```
using System;
using System.Collections.Generic;
using System.ComponentModel;
using System.Data;
using System.Drawing;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using System.Windows.Forms;
namespace Windows_Forms_find_sum_average
{
    public partial class Form1 : Form
    {
        public Form1()
        {
            InitializeComponent();
        }
        private void Form1_Load(object sender, EventArgs e)
        {
        }
        private void button1_Click(object sender, EventArgs e)
        {
           int n1=Convert.ToInt32(textBox1.Text);
            int n2 = Convert.ToInt32(textBox2.Text);
            int n3 = Convert.ToInt32(textBox3.Text);
```

```
int n4 = Convert.ToInt32(textBox4.Text);
            int n5 = Convert.ToInt32(textBox5.Text);
            int n6 = Convert.ToInt32(textBox6.Text);
            int n7 = Convert.ToInt32(textBox7.Text);
            int n8 = Convert.ToInt32(textBox8.Text);
            int n9 = Convert.ToInt32(textBox9.Text);
            int n10 = Convert.ToInt32(textBox10.Text);
            int sum=n1 + n2 + n3 + n4 + n5 + n6 + n7 + n8 + n9+ n10 ;
            label11.Text = "sum " + sum;
            float Average = sum/ 10;
            label12.Text = "Average " + Average;
        }
    }
}
Average
                                                                     n1
     n2
                                  n7
     n3
     n4
                                  n9
     n5
                                  n10
```

submit

sum 45

Average 4