



# Clique Community Persistence: A Topological Visual Analysis Approach for Complex Networks

B. Rieck, U. Fugacci, J. Lukasczyk, H. Leitte



# Complex Networks

A *network* is a **complex system** consisting of **individuals** or **entities** connected by specific **ties** such as

- ◆ *Personal Relationship*
- ◆ *Shared Knowledge*

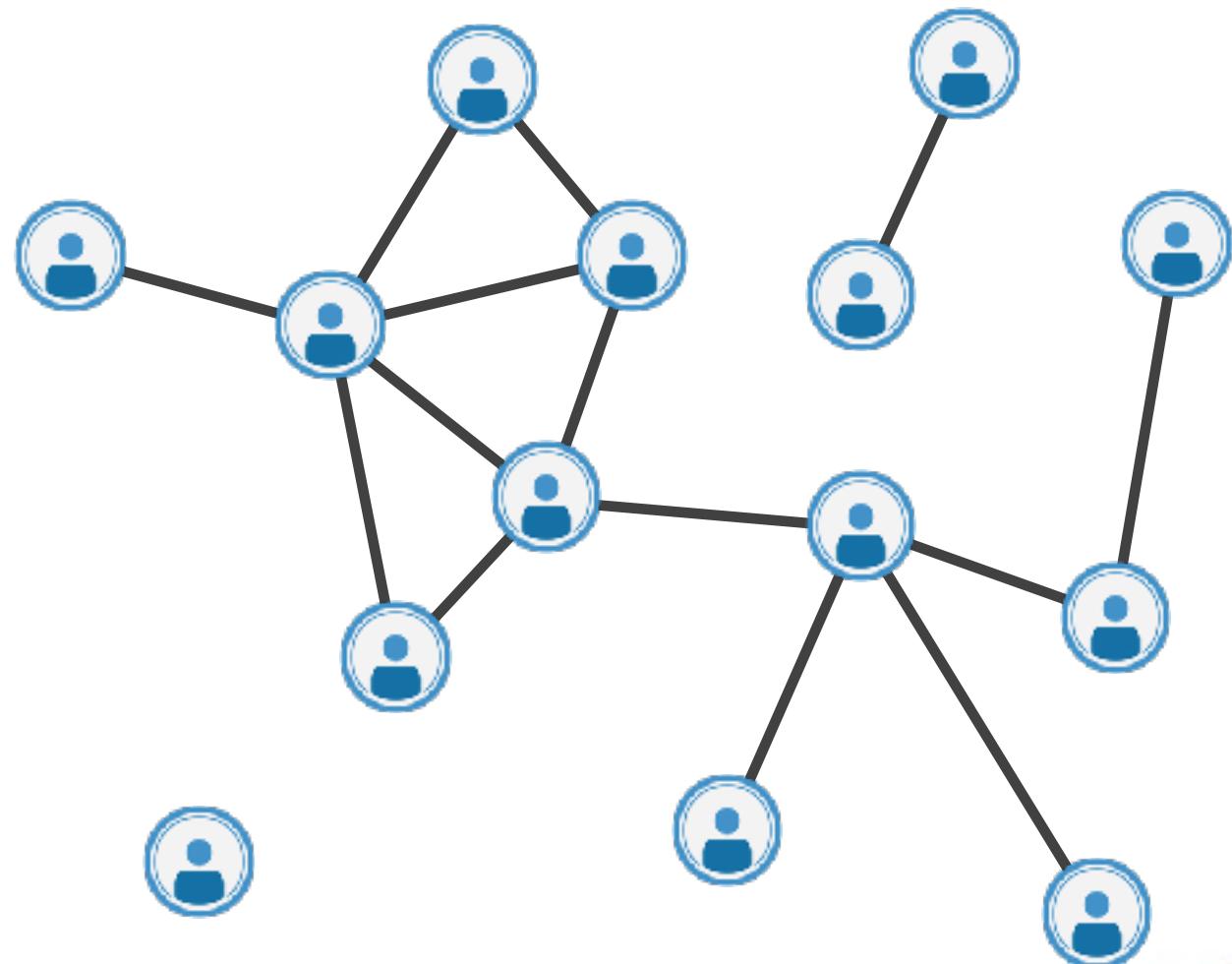
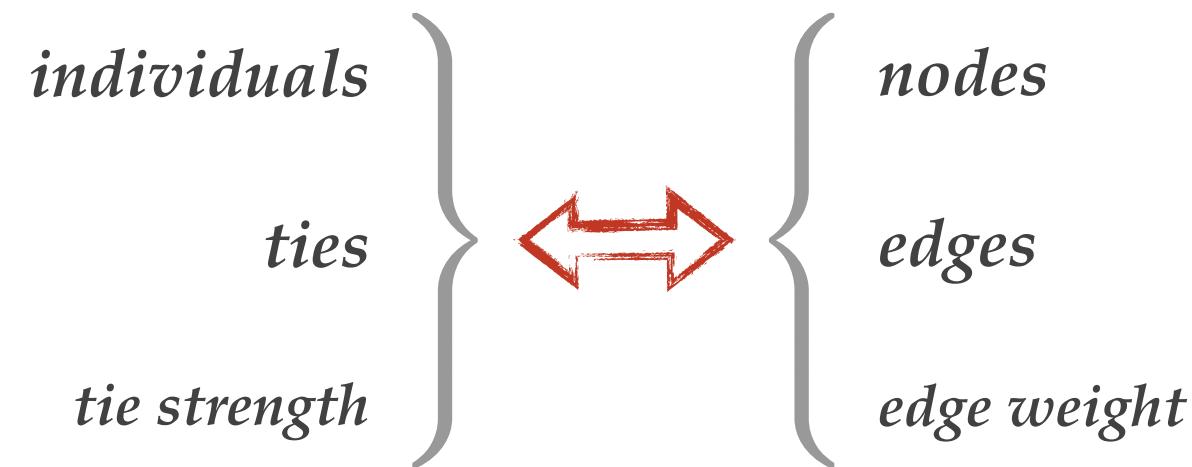
## Several Examples:

- ◆ *Social Networks*
- ◆ *Sensor Networks*
- ◆ *Biological Networks*
- ◆ *Collaborative Networks*
- ◆ ...



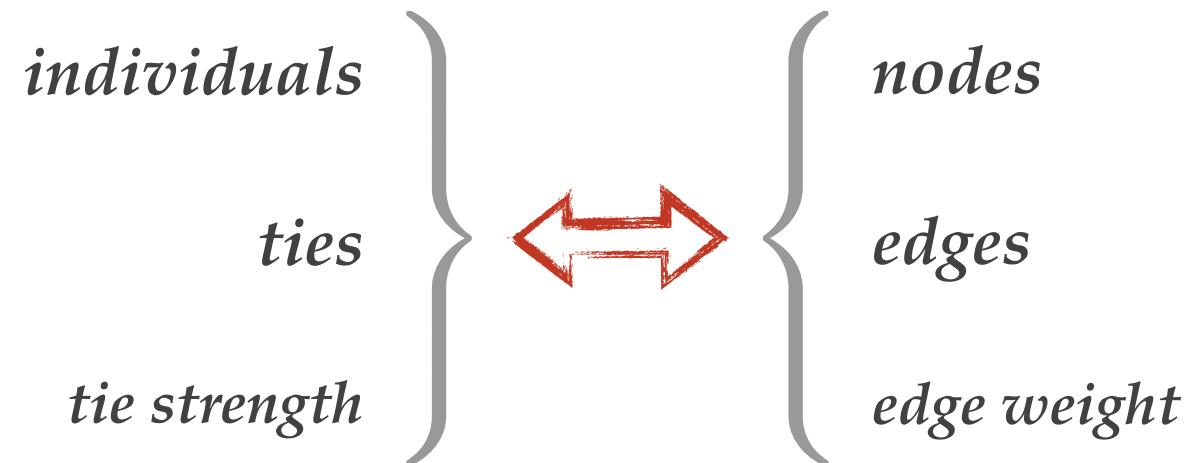
# Complex Networks

A network can be represented by a **graph  $G=(V, E)$**  such that:



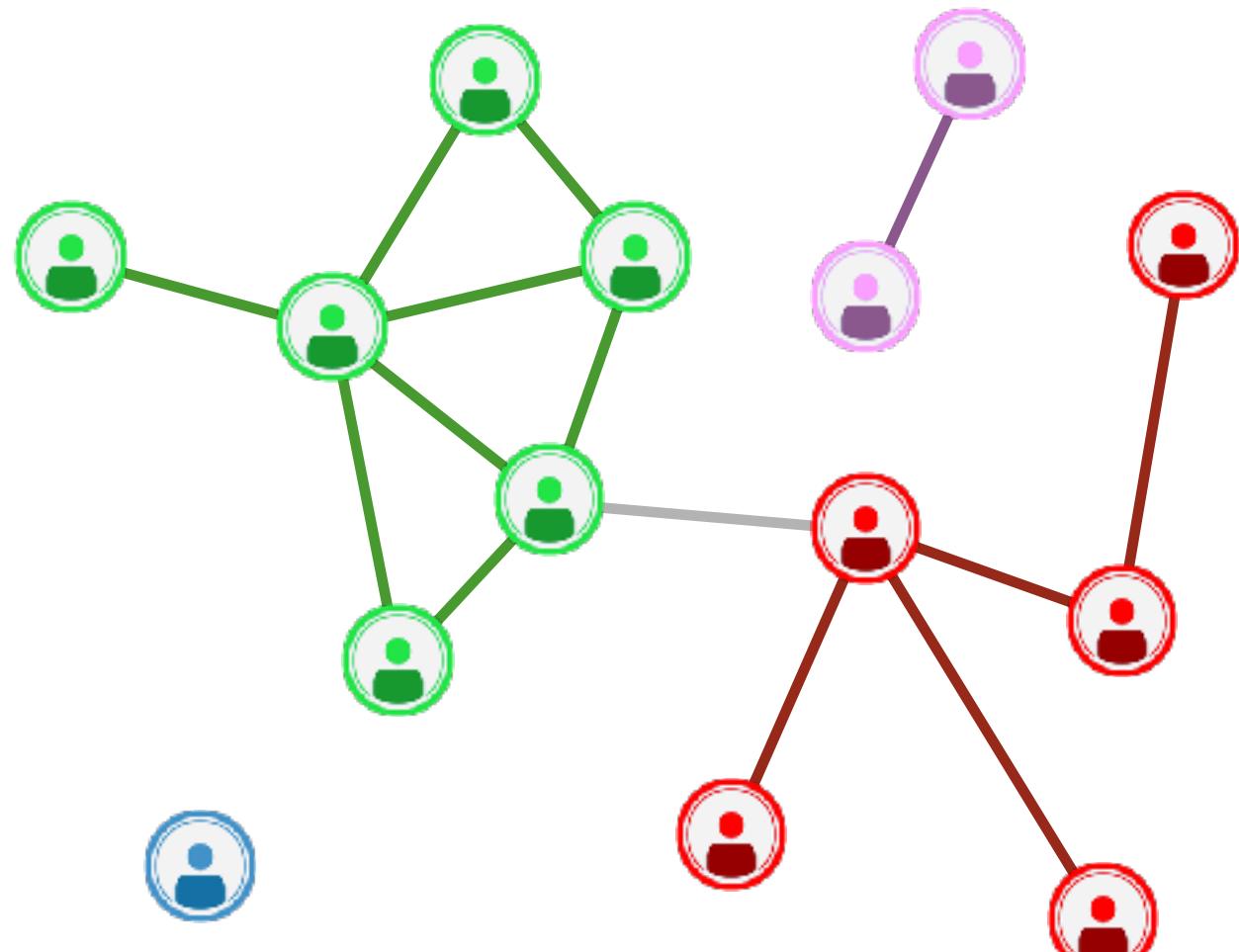
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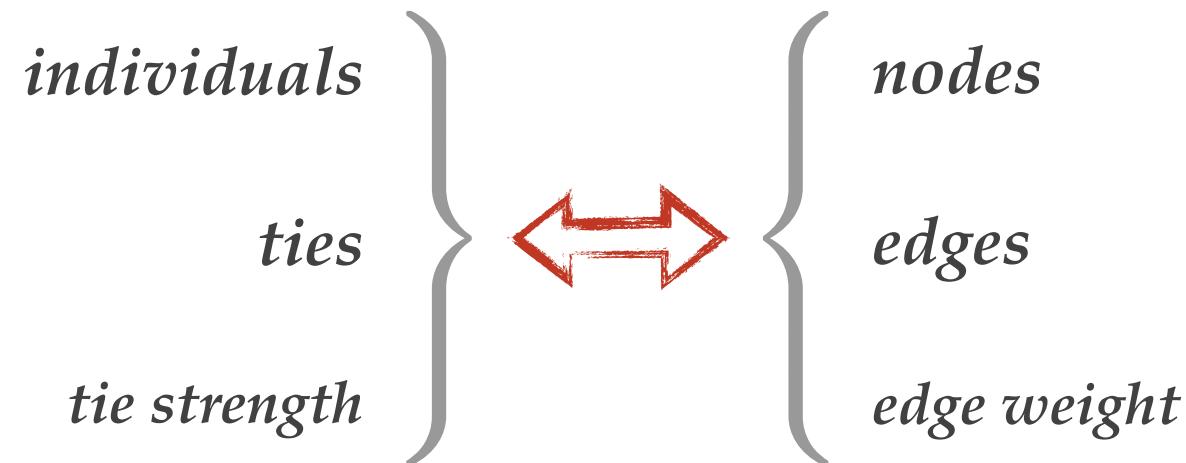
## Network Analysis:

- ◆ *Retrieval of global structure*



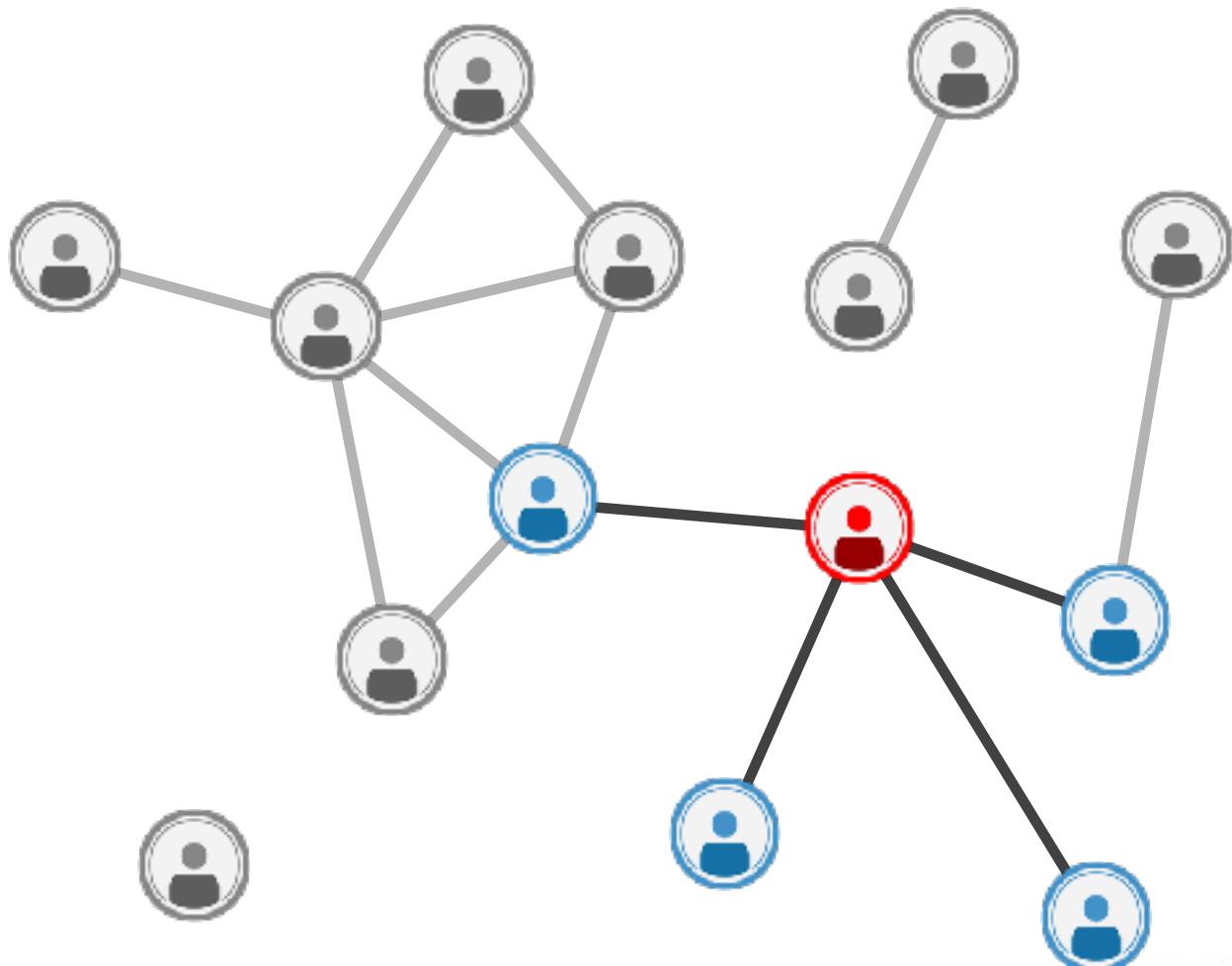
# Complex Networks

A network can be represented by a **graph  $G=(V, E)$**  such that:



## Network Analysis:

- ◆ Retrieval of *global structure*
- ◆ Local study of each node



# Main Goal

Propose a **general method** for

- ♦ performing *global and local analyses*
- ♦ *interactively visualizing* network structure according to different parameters in a single view
- ♦ *comparing* and characterize *different networks*

Key Idea:

Adopt a *persistence-like* approach to *clique community* decomposition

# Outline

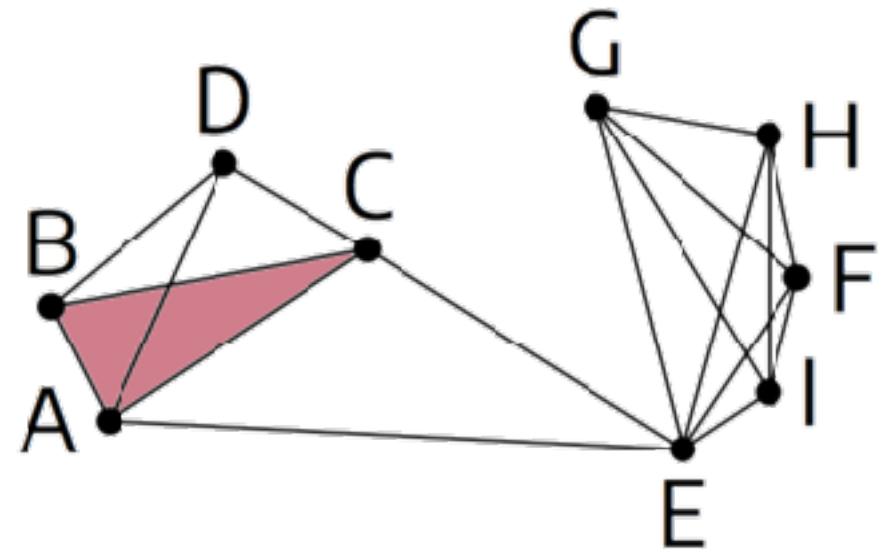
- ◆ Clique Communities
- ◆ Clique Community Persistence
- ◆ Single Network Analysis
  - ❖ *Interactive Visualization Tool based on Nested Graphs*
- ◆ Network Comparison
  - ❖ *Distance based on Persistence Indicator Functions*
  - ❖ *Clique Community Centrality Measure*
- ◆ Conclusions and Future Developments

# Clique Communities

Given a network  $G=(V, E)$ ,

$k$ -clique:

A **complete subgraph** of  $k$  vertices of  $G$



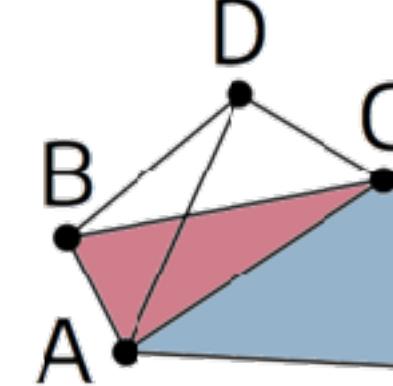
*3-clique*

# Clique Communities

Given a network  $G=(V, E)$ ,

$k$ -clique:

A **complete subgraph** of  $k$  vertices of  $G$



*3-adjacent*

$k$ -adjacency:

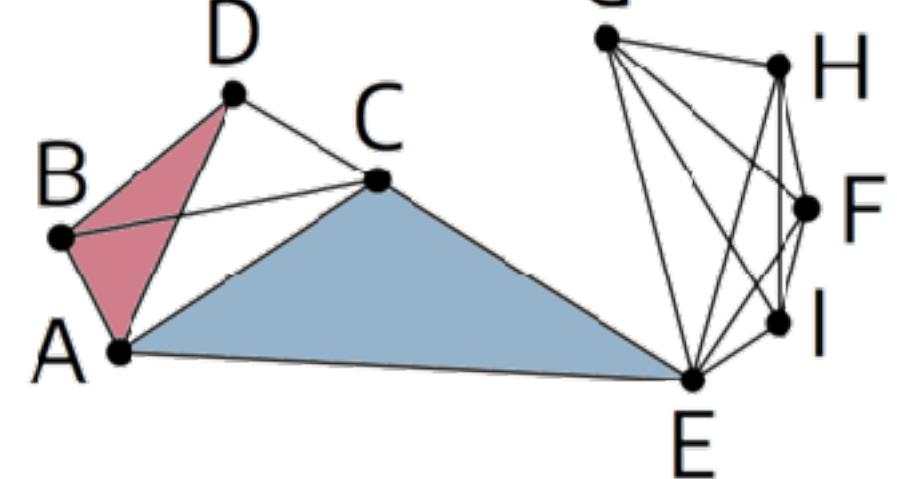
Two  $k$ -cliques are  **$k$ -adjacent** if they share  $k-1$  nodes

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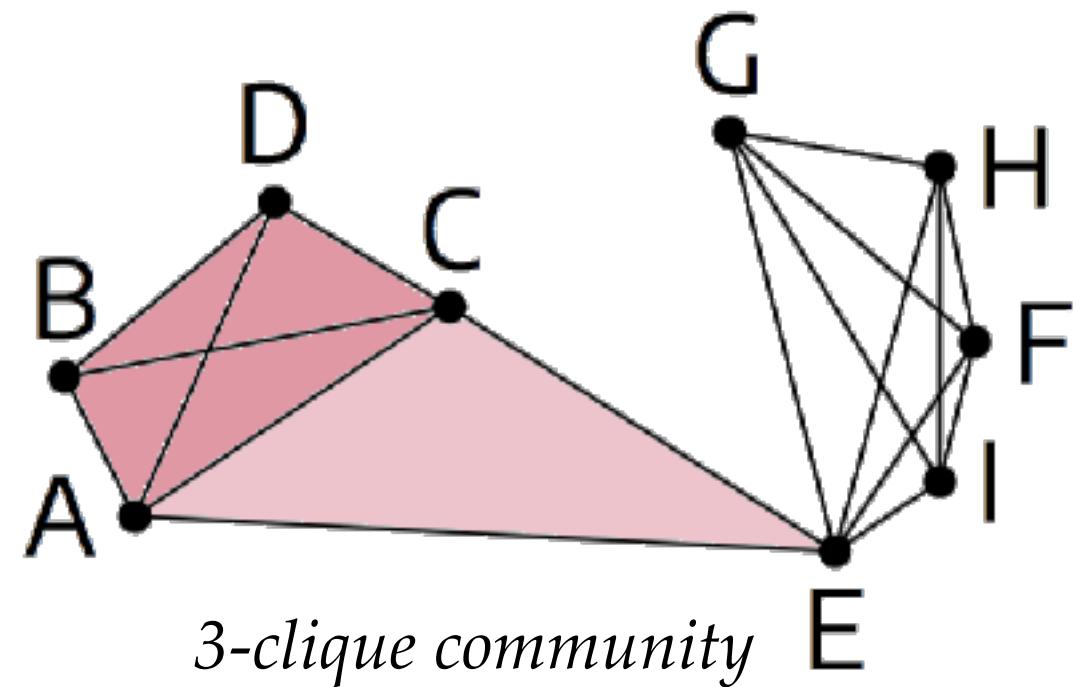
Two  $k$ -cliques are  **$k$ -adjacent** if they share  $k-1$  nodes

# Clique Communities

Given a network  $G=(V, E)$ ,

**$k$ -clique Community:**

**Maximal union** of  $k$ -cliques *pairwise connected*  
by a *sequence of  $k$ -adjacent cliques*



# Clique Communities

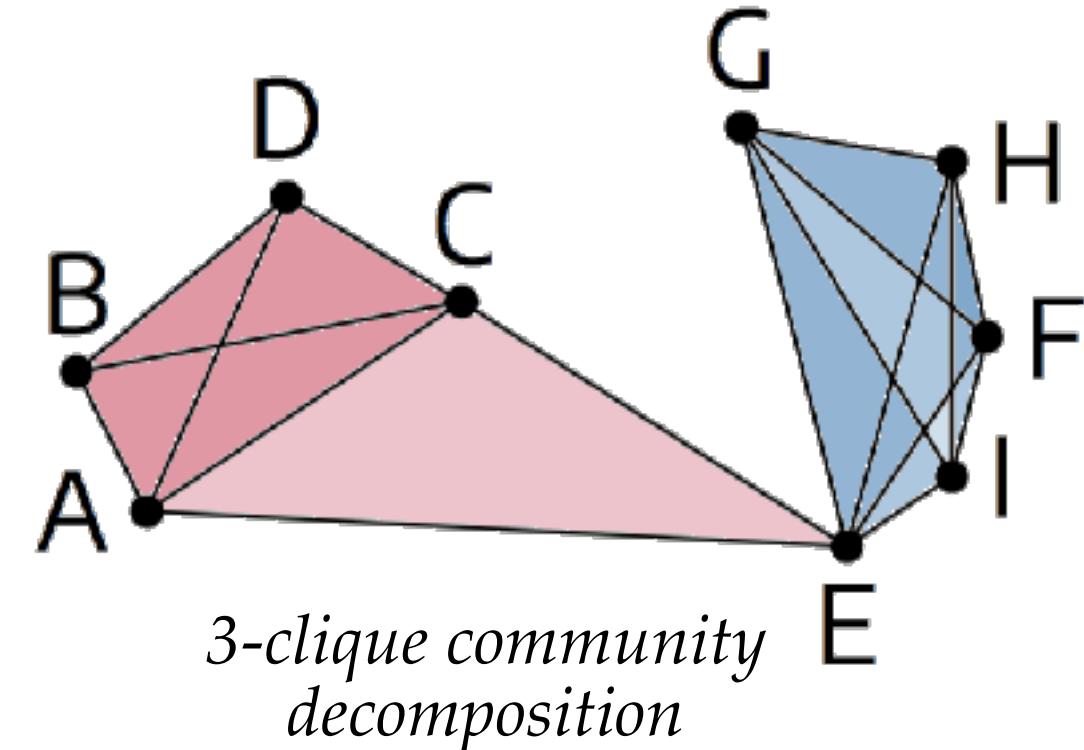
Given a network  $G=(V, E)$ ,

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**$k$ -clique Community Decomposition:**

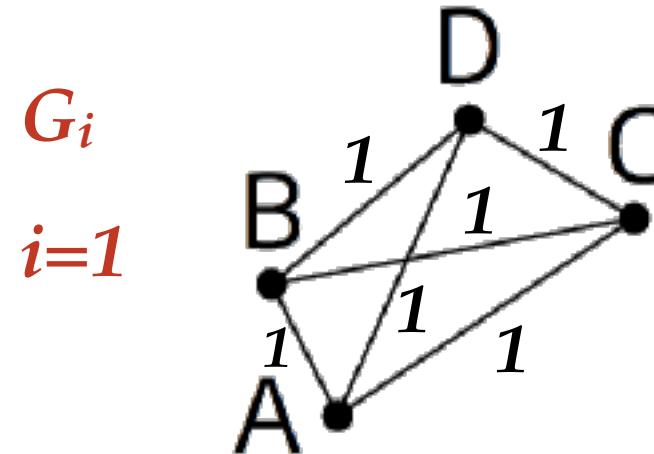
The **partition** of the  $k$ -cliques of  $G$  *induced by the  $k$ -clique communities*



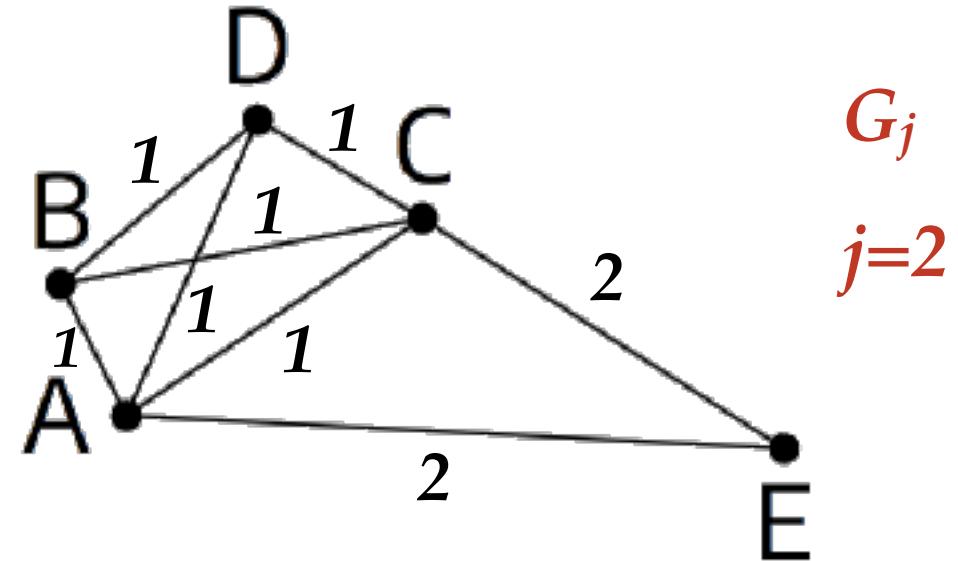
# Clique Community Persistence

## Clique Communities & Weighted Networks:

Given a weighted network  $G$  and two threshold values  $i < j$ ,



E

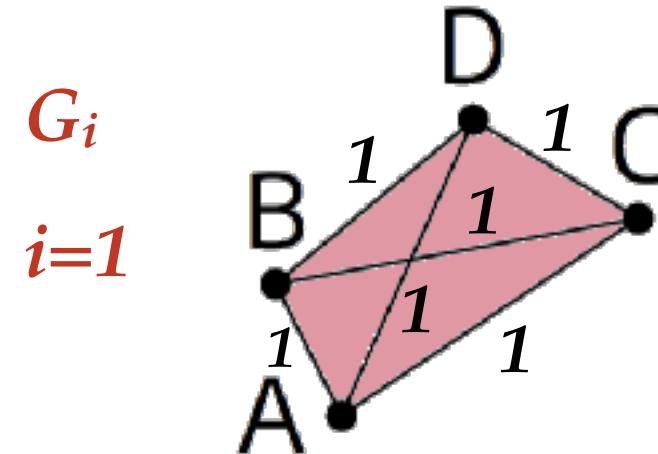


$G_i$  is contained in  $G_j$

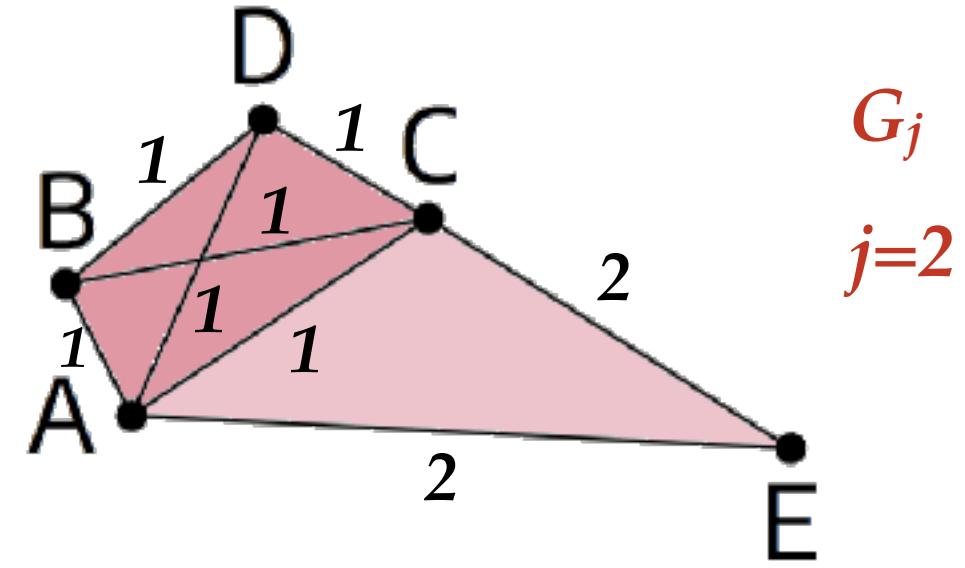
# Clique Community Persistence

## Clique Communities & Weighted Networks:

Given a weighted network  $G$  and two threshold values  $i < j$ ,



$k=3$



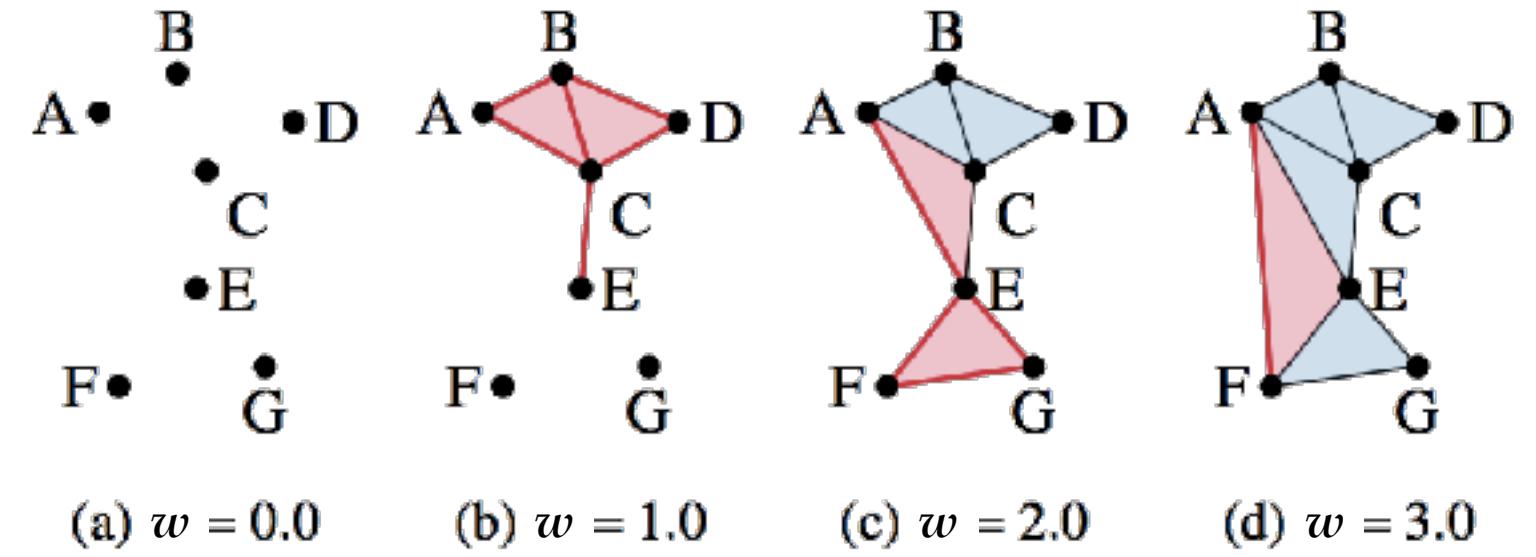
Each  $k$ -clique community of  $G_i$  is **contained** in *exactly one*  $k$ -clique community of  $G_j$

# Clique Community Persistence

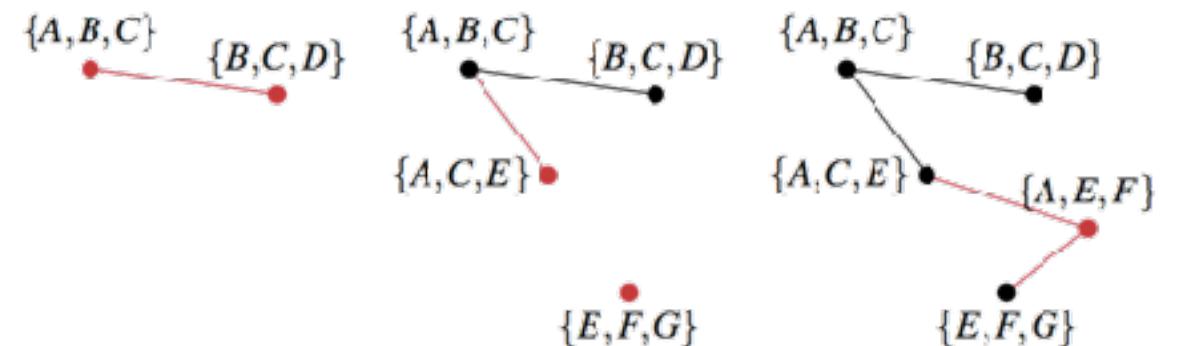
Fixing a value for  $k$  and varying the edge-weight threshold:

The evolution of  $k$ -clique communities of  $G$  can be tracked by:

- building a sequence of  $k$ -dual graphs:
  - ❖ vertices  $\leftrightarrow$   $k$ -cliques
  - ❖ edges  $\leftrightarrow$  adjacent  $k$ -cliques
- tracking the **connected components** of the sequence of  $k$ -dual graphs

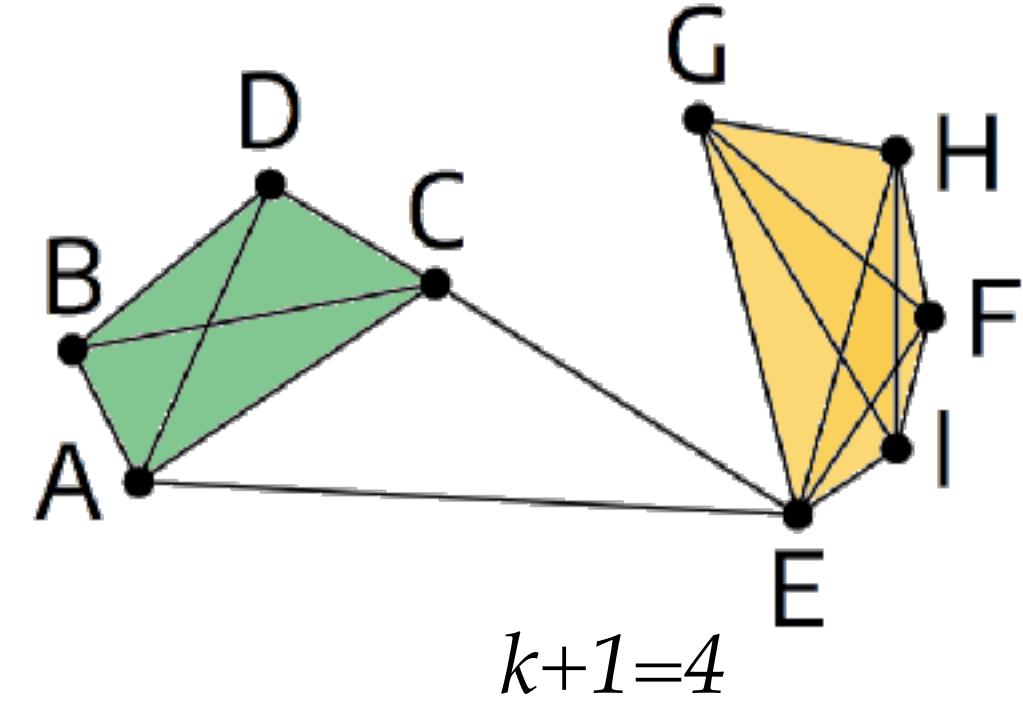
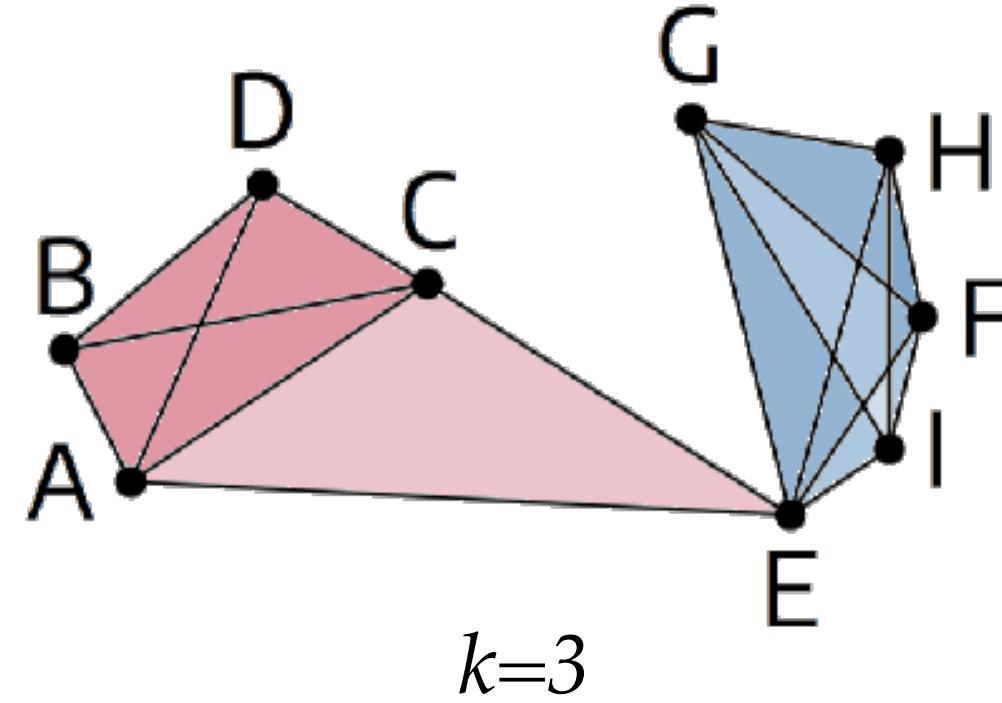


$k = 3$



# Clique Community Persistence

Clique Communities & Multiple  $k$  Values:



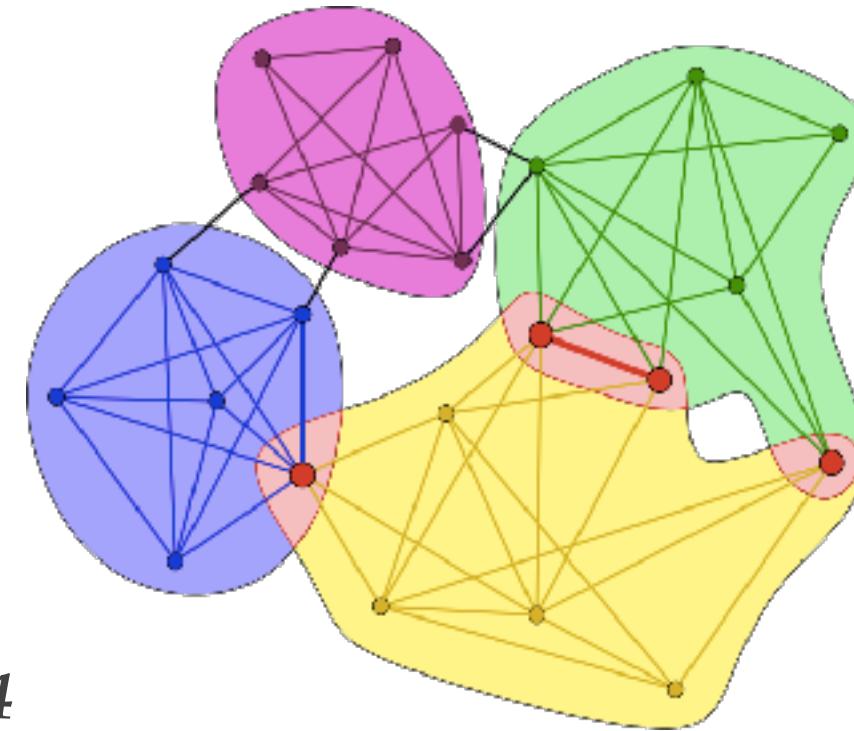
Each  $(k+1)$ -clique community of  $G$  is **contained in exactly one**  
 $k$ -clique community of  $G$

# Clique Community Persistence

## Pros & Cons:



- ♦ Reveal *Highly Connected Communities*
- ♦ Allow *Overlaps*
- ♦ Display a (double) *Hierarchical Structure*



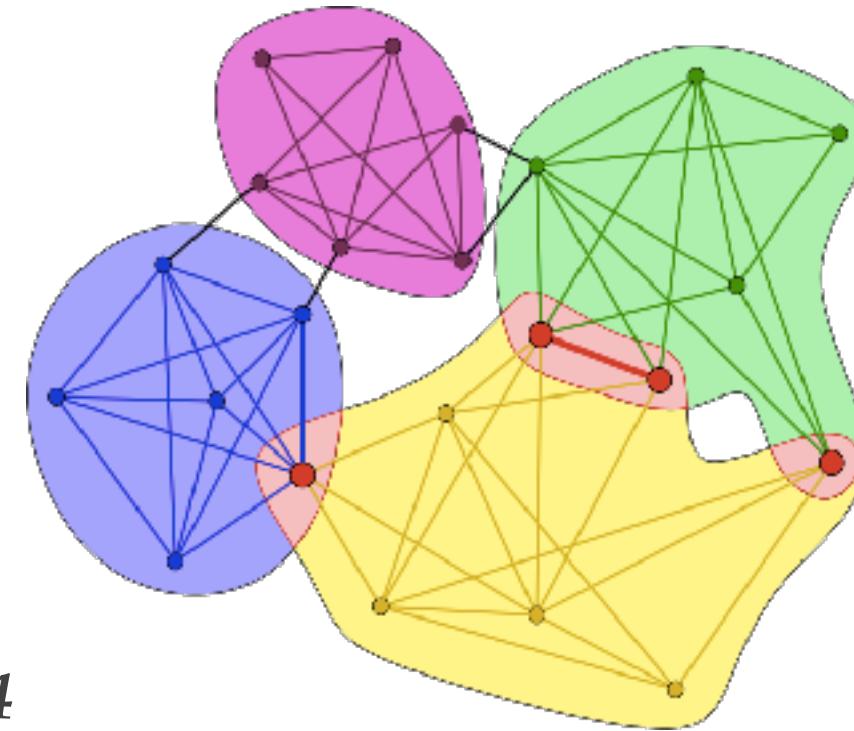
*Focusing on a single value for  $k$  and weight threshold  $w$  provides just a partial view of the network structure*

# Clique Community Persistence

## Pros & Cons:



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- ♦ Allow *Overlaps*
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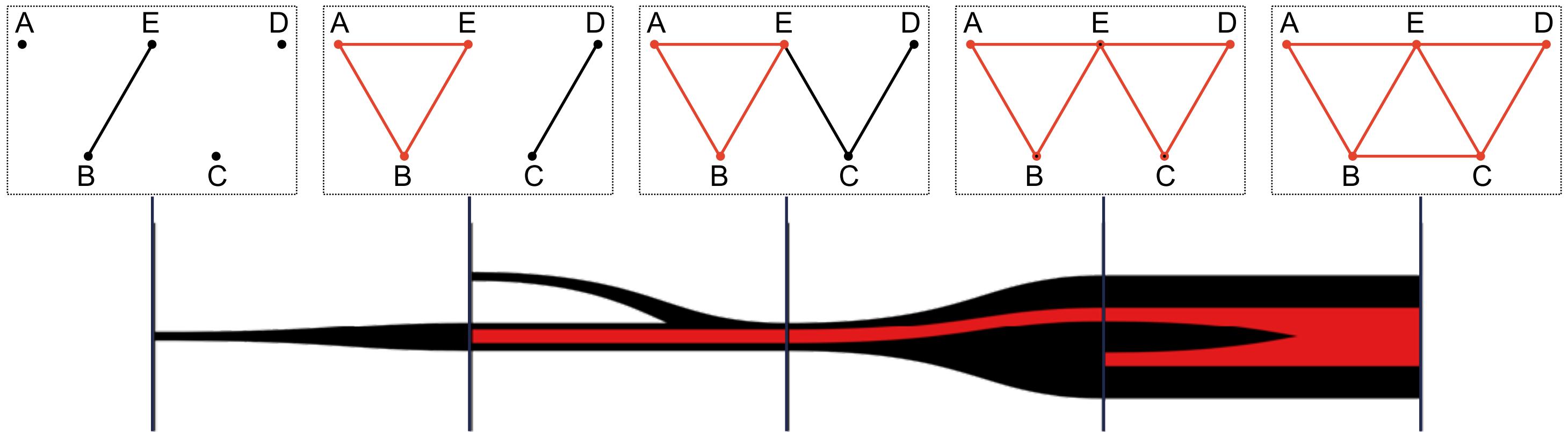
*Develop a tool for simultaneously dealing with multiple  $k$  and  $w$  values*

# Clique Community Persistence

Nested Graph:

[Lukasczyk et al., EuroVis 2017]

- ◆ Originally defined for connected components in scalar fields
- ◆ Illustrates *evolutions across two parameters*



# Single Network Analysis

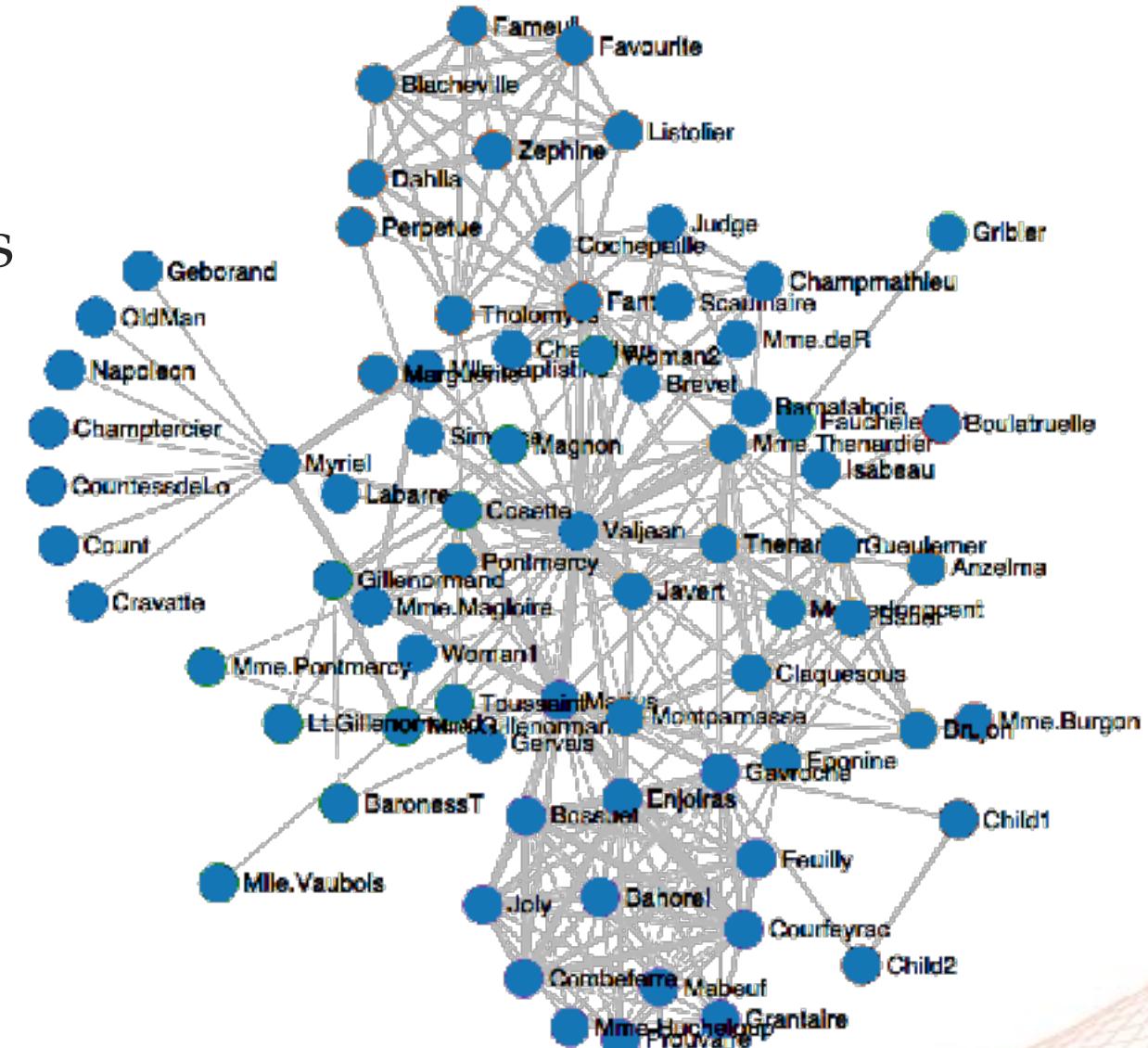
## “Les Misérables” Network:

- ◆ *Co-occurrence network* between the characters in Victor Hugo's novel “*Les Misérables*”

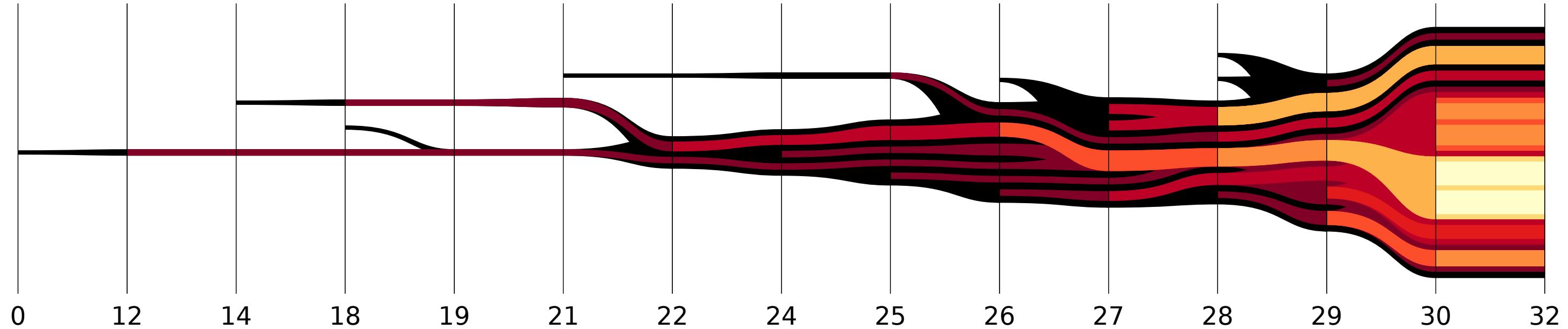
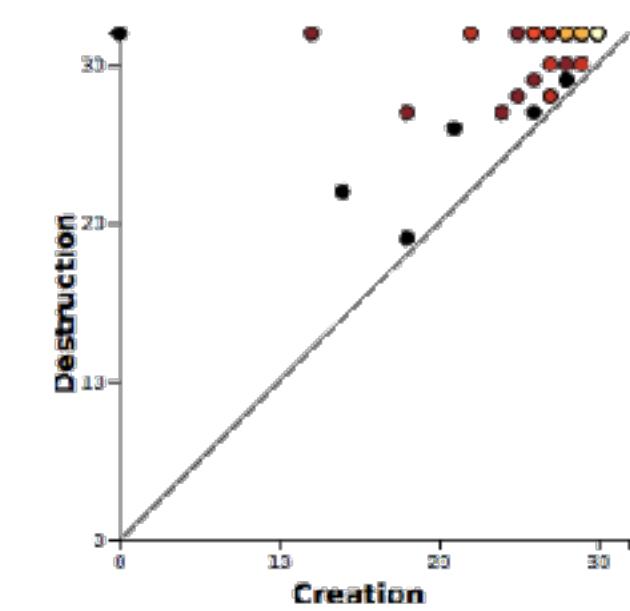
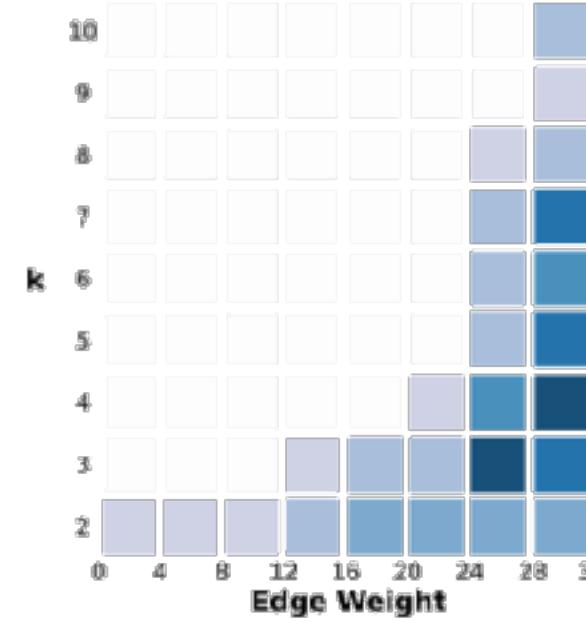
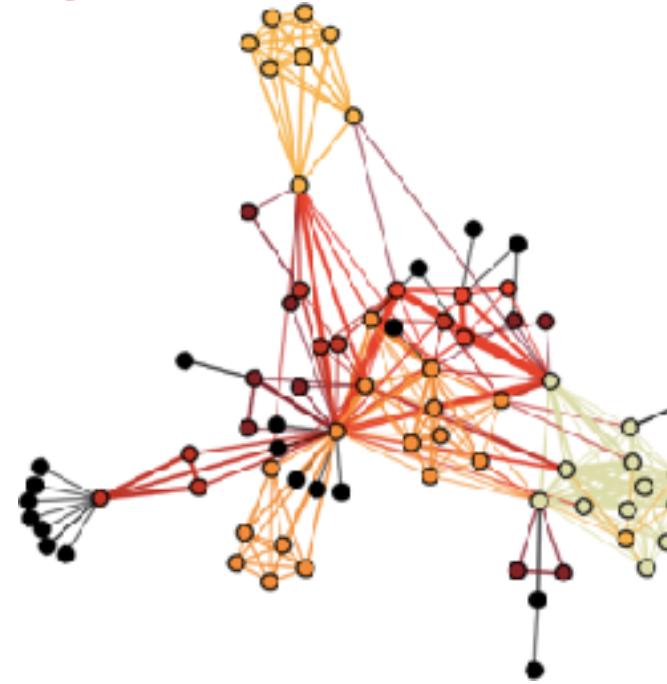
- ❖ 77 nodes
- ❖ 254 edges

*inverse of the*

- ◆ *edge weight*  $\leftrightarrow$  *number of co-occurrences* between two characters

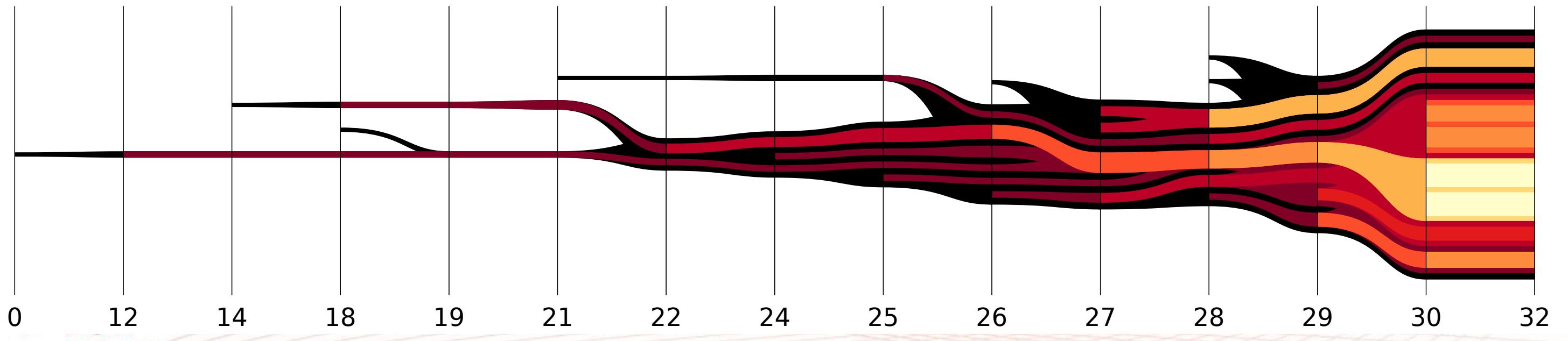
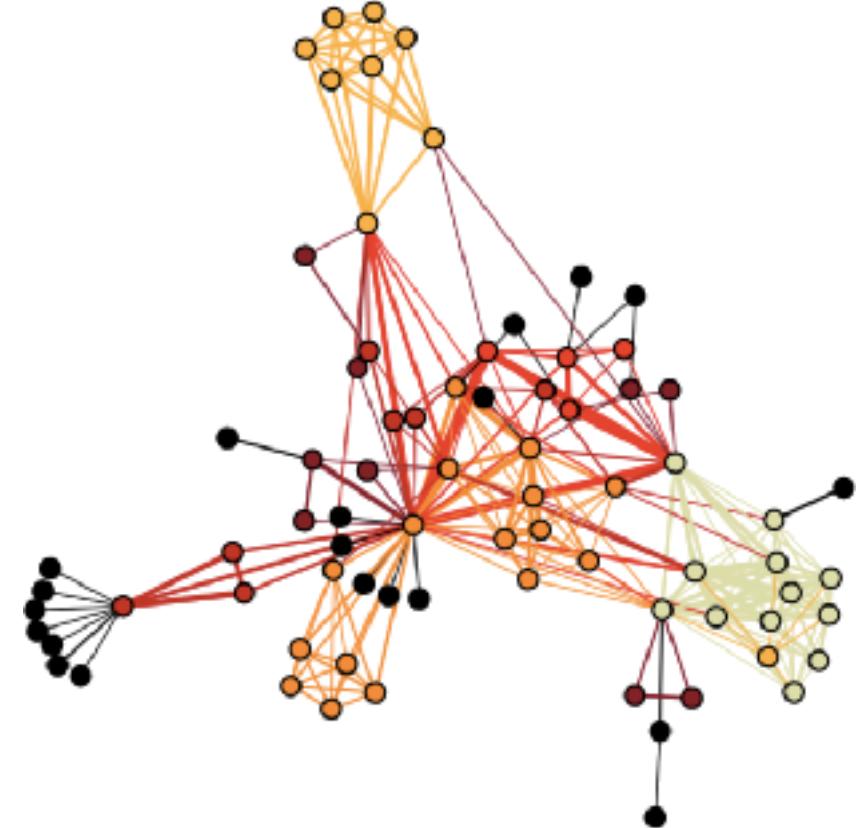


# Single Network Analysis



# Single Network Analysis

Nested-based visualization tool allows the user for

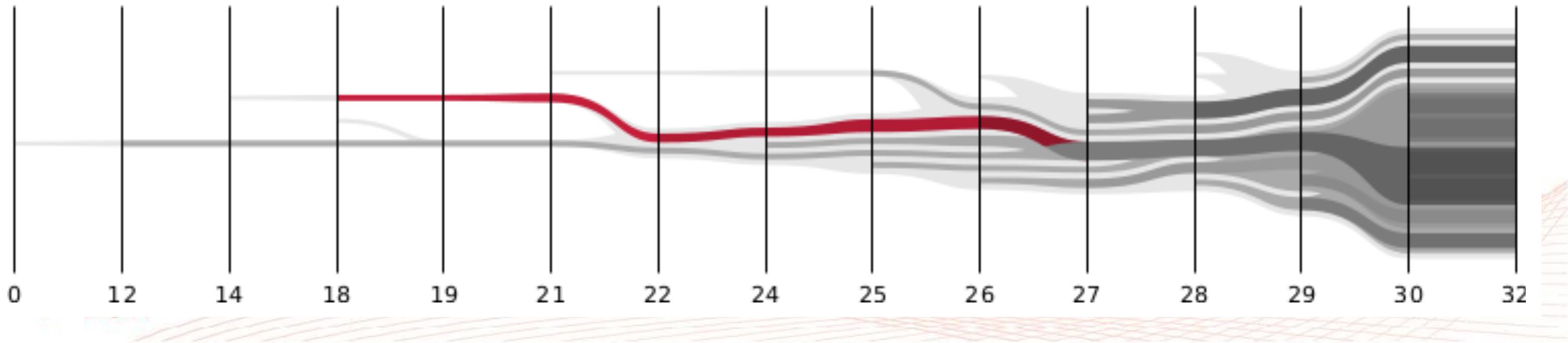
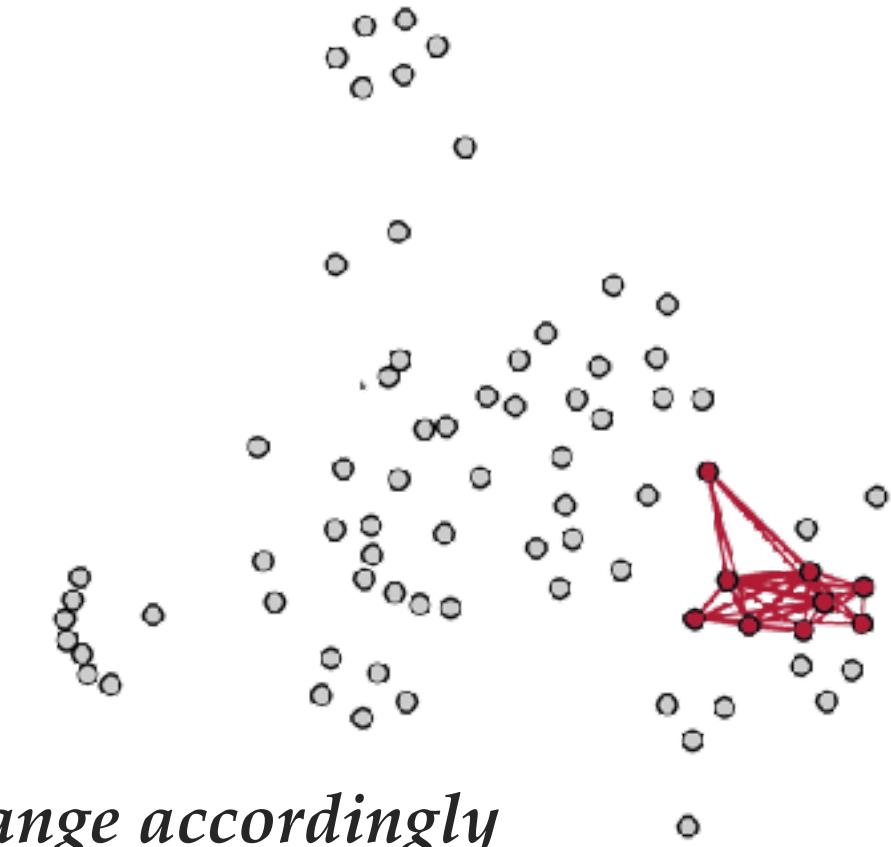


# Single Network Analysis

Nested-based visualization tool allows the user for

- ♦ *focusing on the evolution of a specific clique community*
- ♦ *selecting and interactively exploring different edge weights and clique degrees*

while the force-directed graph layout and the nested graph *change accordingly*

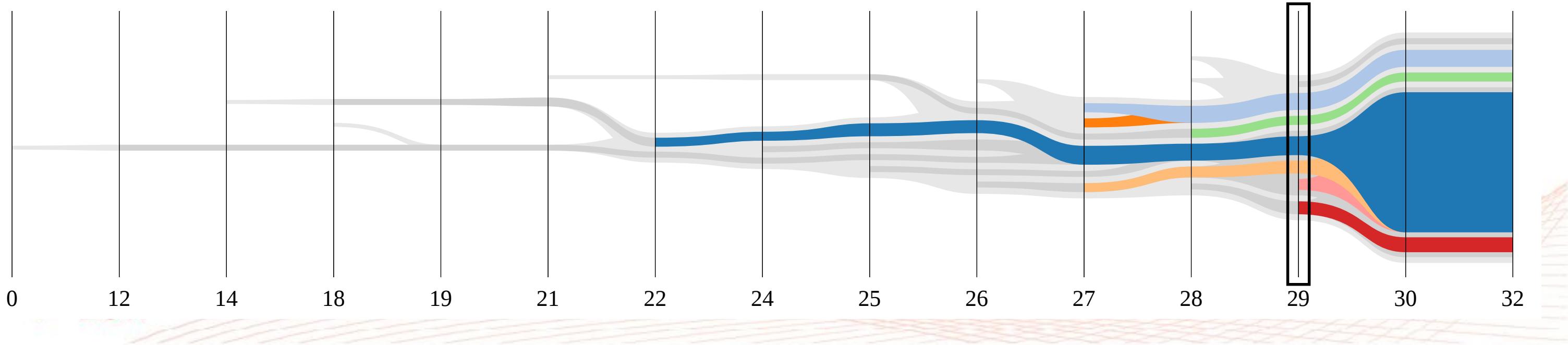
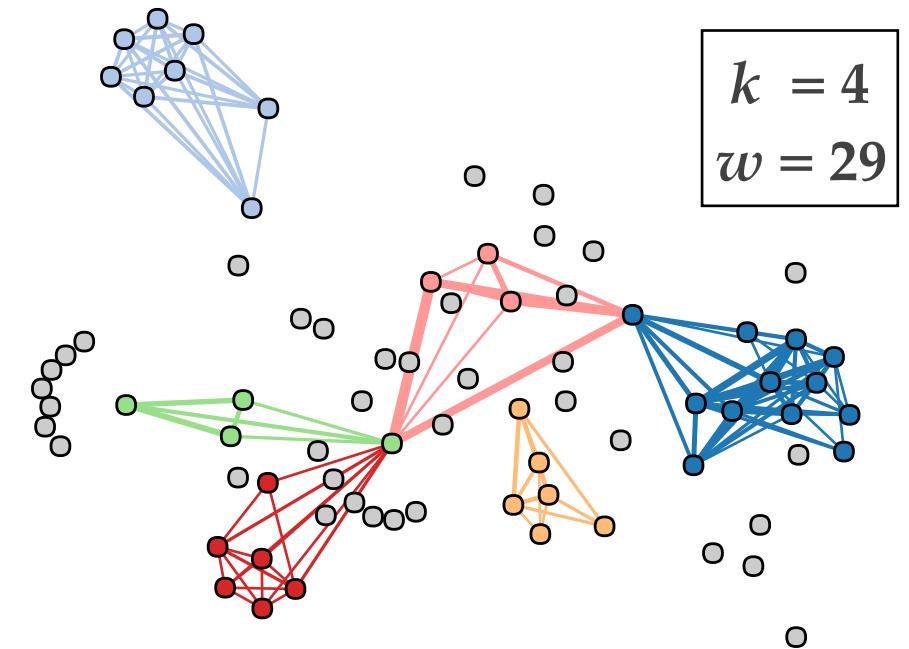


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Intuitively:

*edge-weight variation*  $\leftrightarrow$  reveal the core part of a community  
*clique-degree variation*  $\leftrightarrow$  analyze community according to different granularities

# Network Comparison

Clique community persistence enables the introduction of *comparison measures*:

- ◆ *Persistence indicator function (PIF)*
- ◆ *PIF-based distance*
- ◆ *Clique community centrality measure*

# Network Comparison

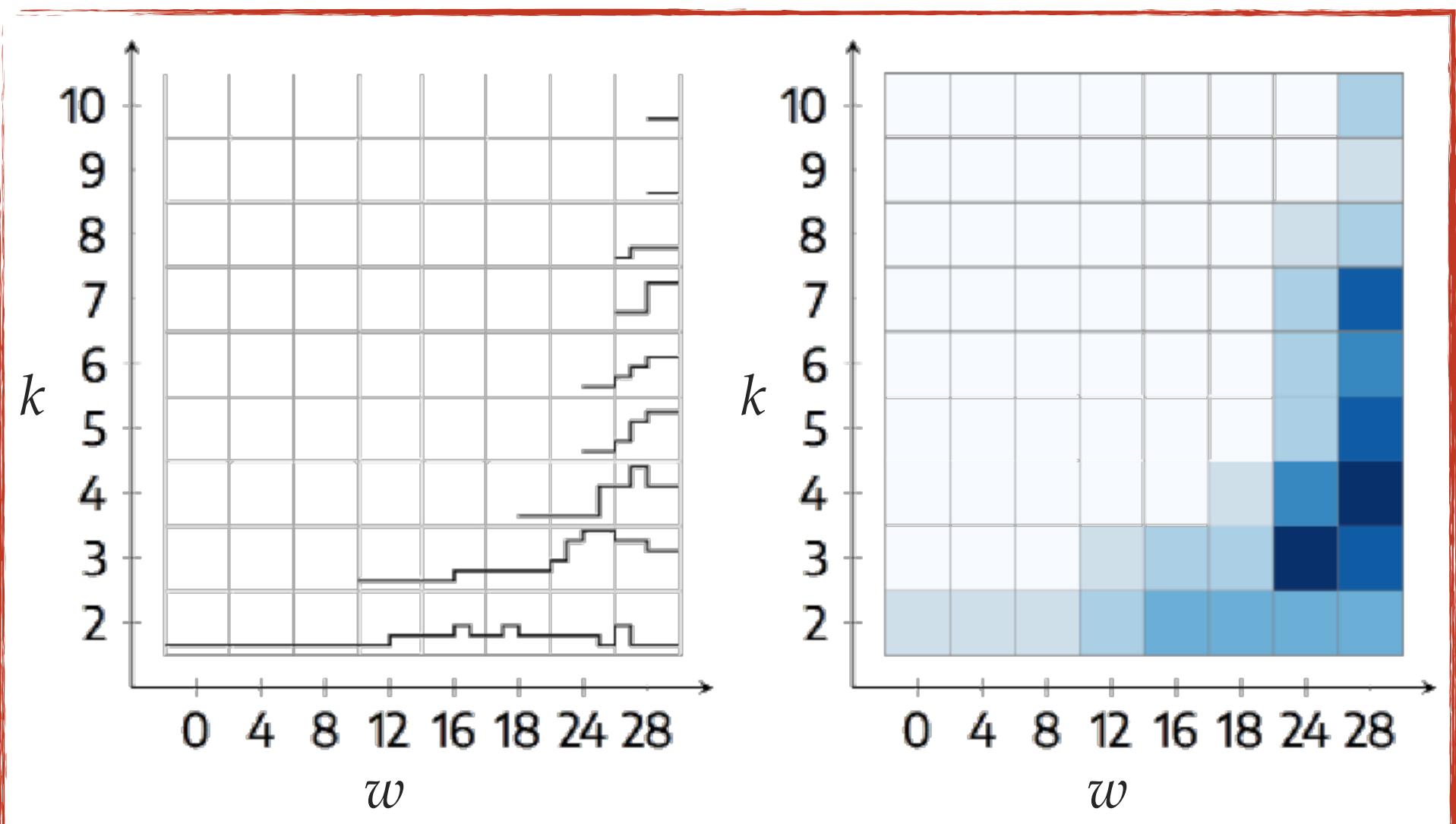
## Persistence Indicator Function:

Defined as the function

$$f_k : \mathbb{R} \longrightarrow \mathbb{N}$$

assigning

*#  $k$ -cliques  
at threshold  $w$*



# Network Comparison

## PIF-based Distance:

Given two persistence indicator functions  $f$  and  $g$ ,

*PIF-based distance* is defined to be the  $L_p$  distance between  $f$  and  $g$ :

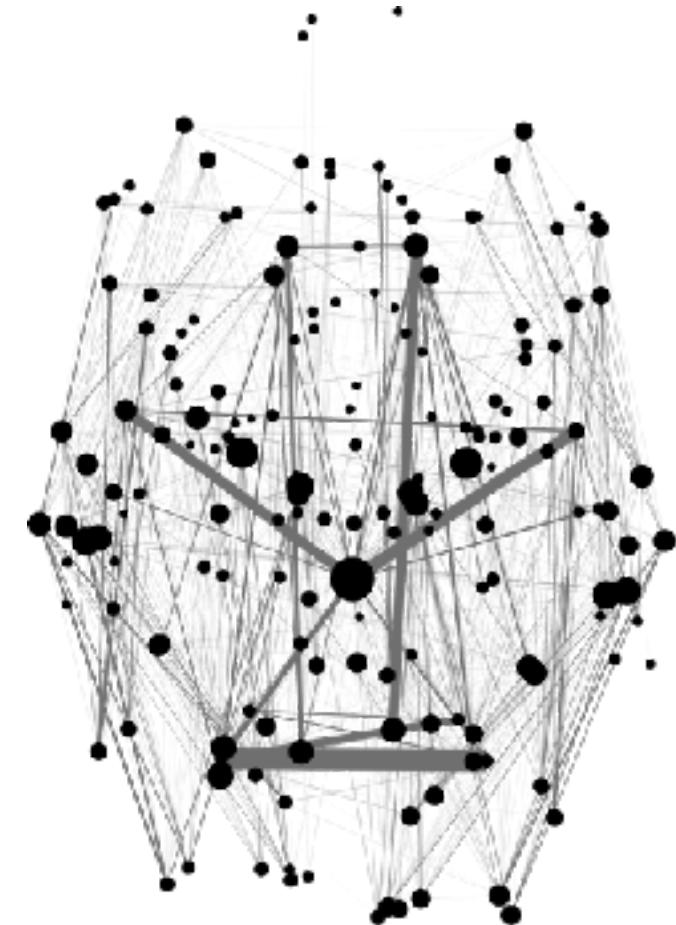
$$dist(f, g) = \left( \int_{\mathbb{R}} |f(x) - g(x)|^p dx \right)^{\frac{1}{p}}$$

- ◆ Quantifies dissimilarities between PIFs
- ◆ Easier to be computed than Wasserstein and bottleneck distances
- ◆ Highly correlated to Wasserstein distance

# Network Comparison

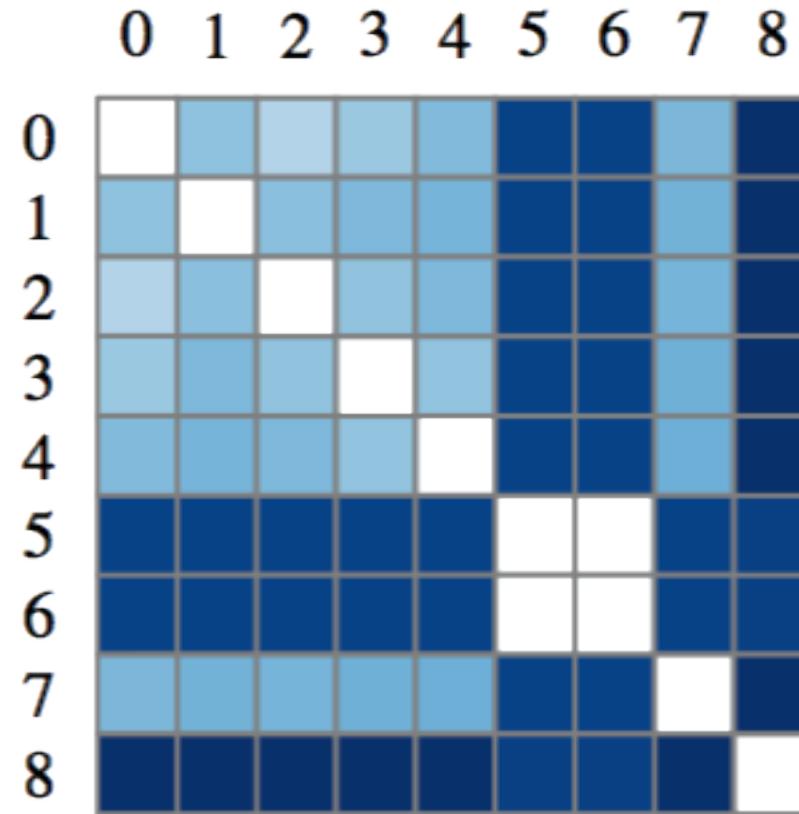
## Brain Networks:

- ◆ *Biological networks* representing variants of *human brain connectivity*
  - ❖ 9 instances considered
- ◆ *nodes* ↔ *brain areas*
- ◆ *edges* ↔ *fibers connecting different areas*



# Network Comparison

## Brain Networks:



Variant	Density	Diam. (weighted)	Avg. degree (weighted)
0	0.125	4 (60.0)	21.21 (2300.3)
1	0.124	4 (60.0)	21.06 (2296.0)
2	0.124	4 (60.0)	21.13 (2295.2)
3	0.124	4 (60.0)	21.16 (2282.0)
4	0.124	4 (60.0)	21.15 (2279.3)
5	0.125	4 (60.0)	21.19 (2264.0)
6	0.125	4 (60.0)	21.19 (2264.0)
7	0.124	4 (60.0)	21.16 (2279.6)
8	0.125	4 (60.0)	21.20 (2257.5)

*PIF-based distance reveals differences  
between networks that common graph  
measures are incapable of detecting*

# Network Comparison

## Clique Community Centrality:

*Clique community centrality* of a node  $v$  is defined as

$$\text{centrality}(v) = \sum_{C \ni v} \text{pers}(C)$$

where

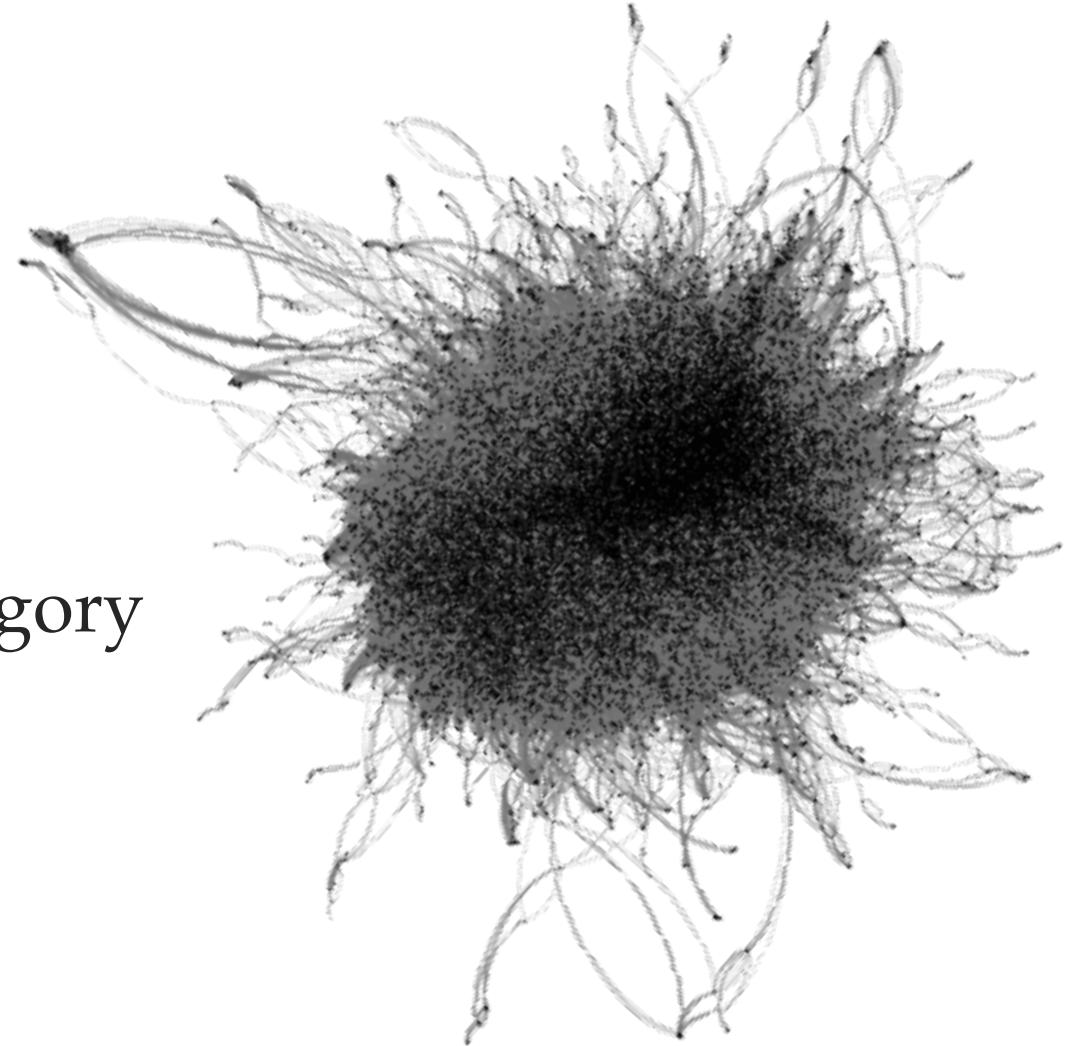
- $C$  is any clique community containing  $v$
- $\text{pers}(C)$  is the “lifespan” of  $C$

Nodes belonging to *high-persistence communities* are identified as *relevant*

# Network Comparison

## Condensed matter collaboration:

- ◆ Collaborative networks describing *scientist co-authorship of the “Condensed Matter” arXiv category*
  - ❖ 3 snapshots in time considered (1999, 2003, 2005)
- ◆ Network sizes:
  - ❖ 16K - 40K nodes
  - ❖ 47K - 175K edges

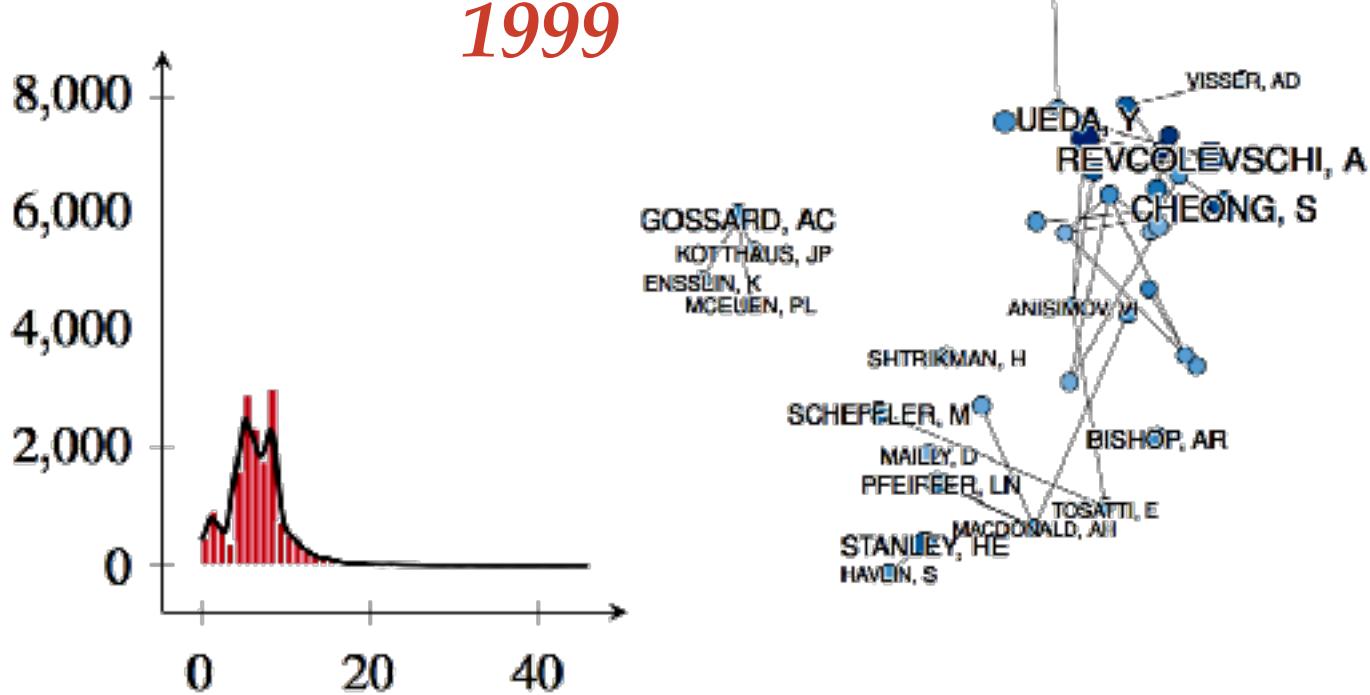


*Clique community centrality allows for*

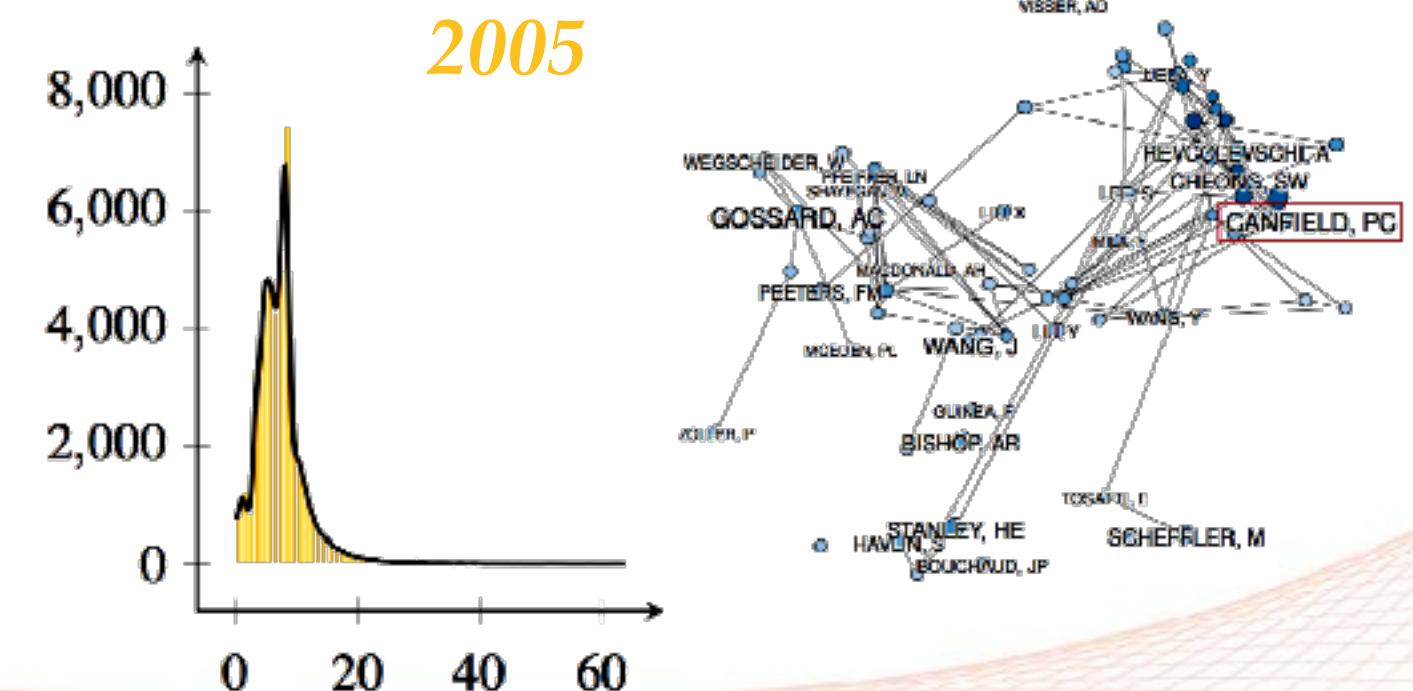
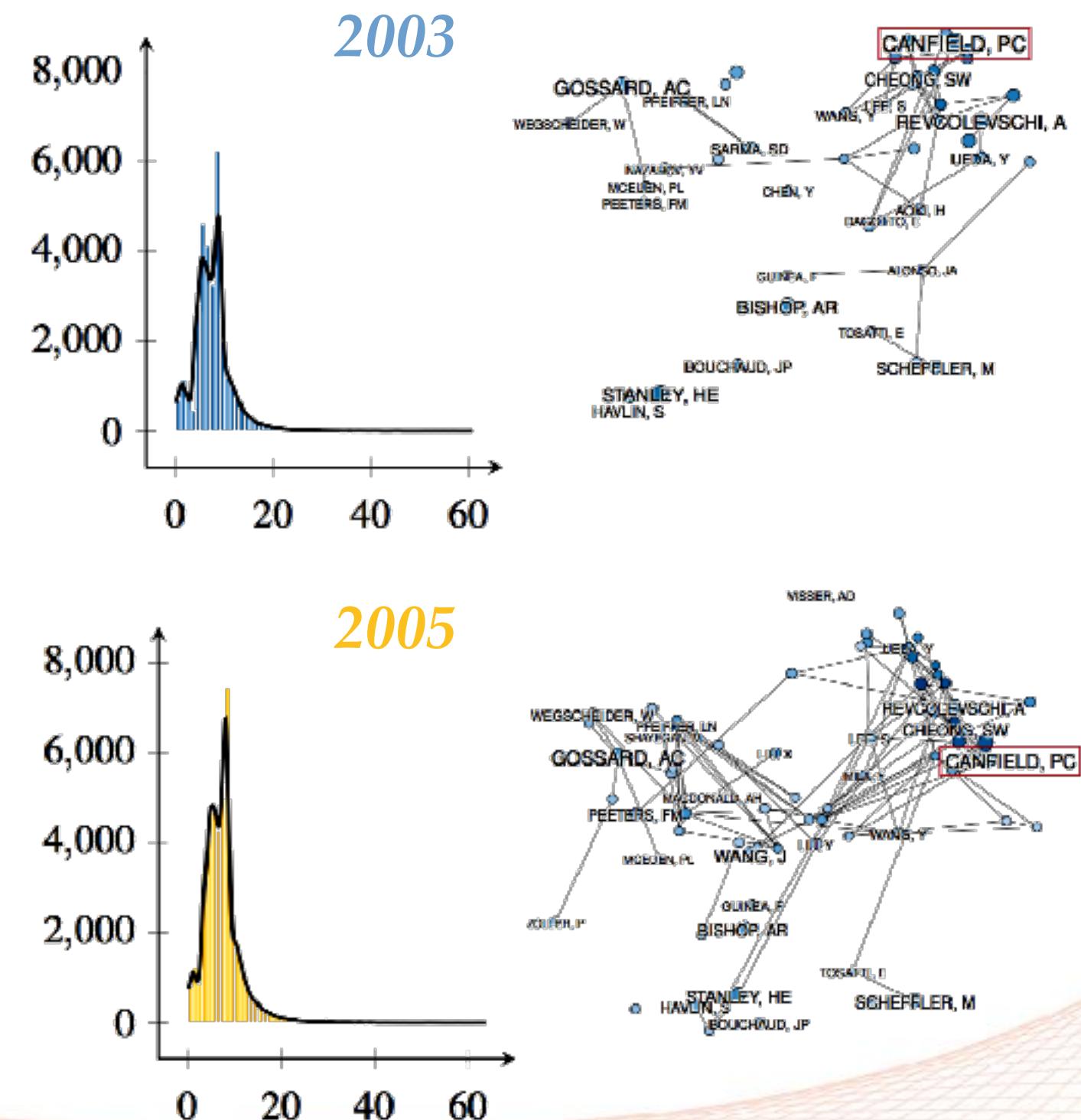
- ◆ evaluating the evolution of network connectivity
- ◆ filtering away the less relevant nodes

# Network Comparison

Condensed matter collaboration:



*Density estimates of the clique  
community centrality values*



# Conclusions

## To Summarize:

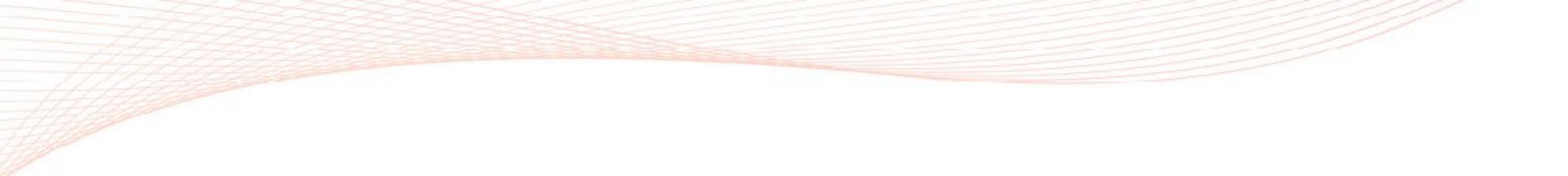
In our work, we propose a *new method* based on *clique community persistence* for analyzing *global* and *local properties* of complex networks

This method leads to the design and the introduction of

- ◆ *an interactive visualization tool based on nested graphs*
- ◆ *new criteria and distances for network comparison*

## Future Developments:

- ◆ *Extend to time-varying non-weighted networks*
- ◆ *Improve clique community computation*



# Thank you

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