```csharp
using System;

using System.Collections.Generic;

using System.ComponentModel;

using System.Data;

using System.Drawing;

using System.Linq;

using System.Text;

using System.Threading.Tasks;

using System.Windows.Forms;


namespace Windows_Forms_Ass_Vowel
{
    public partial class Form1 : Form
    {
        public Form1()
        {
            InitializeComponent();
        }

        private void button1_Click(object sender, EventArgs e)
        {
            char ch = Convert.ToChar(textBox1.Text);

            switch(ch)
            {
                case 'A':
                    label2.Text = "Character is Vowel";
                    break;
```

```csharp
        case 'E':

            label2.Text = "Character is Vowel";

            break;


        case 'I':

            label2.Text = "Character is Vowel";

            break;


        case 'O':

            label2.Text = "Character is Vowel";

            break;


        case 'U':

            label2.Text = "Character is Vowel";

            break;



        }


    }
}
}
```

Vowel

Enter character     A

submit

Character is Vowel