```csharp
using System;

using System.Collections.Generic;

using System.ComponentModel;

using System.Data;

using System.Drawing;

using System.Linq;

using System.Text;

using System.Threading.Tasks;

using System.Windows.Forms;


namespace WindowsFormsApp1

{

    public partial class Form1 : Form

    {

        public Form1()

        {

            InitializeComponent();

        }


        private void Form1_Load(object sender, EventArgs e)

        {



        }


        private void label3_Click(object sender, EventArgs e)

        {



        }
```

```csharp
private void button1_Click(object sender, EventArgs e)
{
    int num1 = Convert.ToInt32(textBox1.Text);

    int num2 = Convert.ToInt32(textBox2.Text);

    int sum=num1 + num2;

    label4.Text = "Result"+ sum;
}
}
}
```