```csharp
using System;

using System.Collections.Generic;

using System.ComponentModel;

using System.Data;

using System.Drawing;

using System.Linq;

using System.Text;

using System.Threading.Tasks;

using System.Windows.Forms;


namespace Windows_Forms_Ass_Ex_Find_Grade

{

    public partial class Form1 : Form

    {

        public Form1()

        {

            InitializeComponent();

        }


        private void label4_Click(object sender, EventArgs e)

        {


        }


        private void Form1_Load(object sender, EventArgs e)

        {


        }
```

```csharp
private void label5_Click(object sender, EventArgs e)
{


}


private void button1_Click(object sender, EventArgs e)
{
    int s1=Convert.ToInt32(textBox1.Text);
    int s2=Convert.ToInt32(textBox2.Text);
    int s3=Convert.ToInt32(textBox3.Text);
    int total=s1+s2+s3;
    label4.Text = "Total : " + total;


    float per = (total / 300.0f) * 100.0f;
    label5.Text = "Percentage :" + per;


    if (per >= 75)
    {
        label6.Text = " Grade : A";


    }
    else if (per >= 60)
    {
        label6.Text = "Grade : B";
    }
    else if (per >= 45)
    {
        label6.Text = " Grade : C";
    }
```
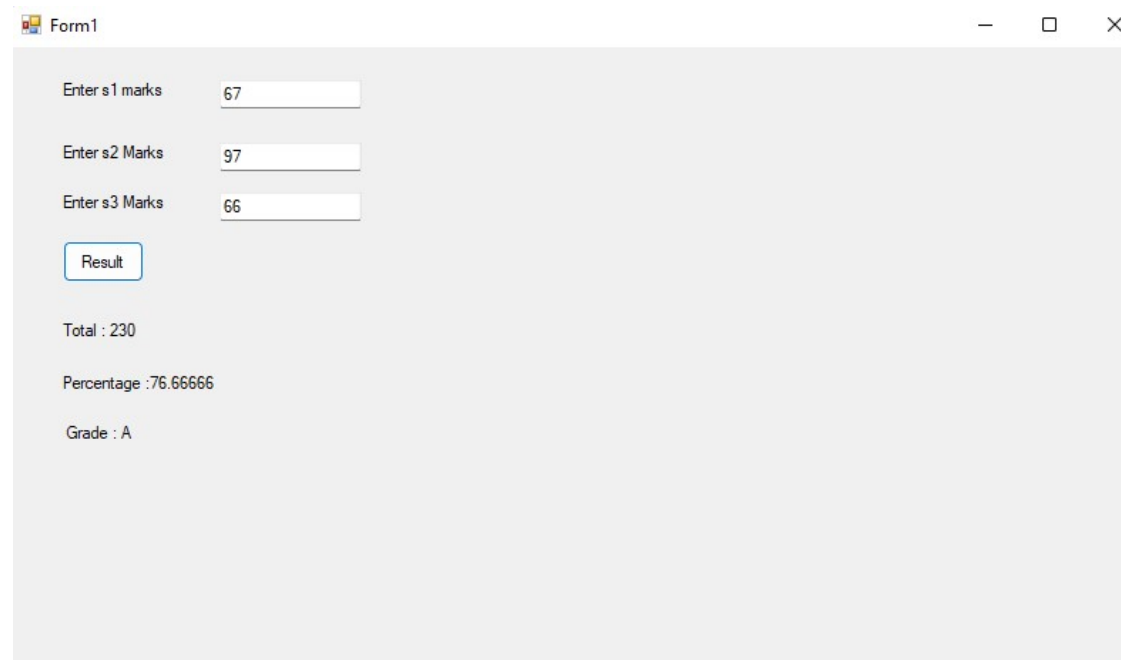
```csharp
        else
        {
            label6.Text = " Fail !!";
        }


    }
  }
}
```

Form1

Enter s1 marks   67

Enter s2 Marks   97

Enter s3 Marks   66

[Result]

Total : 230

Percentage :76.66666

Grade : A