



**MALLA REDDY ENGINEERING COLLEGE (AUTONOMOUS)**

**III B.Tech. II Sem (MR21) II -Mid Question Bank-2023-24 (Objective)**

**Subject: Compiler Design (B0532)**

**Branch: Department of Computer Science and Engineering**

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S. No	Questions	Answers
	<b>Modul-III</b>	
1	Find the prefix of the string "HINDUSUTAN". a)HINDU    b)STAN    c)HINDUSTAN    d)DUSTAN	[ A ]
2	Postfix notations are_____ representations. (a) Linear    (b) Graphical    (c) Three-address    (d) Virtual	[ A ]
3	How many types of intermediate code representations a) 2 b) 3 c) 1 d) 4	[ B ]
4	Memory allocation is dealt with_____ (a) pointer    (b) code generation    (c) backend    (d) Symbol table	[ D ]
5	By whom is the symbol table created? (a) Interpreter    (b) Compiler    (c) Assembler    (d) None of the mentioned	[ B ]
6	Semantic Analyzer is used for? (a) Generating Object code    (c) None of the mentioned (b) Main ting symbol table    (d) Both of the mentioned	[ D ]
7	Select a Machine Independent phase of the compiler (a) Syntax Analysis    b) Intermediate Code generation (c) All of the mentioned    d) Lexical Analysis	[ D ]
8	The specific task storage manager performs a) Allocation/ deal location of programs b) Protection of storage area assigned to the program c) Both of the mentioned d) None of the mentioned	[ C ]
9	Type Conversion is the Process of a) Converting one type to another type b) Converting basic to higher c) Both a and b d) None of the mentioned	[ C ]
10	A grammar for a programming language is a formal description of (a) Syntax    (b) Semantics    (c) Structure    (d) Library	[ C ]
11	Assembler is a program that (a) places programs into memory and prepares them for execution (b) automates the translation of assembly language into machine language (c) accepts a program written in a high level language and produces an object program	[ C ]

	(d) None of these	
12	The symbol table implementation is based on the property of locality of reference is (a) linear list (b) search tree (c) hash table (d) self-organization list	[ C ]
13	What are the issues that the runtime environment deals with (a) The linkages among procedures (c) Procedures and parameters (b) The parameter passing mechanism (d) None of these	[ C ]
14	The elements of runtime environment include _____ (a) Memory organization (c) Activation records (b) Procedure calling, return sequences and parameter passing (d) All of these	[ D ]
15	Which of the following area in the memory is used to store activation records that are generated during procedure calls (a) Heap (b) Runtime stack (c) Heap and stack (d) None of these	[ B ]
16	Which of the following is the parameter passing mechanism of a high level language (a) Call by value (b) Call by reference (c) Call by Value and reference (d) Call by name	[ C ]
17	The _____ is a block of memory on the control stack used to manage information for every single execution of a procedure (a) Procedure control block (c) Procedure basic block (b) Activation tree (d) Activation record	[ B ]
18	_____ are used to depict the flow of control between the activations of procedures a) Binary trees b) Data flow diagrams c) Activation tree d) transition diagrams	[ C ]
19	Intermediate forms of source language a) Abstract syntax tree, Polish notation, Three address code b) Abstract syntax tree, Polish notation c) Polish notation, Three address code d) None of the above	[ A ]
20	What are two different type conversions a) Implicit and explicit b) User defined and system defined c) Both a and b d) None of the above	[ A ]
21	When is the type checking usually done? a) During syntax directed translation b) During lexical analysis c) During code optimization d) During syntax analysis	[ A ]
22	To generate intermediate code for expression and statements the language support two types of data types a) Basic and constructed b) Basic and defined c) Both a and b d) None of the mentioned	[ ]
23	Function of the storage assignment is a) Assign storage to all variables referenced in the source program b) Assign storage to all temporary locations that are necessary for intermediate results c) Assign storage to literals, and to ensure that the storage is allocated and appropriate locations are initialized d) None of the mentioned	[ ]
24	Which of the following does not interrupt a running process? (a) A device (b) Timer (c) Scheduler (d) Power failure	[ D ]
25	Which of the following is not true for error detection and recovery (a) error detection and recovery is the main task of the compiler	[ C ]

	(b) Most of the errors are detected during lexical phase (c) A compiler returns an error, if the input is not in the required format (d) (d) A compiler returns an error, if the input in the required format	
26	Which of these features of assembler are Machine-Dependent (a) Instruction formats (b) Addressing modes (c) Program relocation (d) All of the mentioned	[ D ]
27	A pictorial representation of the value computed by each statement in the basic block is (a) Tree (b) DAG (c) Graph (d) None of the above	[ B ]
28	Reduction in strength means (a) Replacing run time computation by compile time computation (b) Removing loop invariant computation (c) Removing common sub expression (a) Replacing a costly operation by a relatively cheaper one	[ A ]
29	The optimization which avoids test at every iteration is (a) Loop unrolling (b) Loop jamming (c) Constant folding (d) None of these	[ A ]
30	The optimization technique which is typically applied on loops is (a) Peephole optimization (b) Constant folding (c) Removal of invariant computation (d) All of these	[ D ]
31	_____ Concept which can be used to identify loops is (a) Dominators (b) Reducible graphs (c) Depth first ordering (d) All of these	[ D ]
32	Local and loop optimization in turn provide motivation for (a) Data flow analysis (c) Pee hole optimization (b) DFA and constant folding (d) Constant folding	[ A ]
33	The graph that shows basic blocks and their successor relationship is called (a) DAG (b) Flow chart (c) Control graph (d) Hamiltonian graph	[ B ]
34	An optimizer compiler (a) Is optimized to occupy less space (c) Is optimized to take less time for execution (b) Optimizes the code (d) None of these	[ D ]
35	Pee hole optimization (a) Loop optimization (b) Constant folding (c) local optimization (d) data flow analysis	[ C ]
36	Substitution of values for names whose values are constant, is done in (a) Local optimization (b) Loop optimization (c) Constant folding (d) Variable propagation	[ C ]
37	The segment base is specified using the register named is (a) ORG instructions (b) TITLE instruction (c) ASSUME instruction (d) SEGMENT instruction	[ A ]
38	Some code optimizations are carried out on the intermediate code because (a) they enhance the portability of the compiler to other target processors (b) program analysis is more accurate on intermediate code than on machine code (c) the information from dataflow analysis cannot otherwise be used for optimization (d) the information from the front end cannot otherwise be used for optimization	[ A ]
39	The method which merges the bodies of two loops is _____ (a) Loop rolling (b) Loop jamming (c) Constant folding (d) Loop unrolling	[ B ]
40	Frame pointer points to the (a) Current activation record (b) parent activation record (c) child activation record (d) none	[ ]
41	In analyzing the compilation of PL/I program, the term "Machine independent optimization" is associated with (a) recognition of basic elements and creation of uniform symbols (b) creation of more optical matrix	[ C ]

	(c) reorganization of basic syntactic construction through reductions (d) use of macro-processor to produce more optimal assembly code	
42	_____ optimization is done after the target code has been generated. (a) Machine-Independent (b) Machine-dependent (c) Both (d) None	[ B ]
43	Machine-dependent optimizers put efforts to take maximum advantage of _____. (a) memory hierarchy (b) Basic blocks (c) Both (d) None	[ A ]
44	A basic block does not include any _____ statement of any other basic block. (a) Loop (b) Header (c) Initialization (d) none	[ B ]
45	Basic blocks play an important role in identifying _____. (a) Loops (b) Jump statements (c) Variables (d) All	[ C ]
46	Basic blocks in a program can be represented by means of _____. (a) control flow graphs (b) Optimization (c) Both (d) None	[ A ]
47	A fragment of code that resides in the loop and computes the same value at each iteration is called a _____. (a) loop-invariant code (b) Control flow graph (c) Data flow graph (d) all	[ A ]
48	A variable is called an _____ if its value is altered within the loop by a loop-invariant value. (a) Strength reduction (b) induction variable (c) Both (d) none	[ B ]
49	Each compiler uses its own _____ language (a) Source (b) Target (c) intermediate (d) All	[ C ]
50	A basic block is a maximal sequence of instructions with _____. (a) No labels and no jumps (b) Labels and jumps (c) both (d) none	[ A ]
51	The first instruction of each basic block is _____. (a) Leader (b) Loop (c) Variable (d) none	[ A ]
52	A control-flow graph is a directed graph with Basic blocks as _____. (a) Nodes (b) edges (c) tree (d) all	[ A ]
53	_____ is applying to a basic block in isolation. (a) Global optimization (b) Local optimization (c) Both (d) None	[ B ]
54	Optimization must _____ the algorithm. (a) Not change (b) Change (c) Both (d) None	[ A ]
55	Operations on constants can be computed at _____ time (a) Run (b) Compile (c) Both (d) None	[ B ]
56	Intermediate code can be rewritten to be in _____ form. (a) Double assignment (b) single assignment (c) No assignment (d) All	[ B ]
57	Optimization should increase the speed and performance of the _____. (a) Program (b) Compiler (c) System (d) None	[ A ]
58	This code optimization phase attempts to improve the intermediate code to get a better target code as the output. (a) Machine Independent Optimization (c) Both (b) Machine Dependent Optimization (d) None	[ A ]
59	_____ is a optimization which brings code out of inner loop. (a) Code motion (b) Strength reduction (c) Code movement (d) All	[ A ]
60	_____, an optimization technique that moves certain computations from program regions where they are very frequently executed to regions where they are less frequently executed. (a) Frequency reduction (b) Strength reduction (c) Code motion (d) All	[ A ]
61	Three types of operations which will be considered loop-variant are: (a) Assignments (b) Function and procedure calls using call-by-reference parameter passing	[ D ]

	(c) Output statements and the parameters in read (i.e., input) statements (d) All	
62	If the value of a variable is a constant, then replace the variable by the constant is _____. (a) Constant propagation (b) Variable propagation (c) Both (d) None	[ A ]
63	Consider a variable whose values can be computed at compilation time and controls whose decision can be determined at compilation time is _____. (a) Folding (b) Propagation (c) Sub expression evaluation (d) All	[ A ]
64	Extension of constant propagation is _____. (a) Folding (b) Constant propagation (c) Sub expression evaluation (d) None	[ B ]
65	_____ block will not have an incoming edge (a) Unreachable code (b) Basic (c) DAG (d) All	[ A ]
66	Replace a function call with the body of the function is _____. (a) Function inlining (b) Function cloning (c) Both (d) None	[ A ]
67	_____ is a tool that depicts the structure of basic blocks (a) Directed Acyclic Graph (DAG) (b) Code optimizer (c) Code Generator (d) All	[ A ]
68	Leaf nodes represent _____. (a) identifiers (b) names (c) Constants (d) All	[ D ]
69	An _____ is a variable whose value on each loop iteration is a linear function of the iteration index. (a) induction variable (b) Identifier (c) Constant (d) None	[ A ]
70	Variable is live at a point p if its value is used along _____ Path. (a) Two (b) Three (c) at least one (d) All	[ C ]
71	Set of Variables Used in B is _____. (a) Gen set (b) Kill set (c) Both (d) None	[ A ]
72	What is Live-Variable Analysis? (a) Backward Data-Flow Analysis Problem (c) Both (b) Upwards Exposed (Gen) - Computed in a Forward Pass (d) None	[ C ]
73	We can avoid recomputing the expression if we can use the previously computed value by using _____. (a) Common sub expression elimination (c) Copy propagation (b) Dead-code elimination (d) None	[ A ]
74	Assignments of the form $f := g$ called _____. (a) Assignment statement (b) copy statements (c) Dead code (d) All	[ B ]
75	A variable value is not used throughout the execution is called _____. (a) Dead variable (b) Live variable (c) Both (d) None	[ A ]
76	The final phase of code generation is _____. (a) lexical analysis (b) syntax analysis (c) code generation (d) semantic analysis	[ C ]
77	Object code forms are _____. (a) absolute code (b) relocatable code (c) assembler code (d) all of the above	[ D ]
78	_____ are the compilers which produce the absolute code as output (a) WHATFIV (b) java (c) PL/C (d) both (a) and(b)	[ D ]
79	To add source to destination the machine instruction is _____. (a) SUB (b) DIV (c) MUL (d) ADD	[ D ]
80	In nested loop if a is allocated in loop L2 then it should not be allocated in _-____ (a) L1+L2 (b) L1-L2 (c) L1*L2 (d) L1/L2	[ B ]
81	The modes of operand addressability S is used to _____. (a) Indicate value of operand in storage (c) Indicate value of operand in RAM (b) Indicate value of operand in register (d) none of these	[ A ]
82	The modes of operand addressability R is used to _____	[ B ]

	(a) Indicate value of operand in storage (b) Indicate value of operand in register	(c) Indicate value of operand in RAM (d) none of these	
83	The algorithm used generating code from DAG is _____ (a) rearranging order (b) Heuristic ordering (c) labeling algorithm (d) all of the above		[ D ]
84	In global register allocation all the live variables are stored at _____ (a) beginning of each block (b) end of each block (c) middle of each block (d) None		[ B ]
85	In the instruction Op source destination the op is _____ (a) operator (b) Op code (c) operand (d) none of these		[ B ]
86	One of the following is an object code form (a) Absolute machine language (c) Re-locatable machine code (b) Assembly language (d) Above ALL		[ D ]
87	DAG stands for a) Directed Acyclic Graph b) Distributed Acyclic Graph c) Both a and b d) None of the above		[ A ]
88	Object Code forms are (a) Absolute code (b) Relocateble machine code (c) Assembler code (d) All		[ A ]
89	The Output of Code generator is _____ (a) Source code (b) Target code (c) Intermediate code (d) None		[ B ]
90	_____ Phase takes intermediate code as input (a) Code generation (b) Code optimization (c) Intermediate code generation (d) All		[ A ]
91	The instruction MOV moves (a) Destination to Source (b) Source to Destination (c) Destination to Destination (d) None		[ B ]
92	The instruction ADD add (a) Destination to Source (b) Source to Destination (c) Destination to Destination (d) None		[ B ]
93	The instruction SUB subtracts (a) Destination to Source (b) Source to Destination (c) Destination to Destination (d) None		[ B ]
94	MOV #5,R0 (a) Stores constant 5 to R0 (b) Stores constant 10 to R0 (c) Stores constant R0 to 5 (d) None		[ A ]
95	Compute the cost of instruction MOV a,R0 (a) 4 (b) 6 (c) 2 (d) 0		[ C ]
96	The Next-use information is a collection of _____ (a) Identifiers (b) Names (c) values (d) All		[ B ]
97	Strategies used in register allocation and assignment are _____ (a) Global register (b) Usage count (c) Register assignment for outer loop (d) All		[ D ]
98	In global register variables all the live variables are stored at _____ (a) Beginning of each block (b) Middle of each block (c) End of each block (d) None		[ C ]
99	machine code is also called as _____ (a) Source code (b) Intermediate code (c) Absolute code (d) All		[ C ]
100	A set of relocatable object modules can be linked together and loaded for execution with the help of a _____ (a) Linker (b) Loader (c) Linker and Loader (d) Assembler		[ C ]
101	A _____ is used to keep track of what is currently in each register. (a) File descriptor (b) File pointer (c) Register pointer (d) Register descriptor		[ D ]
102	The _____ stores the location where the current value of the name can be found at run time (a) address descriptor (b) Register descriptor (c) File descriptor (d) All		[ A ]
103	The labeling algorithm generates the _____ for given expression in which		[ C ]

	minimum registers are required. (a) Intermediate code (b) Source code (c) optimal code (d) None	
104	The order of Three address code affects the cost of the _____ code (a) Source code (b) Intermediate code (c) Object code (d) All	[ C ]
105	The graph that shows basic blocks and their successor relationship is called (a) Dag (b) Flow Graph (c) Control Graph (d) Hamilton Graph	[ B ]
106	A non relocatable program is the one which (a) Cannot execute in any area of storage other than the one designated (b) Consists of a program and information for its relocation (c) None of the mentioned (d) All of the mentioned	[ A ]
107	Target code for $x:=a+b$ ; is (a) ADD b,Ri (b) SUB b,Ri (c) MUL b,Ri (d) All	[ A ]
108	The Graph coloring technique is applied for this register inference graph using _____ (a) l-color (b) m-color (c) n-color (d) k-color	[ D ]
109	Advantage of producing relocatable machine code is (a) Compiling sub routines separately (b) Executing sub routines (c) Both A&B (d) None	[ A ]
110	A _____ is an important factor in generating an efficient target code (a) Evaluation Order (b) Sequence (c) Order (d) None	[ A ]
111	Allocation of all variables to specific registers that is consistent across the block boundaries is called _____ (a) Local register allocation (b) Global register allocation (c) Both (d) None	[ B ]
112	In DAG leaf nodes represent (a) Identifiers (b) names (c) constants (d) All	[ D ]
113	The _____ of instruction set is an important factor for the code generator (a) Uniformity (b) Completeness (c) Uniformity and Completeness (d) None	[ C ]
114	The addressing modes are (a) Absolute (b) Register (c) Indexed (d) All	[ D ]
115	In Simple code generation algorithm computed results can be kept in _____ (a) Files (b) Buffer (c) Registers (d) None	[ C ]
116	In Simple code generation algorithm IS indicates (a) Address of operand stored in storage (c) Both (b) Address of operand stored in registers (d) None	[ A ]
117	In Simple code generation algorithm IR indicates (a) Address of operand stored in storage (c) Both (b) Address of operand stored in registers (d) None	[ B ]
118	The code generator is a _____ (a) Graph rewriting technique (c) Tree rewriting technique (b) DAG rewriting technique (d) None	[ B ]
119	The set of tree rewriting rules is called _____ (a) DAG translation scheme (b) Graph translation scheme (c) Tree translation scheme (d) None	[ B ]
120	Issues in code generation (a) Input to the code generator (b) Target programs (c) Both (d) None	[ C ]
121	Peephole optimization can be applied on _____ (a) Intermediate code (b) Target codes (c) Source code (d) Both A & B	[ D ]
122	In DAG interior nodes represents (a) Operands (b) Operators (c) Both (d) None	[ B ]
123	_____ is a part of the program code that is never accessed	[ D ]

	(a) Source code (b) Target code (c) Intermediate code (d) Unreachable code	
124	In certain languages like C programmer can do register allocation by using_____ (a) File allocation (b) Register allocation (c) Register declaration (d) None	[ C ]
125	Abbreviate DAG (a)Direct Access Graph (b)Directed Acyclic Graph (c)Distinct Acyclic Graph (d) None	[ B ]

**Signature of the Faculty(s)**

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