_i)$$
, (Block) Coordinate Gradient Descent for Non-Differentiable $\{h_i(x_i)\}$

Algorithm 4: (Cyclic) Block coordinate subgradient method

- Initialization: Choose x_0 and set k=0.
- Repeat
 - Choose index $i_k \in \{1, 2, ..., N\}$.
 - $x_{i_k,k+1} = \operatorname{Prox}_{\eta_k,h}(x_{i_k,k} \eta_k \nabla_{i_k} g(x_{i_k}))$ for some $\eta_k > 0$.
 - $\bullet \ x_{j,k+1} = x_{j,k+1}, \quad \forall j \neq i_k.$
 - k = k + 1.
- Until convergence.



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Convergence Analysis for Differentiable Objectives

Assumption

The objective function f is convex and uniformly L-smooth, and attains its minimum value f_* on a set S. There is a finite R_0 such that the level set for f denoted by x_0 is bounded, that is,

$$\max_{\mathbf{x}_* \in \mathcal{S}} \max_{\mathbf{x}} \{ \|\mathbf{x} - \mathbf{x}_*\| : f(\mathbf{x}) \le f(\mathbf{x}_0) \} \le R_0.$$

Convergence Analysis for Differentiable Objectives

Theorem

Suppose that the previous assumption holds. Suppose that $\eta_k = \frac{1}{L}$ in **Algorithm 3**. Then for all k > 0, we have

$$\mathbb{E}[f(\mathbf{x}_k)] - f_* \leq \frac{2NLR_0^2}{k}.$$

Proof: Denote \mathbf{e}_{i_k} as the vector with the i_k -th element being 1 and others being 0.

$$f(\mathbf{x}_{k+1}) = f(\mathbf{x}_k - \eta_k \nabla_{i_k} f(x_{i_k}) \mathbf{e}_{i_k}),$$

$$\leq f(\mathbf{x}_k) - \eta_k [\nabla_{i_k} f(x_{i_k})]^2 + \frac{L \eta_k^2}{2} [\nabla_{i_k} f(x_{i_k})]^2, \quad \text{(L-smoothness)}$$

$$= f(\mathbf{x}_k) - \eta_k \left(1 - \frac{L \eta_k}{2}\right) [\nabla_{i_k} f(x_{i_k})]^2,$$

$$= f(\mathbf{x}_k) - \frac{1}{2L} [\nabla_{i_k} f(x_{i_k})]^2. \qquad (\eta_k = \frac{1}{L})$$

Then, based on equal probability and take expectation

$$\mathbb{E}_{i_k} f(\mathbf{x}_{k+1}) \leq f(\mathbf{x}_k) - \frac{1}{2L} \mathbb{E}_{i_k} [\nabla_{i_k} f(x_{i_k})]^2,$$

$$= f(\mathbf{x}_k) - \frac{1}{2LN} \sum_{i_k=1}^N [\nabla_{i_k} f(x_{i_k})]^2,$$

$$= f(\mathbf{x}_k) - \frac{1}{2LN} \|\nabla f(\mathbf{x}_k)\|^2.$$

Next, denote $\psi_k = \mathbb{E}_{i_{k-1}}[f(\mathbf{x}_k)] - f_*$,

$$\psi_{k+1} = \psi_k - \frac{1}{2LN} \mathbb{E}_{i_k} \left[\|\nabla f(\mathbf{x}_k)\|^2 \right].$$

According to Jensen's inequality,

$$\psi_{k+1} \leq \psi_k - \frac{1}{2LN} \mathbb{E}_{i_k} \left[\|\nabla f(\mathbf{x}_k)\|^2 \right] \leq \psi_k - \frac{1}{2LN} \left[\mathbb{E}_{i_k} \left(\|\nabla f(\mathbf{x}_k)\| \right) \right]^2.$$

On the other hand, from convexity,

$$f(\mathbf{x}_k) - f_* \le \nabla f(\mathbf{x}_k)^T (\mathbf{x}_k - \mathbf{x}_*) \le \|\nabla f(\mathbf{x}_k)\| \|\mathbf{x}_k - \mathbf{x}_*\| \le R_0 \|\nabla f(\mathbf{x}_k)\|.$$

It follows that

$$\|\nabla f(\mathbf{x}_k)\| \geq \frac{\psi_k}{R_0},$$

Combining the two inequalities,

$$\psi_{k+1} \le \psi_k - \frac{1}{2LN} \frac{\psi_k^2}{R_0^2}.$$

Thus,

$$\frac{1}{\psi_{k+1}} - \frac{1}{\psi_k} = \frac{\psi_k - \psi_{k+1}}{\psi_k \psi_{k+1}} \ge \frac{\psi_k - \psi_{k+1}}{\psi_k^2} \ge \frac{1}{2LNR_0^2}.$$

Recursively,

$$\frac{1}{\psi_k} \ge \frac{1}{\psi_0} + \frac{k}{2LNR_0^2} \ge \frac{k}{2LNR_0^2}.$$

This ends the proof.

Thank you! wendzh@shanghaitech.edu.cn