

likely to work if repeated many times. (Examples of probabilistic algorithms will be given in the next chapter.) Unfortunately, no such theorems have been proved for any of the functions that have been used as enciphering maps. Thus, while there are now many cryptosystems which empirically seem to earn the right to be called “public key,” there is no cryptosystem in existence which is *provably* public key.

The reason for the name “public key” is that the information needed to send secret messages — the enciphering key K_E — can be made public information without enabling anyone to read the secret messages. That is, suppose we have some population of users of the cryptosystem, each one of whom wants to be able to receive confidential communications from any of the other users without a third party (either another user or an outsider) being able to decipher the message. Some central office can collect the enciphering key $K_{E,A}$ from each user A and publish all of the keys in a “telephone book” having the form

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Someone wanting to send a message merely has to look up the enciphering key in this “telephone book” and then use the general enciphering algorithm with the key parameters corresponding to the intended recipient. Only the intended recipient has the matching deciphering key needed to read the message.

In earlier ages this type of system would not have seemed to have any particularly striking advantages. Traditionally, cryptography was used mainly for military and diplomatic purposes. Usually there was a small, well-defined group of users who could all share a system of keys, and new keys could be distributed periodically (using couriers) so as to keep the enemy guessing.

However, in recent years the actual and potential applications of cryptography have expanded to include many other areas where communication systems play a vital role — collecting and keeping records of confidential data, electronic financial transactions, and so on. Often one has a large network of users, any two of whom should be able to keep their communications secret from all other users as well as intruders from outside the network. Two parties may share a secret communication on one occasion, and then a little later one of them may want to send a confidential message to a third party. That is, the “alliances” — who is sharing a secret with whom — may be continually shifting. It might be impractical always to be exchanging keys with all possible confidential correspondents.

Notice that with a public key system it is possible for two parties to initiate secret communications without ever having had any prior contact, without having established any prior trust for one another, without ex-