Fullstack Development

Backend Architecture

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What is backend architecture?

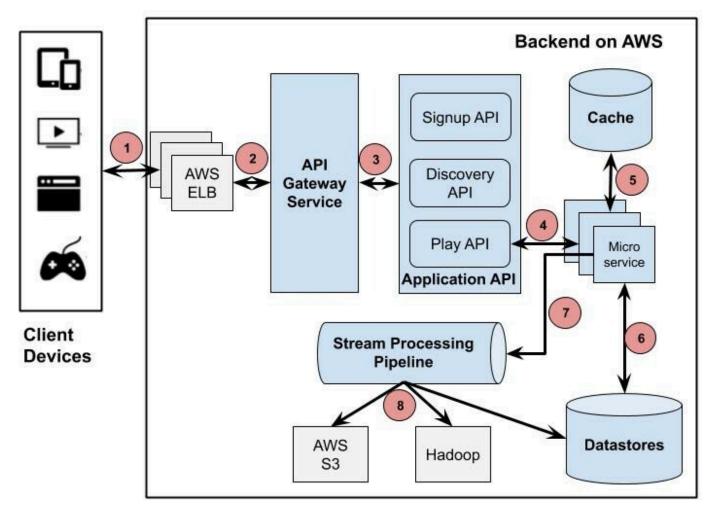
- The conceptual design and structure of server-side compoments
 - Business logic
 - Data layers
 - Security layers
 - 3rd-party integrations
- Involving deciding on and documentating a blueprint for the system

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Backend architecture components

- Servers
- Databases
- APIs
- Caching solutions
- Asynchronous messaging
- Authentication and authorization
- Other components

Example: Netflix backend overview



Servers

- Compute services
 - O Bare metal, Virtual machine, Container, Serverless
- Provides resources, data, and services to clients
- Running server-side code
 - business logic , process requests , manage data storage and retrieval



Compute Engine

Run large-scale workloads on virtual machines hosted on Google's infrastructure



App Engine

A platform for building scalable web apps and mobile backends



Container Engine

Run Docker containers on Google's infrastructure, powered by Kubernetes



Cloud Run

Fully managed compute platform for deploying and scaling containerized applications quickly and securely.



Cloud Functions

A serverless platform for building event-based microservices triggered by events in GCP

Databases

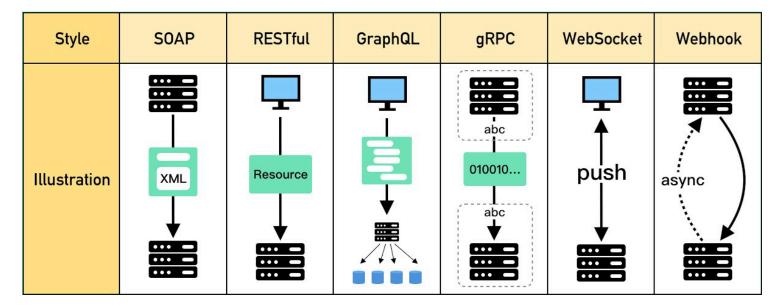
- Manages, retrieves, and stores data
 - SQL databases organizes data via tables with predefined schema
 - NoSQL databases provides more flexible schema
- Typically implemented via DBMS
 - MySQL, PostgreSQL, MongoDB, Elasticsearch, ...

see more detail in the database design concepts . <HTML | PDF>

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APIs

- Application Programming Interfaces
- Provides communication and data exchange between components
- Defines rules, protocols, URIs, URLs and data formats for request/response

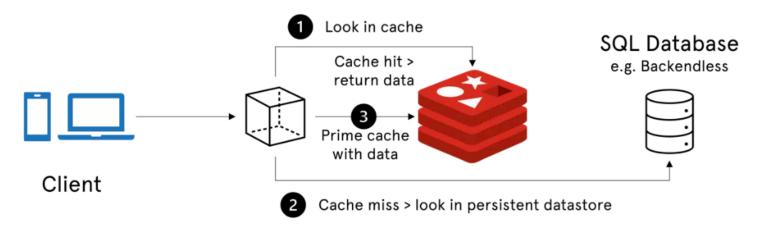


Caching Solutions

- Temporarily stores data in fast-access storage layer
- Improveing performance by reducing the need for repeated queiries or API calls
- Implementation options:
 - Web browser's localStorage, Application code (variables)
 - CDNs (Cloudflare Cache, Amazon Cloudfront)
 - o In-memory caches (Redis)

Caching Solutions - Redis

How Redis is typically used

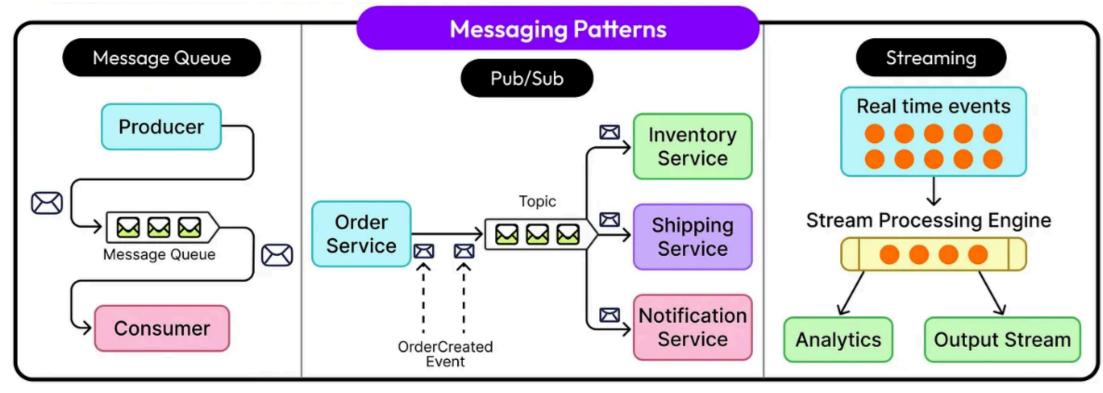


Asynchronous messaging

- Enables decoupled, asynchronous communication between sender and receiver
- Messages (requests/responses) are safely stored in a broker
- No waiting for response (better performance, scalability, and reliability)
- Typically used in serverless or microservices architectures
- Messaging pattern: publish-subscribe, FIFO message queues, event streams
- Message broker : Redis, Kafka, RabbitMQ

How to choose a message queue?

Asynchronous messaging (2)



ByteByteGo

Authentication and Authorization

- Ensure that only authenticated client/user can access the system
- Client/user has the necessary permissions to access resources or perform actions
- Authentication methods
 - O Password-based, MFA, OAuth
- Authorization policies
 - O Role-based access control (RBAC), policy-based access control, ...

Other components

Object Storage service

- Amazon S3, Azure Blob Storage, Google Cloud Storage
- Minio, Garage

Network services

- Reverse Proxy: Nginx, Traefik
- Load balancers, Firewall/Security group

3rd-party integrations

- Payment service: 2C2P, Omise, Stripe, Bank APIs
- Streaming service

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Other components (2)

- Logging and monitoring
 - Application logs, Clickstream, Network logs
- CI/CD pipelines
 - Jenkins
 - GitHub Action, GitLab CI/CD
 - Azure Pipelines, AWS CodePipeline
 - Argo CD (for Kubernetes)
- Infrastructure as code (IaC)
 - Terraform, Ansible

Backend practices

- The scope and nature of backend systems vary across different use cases
 - Types of applications, size, development team, time and budget
- Challenges
 - Ensuring scalability and reliability
 - Effective communication
 - Data managment

Backend practices (2)

- A number of **[distributed system design patterns]**(https://www.multiplayer.app/distributed-systems-architecture/distributed-systems-design/) have emerged to address common issues
- Utilize a CI/CD pipeline: based on reliable testing and test automation
 - Keep test scripts up to date (update test script along with app code)
 - Regularly maintain test suites (keep test suites lightweight)
 - Choose a suitable testing environment (isolated and representative of prod environment)

Backend practices (3)

Design for modularity

- A system should be composed of loosely coupled modules (better scalability)
- Each module is its own independent unit with minimal dependencies
- Utilize an API gateway (a single entry point for an app)
 - Receives all client requests
 - Routes them to the correct backend component or service
 - Allows updating and adding new components without affecting the client interface

Example

An example of a system architecture diagram for a microserivces



Reference

- Backend Architecture: Tutorial & Best Practices
- How to Choose a Message Queue?
- Netflix System Design Backend Architecture 2021