

# I

## Some Topics in Elementary Number Theory

Most of the topics reviewed in this chapter are probably well known to most readers. The purpose of the chapter is to recall the notation and facts from elementary number theory which we will need to have at our fingertips in our later work. Most proofs are omitted, since they can be found in almost any introductory textbook on number theory. One topic that will play a central role later — estimating the number of bit operations needed to perform various number theoretic tasks by computer — is not yet a standard part of elementary number theory textbooks. So we will go into most detail about the subject of time estimates, especially in §1.

### 1 Time estimates for doing arithmetic

**Numbers in different bases.** A nonnegative integer  $n$  written to the base  $b$  is a notation for  $n$  of the form  $(d_{k-1}d_{k-2}\cdots d_1d_0)_b$ , where the  $d$ 's are *digits*, i.e., symbols for the integers between 0 and  $b-1$ ; this notation means that  $n = d_{k-1}b^{k-1} + d_{k-2}b^{k-2} + \cdots + d_1b + d_0$ . If the first digit  $d_{k-1}$  is not zero, we call  $n$  a  $k$ -digit base- $b$  number. Any number between  $b^{k-1}$  and  $b^k$  is a  $k$ -digit number to the base  $b$ . We shall omit the parentheses and subscript  $(\cdots)_b$  in the case of the usual decimal system ( $b = 10$ ) and occasionally in other cases as well, if the choice of base is clear from the context, especially when we're using the binary system ( $b = 2$ ). Since it is sometimes useful to work in bases other than 10, one should get used to doing arithmetic in an arbitrary base and to converting from one base to another. We now review this by doing some examples.