

Alexander Fuchs

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SKILLS

Adobe XD | Figma
Adobe InDesign
Adobe Photoshop
Adobe Illustrator
Agile | Scrum | Front End
HTML | CSS | JavaScript
Java | Source Control

EXPERIENCE

Assistant Building Manager MSOE Grohmann Tower Apartments

June 2020 - Present

Help manage a \$60 million building with 155 apartments. Assist residents. Train lower-level staff on new tasks. Lead team that paints apartments and other areas in the building.

Customer Service Speedway

July 2018 - May 2020

Accurately handled cash. Prepared food. Maintained a clean environment. Exceeded customer expectations.

Intern | SafeNet Consulting June 2017 - August 2017

Worked in an agile environment to develop a custom web-based application using ASP.NET framework and source control.

OBJECTIVE

Aspiring UX designer passionate about understanding user behavior and crafting intuitive digital experiences. With strong project experience and technical skills, I'm driven by curiosity to unravel complex user needs. Seeking an immersive internship opportunity where I can apply and further develop my UX skills in a dynamic and forward-thinking environment.

EDUCATION

Milwaukee School of Engineering

Expected Graduation: May 2025

Major: User Experience

PROJECTS

MSOE AI Chatbot

Prototyped an AI chatbot to assist MSOE students in accessing health services. Presented and demonstrated our proposal to a MSOE marketing representative.

Children's Hospital - Trauma Room Redesign

Redesigned trauma room layout to more efficiently administer thoracotomy procedures. Presented our proposal to representatives from Children's Hospital.

Pokémon GO - Design System

Designed new game features and a comprehensive design system for Pokémon GO, enhancing player interactions and experiences.

Jade Design & Rooted Systems

Created fictional businesses. Designed style guides, logos, icons, letterhead, and business cards.