

# Faiz Ichsan Jaya

## Frontend Developer & UI Designer

Last updated on June 2024

### Work Experience

#### SoftwareSeni

June 2020 → Present

##### Front End Developer, Full-time

- Responsible for the AgentPoint+ core of a widely used WordPress real estate plugin and themes, focusing on the WordPress Gutenberg development project.
- Build the client-side code for polished web applications using HTML, CSS/SCSS, PHP, and JavaScript (primarily WordPress)
- Collaborate with PM, QA and other team members

**Technologies:** HTML5, SCSS, React, JavaScript, PHP (Laravel), WordPress, Typescript

#### Self-employed

March 2016 → Present

##### Web Developer, Freelance

- Design and build layouts using HTML, CSS, JavaScript, and Tumblr-specific blocks and variables
- Use provided briefs to guide the design process, ensuring that the final product meets the client's needs and specifications
- Perform maintenance and provide support to clients

**Technologies:** HTML, CSS/SCSS, JavaScript, **tumblr**

#### G-MOOC

March 2019 → August 2019

##### Frontend Developer & UI Designer, Contract

**GMOOC** (Gamified Massive Open Courses) is an open online course platform using a gamification approach which provides an opportunity for the learner to master the available quests interactively.

- Designed and built raw HTML, JavaScript (JS) and CSS
- Designed and implemented UI/UX for a website to ensure that the visual front end is free of errors and looks exactly as intended

**Technologies:** HTML, CSS/SCSS, JS, PHP (CodeIgniter), Vue

### Contact

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🌐 [Linkedin](#)

🐙 [Github](#)

📄 [Portfolio Blog](#)

📄 [Portfolio Website](#)

### Selected works

#### FUKUO (Tumblr Development & Web Design)

Side project

2012 → Present

Active

I offer free & premium **tumblr** themes for public use, and occasionally share tutorials and resources for Tumblr theme development.

Github: <https://github.com/fukuo-themes/tumblr-theme>

#### GMOOC (Gamified Massive Open Courses)

E-learning platform

2019

Inactive

An open online course platform using a gamification approach. Gamification provides an opportunity for the learner to master the available quests interestingly and interactively.

### Education

#### Universitas Amikom Purwokerto

2016 → 2020

Bachelor of Computer Science

GPA 3.77 (out of 4.00)

### Specialities

HTML, CSS, JavaScript, PHP, React, Visual Design, User Interface Design, Wireframing, Prototyping

### Tools

Figma, Adobe Creative Suite, Notion, Jira, Google Docs, Git, Visual Studio Code

### Languages

**Indonesian** (Native or bilingual proficiency)

**English** (Professional working proficiency)