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Yet Another Rust SSG

A minimal static site generator built in Rust — not to compete with existing ones, but to learn the language by building something useful (and fun).

⚠ This project is not production-grade. It's a personal learning experiment. The code is simple, the structure is primitive, and that's the point.

Features

- Parses Markdown (md) files with optional YAML frontmatter
- West Tera templates for rendering pages
- Supports a modern dark mode with toggle switch
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- Blog + page routing system (/blog/, /about.html, etc.)
- 🌼 --prod mode for minified HTML and deploy-ready output
- Simple dev server via warp

Project Structure

```
yet_another_rust_ssg/
  — content/ # Markdown source files
    — pages/ # Static pages (about, contact, etc.)
    blog/ # Blog posts
   - templates/ # HTML templates (Tera)
    — base.html
     – page.html
    blog.html

→ styles.css

  – dist/ # Generated HTML output
  - src/ # Rust codebase
  Cargo.toml # Rust dependencies
```

🚀 Getting Started

Requirements

- Rust (latest stable)
- Cargo

X Build and Run in Development

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cargo run

This will:

- Generate the site in the dist/folder
- Start a local server at http://localhost:3000
- Watch for content/template changes and reload the browser

Run in Production

cargo run -- --prod

Why Build This?

Because learning Rust by building something from scratch is incredibly rewarding. This project is not meant to replace Hugo, Zola, or Astro — it's a humble, self-contained SSG that taught me a lot about Rust, web tooling, and project structuring.

License 4

This project is released under the MIT License. Feel free to fork, hack, or remix it for your own learning journey.