

Requirements		Name of Test Scenario	Arrange Pre-conditions	Act Input	Assert Return	Assert get ()
Happy Path	Ensure that getPercent() calculates the correct integer value using score and possiblePoints	getPercent_shouldReturn_correctValueBasedOn_Score_and_possiblePoints()				
	Ensure that getLetterGrade() returns the correct grade based on the quiz percent	getLetterGrade_shouldReturn_correctLetterGrade				
	For 90% or greater, should return "A"					
	For 80-89%, should return "B"					
	For 70-79%, should return "C"					
	For 60-69%, should return "D"					
	Otherwise, should return "F"					
Edges	possiblePoints must be positive	getPossiblePoints_shouldReturnZero_ifNegative				
	negative possiblePoints should return 0					
	score must be positive	getScore_shouldReturn_correctValueForEdgeCases				
	negative score should return 0					