```csharp
using System;

using System.Collections.Generic;

using System.ComponentModel;

using System.Data;

using System.Drawing;

using System.Linq;

using System.Text;

using System.Threading.Tasks;

using System.Windows.Forms;


namespace Windows_Forms_Ass_1_Smallest_num
{
    public partial class Form1 : Form
    {
        public Form1()
        {
            InitializeComponent();
        }

        private void button1_Click(object sender, EventArgs e)
        {
            int num1=Convert.ToInt32(textBox1.Text);

            int num2 = Convert.ToInt32(textBox2.Text);


            if(num1<num2)
            {
                label3.Text = "Num 1 is Smaller";
            }
            else
```

```
        {
            label3.Text = " Num 2 is smaller";
        }
    }
}
}
```

Form1

| Enter num1 | 3 |
| Enter num2 | 2 |

Submit

Num 2 is smaller