

“Weather App”

Subject: Software Development Technology

Project Work

Working Experience in All Phases of Development Involved In Creating a “Weather App”

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Change History

Date	Version	Modification	Contributor
2022.11.25.	0.1	Initial version	Takahiro
2022.11.26.	0.2	Add Further Dev	Takahiro
2022.11.26.	0.3	Add Display Result	Takahiro
2022.11.27.	0.4	Add Result for iOS simulator	Yasmine
2022.11.27.	0.5	Update TDD Section	Yasmine
2022.11.27.	0.6	Add Experiences	Takahiro
2022.11.28.	0.7	Add Experiences	Yasmine

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1. Overview

This application shows the current weather from Weather Server, OpenWeatherMap (<https://openweathermap.org/>) Get the real time weather data from the weather server and show it on the display.

Other reference document:

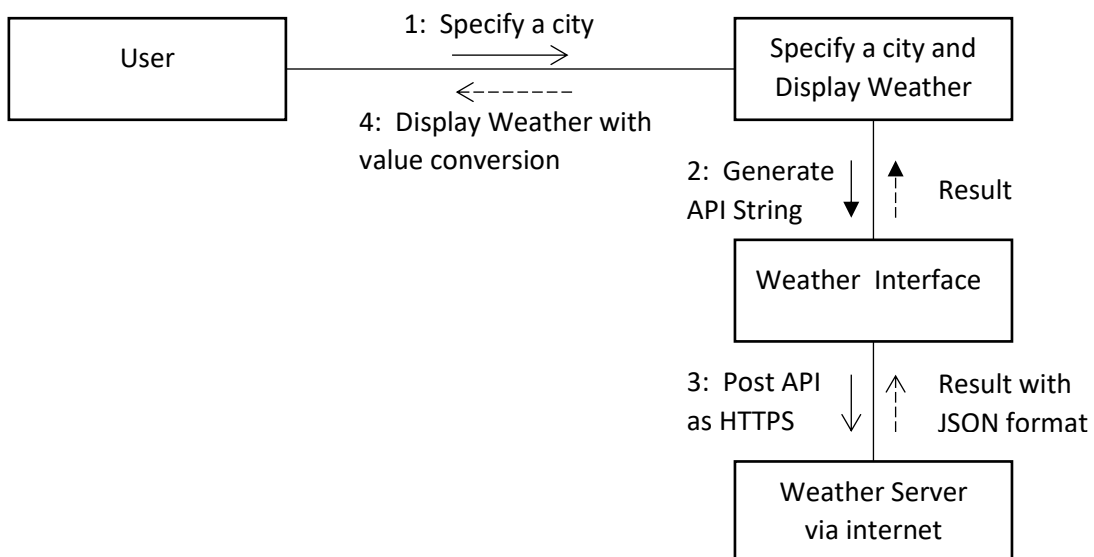
<https://deanilvincent.github.io/2017/07/03/simple-weather-app-in-xamarin-forms-with-mvvm-using-weather-api-part1/>

1.1. Application Image

This is an image sample, not a real. Some part will be changed (for example, temperature)

<input type="text" value="Budapest"/> <button>SHOW</button>	
City:	Budapest
Country:	HU
Temperature:	276.39
Humidity:	89
Weather Main Status:	Mist
Weather Status:	mist
Weather Icon:	
Wind Speed:	1.03

1.2. Communication Diagram



1.3. Different points from the reference web program

- Reference program going to ask each letter input. E.g., in the case of Budapest, type “B” then asking to internet server, type “u” then asking “Bu” So, add “Show” button and only after clicking/tapping that button, then going to ask to the Weather sever.
- Temperature number is not good. Change it to Celsius degree.
- Add units for example, Humidity: 89 -> 89%
- Show bigger picture for the weather.

1.4. Non-functional Requirements

- Packaging / deployment work is not included for this project.

2. Development Outline

Platform: Expecting to provide it as UWP/Android/iOS application.

Development Environment: Microsoft Visual Studio 2022.

2.1. Technologies for the Development

Technology	Purpose
Xamarin.Forms	Make available on Windows/Android/iOS.
MVVM model	Separate development with some developers.
Weather API	Get the current weather for each city in the world
Nuget Packages	
Microsoft.Bcl.Build	Provides build infrastructure components so that projects referencing specific Microsoft packages can successfully build.
Microsoft.Net.Http	HttpClient for sending requests over HTTP, as well as HttpRequestMessage and HttpResponseMessage for processing HTTP messages.
Newtonsoft.Json	Handle JSON data easily

2.2. Development Schedule

Task	Working Day➔	1	2	3	4	5	6	7	8	9
Research		X	X							
Original Implement			X							
Feature – making button				X	X					
Feature – Temperature conversion						X				
Feature – Add unit						X				
Feature – Add Image							X	X		
Final Test									X	
Documentation			X	X		X		X		X

2.3. Important issue of the Development and Test Environment

In this section, would like to show some of important thing for development and test.

OS version: Windows 10 Home 22H2

Visual Studio: Visual Studio Community 2022 (64bit) Version 17.4.1

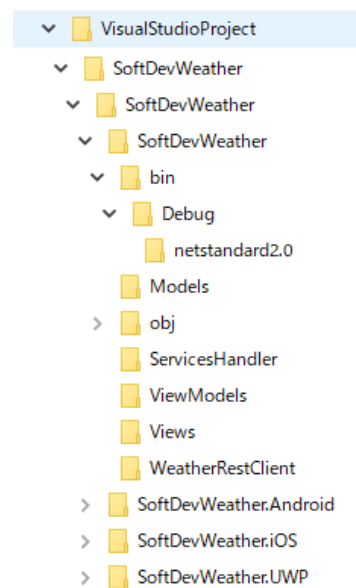
Language: C#, XAML

2.4. Xamarin.Forms Development Directory

There are some restrictions which are found in the previous development.

- **Do not use longer folder name:** There is max file length and Xamarin.Forms development files are placed under the many of sub folders.
- **Do not use virtual drive:** There is unknown restriction at runtime.

So, the example of recommended way is to create a directory C:\VisualStudioProject and place a new project under that directory.



2.5. Android Emulator

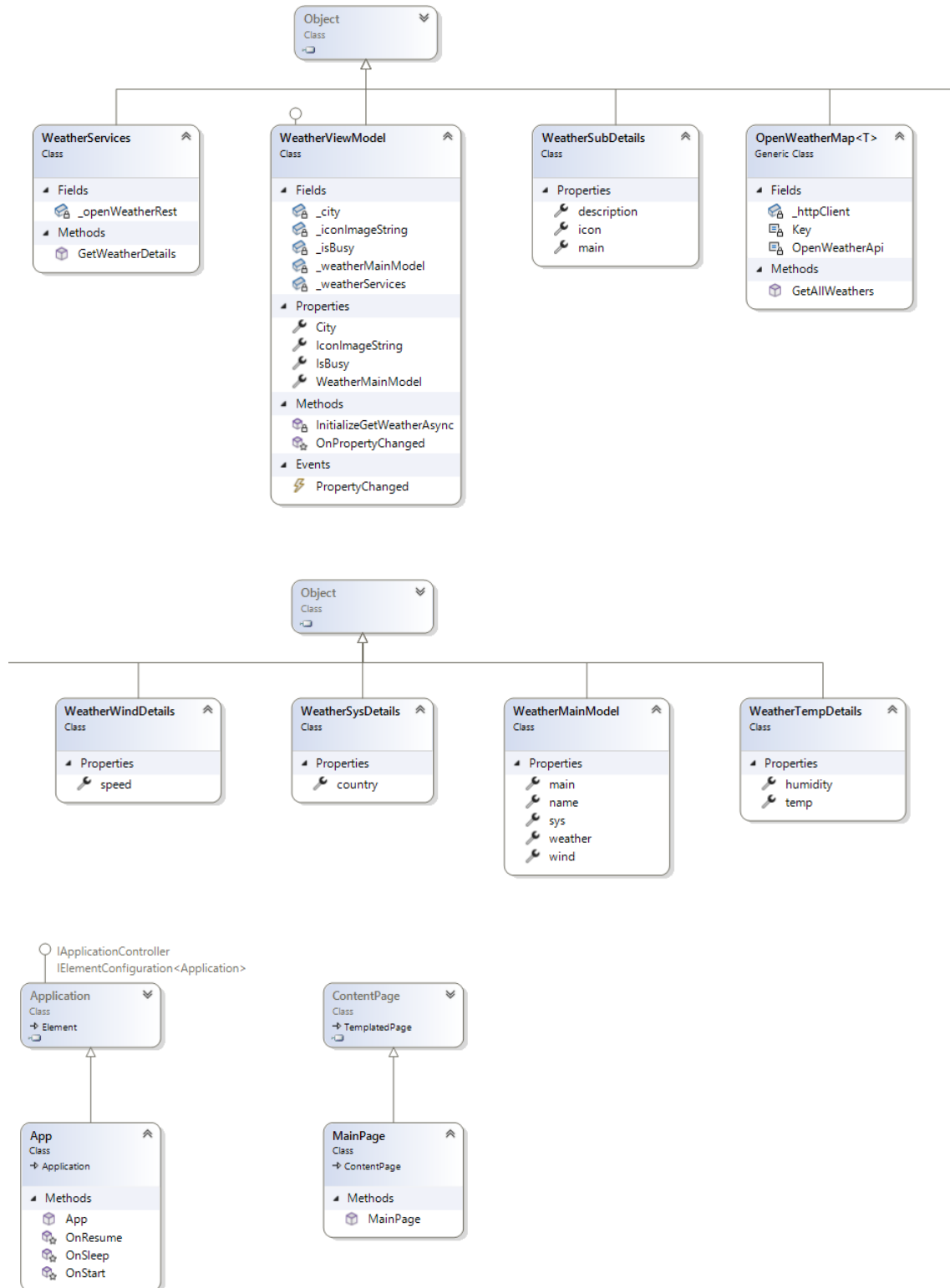
On the Visual Studio 2022, we can not run the emulator of the version Android 10 or later.

So, the example of recommended way is to create an emulator of Android 9.0 with the hardware: Pixel 3a. Pixel 3a emulator shows very similar hardware looks. Other hardware sometimes shows just a box window, it is not a problem but if we use Pixel 3a, we can be easy to recognize that this is an emulator of the Android Smartphone.



3. Development

Here is the Class Diagram for all classes.



3.1. Solving Web API Problem

It might be a common sense, but we did not know – many of web information is introducing that Web API starts with http:// and it works on UWP windows app.

However, we test it on Android Emulator, screen shows empty page and not able to get a return value from the Web API. There is a possibility of emulator environment problem. So, checked the internet connection using web browser on the Android emulator however, there was no problem.

So, we doubted the API string which is starting http:// because recent web browser refuse http:// connection and use https:// connection. At first checked it is okay on changing API to https:// on the UWP app which we are developing, and it was okay. Then next checked on Android Emulator and finally we could get the correct API result.

3.2. Degree Celsius Conversion

The unit for the Temperature from the OpenWeatherMap is Kelvin.

So, the formula is just this:

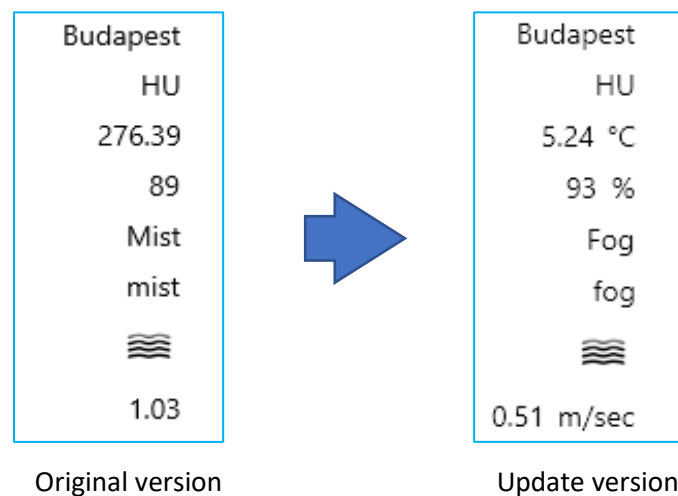
$$\text{Celsius} = \text{Kelvin} - 273.15$$

However, we found that if the following parameter set to the API string, then return value will be Celsius. So, we chose this way.

<https://api.openweathermap.org/data/2.5/weather?q={city}&appid={key}&lang=ja&units=metric>

















3.3. Unit Display

Add °C to the temperature, % to the humidity, m/s to the wind speed.



3.4. Large Images related to the weather

The original weather app is using their icons and we would like to prepare another original picture, which we can get from free license picture. The original icons are $2 \times 9 = 18$ icons such as follows. It is little hard to prepare 18 icons therefore we will prepare only the day picture and if there is a night weather, we will use day picture, at the moment.

Day icon	Night icon	Description
01d.png 	01n.png 	clear sky
02d.png 	02n.png 	few clouds
03d.png 	03n.png 	scattered clouds
04d.png 	04n.png 	broken clouds
09d.png 	09n.png 	shower rain
10d.png 	10n.png 	rain
11d.png 	11n.png 	thunderstorm
13d.png 	13n.png 	snow
50d.png 	50n.png 	mist

At first, we prepared **Images** folder and placed the jpg files, however it was hard to show it.

Finally, prepared as a web url, the same way to show it as OpenWeatherMap icon. This is also a merit of small packaging size. This app needs to connect to internet, that means the app is available only with the online mode, thus, getting picture from the internet is no problem.

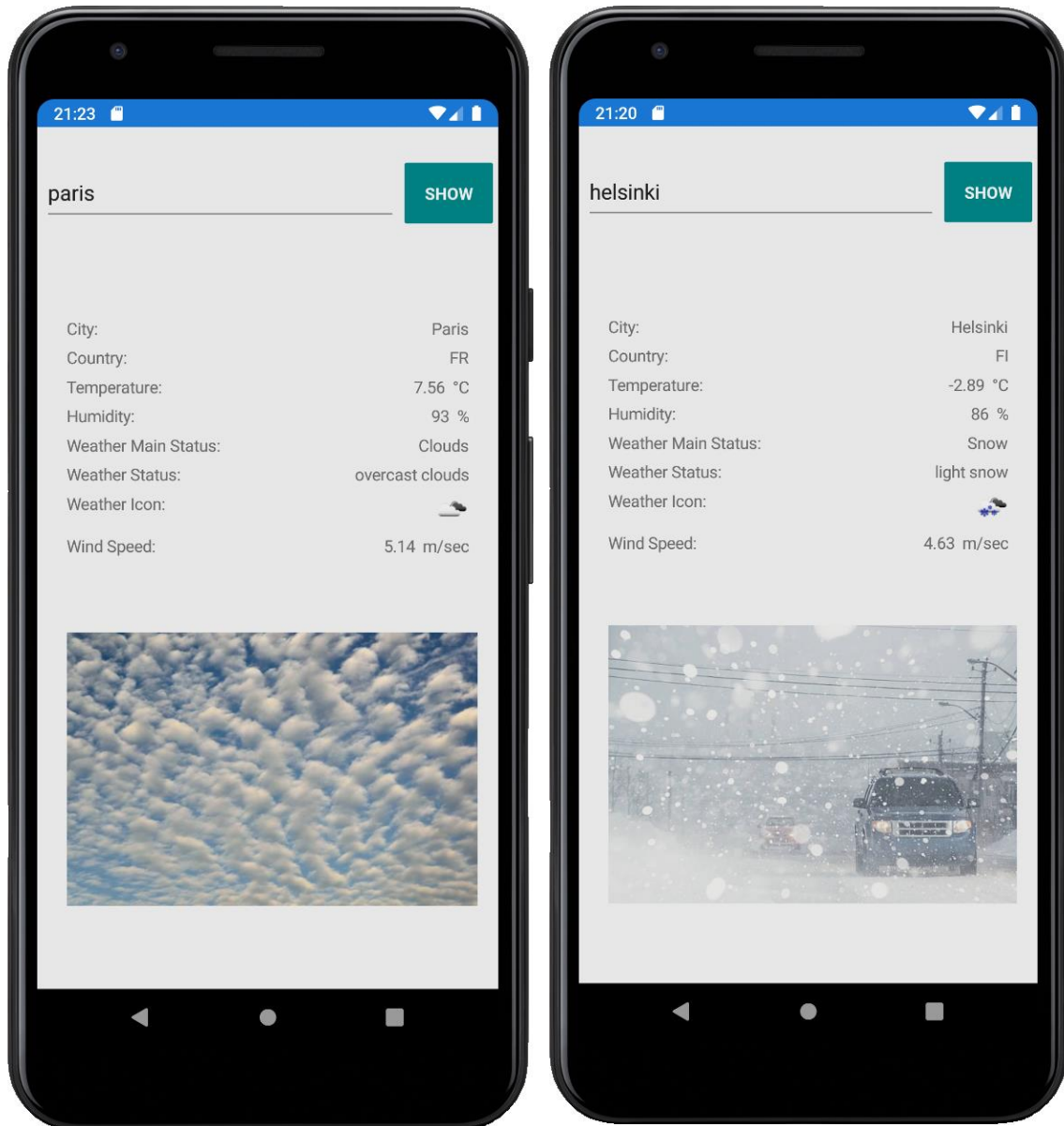
4. Test-Driven Development (TDD)

TDD approach means Yasmin please.

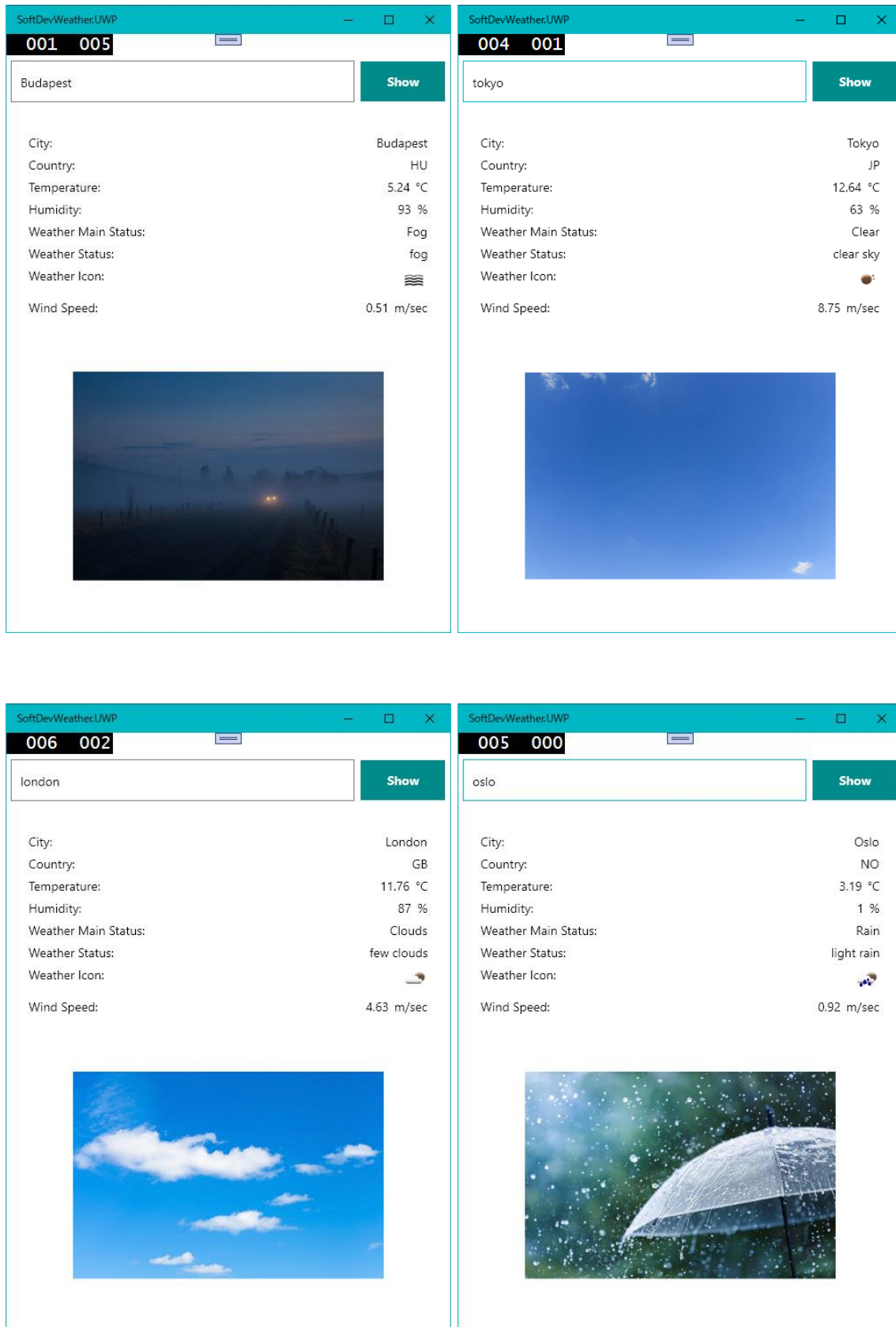
We used TDD approach for showing picture for each weather. Because the return weather is a possibility of unknown whether such as “Blizzard”, “Heavy rain” and the ICON file name is skipped but it looks 01 to 50 but the web site explaining only 13 icons. So, we need to test it as unknown weather.

5. Display Results

5.1. Android 9.0 (Pixel 3a) Emulator on Windows



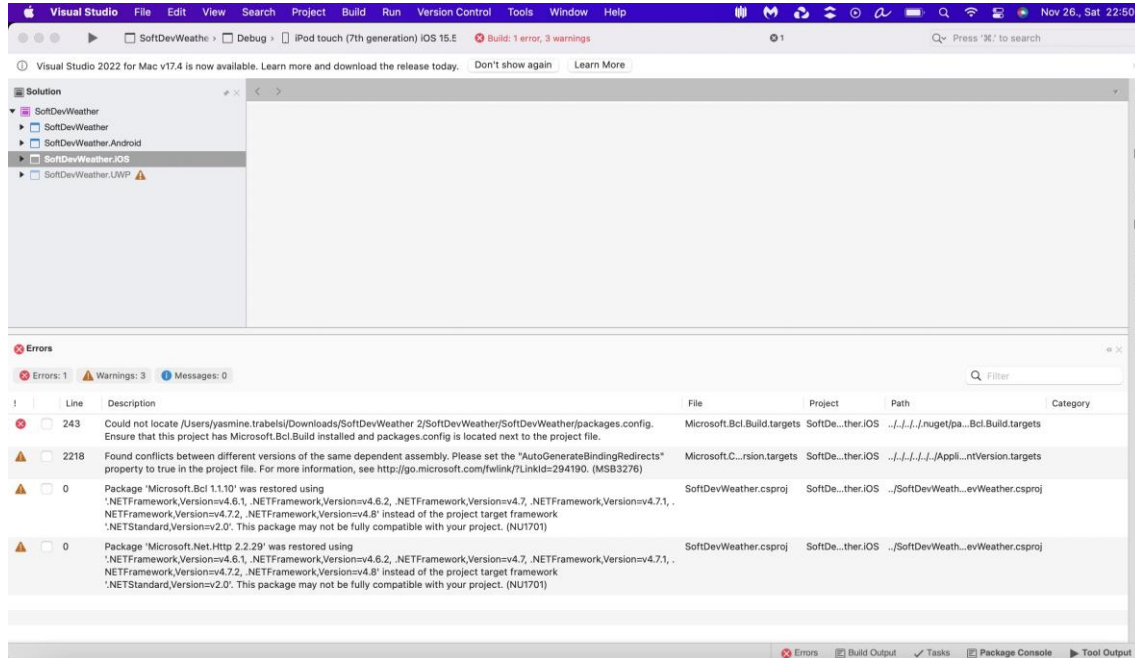
5.2. Windows UWP



5.3. iOS Simulator on macOS

We tried with the iOS Simulator.

However, there are some errors and not worked.



/Users/yasmine.trabelsi/.nuget/packages/microsoft.bcl.build/1.0.21/build/Microsoft.Bcl.Build.targets(5,5): Error: Could not locate /Users/yasmine.trabelsi/Downloads/SoftDevWeather 2/SoftDevWeather/SoftDevWeather/packages.config. Ensure that this project has Microsoft.Bcl.Build installed and packages.config is located next to the project file. (SoftDevWeather.iOS)

Actually, Microsoft.Bcl.Build is active however Microsoft.Bcl is deprecated. So, some maintenance is needed but we could not find the solution is these working days.

.NET
Microsoft.Bcl
1.1.10
Prefix Reserved
.NET Framework 4.0

⚠ This package has been deprecated as it is **legacy** and is no longer maintained.

Additional Details

This package has been deprecated as part of the .NET Package Deprecation effort. You can learn more about it from <https://github.com/dotnet/announcements/issues/217>

We would like to leave this issue as a future work.

6. Possibilities for Further Development

We can add more feature to the weather application. For example:

- Store the cities which the user specified and easy to select it from a combo box.
- Show the world map with clickable points
- Connect the above specified city and the map. In this view, the weather icon is displayed with the city name on the appropriate position – need to use geographic location so it is harder.
- In the OpenWeatherMap, there is a function to get a weather forecast 5 days. So, we can add the forecast page for the city.

7. Summarize of the Experiences

Here are our experiences.

7.1. Takahiro Fujiwara

- Preparing development environment is very hard, especially Xamarin and emulator thing. Web information is not fit for the latest version of Xamarin and Android emulator, so It was very hard to solve it. However, we understood that when we got that environment, we can develop a cross platform applications, easily.
- It is new to me that using Web API and JSON handlings.
- Working days are not enough, especially this semester was hard due to the Autumn holiday is disappeared – all subjects are compressed.

7.2. Yasmine Trabelsi