```csharp
using System;

using System.Collections.Generic;

using System.ComponentModel;

using System.Data;

using System.Drawing;

using System.Linq;

using System.Text;

using System.Threading.Tasks;

using System.Windows.Forms;


namespace Windows_Forms_Ass_Operator

{

    public partial class Form1 : Form

    {

        public Form1()

        {

            InitializeComponent();

        }


        private void Form1_Load(object sender, EventArgs e)

        {

            int num1=Convert.ToInt32(textBox1.Text);

            int num2=Convert.ToInt32(textBox2.Text);

            char op=Convert.ToChar(textBox3);



                switch(op)

            {

                case '+':

                int result = num1 + num2;

            label5.Text = "Addition : " + result;

                    break;
```

```csharp
                case '-':

                result = num1-num2;

                label5.Text = "Subtraction :" + result;

                break;


            case '*':

                result = num1*num2;

                label5.Text = "Multipilication : " + result;

                break;


                case '/':


                    result = num2/num1;

                label5.Text = "Division : " + result;

                break;




        }




        }
    }
}
```