

```

using System;
using System.Collections.Generic;
using System.ComponentModel;
using System.Data;
using System.Drawing;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using System.Windows.Forms;

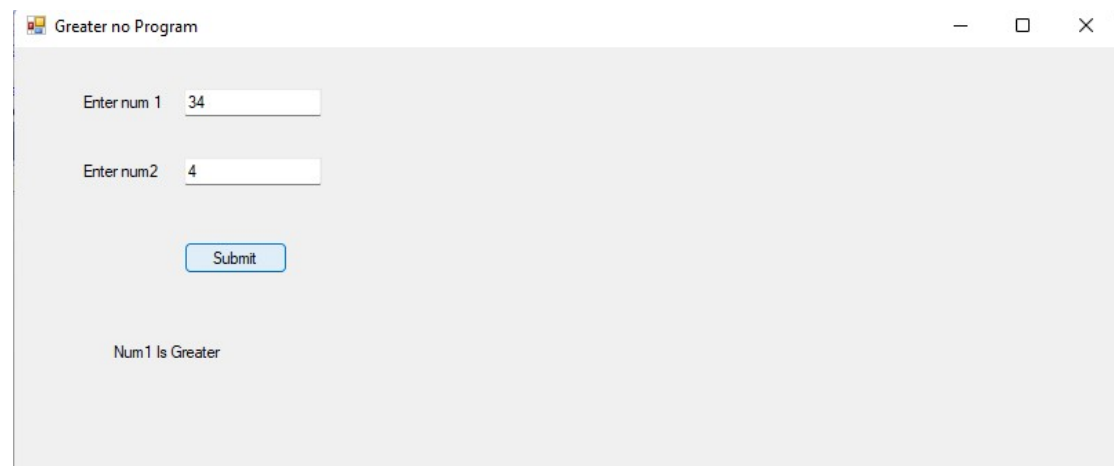
namespace Greater_Num_Windows_form_Ex
{
    public partial class Form1 : Form
    {
        public Form1()
        {
            InitializeComponent();
        }

        private void button1_Click(object sender, EventArgs e)
        {
            int num1=Convert.ToInt32(textBox1.Text);
            int num2=Convert.ToInt32(textBox2.Text);

            if(num1>num2)
            {
                label3.Text = " Num1 Is Greater ";
            }
            else

```

```
{  
    label3.Text = " Num2 is Greater";  
}  
  
}  
  
}
```



Greater no Program

Enter num 1 34

Enter num 2 4

Submit

Num1 Is Greater