

# Feedback Control

- Open-Loop Control
- Feedback Control
- Proportional Control

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# Open-loop Control

## Linear control system model

$$\dot{x}(t) = ax(t) + bu(t) \quad \text{and} \quad x(0) = x_0$$

## Open-loop control

- First choose  $u(t)$  on the control horizon  $[0, T]$  (offline)
- Send the input  $u$  to the system and use it “blindly”.

# Open-loop Control

## Example

$$\dot{x}(t) = x(t) + u(t) \quad \text{and} \quad x(0) = 1$$

## Open-loop control

- If we choose  $u(t) = -1$  the system state satisfies

$$\dot{x}(t) = x(t) - 1 \quad \text{with} \quad x(0) = 1,$$

i.e., we have  $x(t) = 1$  for all  $t \geq 0$ .

**Question: would this work in practice ?**

# Open-loop Control

## Problem:

$$\dot{x}(t) = x(t) - 1 \quad \text{and} \quad x(0) = 1 + \epsilon$$

- If there is a small error  $\epsilon \neq 0$  in the initial value, we have

$$x(t) = 1 + \epsilon e^t,$$

i.e., the error grows exponentially in  $t$ .

- Similar problem occur if the dynamic model is not accurate.

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## Summary: disadvantages of open-loop control

- If we have small errors in the model (model-plant mismatch) or if we work with inaccurate initial values, the online implementation can be unstable / inaccurate.
- There may be external “disturbances”, the control design might have to be adapted online rather than pre-computed offline.
- If we have a very long control horizon, we might not want to plan all our actions “in advance”, but rather in dependence on the current “situation”.

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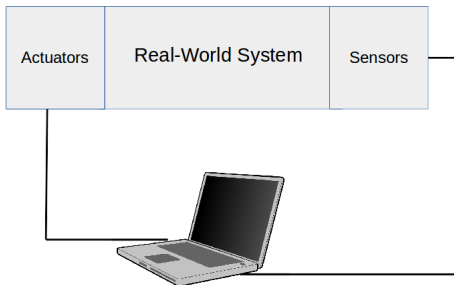
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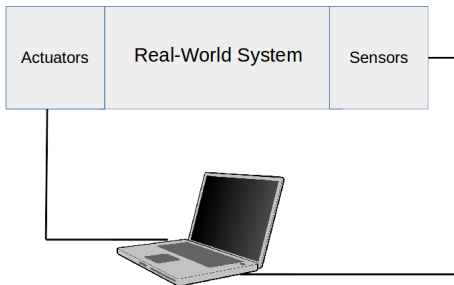
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- Feedback Control
- Proportional Control

# Main idea of feedback control



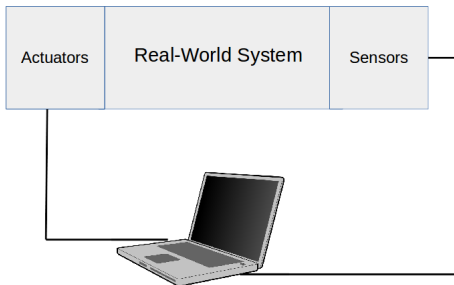
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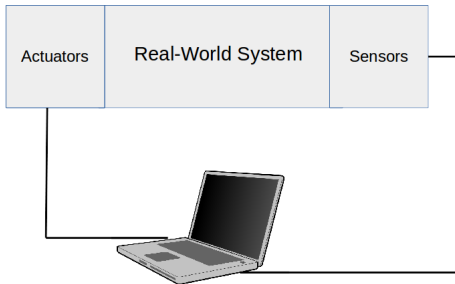
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# Main idea of feedback control



## Feedback law

- The map,  $\mu$ , from the measurement  $x(t)$  to a control decision  $u(t)$ , is called a control law:

$$u(t) = \mu(x(t)) .$$

## Closed-loop system

If we substitute  $u(t) = \mu(x(t))$ , we obtain the closed-loop system dynamics:

$$\dot{x}(t) = ax(t) + b\mu(x(t))$$

- If  $\mu$  is an affine function, this is a linear system.
- If  $\mu$  is non-affine, we have to solve a so-called nonlinear differential equation for finding  $x(t)$ .

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- **Proportional Control**

## Affine feedback (P-control)

- Proportional control is based on affine feedback laws,

$$\mu(y(t)) = u_s + k(y(t) - x_s) = u_s + k * e(t)$$

Here,  $y(t) = x(t)$  is called the sensor output.

- Constant  $u_s \in \mathbb{R}$  is a control offset
- Constant  $x_s \in \mathbb{R}$  is called the set-point (sometimes denoted by  $y_{\text{ref}}$ )
- The function  $e(t) = x(t) - x_s$  is called error signal.
- The constant  $k \in \mathbb{R}$  is called the *proportional gain*

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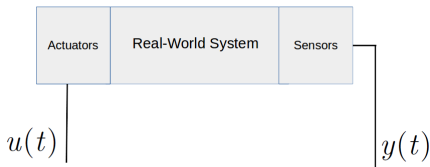
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# Model-free P-control tuning: Step 1

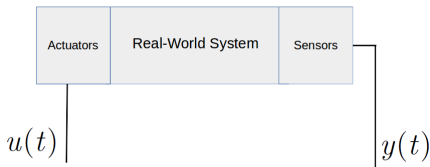


**If the system is stable:**

- Play around with the open loop system.
- Adjust  $u(t) = u_s$  such that open-loop system satisfies

$$x(T) \approx x_s \quad \text{after (a possibly long) time } T.$$

# Model-free P-control tuning: Step 1



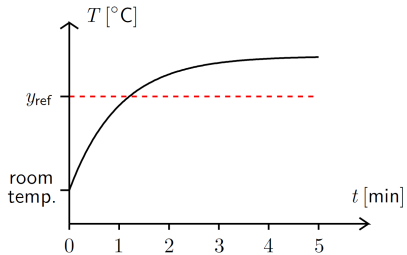
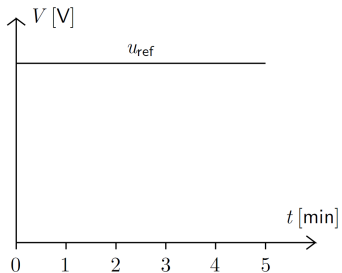
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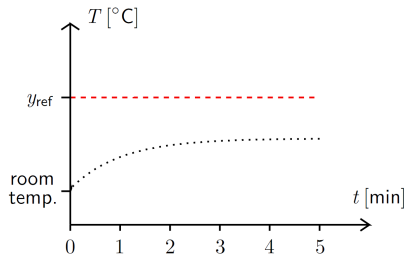
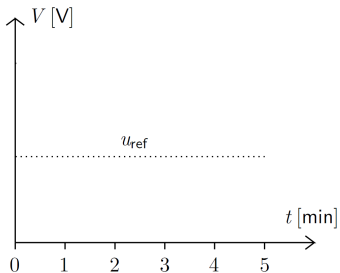
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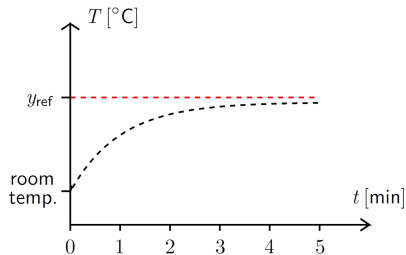
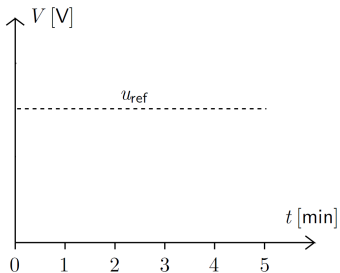
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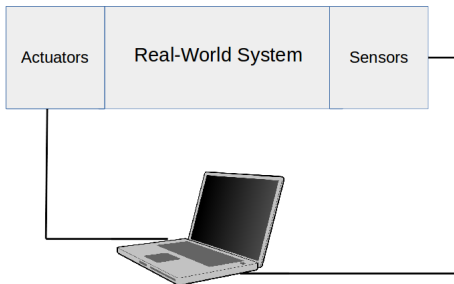
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## Model-free P-control tuning: Step 2



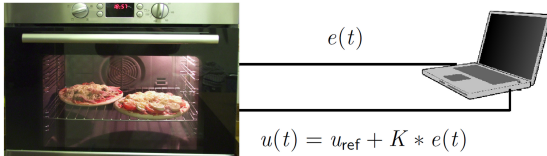
- Increase / decrease the control gain  $k$  and test the closed-loop behavior of the system
- Fine-tuning of  $u_s$  and  $k$  if needed.

## Model-free P-control tuning: Step 2

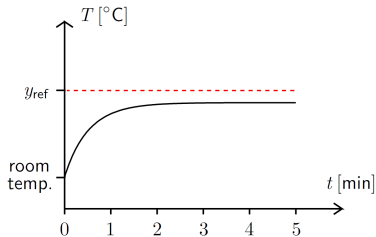
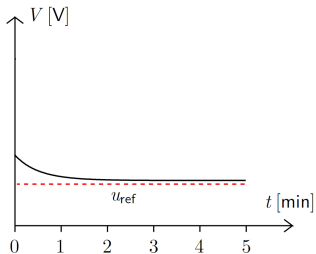
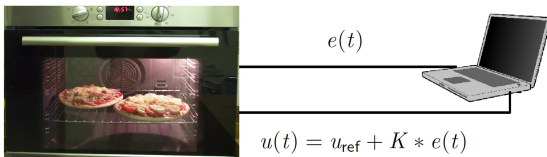


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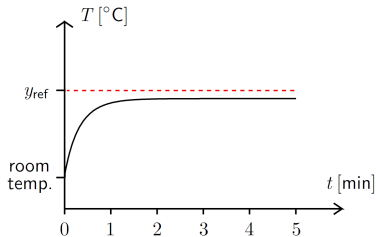
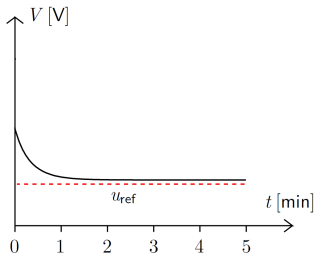
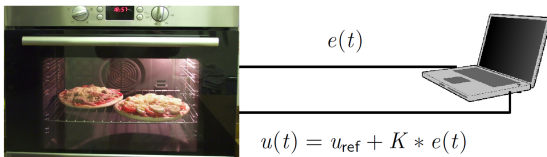


## Tuning Step 2



$$k = -0.25 \left[ \frac{\text{V}}{^{\circ}\text{C}} \right]$$

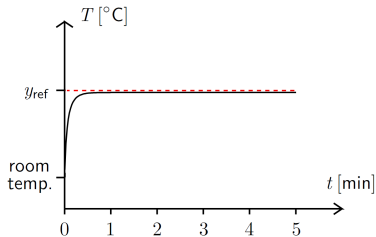
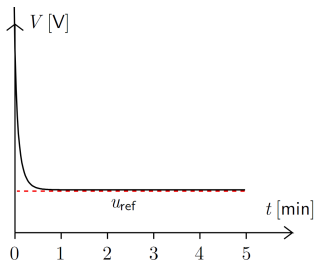
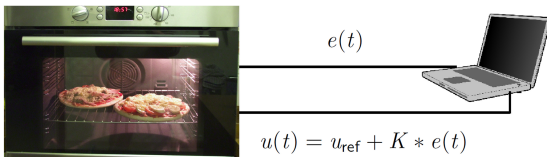
## Tuning Step 2



$$k = -0.50 \left[ \frac{\text{V}}{^{\circ}\text{C}} \right]$$

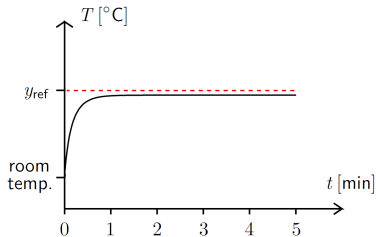
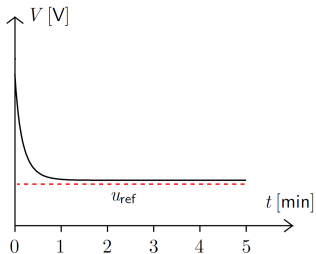
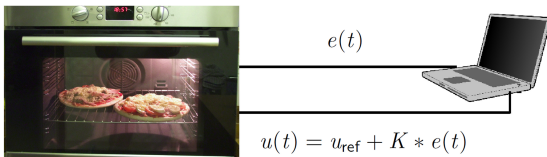


## Tuning Step 2



$$k = -2.00 \left[ \frac{\text{V}}{^{\circ}\text{C}} \right]$$

## Tuning Step 2



$$k = -1.00 \left[ \frac{\text{V}}{^{\circ}\text{C}} \right]$$

## Model-based P-control tuning

- If we have a system model of the form

$$\dot{x}(t) = ax(t) + bu(t)$$

the control design can be done more systematically, i.e., we can design  $u_s$  and  $k$  without “trial-and-error” real-world experiments.

# Model-based P-control tuning: Step 1

## Model

$$\dot{x}(t) = ax(t) + bu(t)$$

## Set-point

- Let us assume that the set point  $x_s$  is given.
- If  $b \neq 0$ , the associated steady-state control input can be found by solving

$$0 = ax_s + bu_s \quad \Leftrightarrow \quad u_s = -\frac{ax_s}{b} .$$

## Model-based P-control tuning: Step 2

### Closed-loop model

$$\begin{aligned}\dot{x}(t) &= ax(t) + b(k(x(t) - x_s) + u_s) \\ &= a(x(t) - x_s) + ax_s + b(k(x(t) - x_s) + u_s) \\ &= (a + bk)(x(t) - x_s) + \underbrace{ax_s + bu_s}_{=0}\end{aligned}$$

### Explicit solution

- The explicit solution for the closed-loop system state is given by

$$x(t) = x_s + (x(0) - x_s)e^{(a+bk)t}.$$

## Model-based P-control tuning: Step 2

**Closed-loop system state:**

$$x(t) = x_s + (x(0) - x_s)e^{(a+bk)t} .$$

**Choice of the proportional gain:**

- Choose  $k$  such that  $a + bk < 0$ , i.e., such that

$$\lim_{t \rightarrow \infty} x(t) = x_s .$$

- Choose  $|k|$  not too large, as the actual control input,

$$u(t) = k(x(t) - x_s) + u_s ,$$

may be large if  $x(t) - x_s$  is large.

## Example: temperature control

**Example:** The temperature  $T(t)$  inside an oven can be modelled as

$$\dot{T}(t) = \frac{u(t)}{C} - \frac{k_{\text{Wall}}}{C}(T(t) - T_{\text{room}}) .$$

**Notation:**

- Supplied power at the heating coil:  $u(t) = P_{\text{coil}}(t)$
- room temperature:  $T_{\text{room}}$
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**Set point:** We want to bring the temperature to

$$T_s = 200^{\circ}\text{C} .$$

**Steady-state control input:**

- Solve the steady equation

$$0 = \frac{u_s}{C} - \frac{k_{\text{Wall}}}{C}(T_s - T_{\text{room}}) ,$$

- We find the explicit expression

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## Example: temperature control

### Proportional controller:

$$u(t) = u_s + k(T(t) - T_s) .$$

### Closed-loop system:

- Closed-loop system has the form

$$\dot{T}(t) = \frac{k - k_{\text{Wall}}}{C} [T(t) - T_s] .$$

- Temperature converges to the desired set-point  $T_s$ , if  $k < k_{\text{Wall}}$ ,

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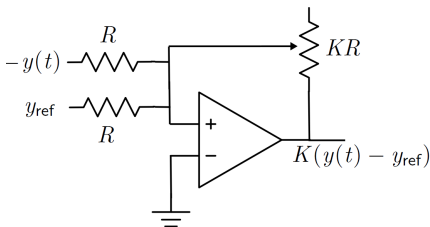
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- Replace “computer” by electrical circuit (e.g. for our oven):

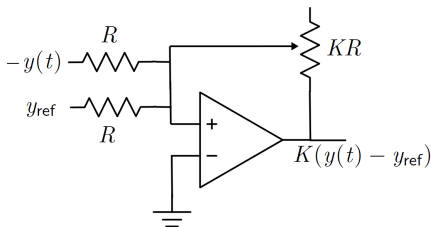


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