

```

using System;
using System.Collections.Generic;
using System.ComponentModel;
using System.Data;
using System.Drawing;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using System.Windows.Forms;

namespace Add_Sub_Mult_windows_form_ex
{
    public partial class Form1 : Form
    {
        public Form1()
        {
            InitializeComponent();

            private void button1_Click(object sender, EventArgs e)
            {
                int num1=Convert.ToInt32(textBox1.Text);
                int num2=Convert.ToInt32(textBox2.Text);
                int res = num1 + num2;
                label3.Text = "Addition : "+res;
            }

            private void button2_Click(object sender, EventArgs e)
            {


```

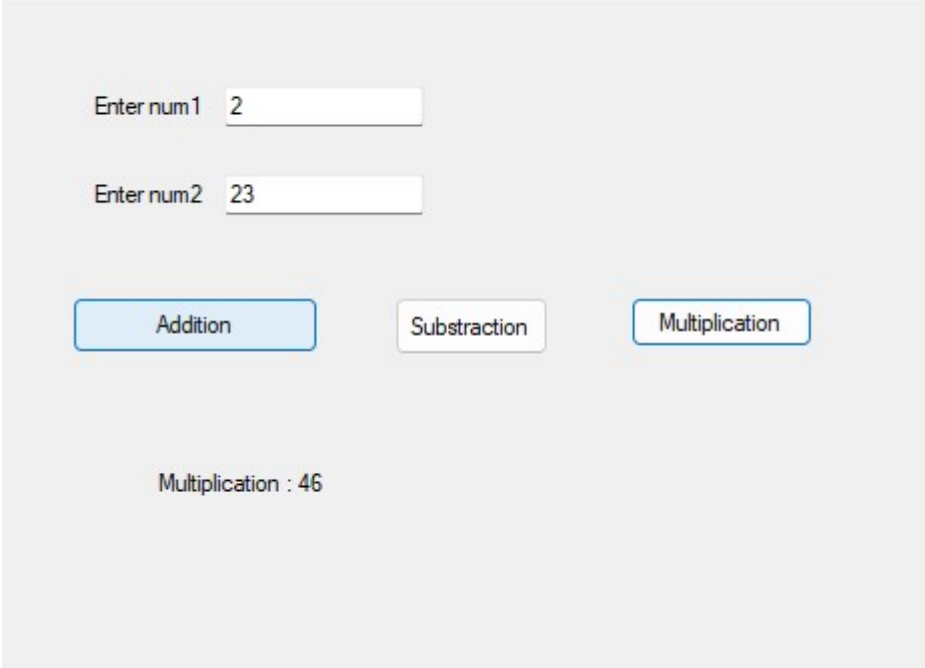
```

        int num1 = Convert.ToInt32(textBox1.Text);
        int num2 = Convert.ToInt32(textBox2.Text);
        int res = num1 - num2;
        label3.Text = "Substraction : " + res;
    }

    private void button3_Click(object sender, EventArgs e)
    {
        int num1 = Convert.ToInt32(textBox1.Text);
        int num2 = Convert.ToInt32(textBox2.Text);
        int res = num1 * num2;
        label3.Text = "Multiplication : " + res;
    }
}

```

 Arthmatic op



Enter num1 2

Enter num2 23

Addition Substraction Multiplication

Multiplication : 46

