

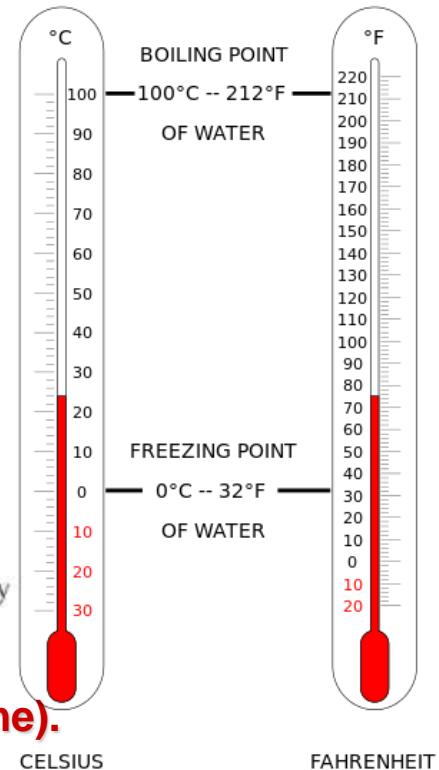
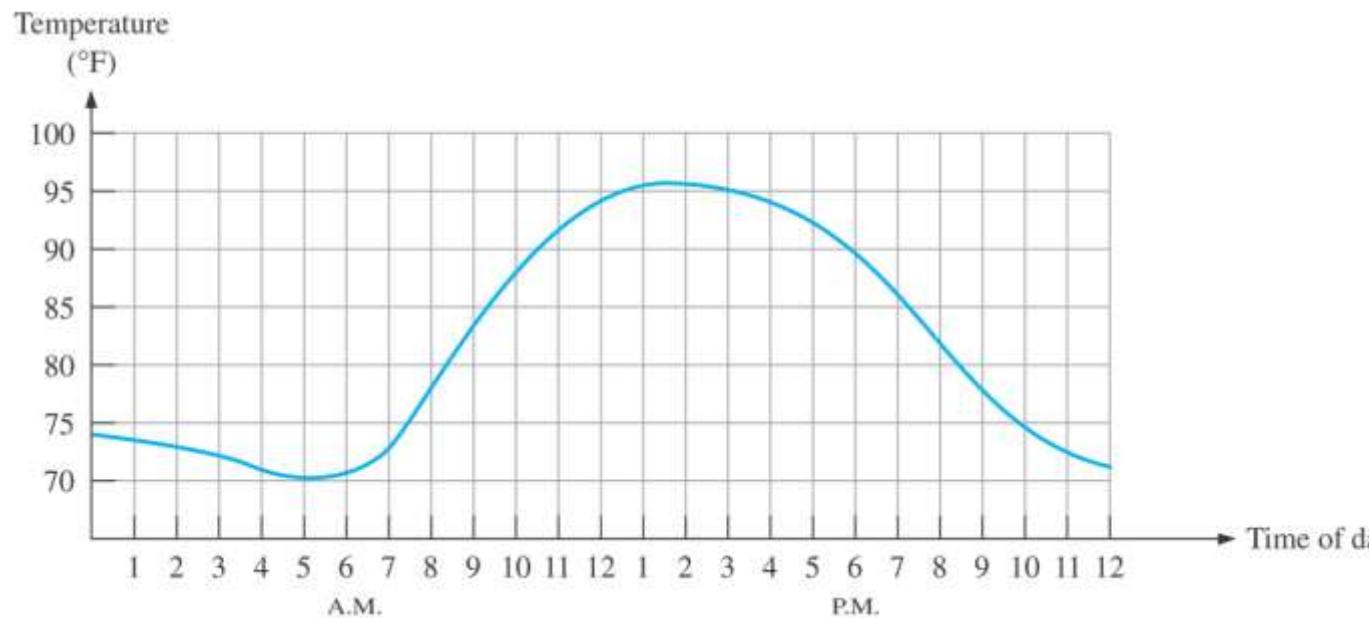
# **Chapter 1 Introduction to Digital System Design**

# Digital vs. Analog

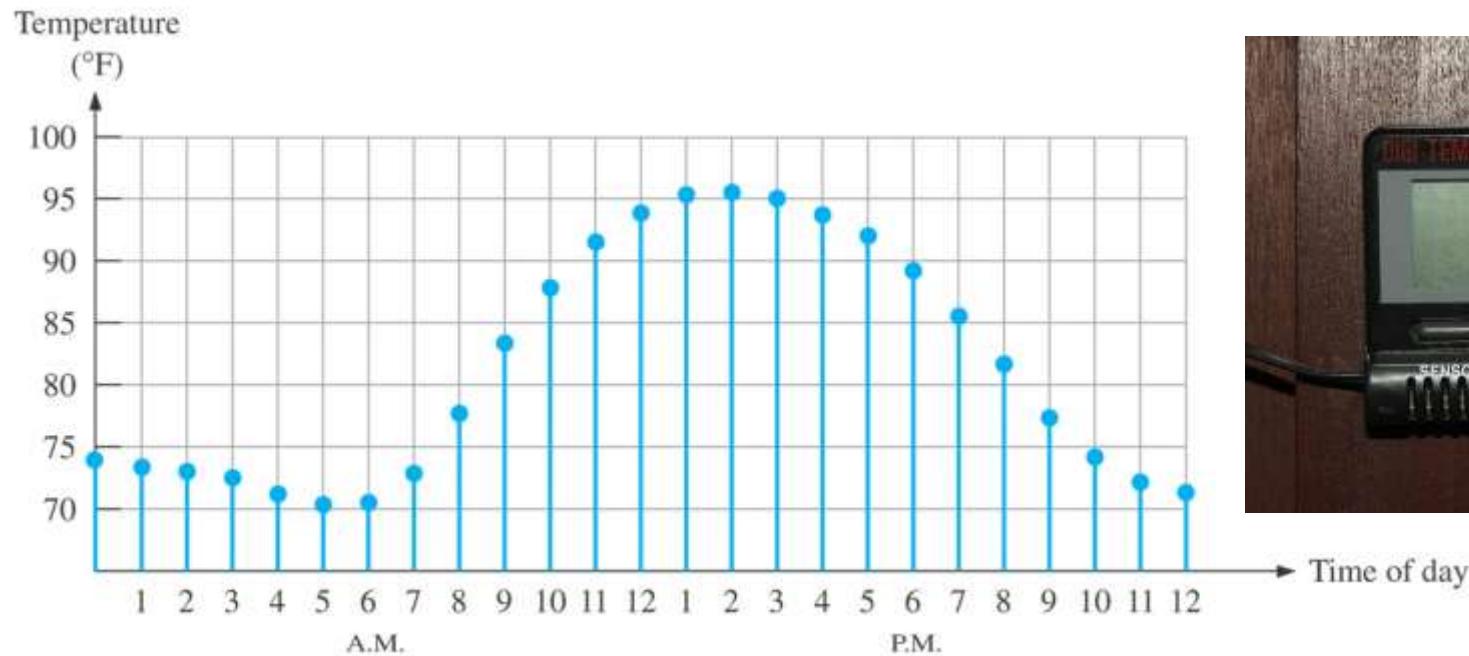
- **Examples**

- Thermometer
- Photography
- Audio System
- Storage
- Information Processing

# Example I: Thermometer



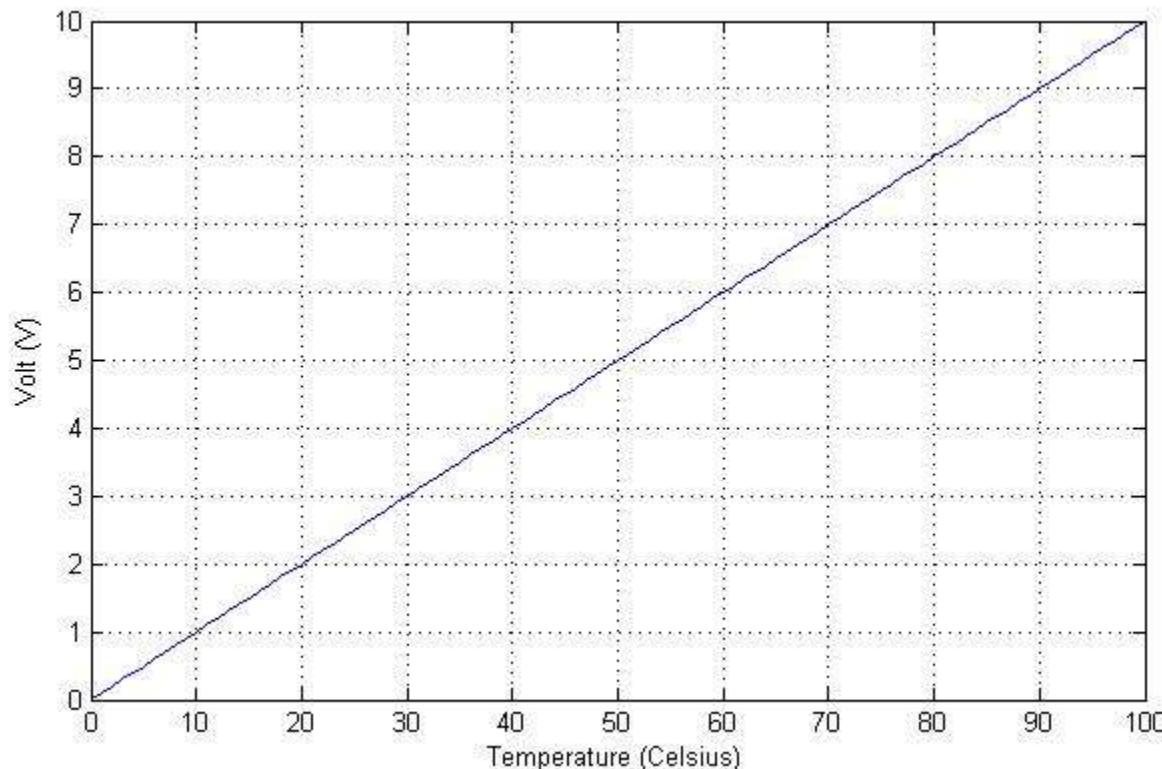
**Figure 1–1** Graph of an analog quantity (temperature versus time).



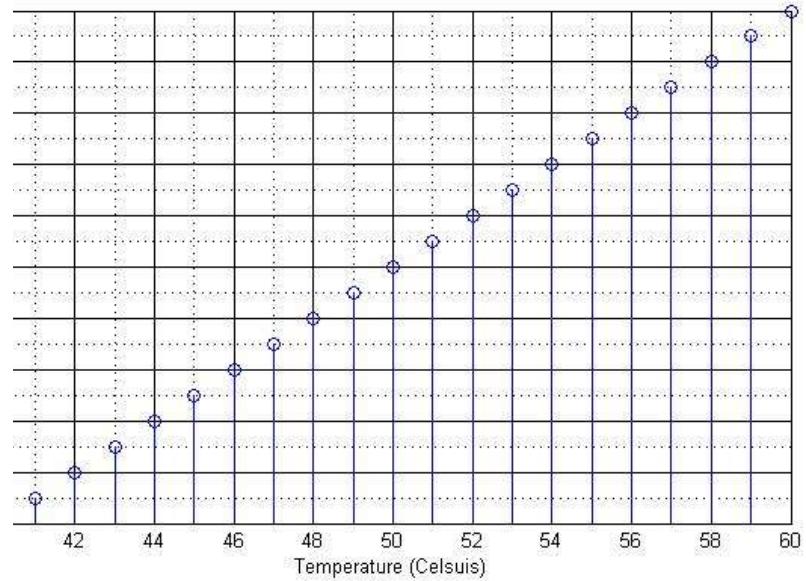
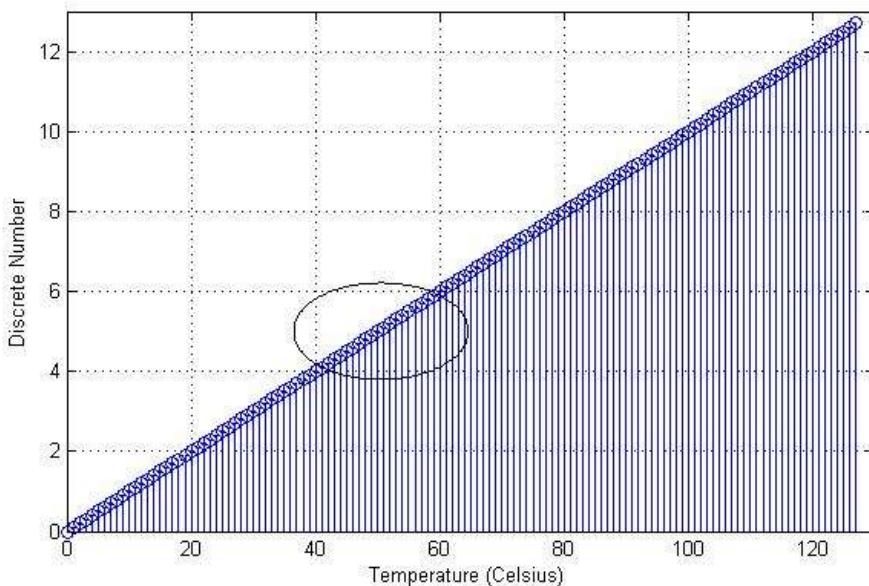
**Figure 1–2** Sampled-value representation (quantization) of the analog quantity in Figure 1–1. Each value represented by a dot can be digitized by representing it as a digital code that consists of a series of 1s and 0s.

# An Example

- Analog thermometer
  - 0V to 10V, could be used to represent 0°C to 100° C
  - Each 1/10 volt represents 1 degree

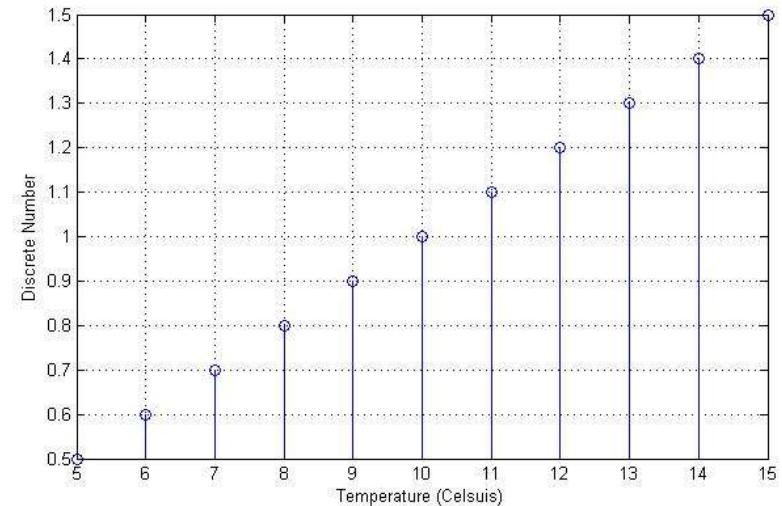
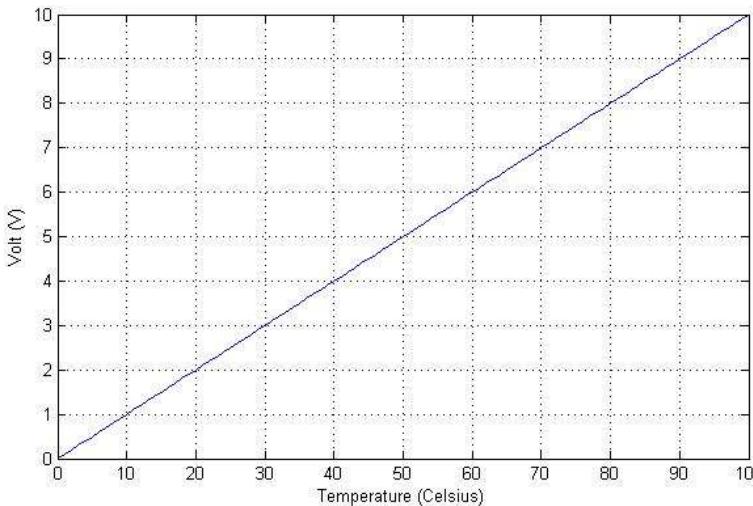


- Digital thermometer
  - 7-bit binary number could be used to represent  $0^{\circ}\text{C}$  to  $127^{\circ}\text{ C}$
  - 0000000 ----→  $0^{\circ}\text{C}$ ; 0000001 ----→  $1^{\circ}\text{C}$ ; ....
  - 1111111 ----→  $127^{\circ}\text{ C}$



# Digital Precision

- How would you represent  $10.5^{\circ}\text{C}$ ?
- Analog example:  $1.05\text{V}$
- Digital example:
  - $0001010_2 = 10_{10} \rightarrow 10^{\circ}\text{C}$
  - $0001011_2 = 11_{10} \rightarrow 11^{\circ}\text{C}$
  - We must either add bits or decrease the range

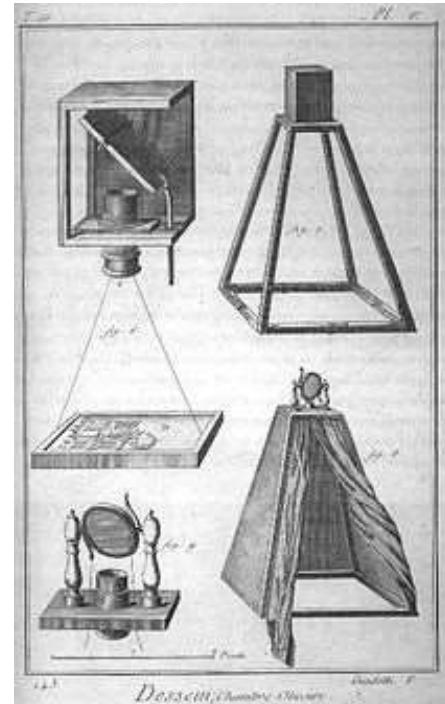
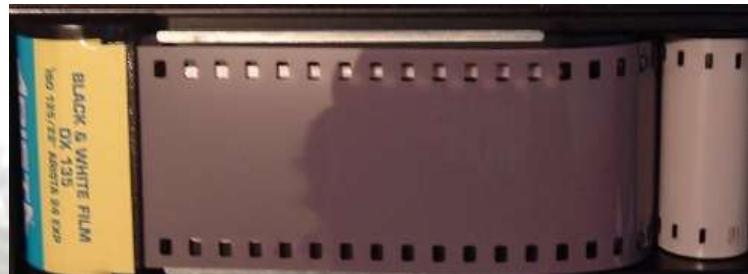


# Digital Precision

- 9-bit thermometer,  $0^\circ$  to  $127.75^\circ\text{ C}$ 
  - Each discrete number increase represents  $0.25^\circ\text{ C}$
  - $10.5^\circ\text{ C} \rightarrow 10.5/0.25 = 42 = 000101010_2$
- 7-bit thermometer,  $0^\circ$  to  $12.7^\circ\text{ C}$ 
  - Each discrete number represents  $12.7^\circ/127 = 0.1^\circ\text{ C}$
  - $10.5^\circ\text{ C} \rightarrow 10.5/0.1 = 105 = 1101001_2$
- It is impossible to represent *all* values exactly using digital representation
  - Example:  $1/3$  can't be represented in binary, just like it can't be represented in decimal

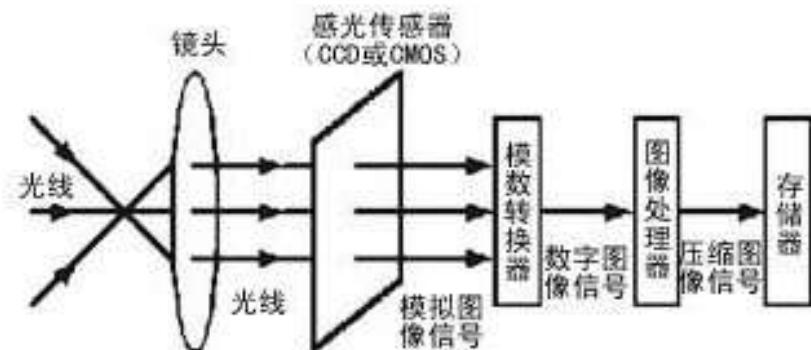
# Example II: Photography

- Analog photography
  - An analog camera uses a chemical reaction in the film when exposed to light
  - The amount of exposure is directly related to the amount of light that hits the film



# • Digital Photography

- A digital camera uses an array of light-sensitive receptors that measures the light as a binary number
- Image quality is determined mostly by two factors:
  - The number of bits per pixel
  - The number of pixels per image



# Example: Digital Photography



1284x897 pixels, 24-bit color



100x70 pixels, 24-bit color



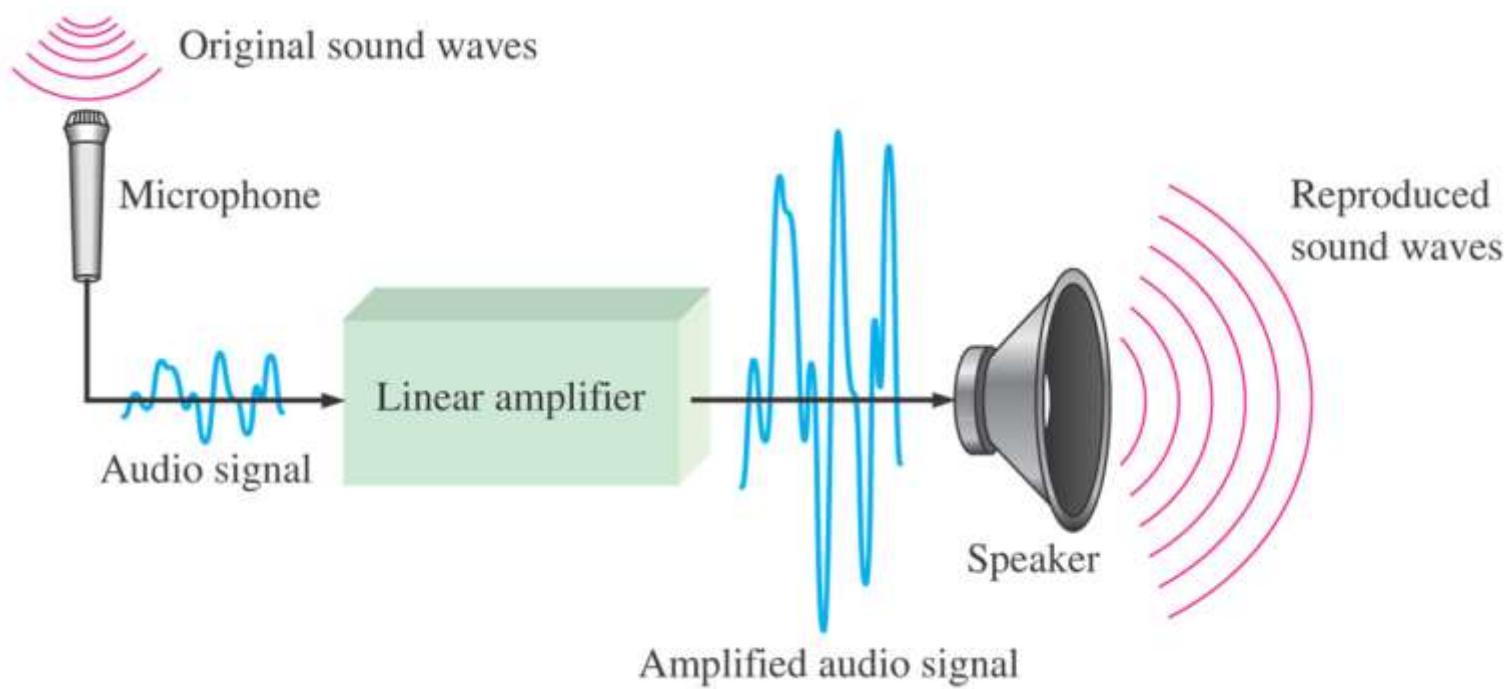
1284x897 pixels, 6-bit color



100x70 pixels, 6-bit color

# Example III: Audio System

A basic audio public address system.

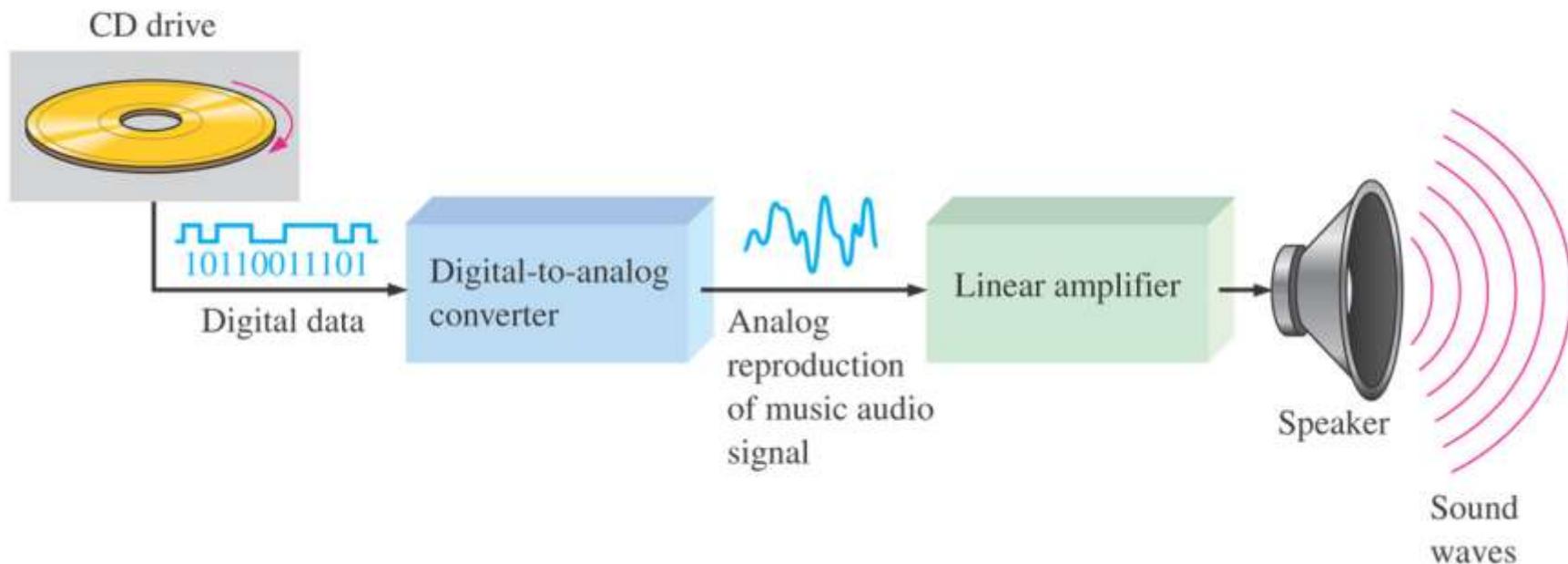


# Example III: Audio System

## Phonograph



## Basic block diagram of a CD player.



## Example IV: Storage

- *Analog* storage mediums fade over time due to gradual physical degradation
  - Photos turn yellow with time
  - Cassette audio tapes lose their clarity



## Example IV: Storage

- *Digital* storage mediums don't "fade" like analog
  - If a 0 or 1 fades it will still be a 0 or 1
  - A .jpg image taken 10 years ago is *exactly* the same today



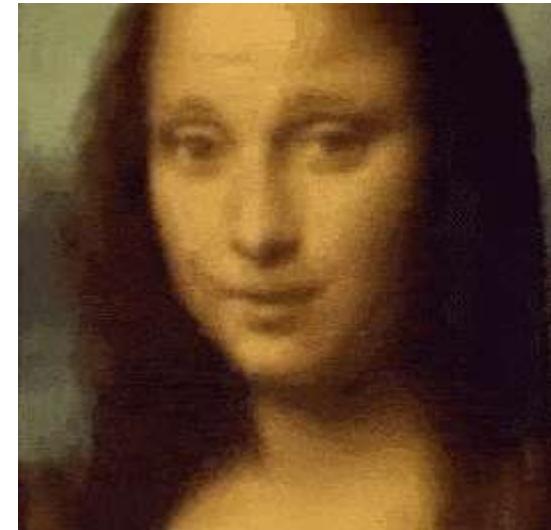
# Analog vs. Digital Storage

- Making an analog copy implies measuring the storage medium
  - Always introduces some errors
  - Copies of copies are even worse
- Making digital copies implies distinguishing 0's from 1's so copies are exact
  - Copies can be made without any error
  - Copies of copies are identical

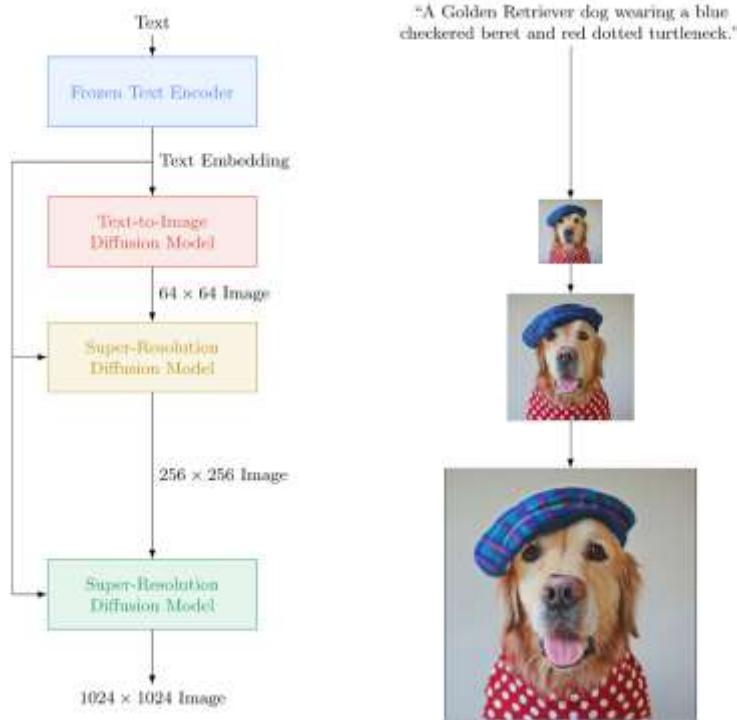
## Example V: Analog vs. Digital Processing

- Modern computers and digital circuits make it easy to do extremely complex processing
- Digital processing allows precision and error to be exactly predicted

# Digital Processing: AI Generated Content



# Digital Processing: AI Generated Content



Sora by OpenAI



# 1-1 Digital and Analog Quantities

- **Analog quantity: having continuous values**
  - Analog systems represent information using physical quantities
  - Voltage on a wire, magnetic field strength
- **Digital quantity: having a discrete set of values**
  - Digital systems represent information using binary digits, or *bits*
  - 1 or 0, high or low, on or off

# How to represent digital quantity?

## -- Positional Number Systems

- Two discrete values are insufficient for most applications
- We combine bits to represent more values
- We use a positional number system for binary just like we do in decimal

# Positional Number Systems

- **Decimal**, base 10, means we have 10 digits (0-9)

- Example:

$$1032_{10} = 1 \times 10^3 + 0 \times 10^2 + 3 \times 10^1 + 2 \times 10^0$$

- **Hexadecimal**, base 16, means we have 16 digits (0-9, A-F)

- Example:

$$2A5_{16} = 2 \times 16^2 + 10 \times 16^1 + 5 \times 16^0 = 512 + 160 + 5 = 677$$

- **Binary**, base 2, follows the same pattern

- Example:

$$1011_2 = 1 \times 2^3 + 0 \times 2^2 + 1 \times 2^1 + 1 \times 2^0 = 8 + 0 + 2 + 1 = 11$$

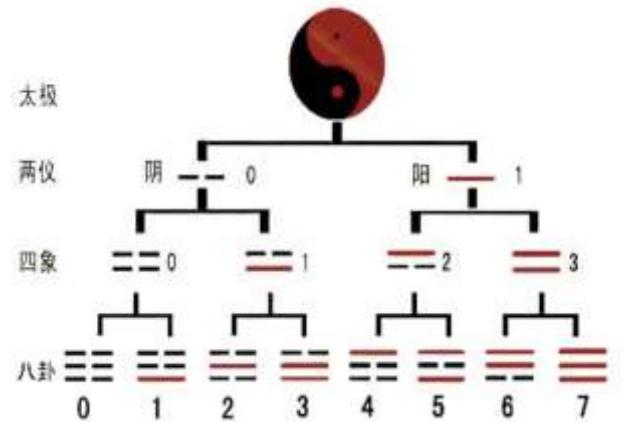
- Counting in any base is analogous to counting in decimal

# 莱布尼茨



- 1701年, 莱布尼茨提交了《数字新科学论》, 但被巴黎皇家科学院以“看不出二进制有何用处”为由拒绝
- 写信给居住在北京的法国耶稣会神父白晋并介绍了论文的主要内容。白晋回信指出了莱布尼茨二进制与《易经》八卦图符号的相似之处。
- 发表《论只使用符号0和1的二进制算术, 兼论其用途及它赋予伏羲所使用的古老图形的意义》

## 莱布尼茨: 古代的中国人早已掌握二进制



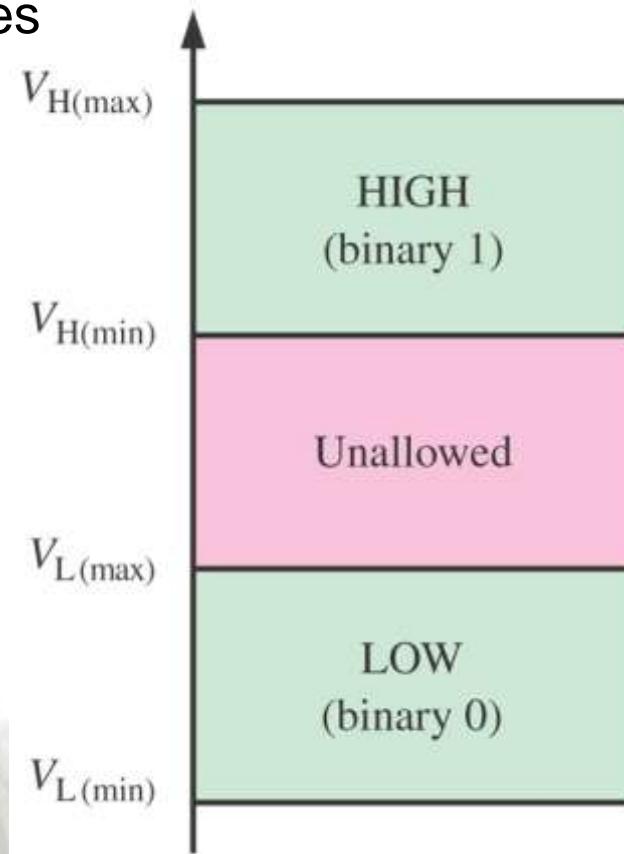
晋	噬嗑	未济	睽	旅	离	鼎	大有
40	41	47	45	44	46	46	47
101000	101001	101010	101011	101100	101101	101110	101111
观	益	涣	中孚	渐	家人	巽	小畜
48	49	50	51	52	53	54	55
110000	110001	110010	110011	110100	110101	110110	110111
否	无妄	讼	履	遁	同人	姤	乾
56	57	58	59	60	61	62	63
111000	111001	111010	111011	111100	111101	111110	111111

# 1-2 Binary Digits, Logic Levels, and Digital Waveforms

- **Binary Digits**
  - *Positive logic*
    - ‘1’ is represented by *HIGH*
    - ‘0’ is represented by *LOW*
  - Negative logic
  - Groups of bits: *codes*

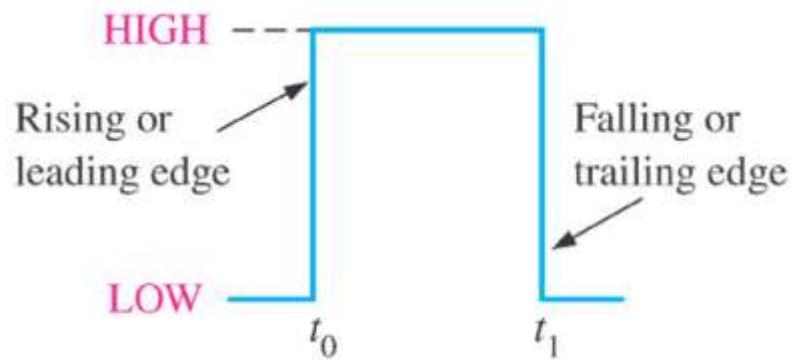
# Logic Level

- Logic levels: the voltages used to represent a ‘1’ and a ‘0’
- This figure answers the question how to represent the binary logic with voltages

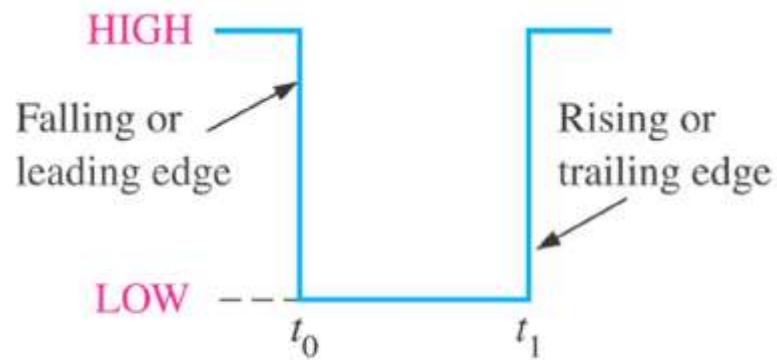


Logic level ranges of voltage for a digital circuit.

- **Digital Waveforms**

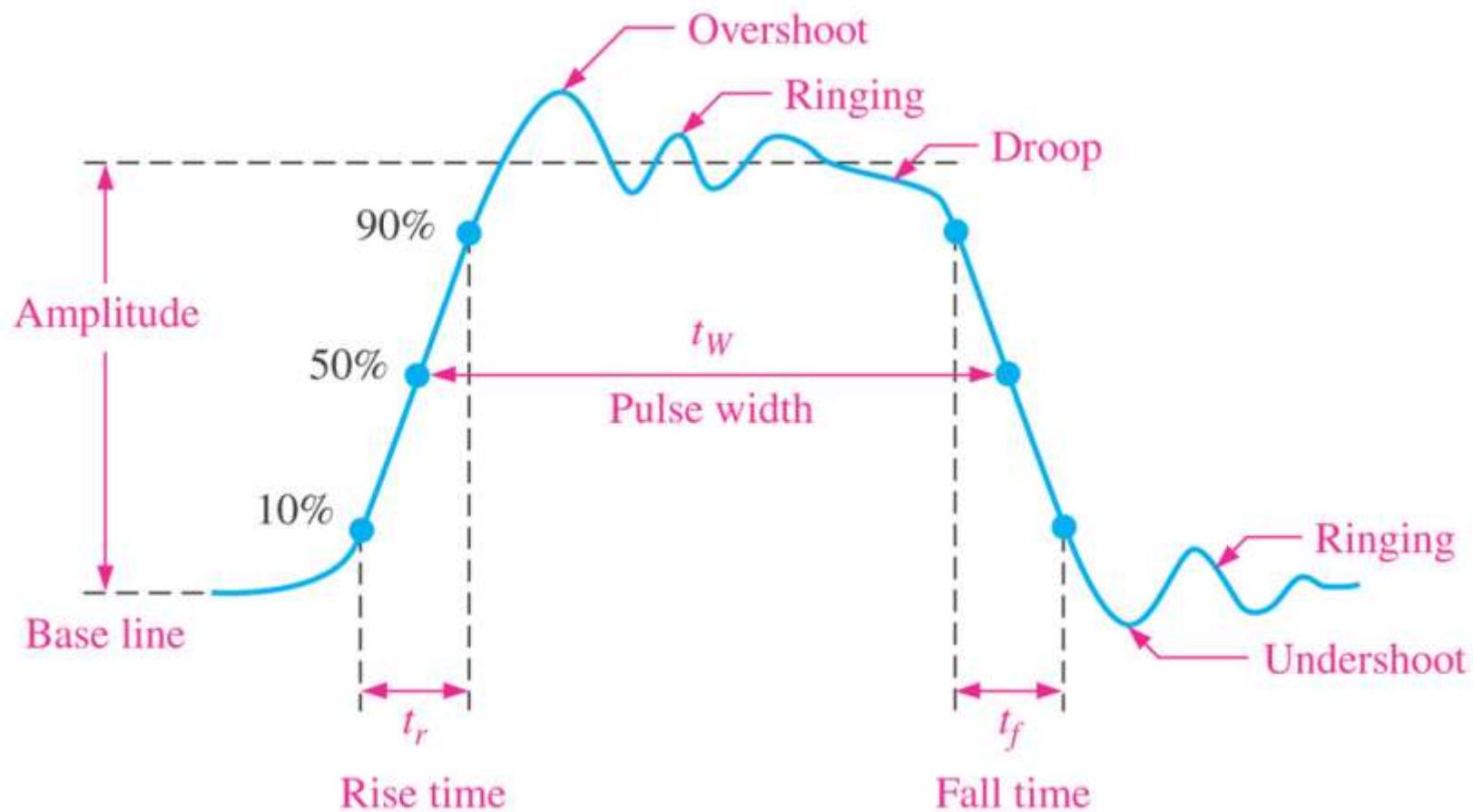


(a) Positive-going pulse



(b) Negative-going pulse

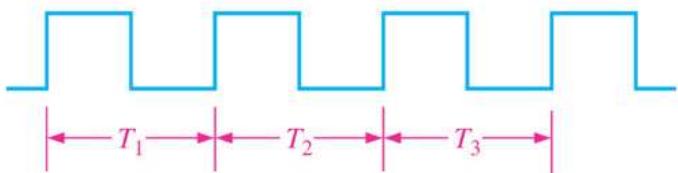
**Ideal pulses**



Nonideal pulse characteristics.

- **Waveform characteristics**

- Period (周期)
- Frequency (频率)
- Duty cycle (占空比)



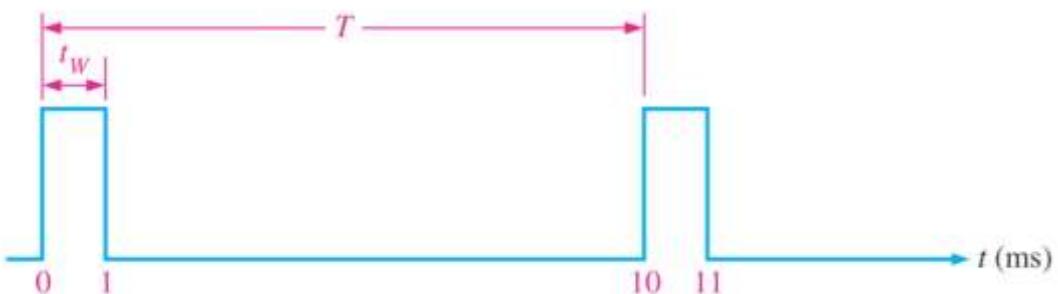
Period =  $T_1 = T_2 = T_3 = \dots = T_n$

Frequency =  $\frac{1}{T}$



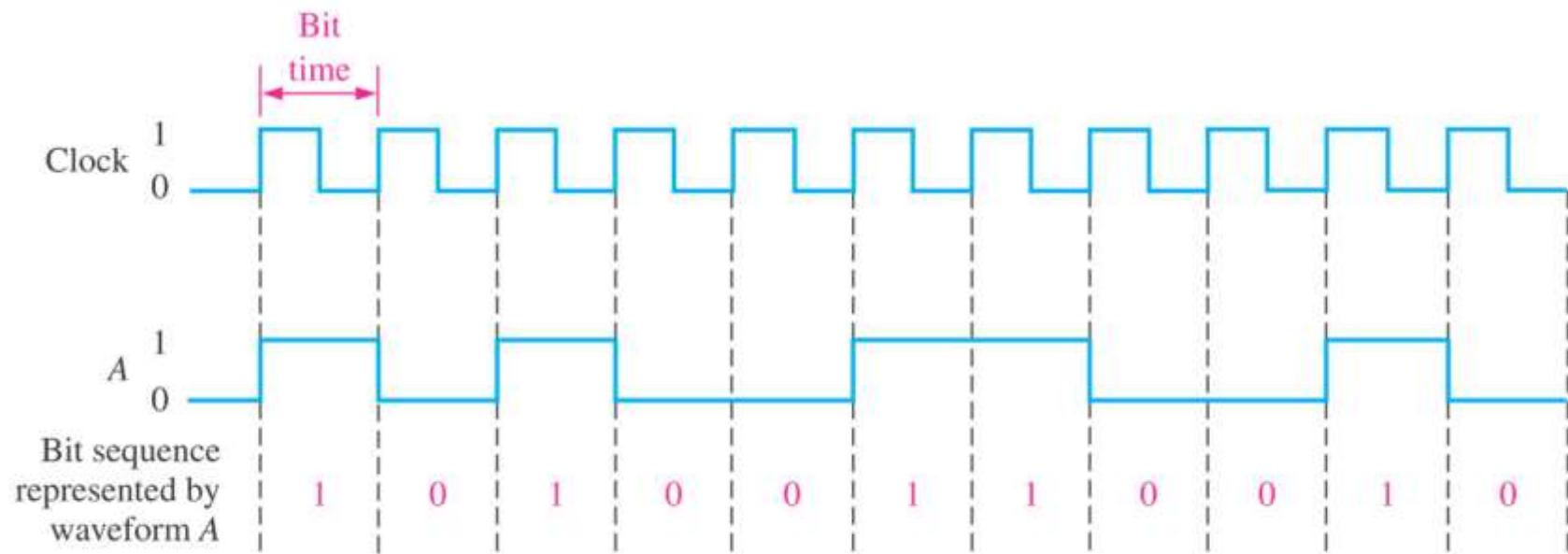
(b) Nonperiodic

(a) Periodic (square wave)

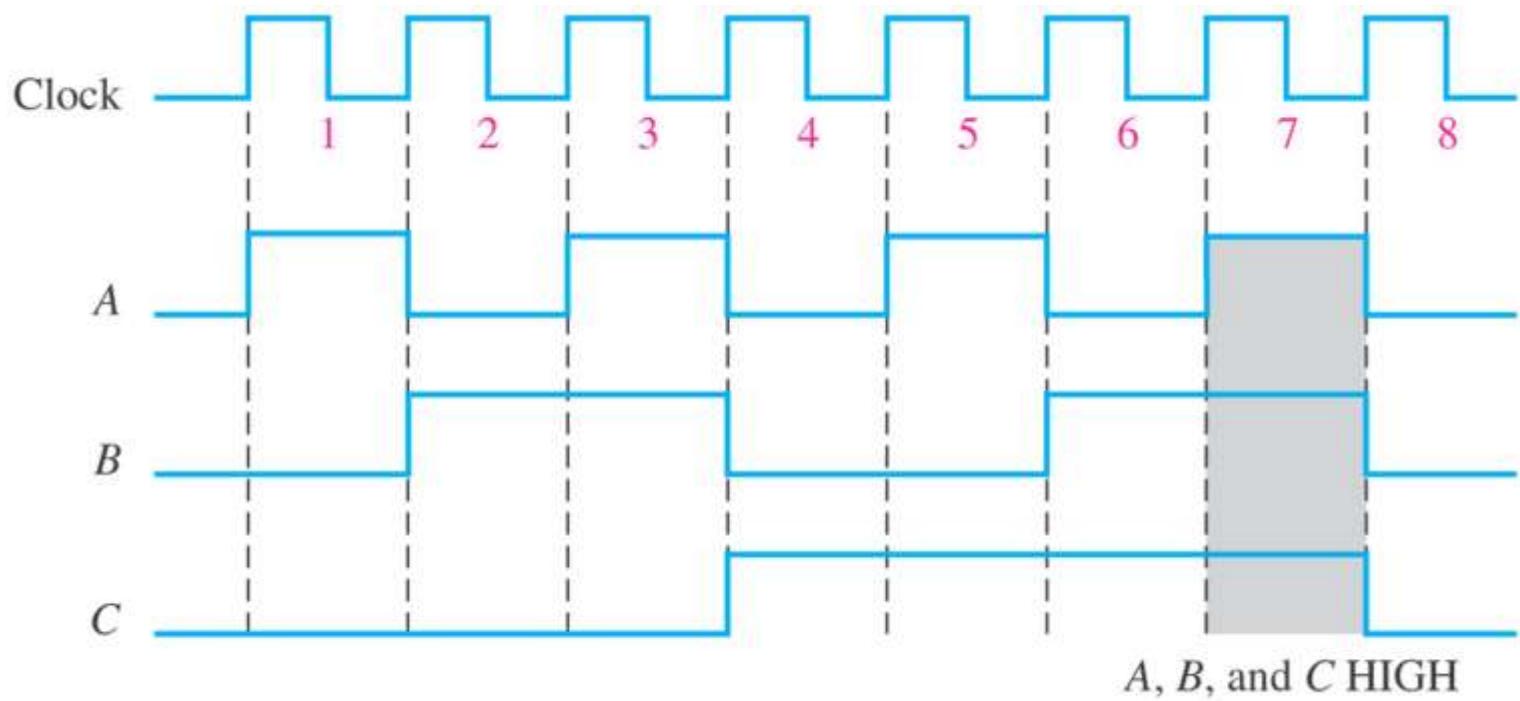


$$\text{Duty cycle} = \left( \frac{t_w}{T} \right) 100\%$$

# A Digital Waveform Carries Binary Information



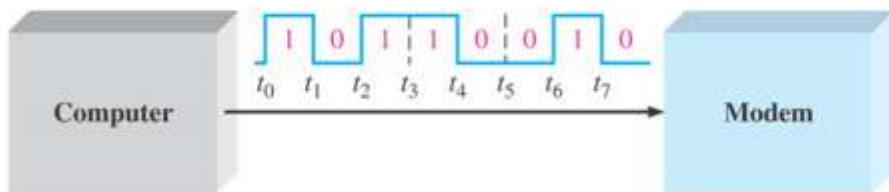
**Example of a clock waveform synchronized with a waveform representation of a sequence of bits.**



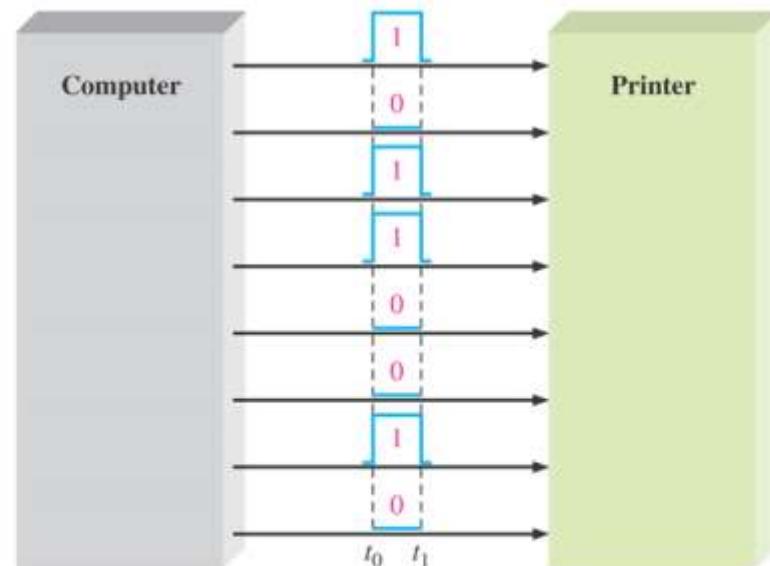
**Example of a timing diagram.**

# • Data Transfer

- Serial transfer (串行传输)
- Parallel transfer (并行传输)



(a) Serial transfer of 8 bits of binary data from computer to modem. Interval  $t_0$  to  $t_1$  is first.

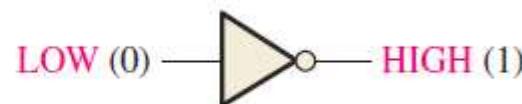
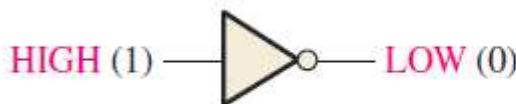


(b) Parallel transfer of 8 bits of binary data from computer to printer. The beginning time is  $t_0$ .

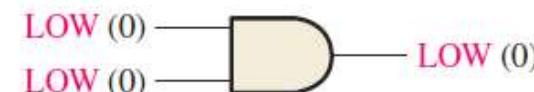
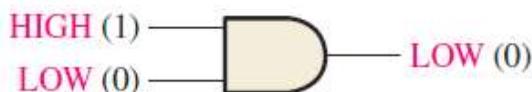
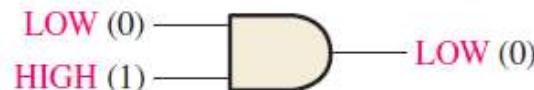
Illustration of serial and parallel transfer of binary data. Only the data lines are shown.

# 1-3 Basic Logic Operations

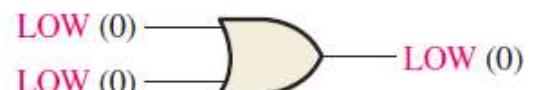
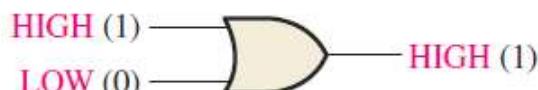
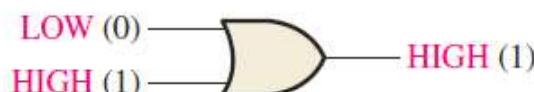
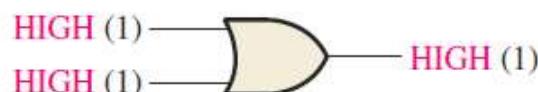
- NOT



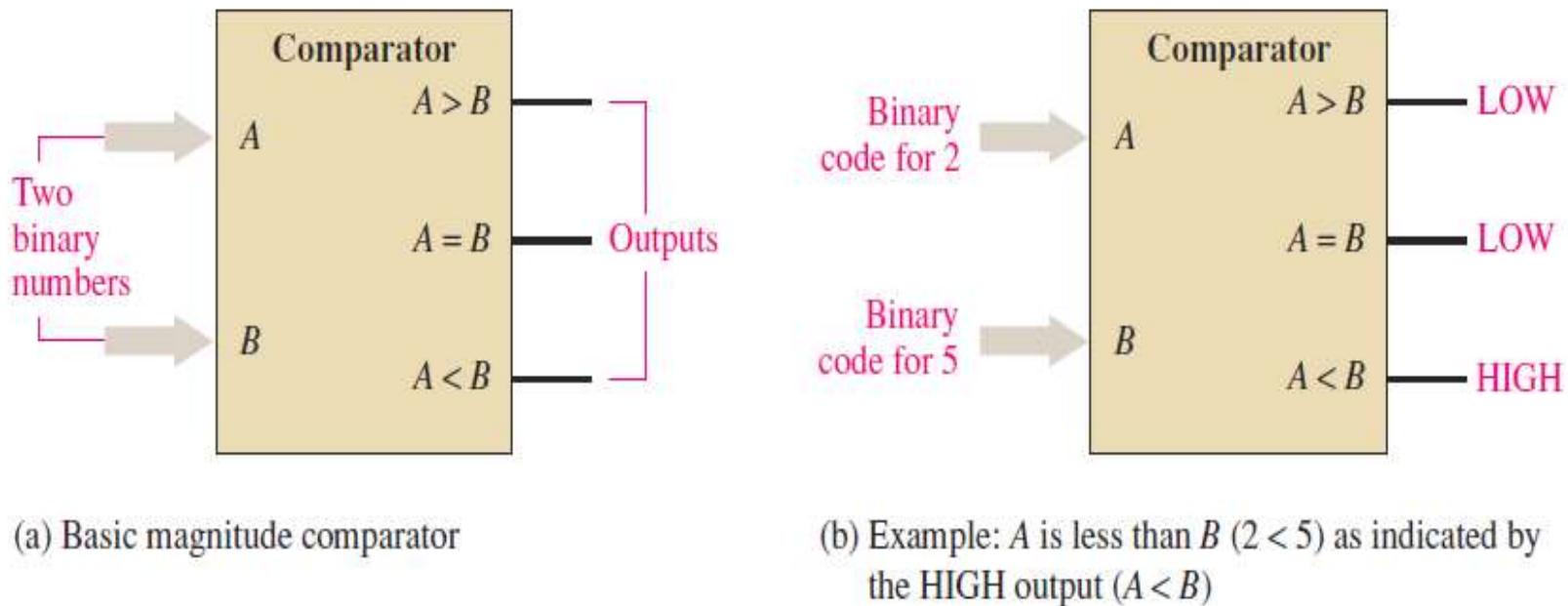
- AND



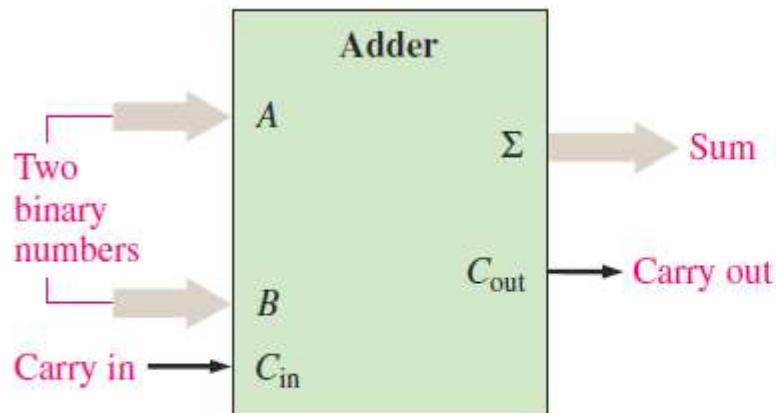
- OR



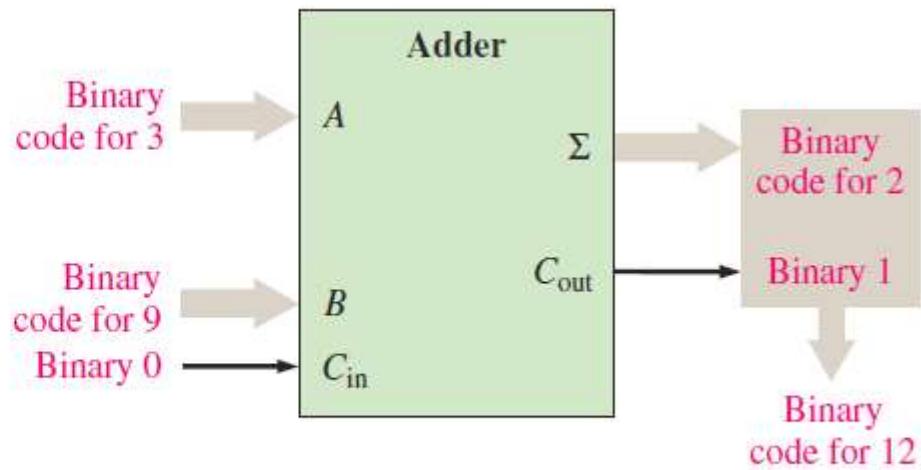
# Example. Comparator



# Example. Adder

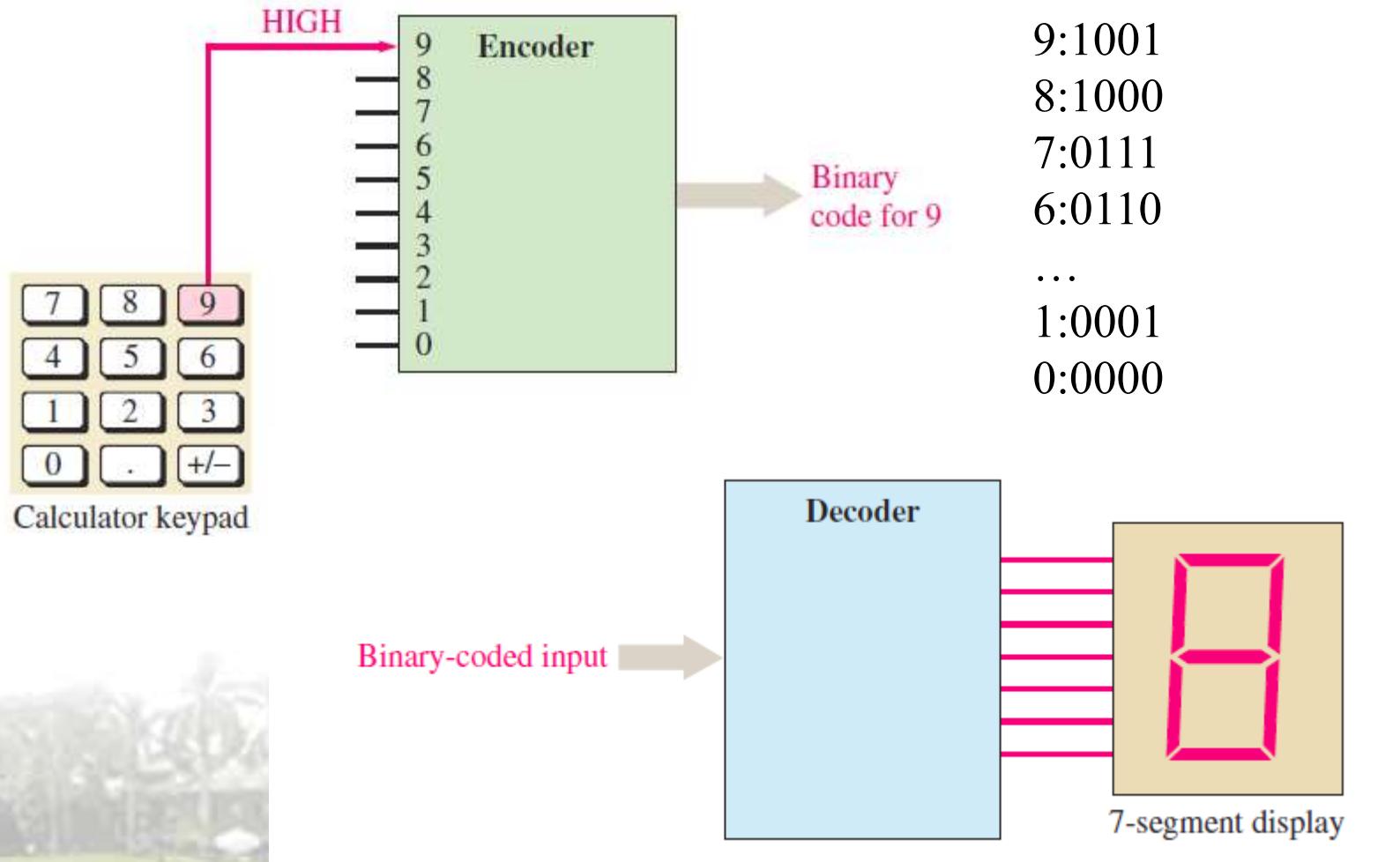


(a) Basic adder

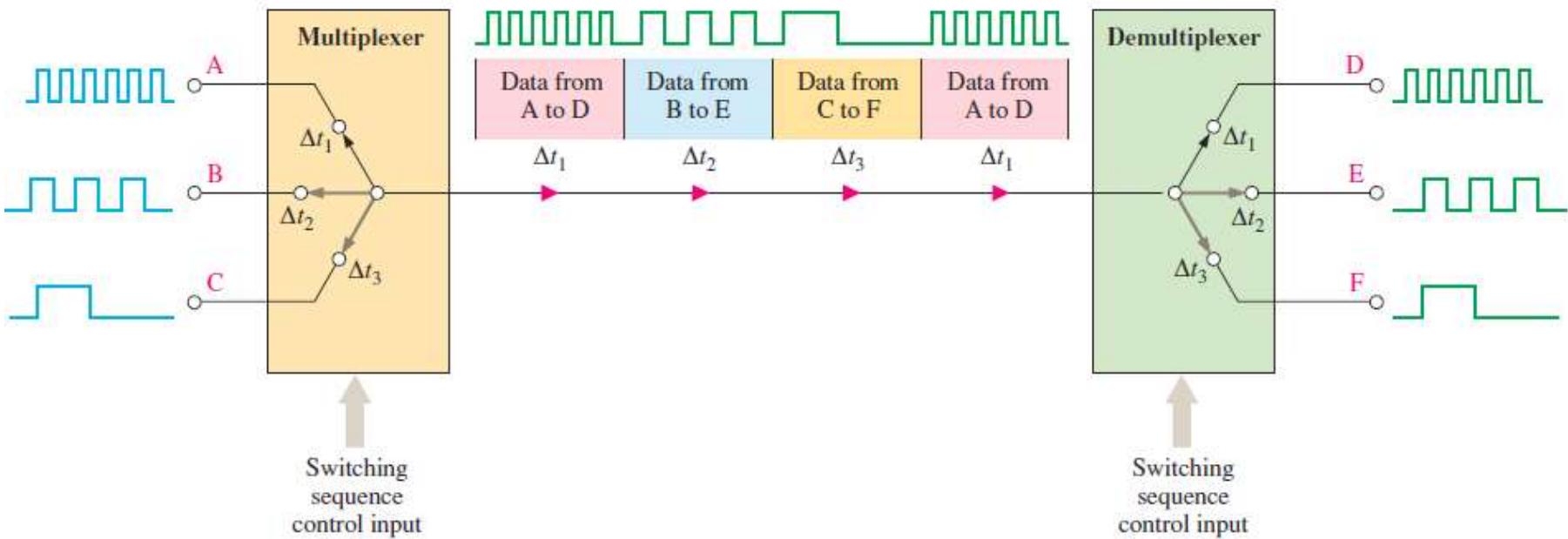


(b) Example:  $A$  plus  $B$  ( $3 + 9 = 12$ )

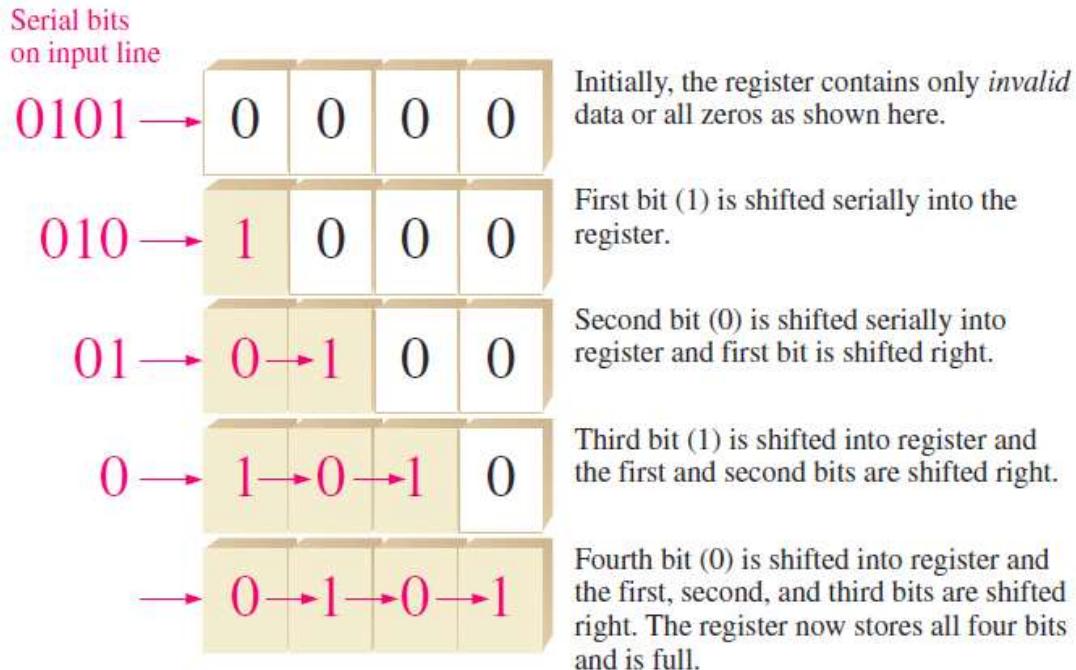
# Example. Encoder and decoder



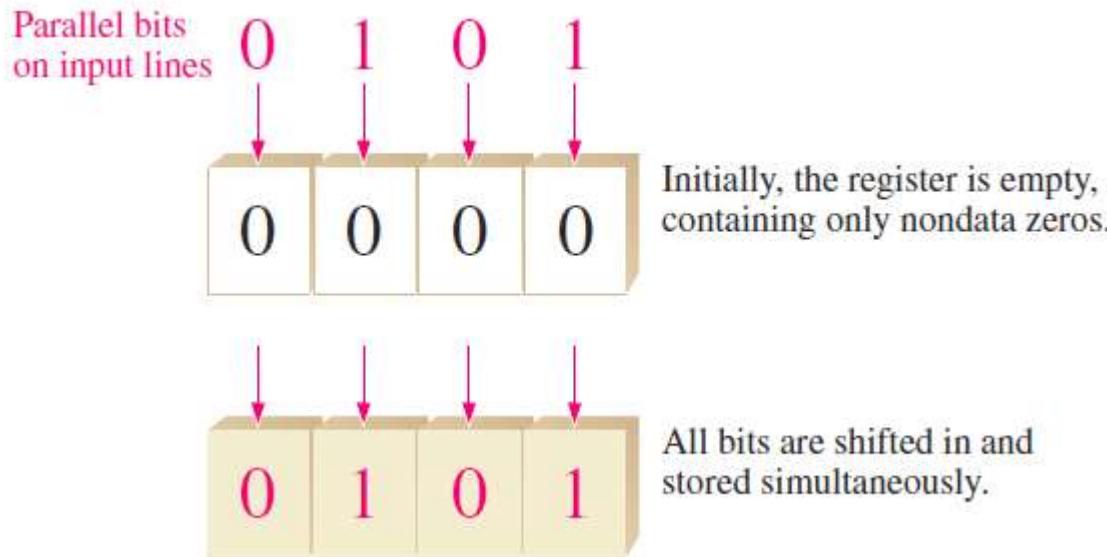
# Example. multiplexing/demultiplexing



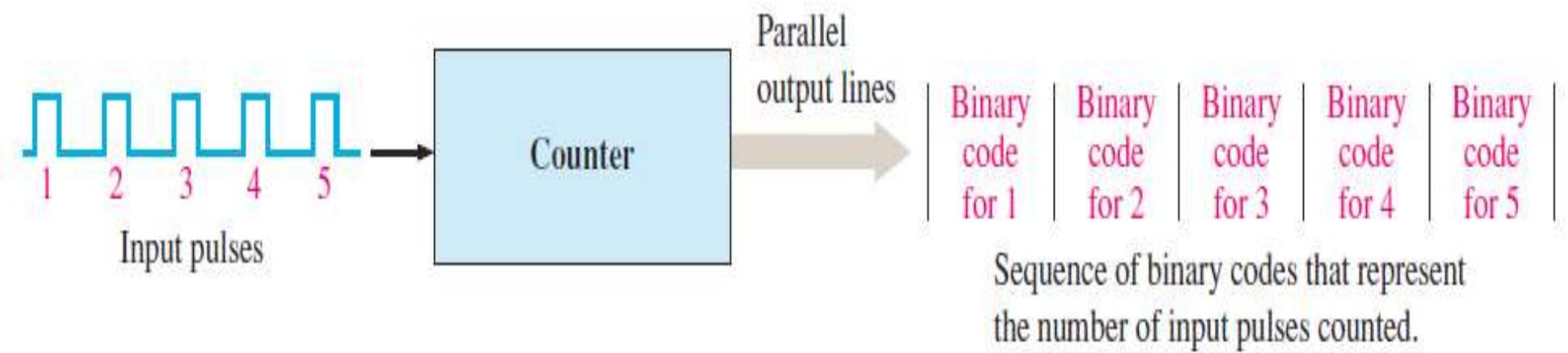
## Example. Storage



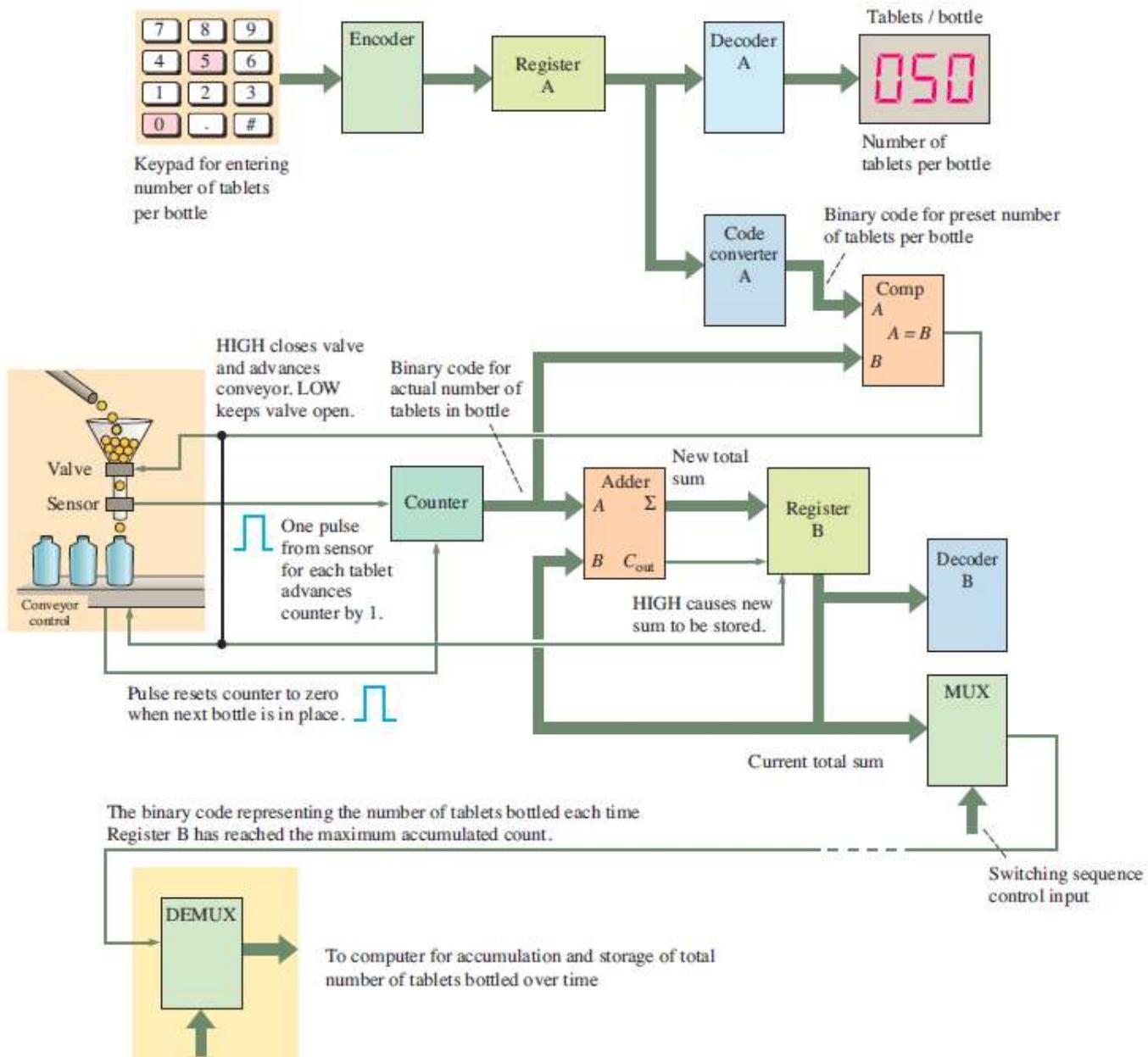
## Example. Storage



## Example. Counter



# Tablet-bottling system



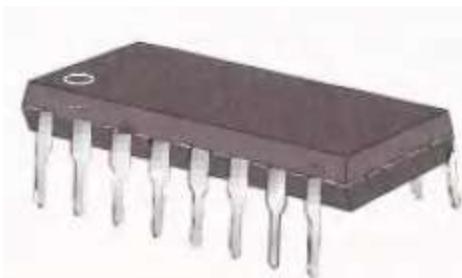
# 1-4 Overview of Integrated Circuits

- Fixed-function Integrated Circuits
- Programmable Logic Circuits

# **Fixed-function Integrated Circuits**

# Fixed-function integrated circuits

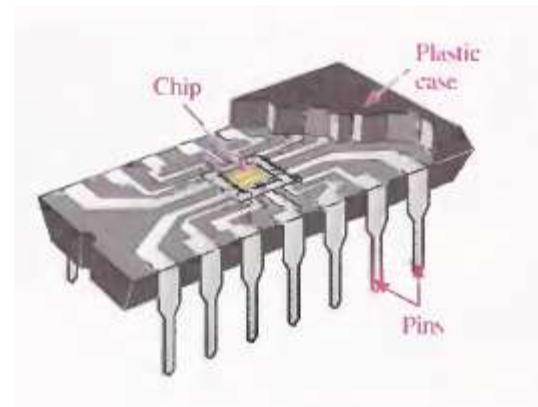
- Constructed on a single small chip of silicon
- The logic functions are set by the manufacturer
- The logic cannot be altered



(a) Dual in-line package (DIP)



(b) Small-outline IC (SOIC)



# IC Packages

- **SIP: Single in-line package**
- **DIP: Dual in-line package**
- **SMT: Surface-mount technology**
  - SOIC: small-outline IC
  - PLCC: Plastic leaded chip carrier
  - LCCC: Leadless ceramic chip carrier
  - SSOP: Shrink small-outline package
  - TSSOP: Thin shrink small-outline package
  - TVSOP: Thin very small-outline package
  - BGA: ball grid array





(a) SOIC with  
“gull-wing” leads



(b) PLCC with  
J-type leads



(c) LCCC with no leads  
(contacts are  
part of case)



Bottom view of an Intel  
Embedded Pentium MMX,  
showing the blobs of solder



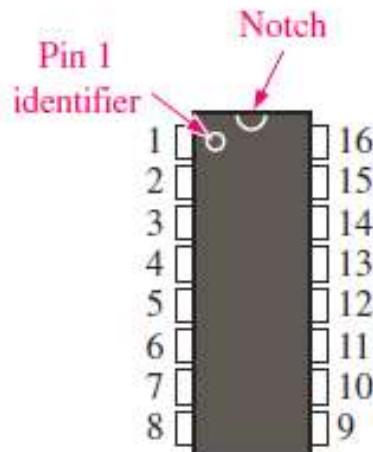
BGA ICs assembled on a PCB



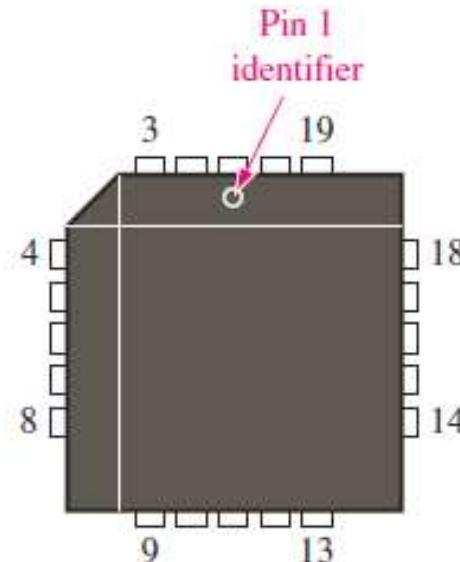
Intel Mobile Celeron in a BGA2  
package (FCBGA-479)

# Pin Numbering

- Pin 1 is indicated by an identifier
- A small dot, a notch, or a beveled edge
- The dot is always next to pin 1.



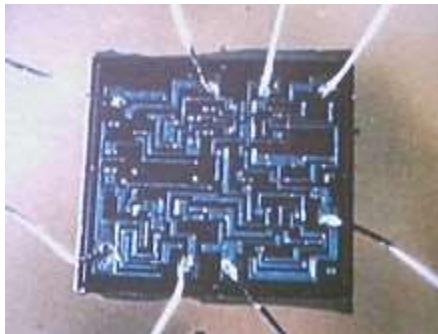
(a) DIP or SSOP



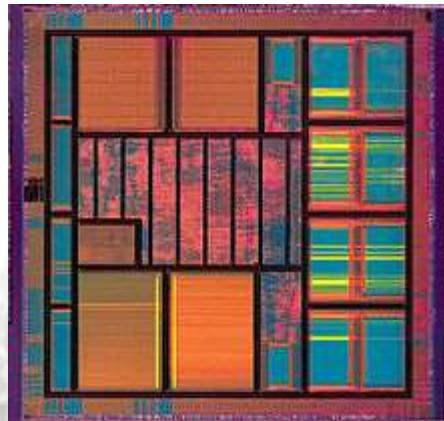
(b) PLCC or LCC

# **Complexity Classifications for Fixed-Function ICs**

- **Small-scale integration (SSI)**
  - <10 equivalent gate circuits on a single chip
- **Medium-scale integration (MSI)**
  - 10~100
- **Large-scale integration (LSI)**
  - 100~10000
- **Very large-scale integration (VLSI)**
  - 10,000~100,000
- **Ultra large-scale integration (ULSI)**
  - >1000,000



A small-scale integrated circuit die, with bond wires attached



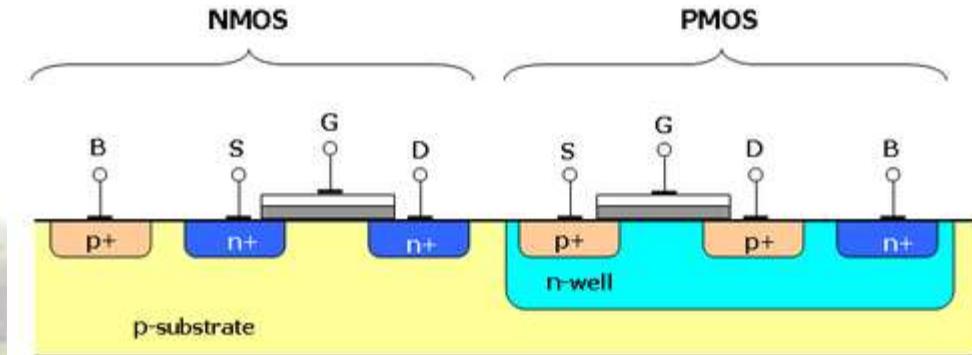
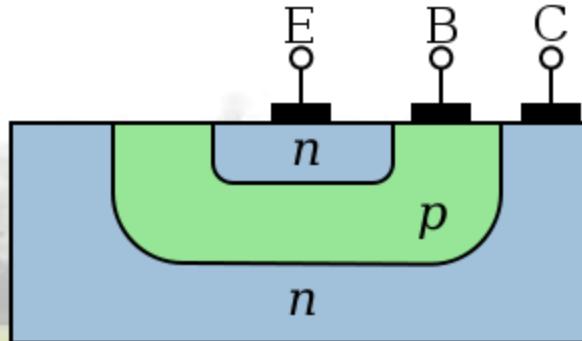
A VLSI integrated-circuit die

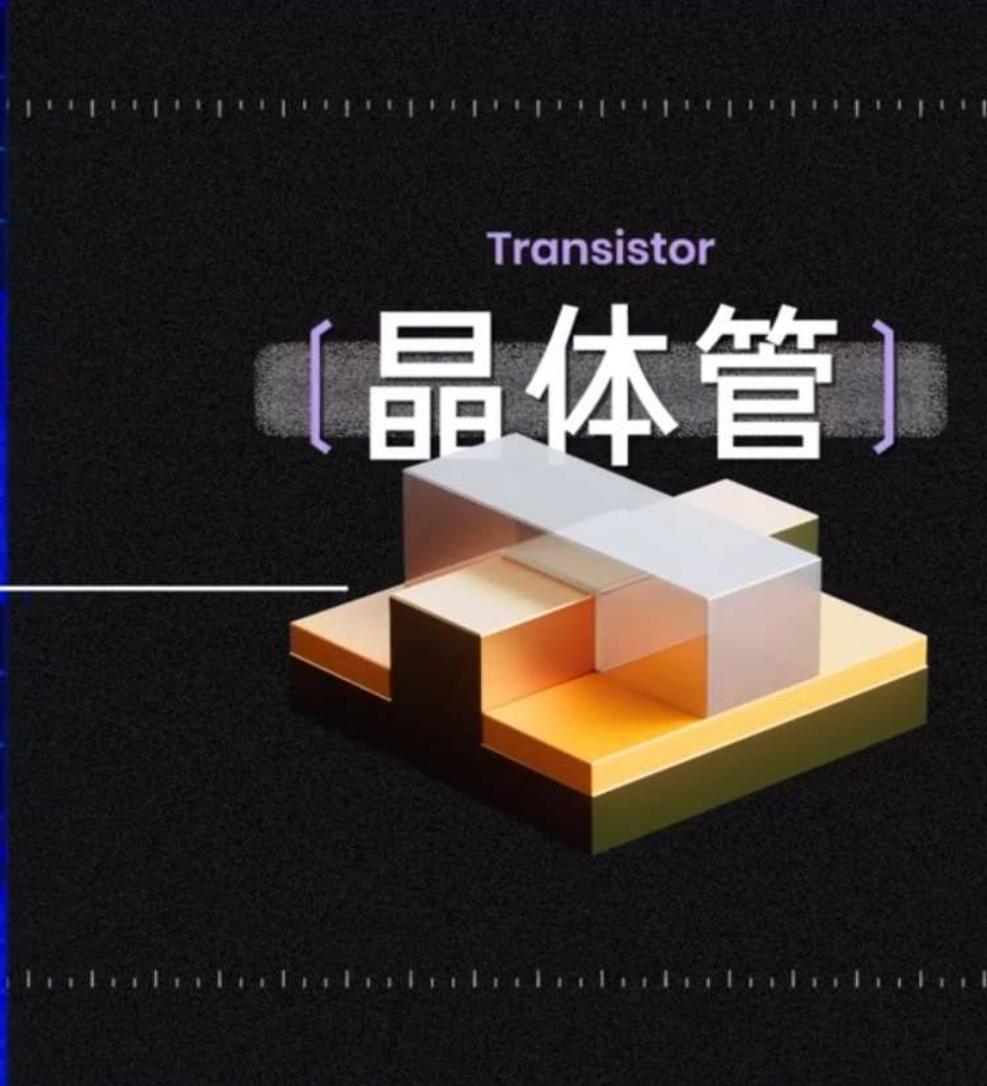
### Semiconductor manufacturing processes

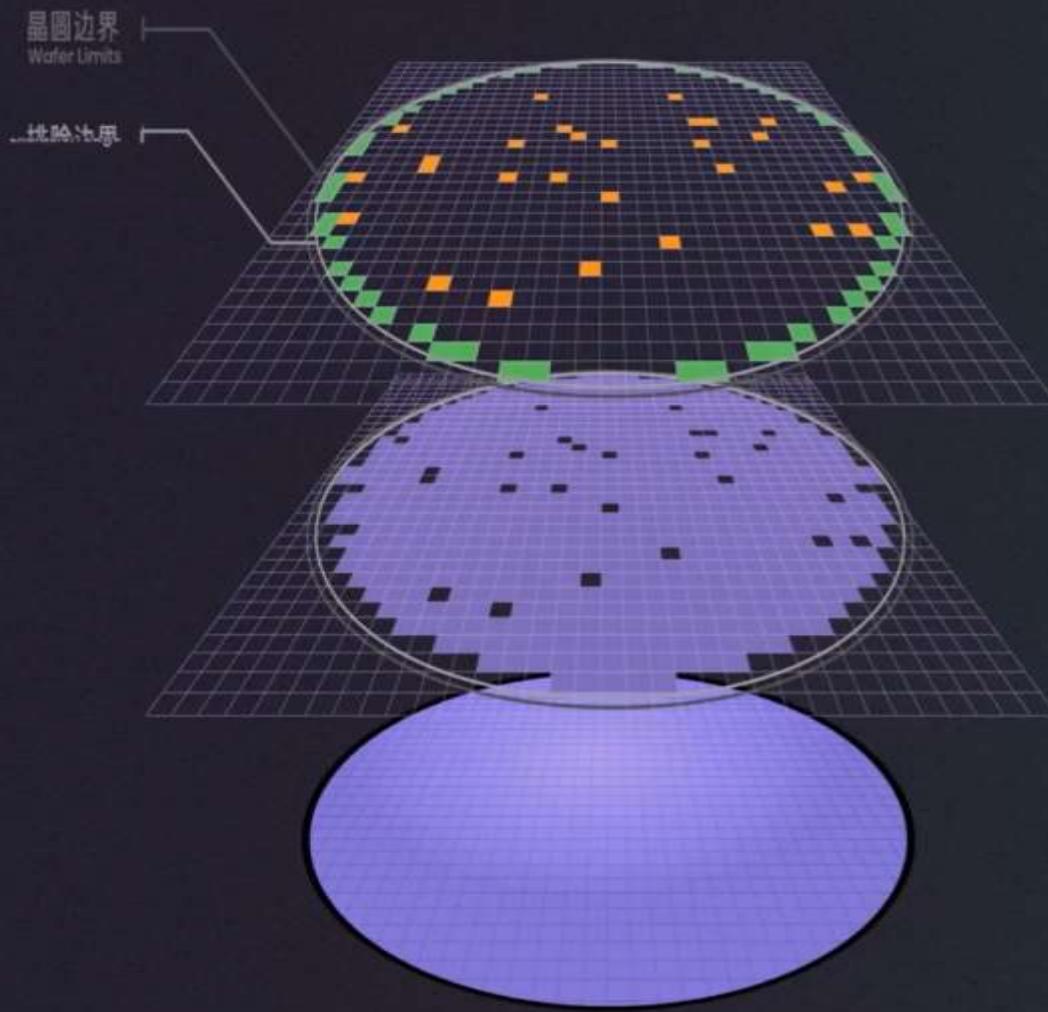
- 10 µm — 1971
- 3 µm — 1975
- 1.5 µm — 1982
- 1 µm — 1985
- 800 nm (.80 µm) — 1989
- 600 nm (.60 µm) — 1994
- 350 nm (.35 µm) — 1995
- 250 nm (.25 µm) — 1998
- 180 nm (.18 µm) — 1999
- 130 nm (.13 µm) — 2000
- 90 nm — 2002
- 65 nm — 2006
- 45 nm — 2008
- 32 nm — 2010
- 22 nm — 2012
- 14 nm — approx. 2014
- 10 nm — approx. 2015
- 7 nm — approx. 2020
- 5 nm — approx. 2021

# Integrated Circuit Technologies

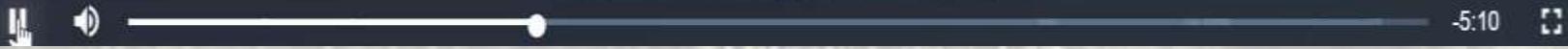
- **CMOS (Complementary Metal-Oxide Semiconductor)**
  - Implemented with MOSFETs (Metal-Oxide Semiconductor Field-Effect Transistors)
- **TTL (Transistor-Transistor Logic)**
  - With bipolar junction transistors
- **BiCMOS**
  - Combination of both CMOS and TTL

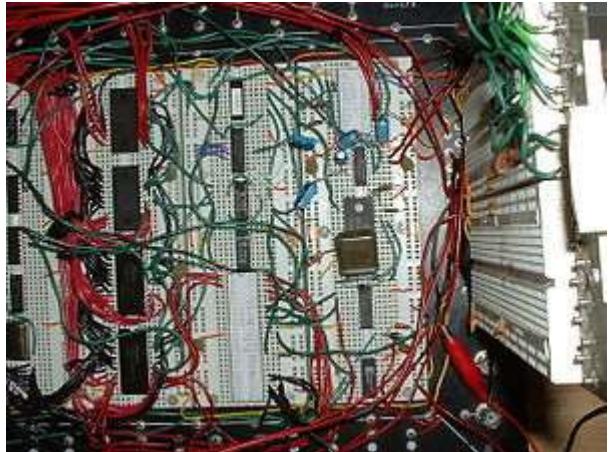




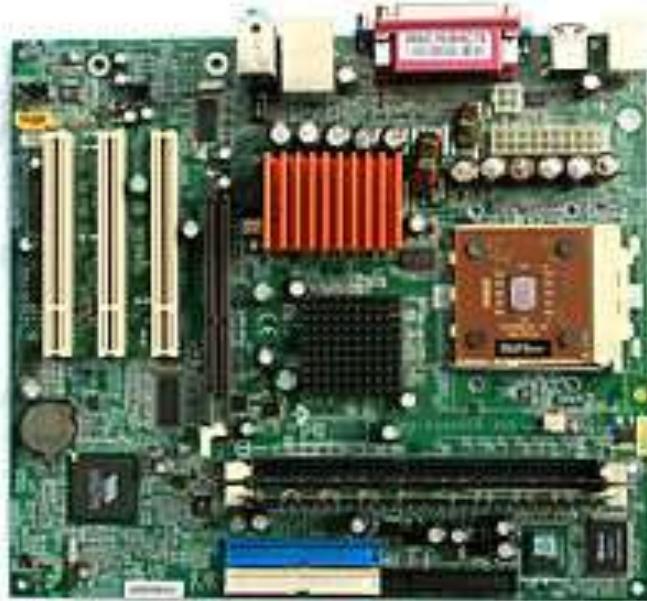


一片 12 英寸的晶圆可以造出





A Motorola 68000-based computer with various TTL chips mounted on protoboards

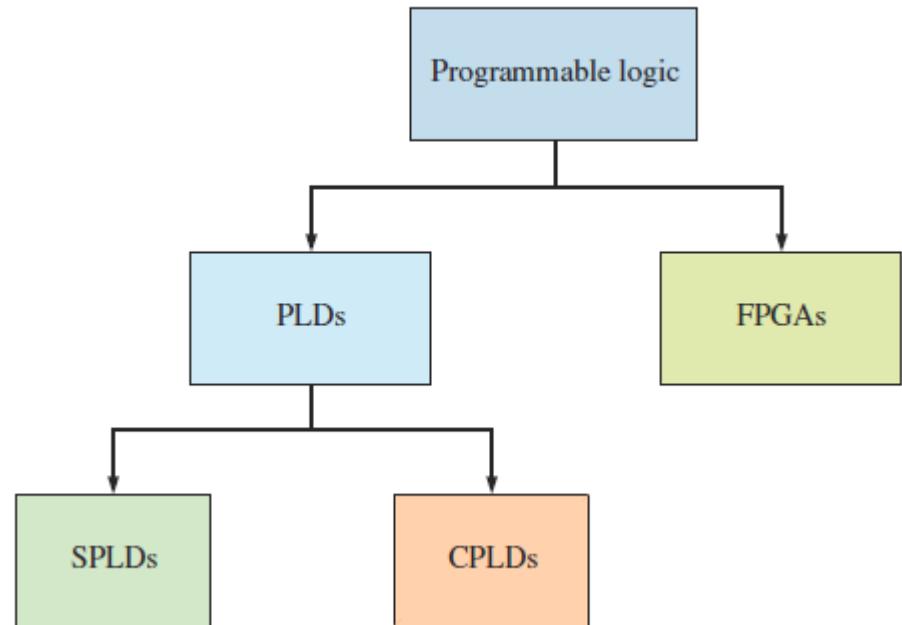


A micro ATX motherboard with some faulty capacitors

# **Programmable Logic Circuits**

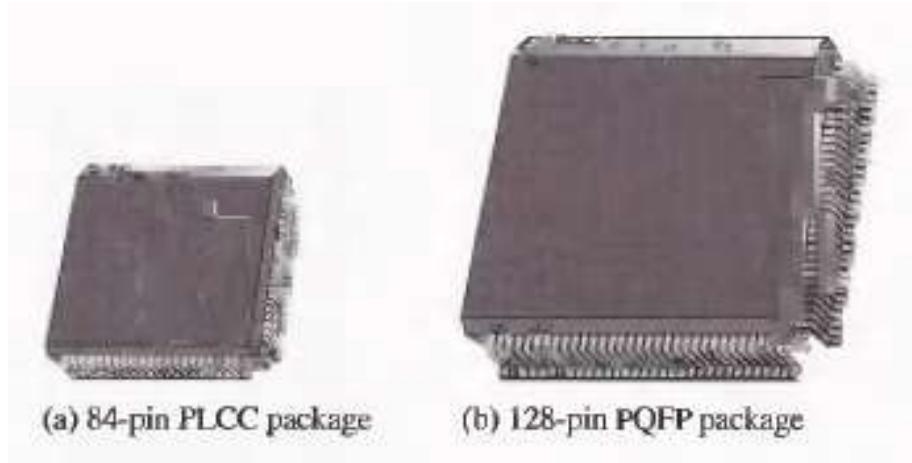
# Types of Programmable Logic Devices

- PLD: Programmable Logic Device
- FPGA: Field Programmable Gate Array
- SPLD: Simple PLD
- CPLD: Complex PLDs





Typical package of  
SPLD

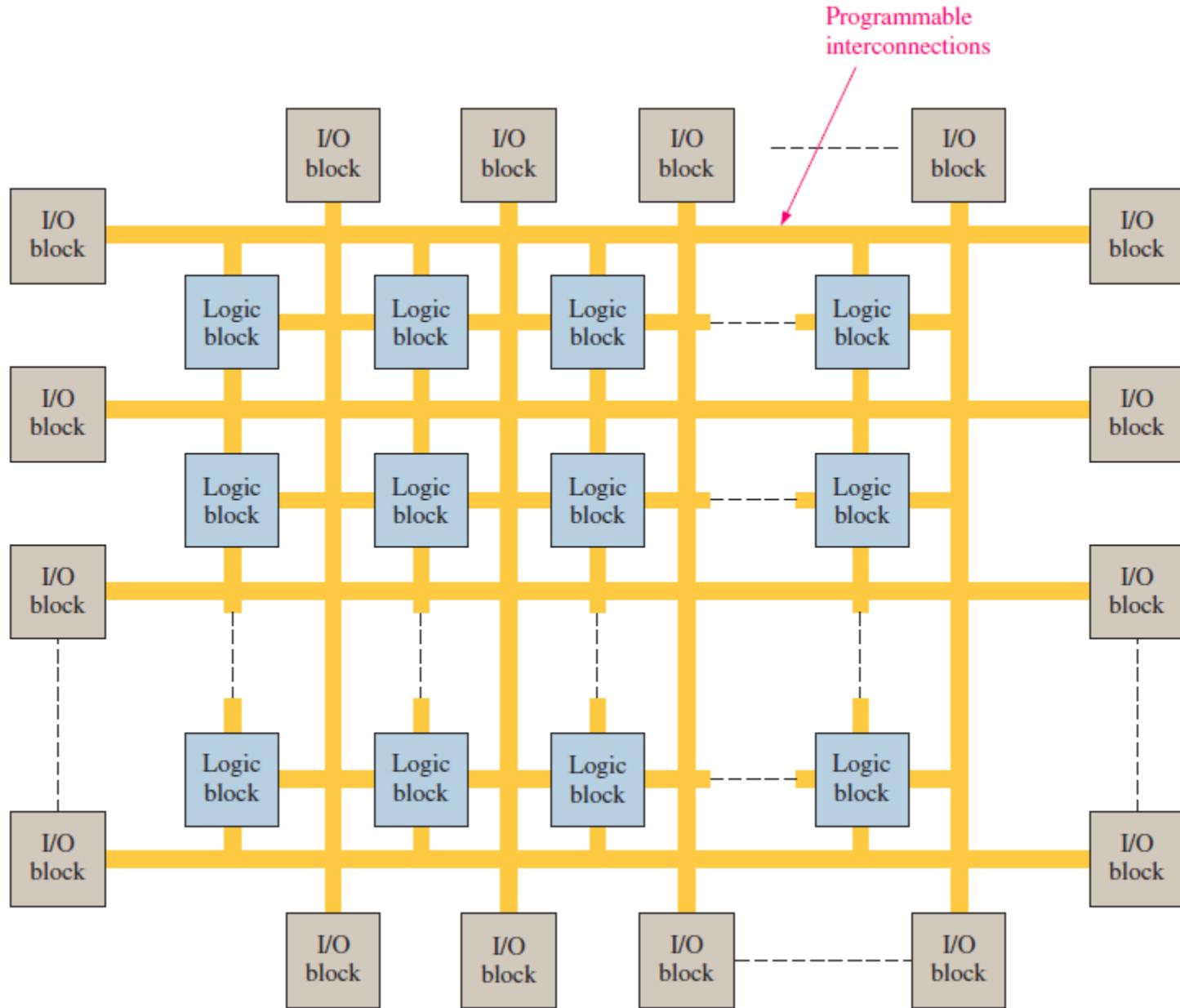


(a) 84-pin PLCC package

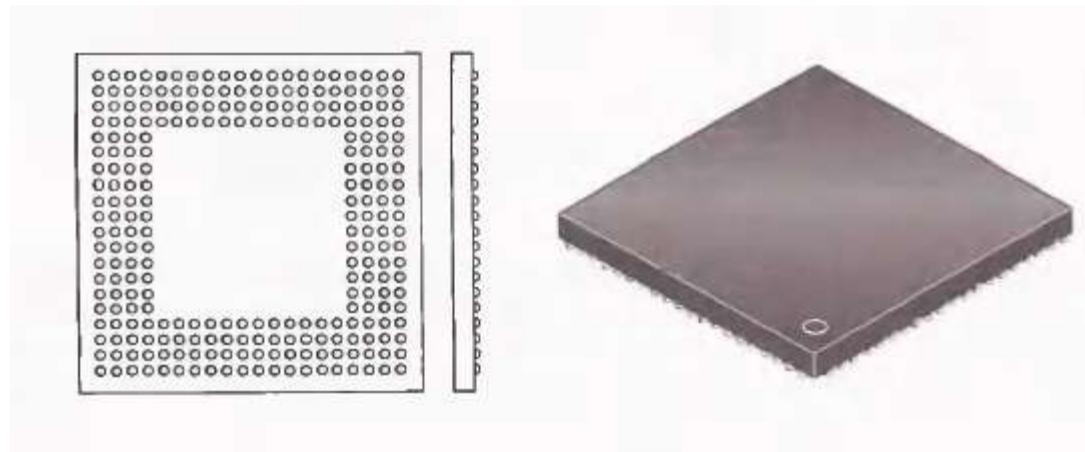
(b) 128-pin PQFP package

Typical CPLD packages

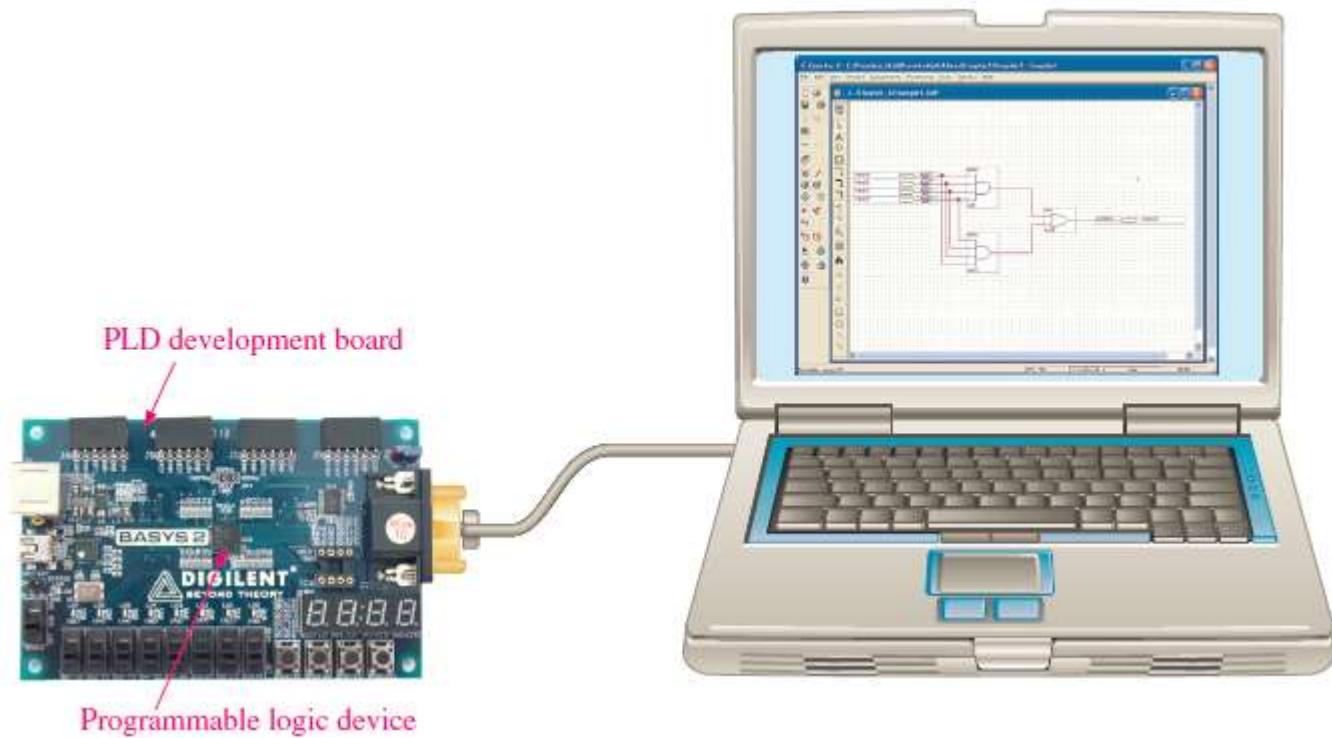
# Basic structure of an FPGA



# A typical ball-grid array package configuration



# The Programming Process



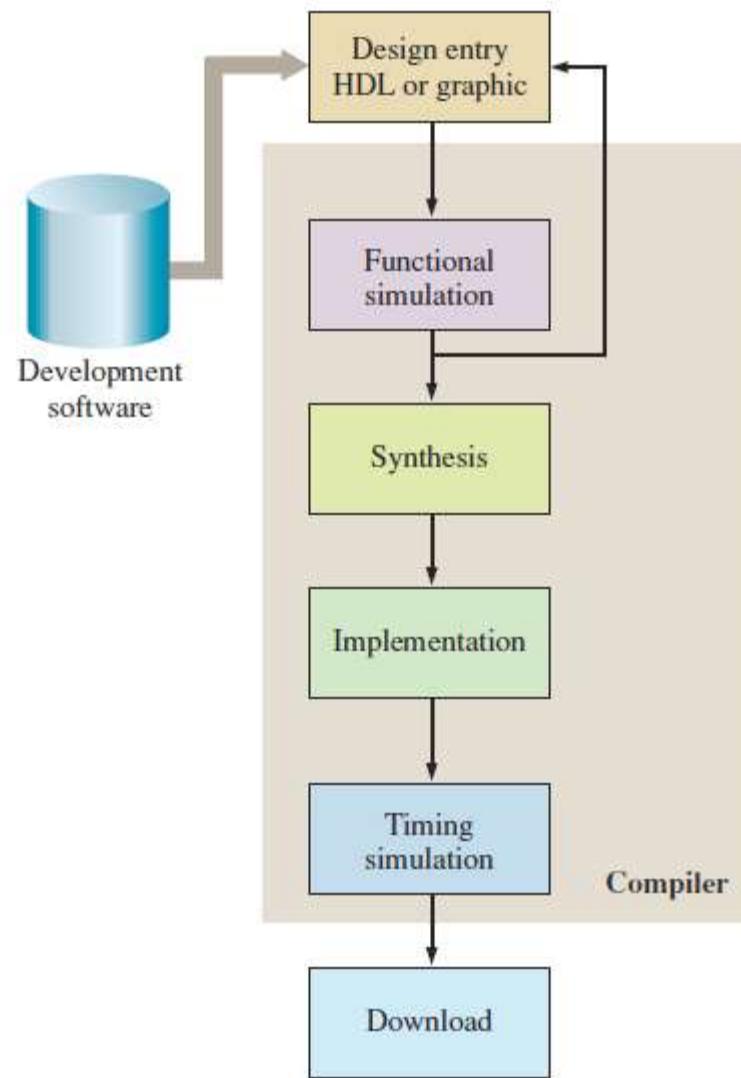


An example of a Xilinx  
Spartan 6 FPGA  
programming/evaluation board



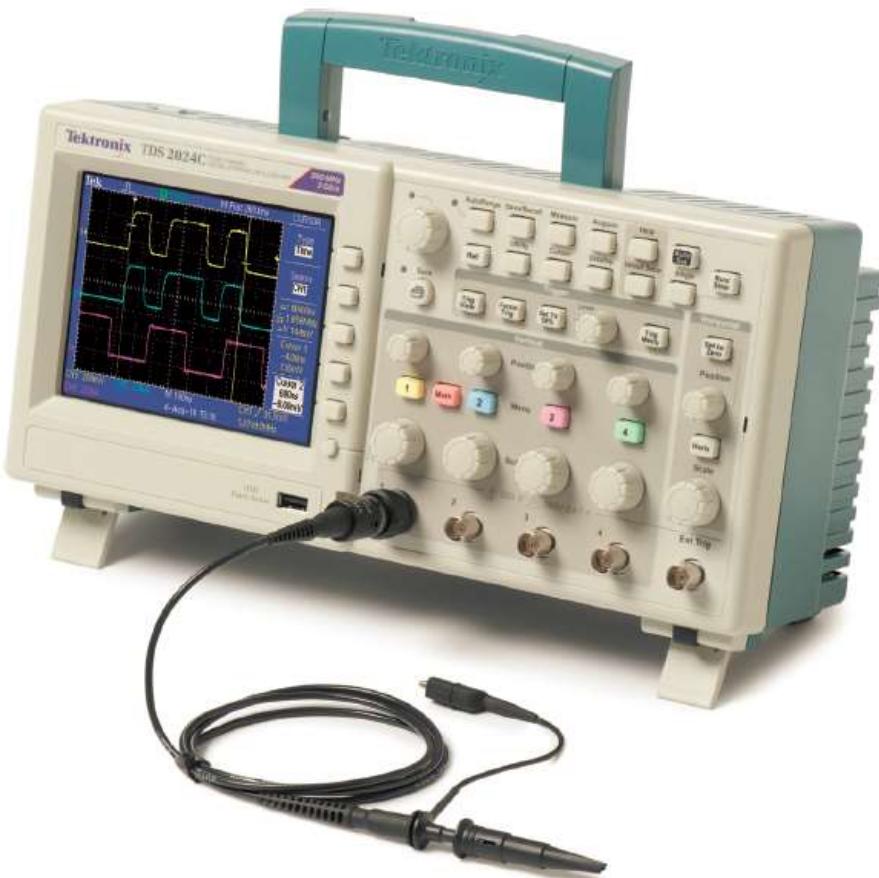
An Altera Stratix IV GX FPGA

# Basic programmable logic design flow block diagram



# 1-5 Test and Measurement Instruments

- The Oscilloscope



# Signal generators



# DC Power Supply



# Digital Multimeter (DMM)



# Summary

- Analog and digital
- Positional number systems
- Some basic concepts in digital design
- Basic logic operation
- Brief introduction of IC
- Test and measure instruments