

SAN JOSÉ STATE UNIVERSITY

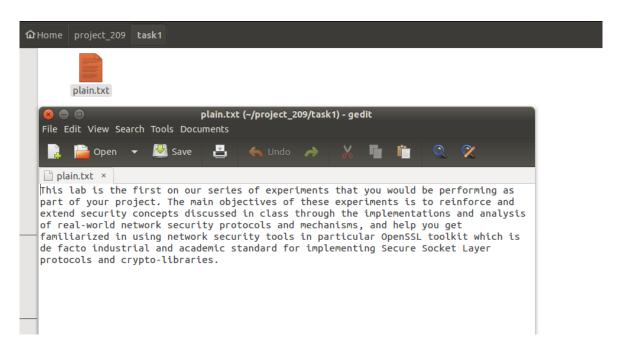
NETWORK SECURITY

Crypto Lab 1 – Secret-Key Encryption

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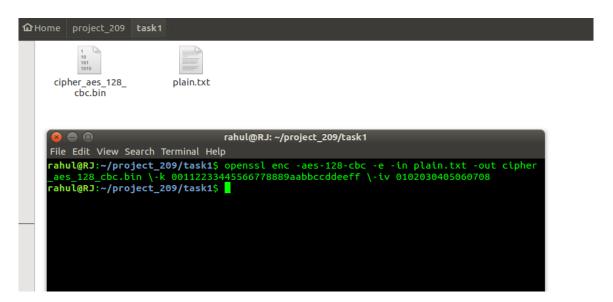
Task 1: Encryption using different ciphers and modes

The objective of the task is to encrypt a text file using at least 2 different ciphers and 3 different modes and observe the results. To implement this, we have taken a plain text as shown below.

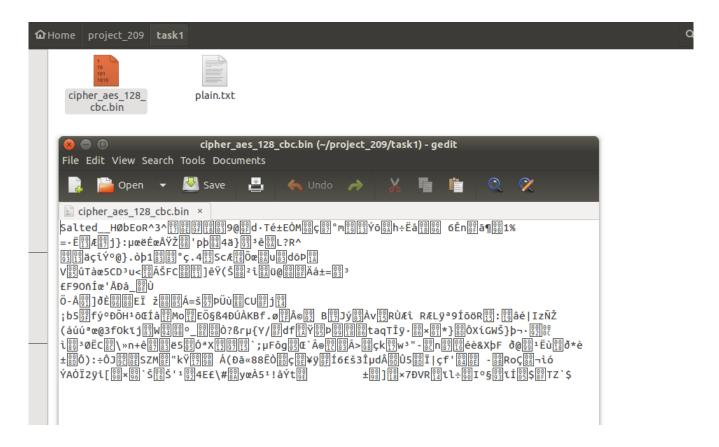


For cipher and mode: -aes-128-cbc

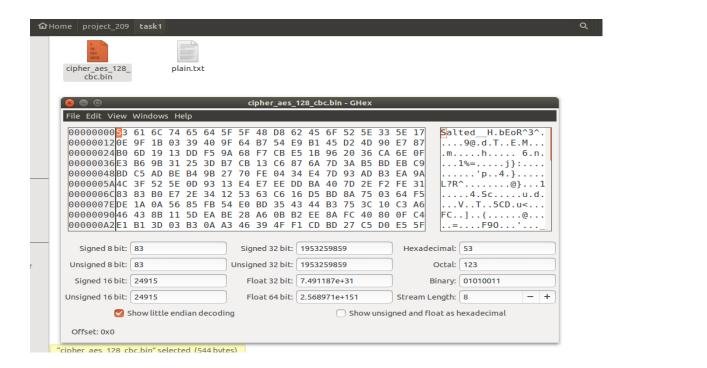
Encryption:



The plain text has been encrypted by the OpenSSL. But when we try to open the encrypted file, we get a file with undecipherable data as shown below

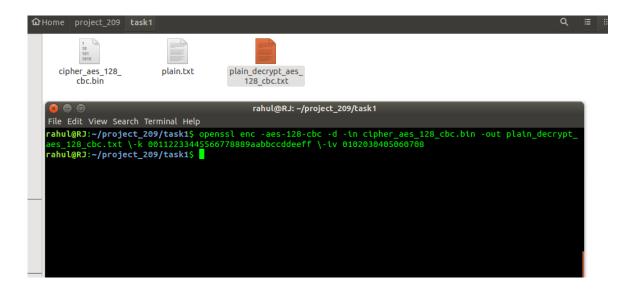


The encrypted file contains hex values so we used ghex editor to open the file.

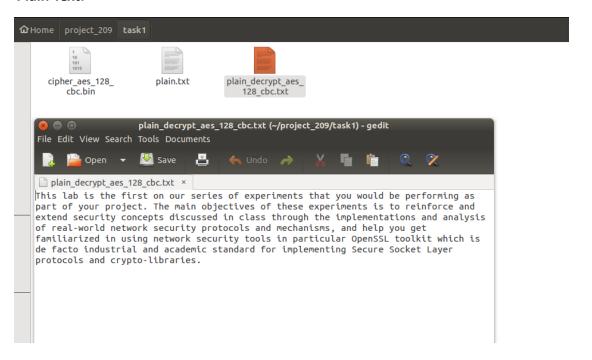


Decryption:

The encrypted file is decrypted to obtain the original plain text.



Plain Text:



> For cipher and mode: -aes-128-cfb

Encryption:

```
© Home project_209 task1

cipher_aes_128_ cipher_aes_128_ cfb.bin

rahul@RJ: ~/project_209/task1

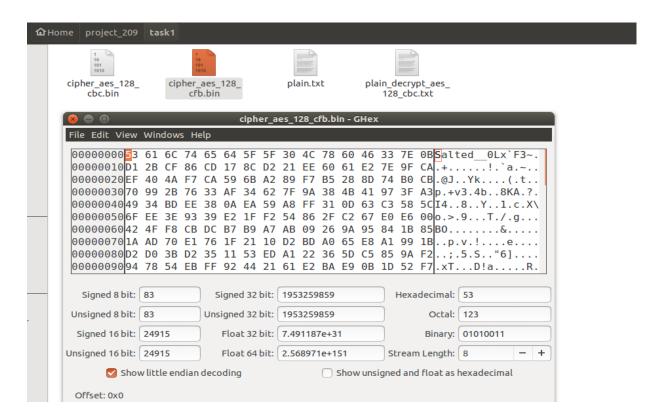
File Edit View Search Terminal Help

rahul@RJ: ~/project_209/task1$ openssl enc -aes-128-cfb -e -in plain.txt -out cipher_aes_128_cfb.bin \-k

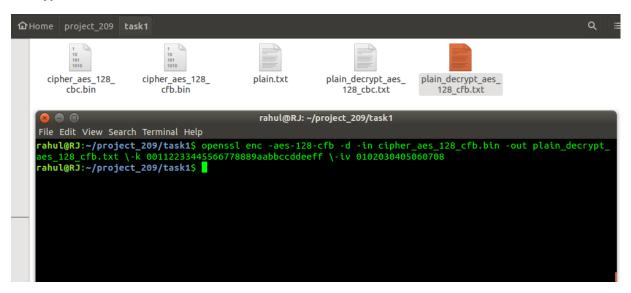
00112233445566778889aabbccddeeff \-iv 0102030405060708

rahul@RJ: ~/project_209/task1$
```

The encrypted file contains hex values so we used ghex editor to open the file.



Decryption:



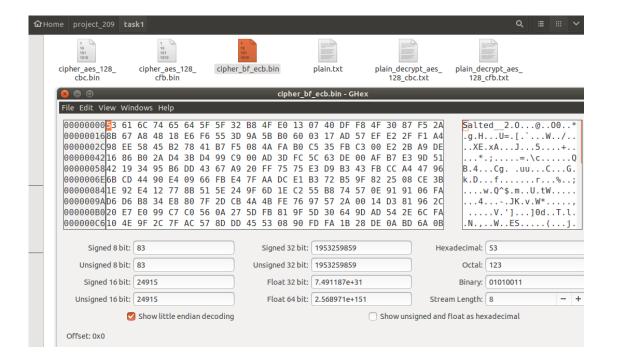
Plain Text:



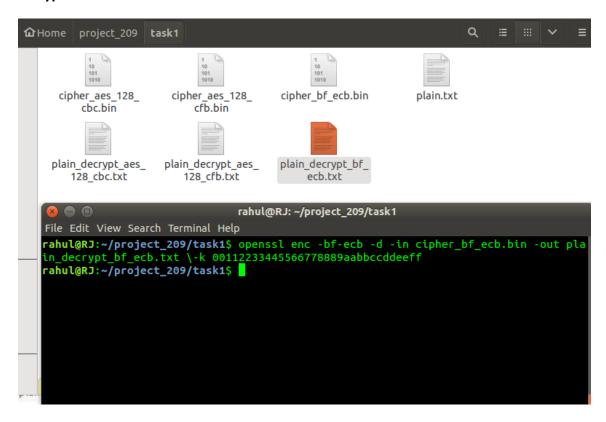
> For cipher and mode: -bf-ecb

Encryption:

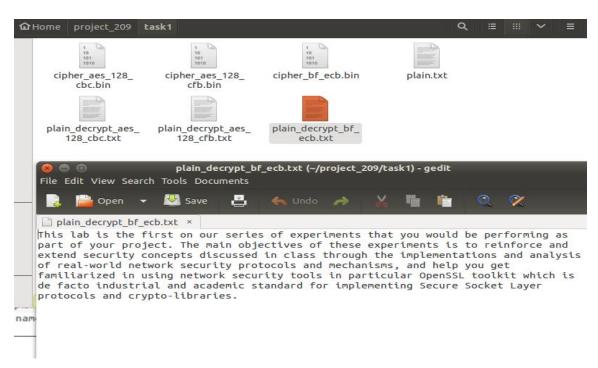
The encrypted file contains hex values so we used ghex editor to open the file.



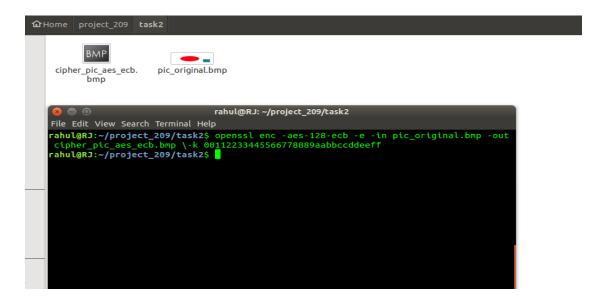
Decryption:



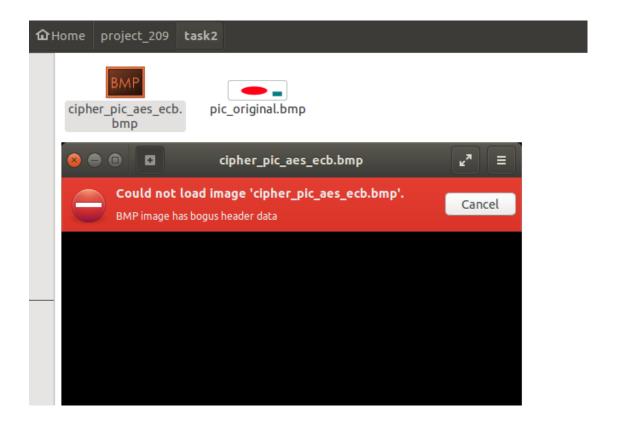
Plain Text:



Task 2: Encryption Mode – ECB vs. CBC

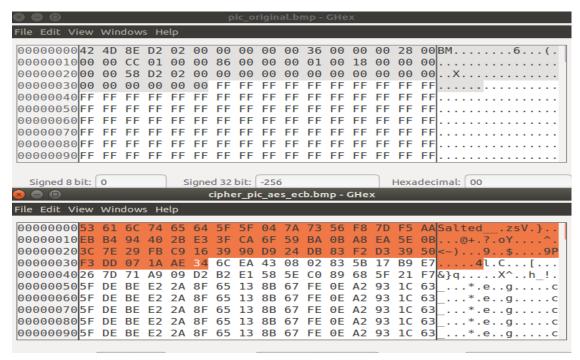


The given image "pic_original.bmp" is encrypted using electronic codebook encryption mode. But when we try to open the encrypted image it throws an error and it does not open the image.

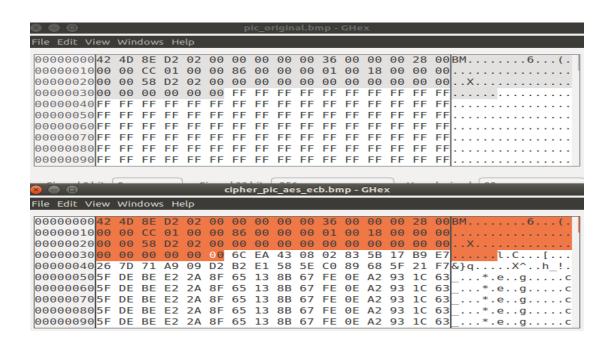


This occurred because the header of the file is not set correctly. In order to set the header, we modified the header of the encrypted file to match the header of the original file.

Before Changing the header (54 bytes)



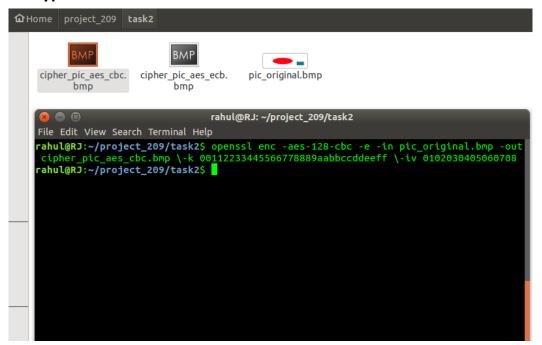
After Changing the header (54 bytes):



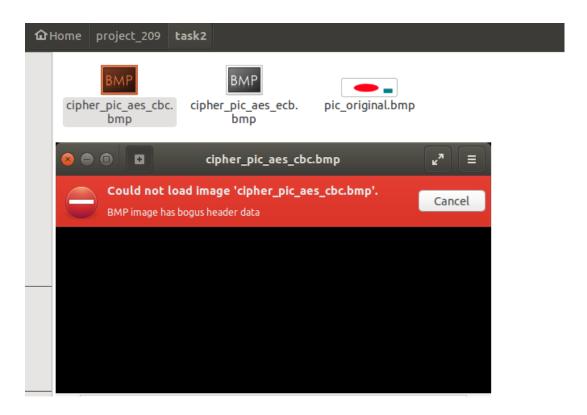
After changing the header of the encrypted image it can be viewed using any image viewing software



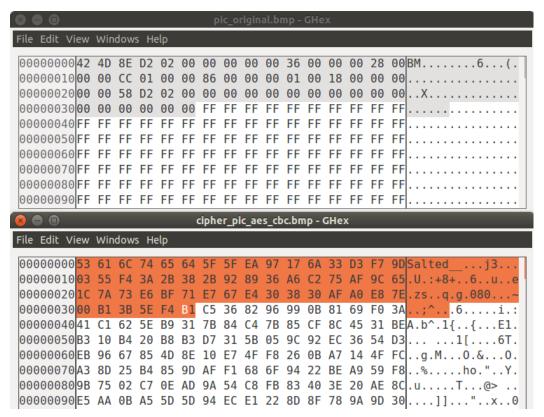
Encryption – CBC:



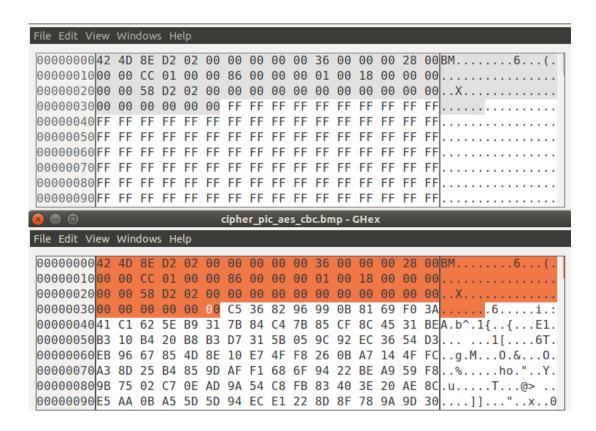
We encrypted the image using CBC mode. In order to open the encrypted image, we changed 54 bytes of the header of the image.



Before Changing the header (54 bytes):



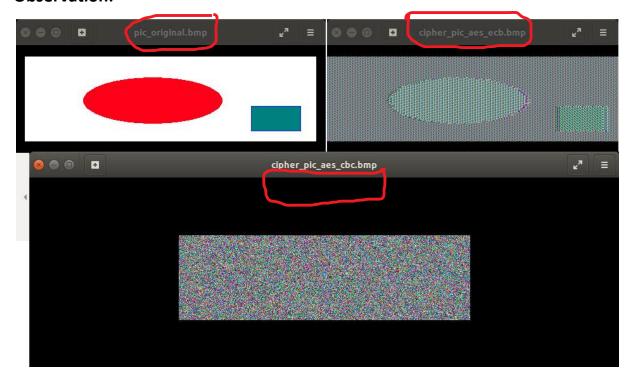
After Changing the header (54 bytes):



Encrypted Image:



Observation:



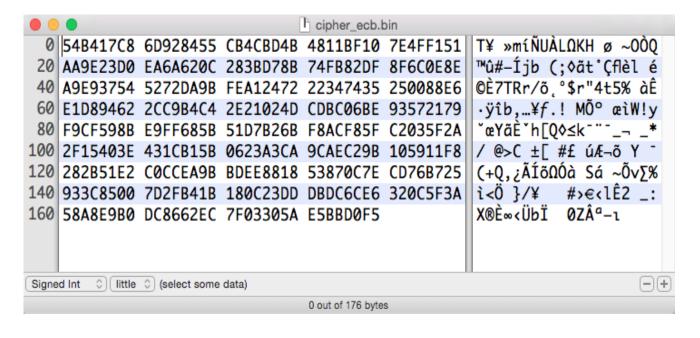
- In ECB mode the data patters are clearly visible because the identical plaintext blocks are encrypted into identical cipher texts. This is the disadvantage of ECB; therefore, it is not secure.
- In CBC mode, the data patterns are not at all visible and it provides more secure mechanism. Similar plain text does not generate similar cipher text because of the use of XOR operation before encryption of each cipher block.

Task 3: Encryption Mode – Corrupted Cipher Text:

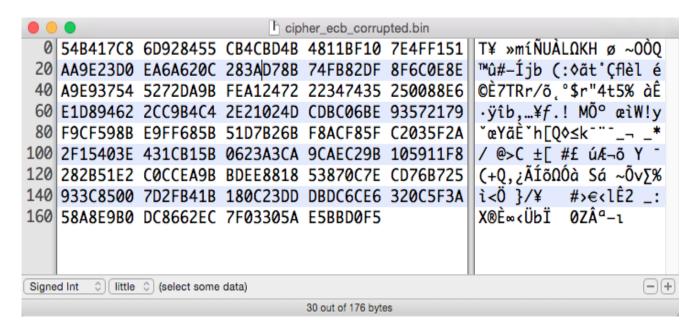
<u>Plain text (input.txt)</u>: "This is a text file used as input for Crypto_lab_1. Extending the text file to at least 64 bytes in order to solve question number 3 task 3. Is this up to 64bytes> I hope it is."

Encryption/Decryption Algorithm ECB:

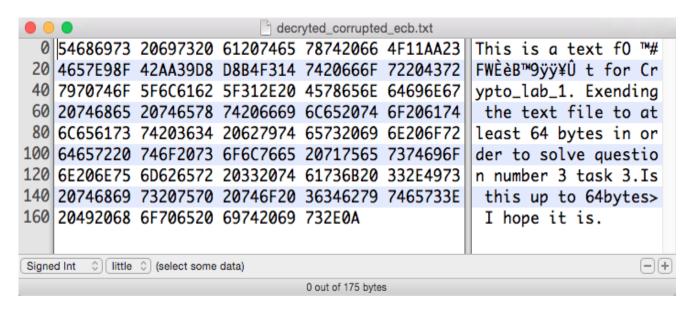
Uncorrupted ECB Cipher:



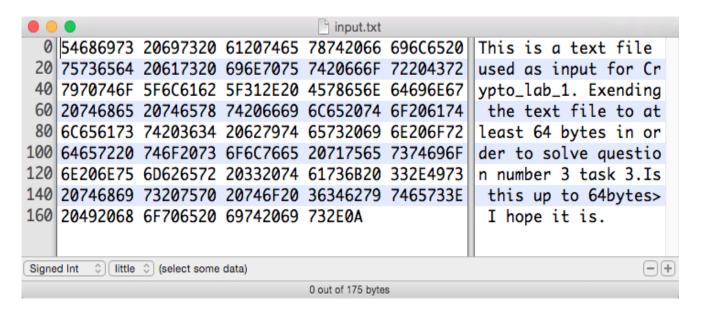
Corrupted ECB Cipher:



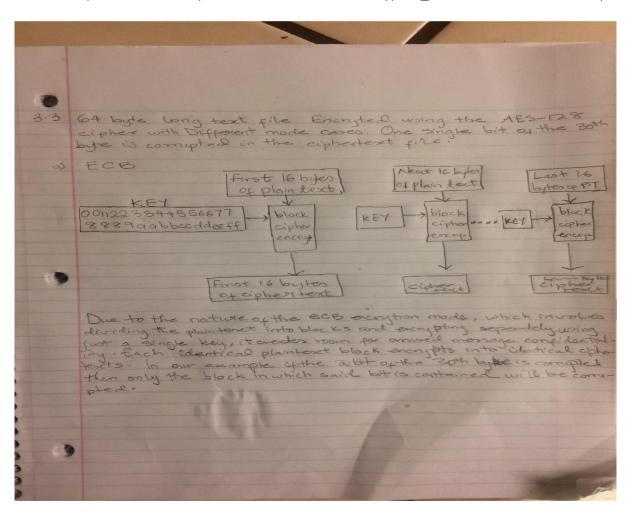
Decrypted Corrupted ECB Text file:



Original Text File:



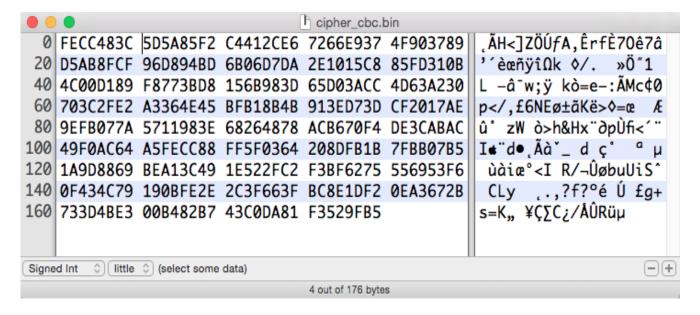
In ECB compared with the input.txt, we can see that decrypted_ecb.txt has a section corrupted.



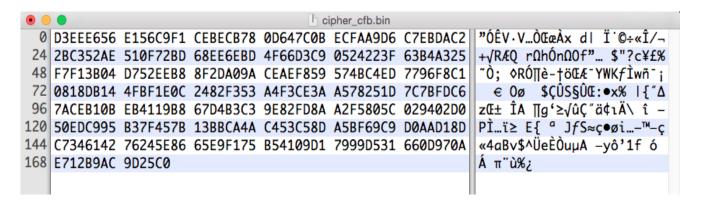
Encryption/Decryption Algorithm CBC:

```
Ifunanyas-MacBook-Pro:Desktop Funa$ openssl enc -aes-128-cbc -e -in input.txt -out cipher_cbc.bin \-K 00112233445566 778889aabbccddeeff \-iv 0102030405060708
Ifunanyas-MacBook-Pro:Desktop Funa$ openssl enc -aes-128-cbc -d -in cipher_cbc_corrupted.bin -out decryted_corrupted _cbc.txt \-K 00112233445566778889aabbccddeeff \-iv 0102030405060708
Ifunanyas-MacBook-Pro:Desktop Funa$ cat decryted_corrupted_cbc.txt
This is a text fp??Dg{?_uj-m?t for Crypto_mab_1. Exending the text file to atleast 64 bytes in order to solve questi on number 3 task 3.Is this up to 64bytes> I hope it is.
Ifunanyas-MacBook-Pro:Desktop Funa$ []
```

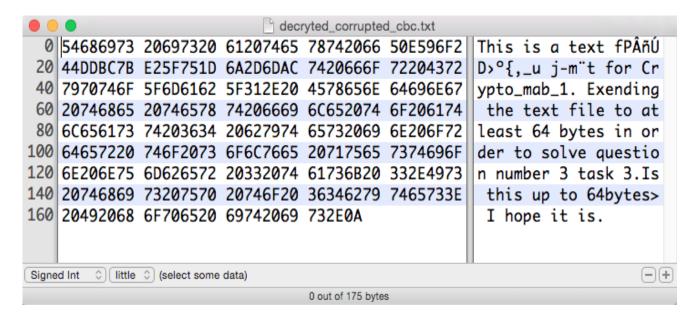
Uncorrupted CBC:



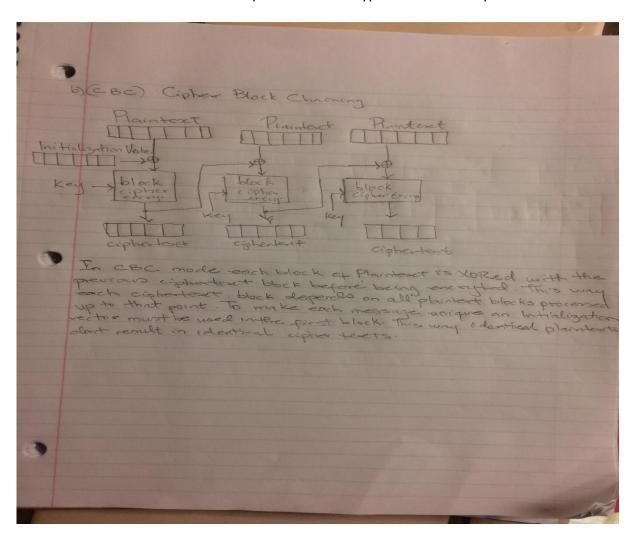
Corrupted CBC:



Decrypted Corrupted CBC Text File:



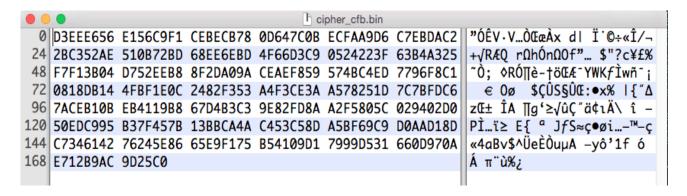
Here we can see there is more corruption to the decrypted text file compared to ECB.



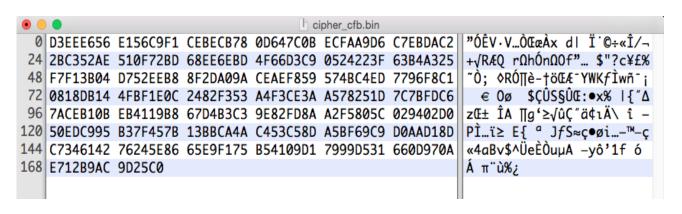
Encryption/Decryption Algorithm CFB:

```
[funanyas-MacBook-Pro:Desktop Funa$ cat input.txt
This is a text file used as input for Crypto_lab_1. Exending the text file to atleast 64 bytes in order to solve que
stion number 3 task 3.Is this up to 64bytes> I hope it is.
Ifunanyas-MacBook-Pro:Desktop Funa$ openssl enc -aes-128-cfb -e -in input.txt -out cipher_cfb.bin \-K 00112233445566
778889aabbccddeeff \-iv 0102030405060708
Ifunanyas-MacBook-Pro:Desktop Funa$ cat cipher cfb.bin
d|?V?V?? &?x
               r?h?n?Of??$"?⊂??%??;?R⊠??ή?YWK??w???O?
                                                      $??5???:?x%|{??za
                                                                       ?A?g9+?????\??P?&?E{??J?Sō??i?Ъэ?4aBv$^?e??u
????%?Ifunanyas-MacBook-Pro:Desktop openssl enc -aes-128-cfb -d -in cipher_cfb_corrupted.bin -out decryted_corrupted
cfb.txt \-K 00112233445566778889aabbccddeeff \-iv 0102030405060708
Ifunanyas-MacBook-Pro:Desktop Funa$ cat decryted corrupted cfb.txt
This is a text file used as ijpu?DT$?%Ss?/?_1. Exending the text file to atleast 64 bytes in order to solve question
number 3 task 3.Is this up to 64bytes> I hope it is.
Ifunanyas-MacBook-Pro:Desktop Funa$ 🛮
```

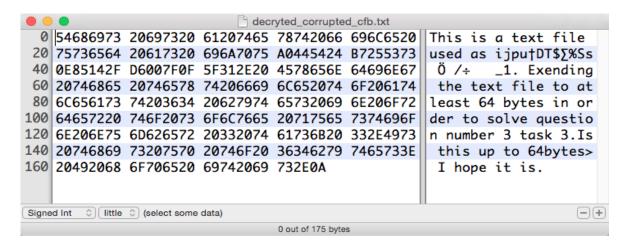
Uncorrupted CFB Cipher:

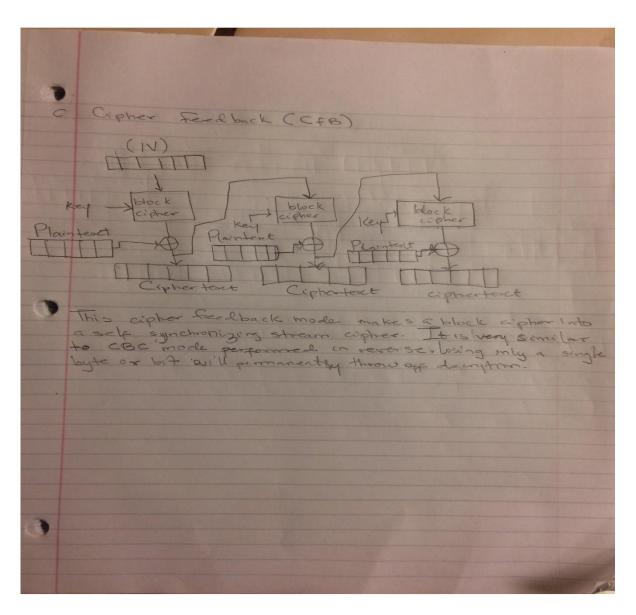


Corrupted CFB Cipher:



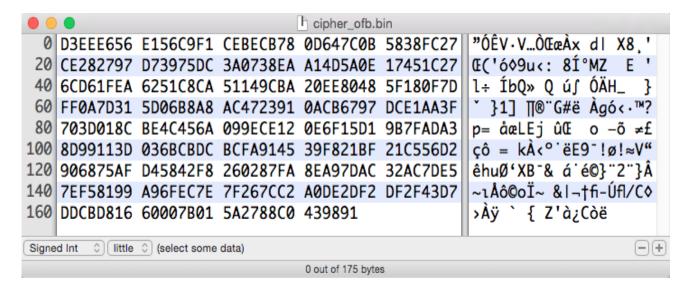
Decrypted Corrupted CFB Text File:



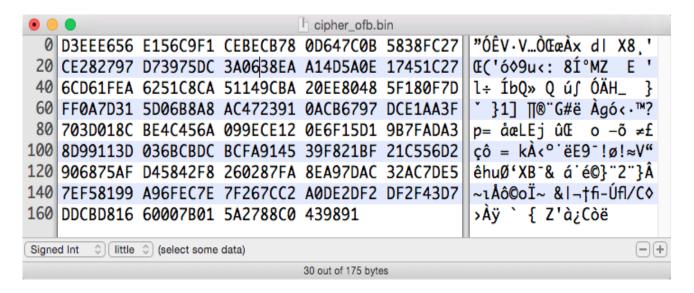


Encryption/Decryption Algorithm OFB:

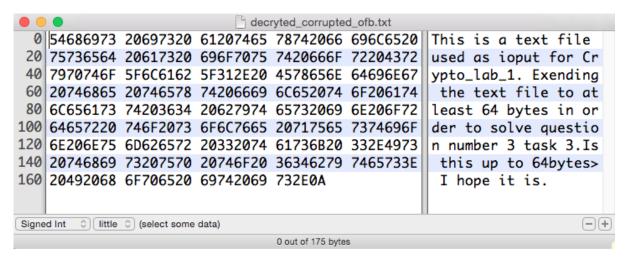
Uncorrupted OFB Cipher:

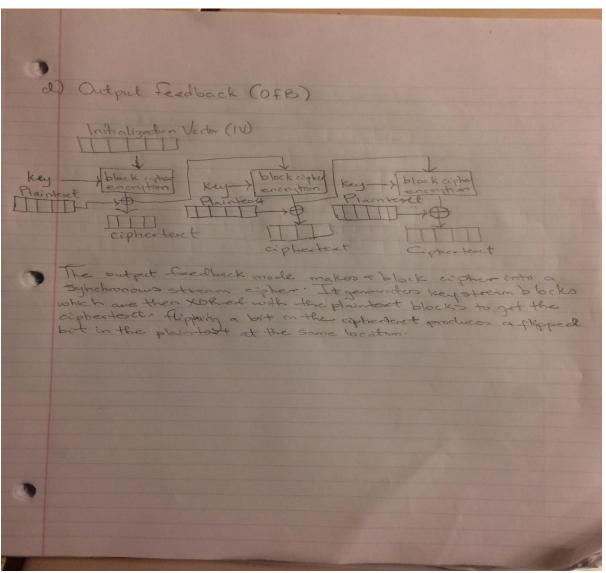


Corrupted OFB Cipher:



Decrypted Corrupted OFB:

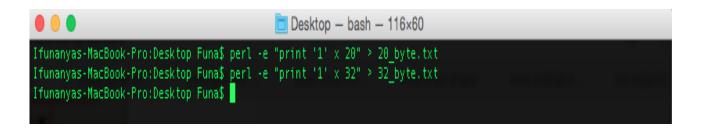




Task 4: Padding:

Lab description: For block ciphers, when the size of the plaintext is not the multiple of the block size, padding may be required. In this task, we will study the padding schemes. Please do the following exercises:

- The openssl manual says that openssl uses PKCS5 standard for its padding. Please design an experiment to verify this. In particular, use your experiment to figure out the paddings in the AES encryption when the length of the plaintext is 20 octets and 32 octets.
- Please use ECB, CBC, CFB, and OFB modes to encrypt a file (you can pick any cipher). Please report which modes have paddings and which ones do not. For those that do not need paddings, please explain why.
- A. According to the openssl manual all the block ciphers normally use PKCS5 padding (also known as standard block padding), and cipher blocks of 8 bytes (DES & Blowfish) or 16 bytes (AES).
- First I created two files; 20 bytes and 32 bytes.



• and these files are encrypted by AES-128-CBC.

```
Desktop — bash — 116x60

Ifunanyas-MacBook-Pro:Desktop Funa$ perl -e "print '1' x 20" > 20_byte.txt

Ifunanyas-MacBook-Pro:Desktop Funa$ perl -e "print '1' x 32" > 32_byte.txt

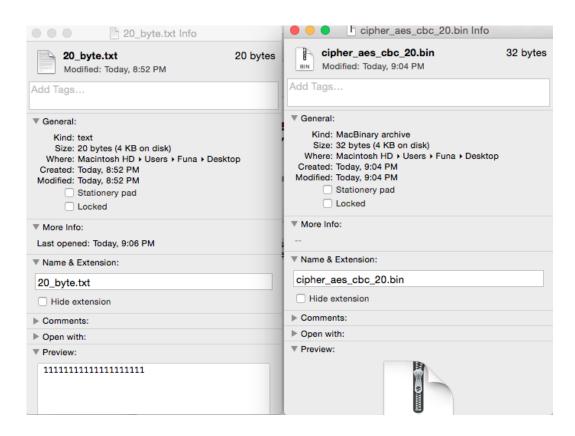
Ifunanyas-MacBook-Pro:Desktop Funa$ openssl enc -aes-128-cbc -e -in 20_byte.txt -out cipher_aes_cbc_20.bin \-K 00112

233445566778889aabbccddeeff \-iv 0102030405060708

Ifunanyas-MacBook-Pro:Desktop Funa$ openssl enc -aes-128-cbc -e -in 32_byte.txt -out cipher_aes_cbc_32.bin \-K 00112

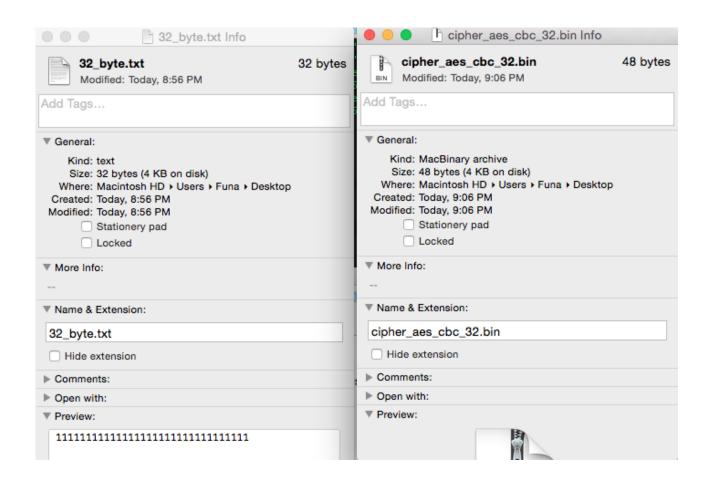
233445566778889aabbccddeeff \-iv 0102030405060708
```

• The block size of 128 bits is equal to 128/8 = 16 bytes. Comparing the size of the 20byte plain text file to that of its cipher text, we notice below that some padding has been done:



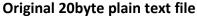
As can be seen, the size of the encrypted/cipher text file is 32 bytes, this is 12 bytes more than the original 20byte file. We see here that 12 bytes of padding has been added to the encrypted file. This is because AES-128-CBC was used, therefore each block is 16 bytes. Since the content of the file is 20 bytes, and we know that the first block has to be 16 bytes, this means that the second block which is 4 bytes needs an additional 12bytes.

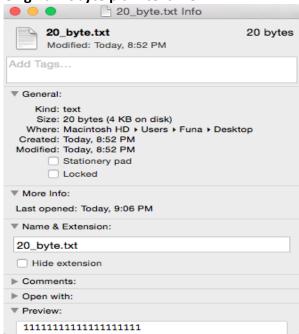
• Comparing the size of the 32byte plain text file to that of its cipher text, we notice below that some padding has been done:



As can be seen, the size of the encrypted/cipher text file is 48 bytes, this is 16 bytes more than the original 32byte file.

B. In this next part we compare all four modes of encryption and observe which modes utilize padding and which do not. Here I have used AES-128 to encrypt the 20byte plain text file using all four modes.





• Notice below that modes CBC and ECB utilize padding of their cipher text files while CFB and OFB do not. This is because Padding is needed for ECB and CBC encryption modes due to the fact that their encryption algorithm uses the cipher "blocks" mechanism to encrypt plain text input, thus padding is required to ensure that each block is the required size depending on the mode. AES uses 16 byte blocks while Blowfish and 3DES use 8-byte blocks. On the other hand, in the case of CFB and OFB padding isn't required because they are stream ciphers, where each character is enciphered on its own.

CFC vs CBC vs OFB vs ECB cipher file size comparison:

cipher_aes_cfb_20.bin Info	cipher_aes_cbc_20.bin Info
cipher_aes_cfb_20.bin Modified: Today, 9:17 PM	cipher_aes_cbc_20.bin Modified: Today, 9:04 PM
Add Tags	Add Tags
W General: Kind: MacBinary archive Size: 20 bytes (4 KB on disk) Where: Macintosh HD ➤ Users ➤ Funa ➤ Desktop Created: Today, 9:17 PM Modified: Today, 9:17 PM Stationery pad Locked	▼ General: Kind: MacBinary archive Size: 32 bytes (4 KB on disk) Where: Macintosh HD ➤ Users ➤ Funa ➤ Desktop Created: Today, 9:04 PM Modified: Today, 9:04 PM Stationery pad Locked
▼ More Info:	▼ More Info:
▼ Name & Extension: cipher_aes_cfb_20.bin Hide extension cipher_aes_ofb_20.bin Info	▼ Name & Extension: cipher_aes_cbc_20.bin Hide extension cipher_aes_ecb_20.bin Info
cipher_aes_ofb_20.bin 20 bytes Modified: Today, 9:18 PM Add Tags	cipher_aes_ecb_20.bin 32 bytes Modified: Today, 9:20 PM Add Tags
▼ General: Kind: MacBinary archive Size: 20 bytes (4 KB on disk) Where: Macintosh HD → Users → Funa → Desktop Created: Today, 9:18 PM Modified: Today, 9:18 PM Stationery pad Locked	▼ General: Kind: MacBinary archive Size: 32 bytes (4 KB on disk) Where: Macintosh HD ➤ Users ➤ Funa ➤ Desktop Created: Today, 9:20 PM Modified: Today, 9:20 PM Stationery pad Locked
▼ More Info:	▼ More Info:
▼ Name & Extension: cipher_aes_ofb_20.bin Hide extension	▼ Name & Extension: cipher_aes_ecb_20.bin Hide extension
▶ Comments:	▶ Comments:
▶ Open with: ▼ Preview:	➤ Open with: ▼ Preview:

Task 5: Pseudo Random Number Generation 5.A:

```
rahul@RJ:~/project_209/task5

File Edit View Search Terminal Help

rahul@RJ:~/project_209/task5$ cat /proc/sys/kernel/random/entropy_avail

1844

rahul@RJ:~/project_209/task5$ cat /proc/sys/kernel/random/entropy_avail

1672

rahul@RJ:~/project_209/task5$ cat /proc/sys/kernel/random/entropy_avail

1531

rahul@RJ:~/project_209/task5$ cat /proc/sys/kernel/random/entropy_avail

1498

rahul@RJ:~/project_209/task5$
```

Upon executing the given command "% cat /proc/sys/kernel/random/entropy_avail", we got a result which shows how many bits of random numbers the system currently has. The more you move the mouse or more you type the lesser the entropy availability is. If we wait for few seconds, the entropy pool gathers more randomness and again the number random numbers it can generate is increased.

5B:

```
File Edit View Search Terminal Help
0000000 caf3 foa6 8a4e abf4 1241 971d 4278 1589
0000010
rahul@RJ:-/project_209/taskS$ head -c 16 /dev/random | hexdump
0000000 cdc3 3dda f792 f209 0599 fb27 8979 52a6
0000010
rahul@RJ:-/project_209/taskS$ head -c 16 /dev/random | hexdump
0000000 16c6 80fa 6bf4 a37a 4f42 9c96 7e48 4479
0000000 19c9 cdc1 209/taskS$ head -c 16 /dev/random | hexdump
0000000 49ac 22b7 eb93 f415 7554 a4ad 26b7 7250
0000010
rahul@RJ:-/project_209/taskS$ head -c 16 /dev/random | hexdump
0000000 cdb3 32c1 172f 0dcf 7642 0f4a 6315 7e56
0000010
rahul@RJ:-/project_209/taskS$ head -c 16 /dev/random | hexdump
0000000 ed00 cf90 0227 10b3 68c6 4338 3a3d 7db6
0000010
rahul@RJ:-/project_209/taskS$ head -c 16 /dev/random | hexdump
0000000 763f b0aa 7052 ec2d 6639 f96b 213d 16e9
0000010
rahul@RJ:-/project_209/taskS$ head -c 16 /dev/random | hexdump
0000000 5454 d8a5 f28a aae2 cfbc e34e 696f eae7
0000010
rahul@RJ:-/project_209/taskS$ head -c 16 /dev/random | hexdump
0000000 5454 d8a5 f28a aae2 cfbc e34e 696f eae7
0000010
rahul@RJ:-/project_209/taskS$ head -c 16 /dev/random | hexdump
0000000 8a8a c77a 96e0 1052 16b3 002f 0f81 724e
0000010
rahul@RJ:-/project_209/taskS$ head -c 16 /dev/random | hexdump
0000000 8a8a c77a 96e0 1052 16b3 002f 0f81 724e
0000010
rahul@RJ:-/project_209/task5$ head -c 16 /dev/random | hexdump
```

Upon executing the given command "% head -c 16 /dev/random | hexdump" several times, at some point it will get blocked. This happens as a result of inadequacy of numbers in random pool. Once it gathers more randomness over time, it again functions properly.

Data getting blocked for a particular amount of time may lead to denial of service, This limitation can be overcome by using NONBLOCKING mode of random or by using /dev/urandom which generates unlimited random numbers.

5C:

```
rahul@RJ: ~/project 209/task5
File Edit View Search Terminal Help
ahul@RJ:~/project_209/task5$ cat Urandom.c
include <stdio.h>
include <stdlib.h>
include <malloc.h>
define LEN 16
.nt main()
       int i=0;
       char *key = (char *)malloc(sizeof(char)*LEN);
       FILE* random = fopen("/dev/urandom","r");
       fread(key,sizeof(char)*LEN, 1, random);
       for (i=0; i<100; i++)
               printf("%hd", key[i]);
       printf("\n");
       fclose(random);
       return(0);
ahul@RJ:~/project_209/task5$ ./Urandom
10461118839-248-83-84-10-9-87-4586-411000000000492000000-12036-83-50000164896-631111270006496-6
.1111270004896-631111270004896-631111270004896-631111270004896-631111270004896-631111270006496-63
ahul@RJ:~/project_209/task5$
```

The above program read the random numbers from the file directly. The output of the program totally depends on the length of the random numbers we want to read from the file. The more the size, the more number of random numbers are generated. For instance, LEN = 16 in the current code which means 128 bits of random numbers. We also changed the length to 1600 to see the difference in output. We also had to change the range of the output to print the generated random numbers.

```
rahul@R3:-/project_209/task5$ cat Urandom.c
#Include <stdich.hs
#Include <std>#Include <std include <std>#Include <s
```