Carson Leo King

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EDUCATION

B. A Computer Science Game Development Emphasis, University of Colorado Colorado Spring, Colorado Springs, CO, August 2022- Present

CERTIFICATIONS

COMPLETED
CompTIA IT Fundamentals+ May 2022- No Expiration
PLANNED
CompTIA Security+

TECHNICAL EXPERIENCE

- 4 years of
    - Studying and learning various coding languages and applications
    - Extensive knowledge in Java, JavaScript, C, C++, C#, Python, R, Assembly, and Unix
- 7 years of
    - Utilization of Linux and Windows Operating systems
    - Microsoft and Google software
    - Experimenting with computers and computer Hardware
- Currently intermediate in
    - Lisp, HTML, Node, Angular, SQL, React

WORK HISTORY

Student IT Technician, **Chatfield Senior High School, August 2021 - May 2022, Littleton CO**

- I worked as an on-call student IT technician during my senior year of high school. I helped with malfunctioning hardware and software around the building, organizing and answering tickets, and repairing faulty or destroyed hardware. In lieu of payment, the school paid for my CompTIA IT course, leading to my IT fundamentals certification.

IT Intern, **Lavner Education, June 2023 – August 2023, Denver CO**

- I worked with my peers to keep camp software running efficiently and effectively, as well as assisting to teach camp students basic Java/Python code and object-oriented coding.

Advanced Programmers - AI Training, **Outlier, October 2024- Present**

- I worked on analyzing AI output based on prompts given to it; making sure all the code it produced was correct and efficient, and the instructions given were precise and understandable.

TECHNICAL SKILLS

Programming (various languages)
Windows and Linux OS systems
Microsoft and Google software and applications
Object Oriented Programming
IT Ticketing and Repair
Agile
Scrum (agile based)
Software Devlopment Life Cycle
Testing and Design
Collaborative programming
Git/GitHub

PORTFOLIO

https://funcarson.netlify.app

PERSONAL PROJECTS

- Created a text-based ASCII choose your own adventure game in Python.
- Created a simple game simulation in Python
- Created a simple Roblox Tycoon simulator using JavaScript.
- Working on a full 2D game in unity
- Working on a full 3D multiplayer game in unity
- Created a mod which added a fully functional Java-Based Terminal in Minecraft

PERSONAL ACHEIVMENTS

- UCCS Chancellors Merit Award due to outstanding GPA in high school
- Graduating a year early due to AP and concurrent enrollment classes in high school

SOCIAL MEDIA

GitHub: https://github.com/funcarson

LinkedIn: https://www.linkedin.com/in/carson-king-676563269/