

Let  $\mathbf{x} = (x_1, \dots, x_n)$ ,  $\mathbf{u} = (u_1, \dots, u_n)$ , and  $\mathbf{X} = (X_1, \dots, X_n)$ . Then these equations define a vector-valued mapping

$$\mathbf{X}: T \rightarrow S$$

from a set  $T$  in  $n$ -space to another set  $S$  in  $n$ -space. We assume the mapping  $\mathbf{X}$  is one-to-one and continuously differentiable on  $T$ . The transformation formula for  $n$ -fold integrals assumes the form

$$(11.47) \quad \int_S f(\mathbf{x}) d\mathbf{x} = \int_T f[\mathbf{X}(\mathbf{u})] |\det D\mathbf{X}(\mathbf{u})| d\mathbf{u},$$

where  $D\mathbf{X}(\mathbf{u}) = [D_j X_k(\mathbf{u})]$  is the Jacobian matrix of the vector field  $\mathbf{X}$ . In terms of components we have

$$D\mathbf{X}(\mathbf{u}) = \begin{bmatrix} D_1 X_1(\mathbf{u}) & D_2 X_1(\mathbf{u}) & \cdots & D_n X_1(\mathbf{u}) \\ \vdots & \vdots & & \vdots \\ D_1 X_n(\mathbf{u}) & D_2 X_n(\mathbf{u}) & \cdots & D_n X_n(\mathbf{u}) \end{bmatrix}.$$

As in the two-dimensional case, the transformation formula is valid if  $\mathbf{X}$  is one-to-one on  $T$  and if the Jacobian determinant  $J(\mathbf{u}) = \det D\mathbf{X}(\mathbf{u})$  is never zero on  $T$ . It is also valid if the mapping fails to be one-to-one on a subset of  $T$  having  $n$ -dimensional content zero, or if the Jacobian determinant vanishes on such a subset.

For the three-dimensional case we write  $(x, y, z)$  for  $(X_1, X_2, X_3)$ ,  $(u, v, w)$  for  $(u_1, u_2, u_3)$ , and  $(X, Y, Z)$  for  $(X_1, X_2, X_3)$ . The transformation formula for triple integrals takes the form

$$(11.48) \quad \iiint_S f(x, y, z) dx dy dz \\ = \iiint_T f[X(u, v, w), Y(u, v, w), Z(u, v, w)] |J(u, v, w)| du dv dw,$$

where  $J(u, v, w)$  is the Jacobian determinant,

$$J(u, v, w) = \begin{vmatrix} \frac{\partial x}{\partial u} & \frac{\partial x}{\partial v} & \frac{\partial x}{\partial w} \\ \frac{\partial y}{\partial u} & \frac{\partial y}{\partial v} & \frac{\partial y}{\partial w} \\ \frac{\partial z}{\partial u} & \frac{\partial z}{\partial v} & \frac{\partial z}{\partial w} \end{vmatrix}$$

In 3-space the Jacobian determinant can be thought of as a magnification factor for volumes. In fact, if we introduce the vector-valued function  $\mathbf{r}$  defined by the equation

$$\mathbf{r}(u, v, w) = X(u, v, w)\mathbf{i} + Y(u, v, w)\mathbf{j} + Z(u, v, w)\mathbf{k},$$

and the vectors

$$\mathbf{V}_1 = \frac{\partial \mathbf{r}}{\partial u} = \frac{\partial X}{\partial u} \mathbf{i} + \frac{\partial Y}{\partial u} \mathbf{j} + \frac{\partial Z}{\partial u} \mathbf{k},$$

$$\mathbf{V}_2 = \frac{\partial \mathbf{r}}{\partial v} = \frac{\partial X}{\partial v} \mathbf{i} + \frac{\partial Y}{\partial v} \mathbf{j} + \frac{\partial Z}{\partial v} \mathbf{k},$$

$$\mathbf{V}_3 = \frac{\partial \mathbf{r}}{\partial w} = \frac{\partial X}{\partial w} \mathbf{i} + \frac{\partial Y}{\partial w} \mathbf{j} + \frac{\partial Z}{\partial w} \mathbf{k},$$

an argument similar to that given in Section 11.26 suggests that a rectangular parallelepiped of dimensions  $\Delta u$ ,  $\Delta v$ ,  $\Delta w$  in  $uvw$ -space is carried onto a solid which is nearly a curvilinear “parallelepiped” in  $xyz$ -space determined by the three vectors  $\mathbf{V}_1 \Delta u$ ,  $\mathbf{V}_2 \Delta v$ , and  $\mathbf{V}_3 \Delta w$ . (See Figure 11.30.) The boundaries of this solid are surfaces obtained by setting  $u = \text{constant}$ ,  $v = \text{constant}$ , and  $w = \text{constant}$ , respectively. The volume of a parallelepiped is equal to the absolute value of the scalar triple product of the three vectors which determine it, so the volume of the curvilinear parallelepiped is nearly equal to

$$|(\mathbf{V}_1 \Delta u) \cdot (\mathbf{V}_2 \Delta v) \times (\mathbf{V}_3 \Delta w)| = |\mathbf{V}_1 \cdot \mathbf{V}_2 \times \mathbf{V}_3| \Delta u \Delta v \Delta w = |J(u, v, w)| \Delta u \Delta v \Delta w.$$

### 11.33 Worked examples

Two important special cases of (11.48) are discussed in the next two examples.

**EXAMPLE 1. Cylindrical coordinates.** Here we write  $r$ ,  $\theta$ ,  $z$  for  $u$ ,  $v$ ,  $w$  and define the mapping by the equations

$$(11.49) \quad x = r \cos \theta, \quad y = r \sin \theta, \quad z = z.$$

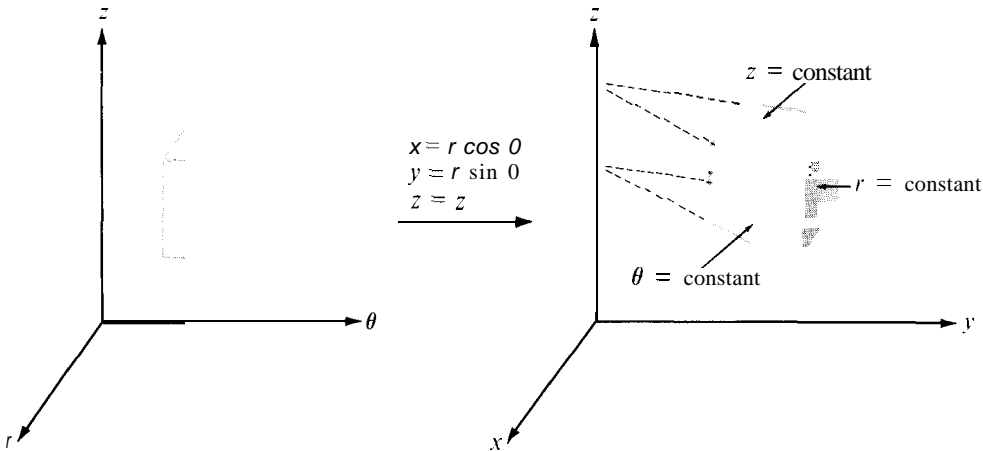


FIGURE 11.30 Transformation by cylindrical coordinates.

In other words, we replace  $x$  and  $y$  by their polar coordinates in the  $xy$ -plane and leave  $z$  unchanged. Again, to get a one-to-one mapping we must keep  $r > 0$  and restrict  $\theta$  to be in an interval of the form  $\theta_0 \leq \theta < \theta_0 + 2\pi$ . Figure 11.30 shows what happens to a rectangular parallelepiped in the  $r\theta z$ -space.

The Jacobian determinant of the mapping in (11.49) is

$$J(r, \theta, z) = \begin{vmatrix} \cos \theta & \sin \theta & 0 \\ -r \sin \theta & r \cos \theta & 0 \\ 0 & 0 & 1 \end{vmatrix} = r(\cos^2 \theta + \sin^2 \theta) = r,$$

and therefore the transformation formula in (11.48) becomes

$$\iiint_S f(x, y, z) \, dx \, dy \, dz = \iiint_T f(r \cos \theta, r \sin \theta, z) r \, dr \, d\theta \, dz.$$

The Jacobian determinant vanishes when  $r = 0$ , but this does not affect the validity of the transformation formula because the set of points with  $r = 0$  has 3-dimensional content 0.

**EXAMPLE 2. Spherical coordinates.** In this case the symbols  $\rho$ ,  $\theta$ ,  $\varphi$  are used instead of  $u$ ,  $v$ ,  $w$  and the mapping is defined by the equations

$$x = \rho \cos \theta \sin \varphi, \quad y = \rho \sin \theta \sin \varphi, \quad z = \rho \cos \varphi.$$

The geometric meanings of  $\rho$ ,  $\theta$ , and  $\varphi$  are shown in Figure 11.31. To get a one-to-one mapping we keep  $\rho > 0$ ,  $0 \leq \theta < 2\pi$ , and  $0 \leq \varphi < \pi$ . The surfaces  $\rho = \text{constant}$  are spheres centered at the origin, the surfaces  $\theta = \text{constant}$  are planes passing through the  $z$ -axis, and the surfaces  $\varphi = \text{constant}$  are circular cones with their axes along the  $z$ -axis. Therefore a rectangular box in  $\rho\theta\varphi$ -space is mapped onto a solid of the type shown in Figure 11.31.

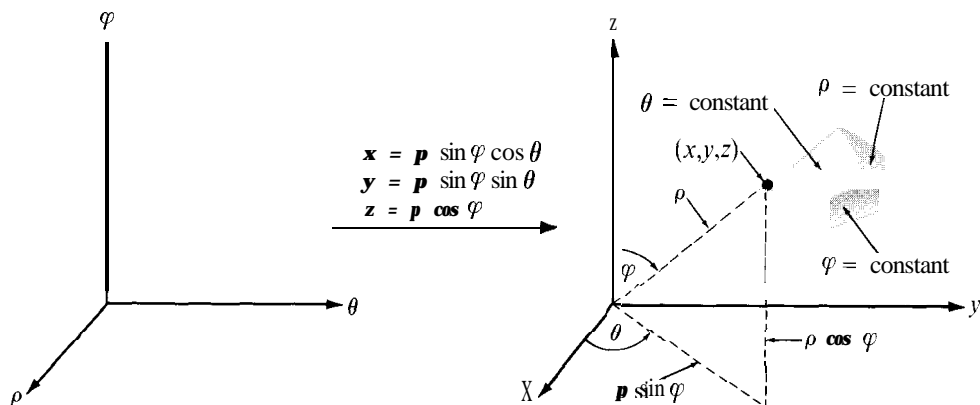


FIGURE 11.31 Transformation by spherical coordinates.

The Jacobian determinant of the mapping is

$$J(\rho, \theta, \varphi) = \begin{vmatrix} \cos \theta \sin \varphi & \sin \theta \sin \varphi & \cos \varphi \\ -\rho \sin \theta \sin \varphi & \rho \cos \theta \sin \varphi & 0 \\ \rho \cos \theta \cos \varphi & \rho \sin \theta \cos \varphi & -\rho \sin \varphi \end{vmatrix} = -\rho^2 \sin \varphi.$$

Since  $\sin \varphi \geq 0$  if  $0 \leq \varphi < \pi$ , we have  $|J(\rho, \theta, \varphi)| = \rho^2 \sin \varphi$  and the formula for transforming triple integrals becomes

$$\iiint_S f(x, y, z) dx dy dz = \iiint_T F(\rho, \theta, \varphi) \rho^2 \sin \varphi d\rho d\theta d\varphi,$$

where  $F(\rho, \theta, \varphi) = f(\rho \cos \theta \sin \varphi, \rho \sin \theta \sin \varphi, \rho \cos \varphi)$ . Although the Jacobian determinant vanishes when  $\varphi = 0$  the transformation formula is still valid because the set of points with  $\varphi = 0$  has 3-dimensional content 0.

The concept of volume can be extended to certain classes of sets (called measurable sets) in  $n$ -space in such a way that if  $S$  is measurable then its volume is equal to the integral of the constant function 1 over  $S$ . That is, if  $v(S)$  denotes the volume of  $S$ , we have

$$v(S) = \int_S 1 \, dx_1 \cdots dx_n.$$

We shall not attempt to describe the class of sets for which this formula is valid. Instead, we illustrate how the integral can be calculated in some special cases.

**EXAMPLE 3. Volume of an  $n$ -dimensional interval.** If  $S$  is an  $n$ -dimensional interval, say  $S = [a_1, b_1] \times \cdots \times [a_n, b_n]$ , the multiple integral for  $v(S)$  is the product of  $n$  one-dimensional integrals,

$$v(S) = \int_{a_1}^{b_1} dx_1 \cdots \int_{a_n}^{b_n} dx_n = (b_1 - a_1) \cdots (b_n - a_n).$$

This agrees with the formula given earlier for the volume of an  $n$ -dimensional interval.

**EXAMPLE 4. The volume of an  $n$ -dimensional sphere.** Let  $S_n(a)$  denote the  $n$ -dimensional solid sphere (or  $n$ -ball) of radius  $a$  given by

$$S_n(a) = \{(x_1, \dots, x_n) \mid x_1^2 + \cdots + x_n^2 \leq a^2\},$$

and let

$$V_n(a) = \int_{S_n(a)} 1 \, dx_1 \cdots dx_n,$$

the volume of  $S_n(a)$ . We shall prove that

$$(11.50) \quad V_n(a) = \frac{\pi^{n/2}}{\Gamma(\frac{1}{2}n + 1)} a^n,$$

where  $\Gamma$  is the gamma function. For  $n = 1$  the formula gives  $V_1(a) = 2a$ , the length of the interval  $[-a, a]$ . For  $n = 2$  it gives  $V_2(a) = \pi a^2$ , the area of a circular disk of radius  $a$ . We shall prove (11.50) for  $n \geq 3$ .

First we prove that for every  $a > 0$  we have

$$(11.51) \quad V_n(a) = a^n V_n(1).$$

In other words, the volume of a sphere of radius  $a$  is  $a^n$  times the volume of a sphere of radius 1. To prove this we use the linear change of variable  $\mathbf{x} = a\mathbf{u}$  to map  $S_n(1)$  onto  $S_n(a)$ . The mapping has Jacobian determinant  $a^n$ . Hence

$$V_n(a) = \int \dots \int_{S_n(a)} dx_1 \dots d\mathbf{x} = \int \dots \int_{S_n(1)} a^n du_1 \dots d\mathbf{u} = a^n V_n(1).$$

This proves (11.51). Therefore, to prove (11.50) it suffices to prove that

$$(11.52) \quad V_n(1) = \frac{\pi^{n/2}}{\Gamma(\frac{1}{2}n + 1)}.$$

First we note that  $x_1^2 + \dots + x_n^2 \leq 1$  if and only if

$$x_1^2 + \dots + x_{n-2}^2 \leq 1 - x_{n-1}^2 - x_n^2 \quad \text{and} \quad x_{n-1}^2 + x_n^2 \leq 1.$$

Therefore we can write the integral for  $V_n(1)$  as the iteration of an  $(n-2)$ -fold integral and a double integral, as follows:

$$(11.53) \quad V_n(1) = \int \dots \int_{x_1^2 + \dots + x_{n-2}^2 \leq 1 - x_{n-1}^2 - x_n^2} dx_1 \dots dx_{n-2} \left[ \int \int_{x_{n-1}^2 + x_n^2 \leq 1} dx_{n-1} dx_n \right].$$

The inner integral is extended over the  $(n-2)$ -dimensional sphere  $S_{n-2}(R)$ , where  $R = \sqrt{1 - x_{n-1}^2 - x_n^2}$ , so it is equal to

$$V_{n-2}(R) = R^{n-2} V_{n-2}(1) = (1 - x_{n-1}^2 - x_n^2)^{n/2-1} V_{n-2}(1).$$

Now we write  $x$  for  $x_{n-1}$  and  $y$  for  $x_n$ . Then (11.53) becomes

$$V_n(1) = V_{n-2}(1) \int \int_{x^2 + y^2 \leq 1} (1 - x^2 - y^2)^{n/2-1} d\mathbf{x} dy.$$

We evaluate the double integral by transforming it to polar coordinates and obtain

$$V_n(1) = V_{n-2}(1) \int_0^{2\pi} \int_0^1 (1 - r^2)^{n/2-1} r dr d\theta = V_{n-2}(1) \frac{2\pi}{n}.$$

In other words, the numbers  $V_n(1)$  satisfy the recursion formula

$$V_n(1) = \frac{2\pi}{n} V_{n-2}(1) \quad \text{if } n \geq 3.$$

But the sequence of numbers  $\{f(n)\}$  defined by

$$f(n) = \frac{\pi^{n/2}}{\Gamma(\frac{1}{2}n + 1)}$$

satisfies the same recursion formula because  $\Gamma(s+1) = s\Gamma(s)$ . Also,  $\Gamma(\frac{1}{2}) = \sqrt{\pi}$  (see Exercise 16, Section 11.28), so  $\Gamma(\frac{3}{2}) = \frac{1}{2}\sqrt{\pi}$  and  $f(1) = V_1(1) = 2$ . Also,  $f(2) = V_2(1) = \pi$ , hence we have  $f(n) = V_n(1)$  for all  $n \geq 1$ . This proves (11.52).

### 11.34 Exercises

Evaluate each of the triple integrals in Exercises 1 through 5. Make a sketch of the region of integration in each case. You may assume the existence of all the integrals encountered.

1.  $\iiint_S xy^2z^3 dx dy dz$ , where  $S$  is the solid bounded by the surface  $z = xy$  and the planes  $y = x$ ,  $x = 1$ , and  $z = 0$ .
2.  $\iiint_S (1 + x + y + z)^{-3} dx dy dz$ , where  $S$  is the solid bounded by the three coordinate planes and the plane  $x + y + z = 1$ .
3.  $\iiint_S xyz dx dy dz$ , where  $S = \{(x, y, z) \mid x^2 + y^2 + z^2 \leq 1, x \geq 0, y \geq 0, z \geq 0\}$ .
4.  $\iiint_S \left( \frac{x^2}{a^2} + \frac{y^2}{b^2} + \frac{z^2}{c^2} \right) dx dy dz$ , where  $S$  is the solid bounded by the ellipsoid  $\frac{x^2}{a^2} + \frac{y^2}{b^2} + \frac{z^2}{c^2} = 1$ .
5.  $\iiint_S \sqrt{x^2 + y^2} dx dy dz$ , where  $S$  is the solid formed by the upper nappe of the cone  $z^2 = x^2 + y^2$  and the plane  $z = 1$ .

In Exercises 6, 7, and 8, a triple integral  $\iiint_S f(x, y, z) dx dy dz$  of a positive function reduces to the iterated integral given. In each case describe the region of integration  $S$  by means of a sketch, showing its projection on the  $xy$ -plane. Then express the triple integral as one or more iterated integrals in which the first integration is with respect to  $y$ .

6.  $\int_0^1 \left( \int_0^{1-x} \left[ \int_0^{x+y} f(x, y, z) dz \right] dy \right) dx$ .
7.  $\int_{-1}^1 \left( \int_{-\sqrt{1-x^2}}^{\sqrt{1-x^2}} \left[ \int_{\sqrt{x^2-y^2}}^1 f(x, y, z) dz \right] dy \right) dx$ .
8.  $\int_0^1 \left( \int_0^1 \left[ \int_0^{x^2+y^2} f(x, y, z) dz \right] dy \right) dx$ .
9. Show that:

$$\int_0^x \left( \int_0^v \left[ \int_0^u f(t) dt \right] du \right) dv = \frac{1}{2} \int_0^x (x-t)^2 f(t) dt.$$

Evaluate the integrals in Exercises IO, 11, and 12 by transforming to cylindrical coordinates. You may assume the existence of all integrals encountered.

10.  $\iiint_S (x^2 + y^2) dx dy dz$ , where  $S$  is the solid bounded by the surface  $x^2 + y^2 = 2z$  and the plane  $z = 2$ .

11.  $\iiint_S dx dy dz$ , where  $S$  is the solid bounded by the three coordinate planes, the surface  $z = x^2 + y^2$ , and the plane  $x + y = 1$ .
12.  $\iiint_S (y^2 + z^2) dx dy dz$ , where  $S$  is a right circular cone of altitude  $h$  with its base, of radius  $a$ , in the  $xy$ -plane and its axis along the  $z$ -axis.

Evaluate the integrals in Exercises 13, 14, and 15 by transforming to spherical coordinates.

13.  $\iiint_S dx dy dz$ , where  $S$  is a solid sphere of radius  $a$  and center at the origin.
14.  $\iiint_S dx dy dz$ , where  $S$  is the solid bounded by two concentric spheres of radii  $a$  and  $b$ , where  $0 < a < b$ , and the center is at the origin.
15.  $\iiint_S [(x - a)^2 + (y - b)^2 + (z - c)^2]^{-1/2} dx dy dz$ , where  $S$  is a solid sphere of radius  $R$  and center at the origin, and  $(a, b, c)$  is a fixed point outside this sphere.
16. Generalized spherical coordinates may be defined by the following mapping:

$$x = ap \cos^m \theta \sin^n \varphi, \quad y = bp \sin^m \theta \sin^n \varphi, \quad z = cp \cos^n \varphi,$$

where  $a, b, c, m$ , and  $n$  are positive constants. Show that the Jacobian determinant is equal to

$$-abcmnp^2 \cos^{m-1} \theta \sin^{m-1} \theta \cos^{n-1} \varphi \sin^{2n-1} \varphi.$$

Triple integrals can be used to compute volume, mass, center of mass, moment of inertia, and other physical concepts associated with solids. If  $S$  is a solid, its volume  $V$  is given by the triple integral

$$V = \iiint_S dx dy dz.$$

If the solid is assigned a density  $f(x, y, z)$  at each of its points  $(x, y, z)$  (mass per unit volume), its mass  $M$  is defined to be

$$M = \iiint_S f(x, y, z) dx dy dz,$$

and its center of mass the point  $(\bar{x}, \bar{y}, \bar{z})$  with coordinates

$$\bar{x} = \frac{1}{M} \iiint_S x f(x, y, z) dx dy dz,$$

and so on. The moment of inertia  $I_{xy}$  about the  $xy$ -plane is defined by the equation

$$I_{xy} = \iiint_S z^2 f(x, y, z) dx dy dz$$

and similar formulas are used to define  $I_{yz}$  and  $I_{zx}$ . The moment of inertia  $I_L$  about a line  $L$  is defined to be

$$I_L = \iiint_S \delta^2(x, y, z) f(x, y, z) dx dy dz,$$

where  $6(x, y, z)$  denotes the perpendicular distance from a general point  $(x, y, z)$  of  $S$  to the line  $L$ .

17. Show that the moments of inertia about the coordinate axes are

$$I_x = I_{xy} + I_{xz}, \quad I_y = I_{yx} + I_{yz}, \quad I_z = I_{zx} + I_{zy}.$$

18. Find the volume of the solid bounded above by the sphere  $x^2 + y^2 + z^2 = 5$  and below by the paraboloid  $x^2 + y^2 = 4z$ .
19. Find the volume of the solid bounded by the  $xy$ -plane, the cylinder  $x^2 + y^2 = 2x$ , and the cone  $z = \sqrt{x^2 + y^2}$ .
20. Compute the mass of the solid lying between two concentric spheres of radii  $a$  and  $b$ , where  $0 < a < b$ , if the density at each point is equal to the square of the distance of this point from the center.
21. A homogeneous solid right circular cone has altitude  $h$ . Prove that the distance of its centroid from the base is  $h/4$ .
22. Determine the center of mass of a right circular cone of altitude  $h$  if its density at each point is proportional to the distance of this point from the base.
23. Determine the center of mass of a right circular cone of altitude  $h$  if its density at each point is proportional to the distance of this point from the axis of the cone.
24. A solid is bounded by two concentric hemispheres of radii  $a$  and  $b$ , where  $0 < a < b$ . If the density is constant, find the center of mass.
25. Find the center of mass of a cube of side  $h$  if its density at each point is proportional to the square of the distance of this point from one corner of the base. (Take the base in the  $xy$ -plane and place the edges on the coordinate axes.)
26. A right circular cone has altitude  $h$ , radius of base  $a$ , constant density, and mass  $M$ . Find its moment of inertia about an axis through the vertex parallel to the base.
27. Find the moment of inertia of a sphere of radius  $R$  and mass  $M$  about a diameter if the density is constant.
28. Find the moment of inertia of a cylinder of radius  $a$  and mass  $M$  if its density at each point is proportional to the distance of this point from the axis of the cylinder.
29. The stem of a mushroom is a right circular cylinder of diameter 1 and length 2, and its cap is a hemisphere of radius  $R$ . If the mushroom is a homogeneous solid with axial symmetry, and if its center of mass lies in the plane where the stem joins the cap, find  $R$ .
30. A new space satellite has a smooth unbroken skin made up of portions of two circular cylinders of equal diameters  $D$  whose axes meet at right angles. It is proposed to ship the satellite to Cape Kennedy in a cubical packing box of inner dimension  $D$ . Prove that one-third of the box will be waste space.
31. Let  $S_n(u)$  denote the following set in  $n$ -space, where  $a > 0$ :

$$S_n(a) = \{(x_1, \dots, x_n) \mid |x_1| + \dots + |x_n| \leq a\}.$$

When  $n = 2$  the set is a square with vertices at  $(0, \pm a)$  and  $(\pm a, 0)$ . When  $n = 3$  it is an octahedron with vertices at  $(0, 0, \pm a)$ ,  $(0, \pm a, 0)$ , and  $(\pm a, 0, 0)$ . Let  $V_n(a)$  denote the volume of  $S_n(u)$ , given by

$$V_n(a) = \int \cdots \int_{S_n(a)} dx_1 \cdots dx_n.$$

(a) Prove that  $V_n(a) = a^n V_n(1)$ .

(b) For  $n \geq 2$ , express the integral for  $V_n(1)$  as an iteration of a one-dimensional integral and an  $(n - 1)$ -fold integral and show that

$$V_n(1) = V_{n-1}(1) \int_{-1}^1 (1 - |x|)^{n-1} dx = \frac{2}{n} V_{n-1}(1).$$



(c) Use parts (a) and (b) to deduce that  $V_n(a) = \frac{2^n a^n}{n!}$ .

32. Let  $S_n(a)$  denote the following set in  $n$ -space, where  $a > 0$  and  $n \geq 2$  :

$$S_n(a) = \{(x_1, \dots, x_n) \mid |x_i| + |x_n| \leq a \text{ for each } i = 1, \dots, n-1\}.$$

(a) Make a sketch of  $S_n(1)$  when  $n = 2$  and when  $n = 3$ .

(b) Let  $V_n(a) = \int_{S_n(a)} \dots \int dx_1 \dots dx_n$ , and show that  $V_n(a) = a^n V_n(1)$ .

(c) Express the integral for  $V_n(1)$  as an iteration of a one-dimensional integral and an  $(n-1)$ -fold integral and deduce that  $V_n(a) = 2^n a^n / n$ .

33. (a) Refer to Example 4, p. 411. Express the integral for  $V_n(1)$ , the volume of the  $n$ -dimensional unit sphere, as the iteration of an  $(n-1)$ -fold integral and a one-dimensional integral and thereby prove that

$$V_n(1) = 2 V_{n-1}(1) \int_0^1 (1-x^2)^{(n-1)/2} dx.$$

(b) Use part (a) and Equation (11.52) to deduce that

$$\int_0^{\pi/2} \cos^n t \, dt = \frac{\sqrt{\pi}}{2} \frac{\Gamma\left(\frac{n+1}{2}\right)}{\Gamma\left(\frac{n}{2} + 1\right)}.$$

# 12

## SURFACE INTEGRALS

### 12.1 Parametric representation of a surface

This chapter discusses surface integrals and their applications. A surface integral can be thought of as a two-dimensional analog of a line integral where the region of integration is a surface rather than a curve. Before we can discuss surface integrals intelligently, we must agree on what we shall mean by a surface.

Roughly speaking, a surface is the locus of a point moving in space with two degrees of freedom. In our study of analytic geometry in Volume I we discussed two methods for describing such a locus by mathematical formulas. One is the *implicit representation* in which we describe a surface as a set of points  $(x, y, z)$  satisfying an equation of the form  $F(x, y, z) = 0$ . Sometimes we can solve such an equation for one of the coordinates in terms of the other two, say for  $z$  in terms of  $x$  and  $y$ . When this is possible we obtain an *explicit representation* given by one or more equations of the form  $z = f(x, y)$ . For example, a sphere of radius 1 and center at the origin has the implicit representation  $x^2 + y^2 + z^2 - 1 = 0$ . When this equation is solved for  $z$  it leads to two solutions,  $z = \sqrt{1 - x^2 - y^2}$  and  $z = -\sqrt{1 - x^2 - y^2}$ . The first gives an explicit representation of the upper hemisphere and the second of the lower hemisphere.

A third method for describing surfaces is more useful in the study of surface integrals; this is the *parametric* or *vector* representation in which we have three equations expressing  $x$ ,  $y$ , and  $z$  in terms of two parameters  $u$  and  $v$ :

$$(12.1) \quad x = X(u, v), \quad y = Y(u, v), \quad z = Z(u, v).$$

Here the point  $(u, v)$  is allowed to vary over some two-dimensional connected set  $\mathbf{T}$  in the  $uv$ -plane, and the corresponding points  $(x, y, z)$  trace out a surface in  $xyz$ -space. This method for describing a surface is analogous to the representation of a space curve by three parametric equations involving one parameter. The presence of the two parameters in (12.1) makes it possible to transmit two degrees of freedom to the point  $(x, y, z)$ , as suggested by Figure 12.1. Another way of describing the same idea is to say that a surface is the image of a plane region  $\mathbf{T}$  under the mapping defined by (12.1).

If we introduce the radius vector  $\mathbf{r}$  from the origin to a general point  $(x, y, z)$  of the surface, we may combine the three parametric equations in (12.1) into one vector equation

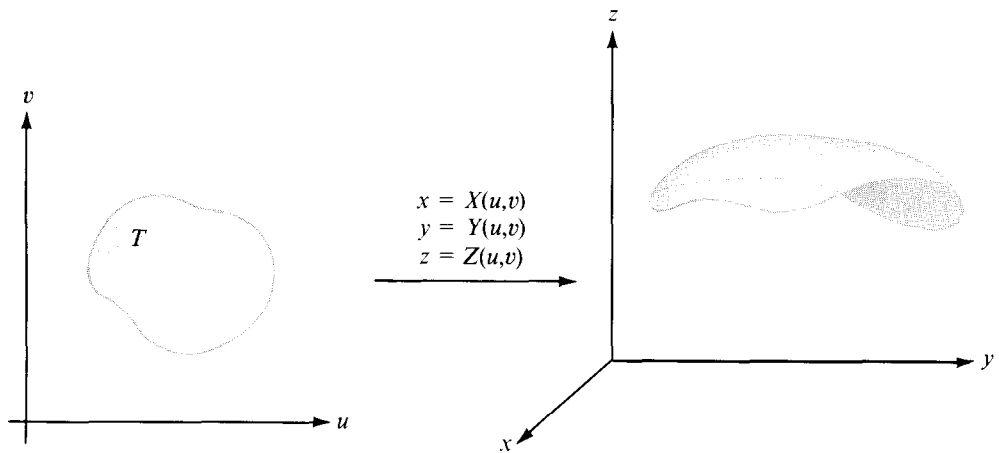


FIGURE 12.1 Parametric representation of a surface.

of the form

$$(12.2) \quad \mathbf{r}(u, v) = X(u, v)\mathbf{i} + Y(u, v)\mathbf{j} + Z(u, v)\mathbf{k}, \quad \text{where } (u, v) \in T.$$

This is called a **vector equation** for the surface.

There are, of course, many parametric representations for the same surface. One of these can always be obtained from an explicit form  $z = f(x, y)$  by taking  $X(u, v) = u$ ,  $Y(u, v) = v$ ,  $Z(u, v) = f(u, v)$ . On the other hand, if we can solve the first two equations in (12.1) for  $u$  and  $v$  in terms of  $x$  and  $y$  and substitute in the third—we obtain an explicit representation  $z = f(x, y)$ .

**EXAMPLE 1. A parametric representation of a sphere.** The three equations

$$(12.3) \quad x = a \cos u \cos v, \quad y = a \sin u \cos v, \quad z = a \sin v$$

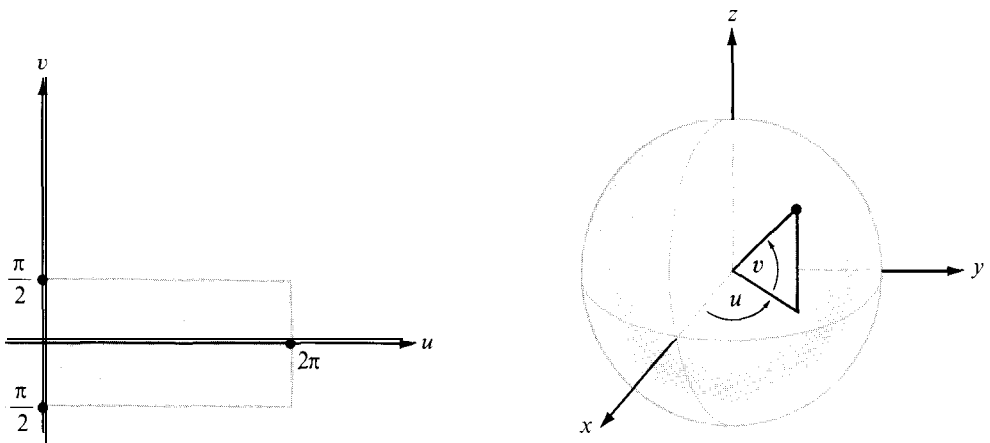


FIGURE 12.2 Parametric representation of a sphere.

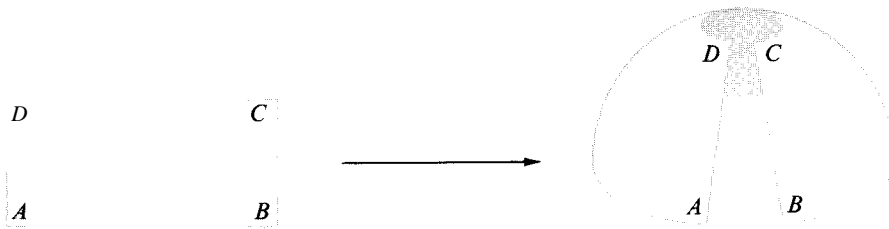


FIGURE 12.3 Deformation of a rectangle into a hemisphere.

serve as parametric equations for a sphere of radius  $a$  and center at the origin. If we square and add the three equations in (12.3) we find  $x^2 + y^2 + z^2 = a^2$ , and we see that every point  $(x, y, z)$  satisfying (12.3) lies on the sphere. The parameters  $u$  and  $v$  in this example may be interpreted geometrically as the angles shown in Figure 12.2. If we let the point  $(u, v)$  vary over the rectangle  $T = [0, 2\pi] \times [-\frac{1}{2}\pi, \frac{1}{2}\pi]$ , the points determined by (12.3) trace out the whole sphere. The upper hemisphere is the image of the rectangle  $[0, 2\pi] \times [0, \frac{1}{2}\pi]$  and the lower hemisphere is the image of  $[0, 2\pi] \times [-\frac{1}{2}\pi, 0]$ . Figure 12.3 gives a concrete idea of how the rectangle  $[0, 2\pi] \times [0, \frac{1}{2}\pi]$  is mapped onto the upper hemisphere. Imagine that the rectangle is made of a flexible plastic material capable of being stretched or shrunk. Figure 12.3 shows the rectangle being deformed into a hemisphere. The base  $AB$  eventually becomes the equator, the opposite edges  $AD$  and  $BC$  are brought into coincidence, and the upper edge  $DC$  shrinks to a point (the North Pole).

**EXAMPLE 2. A parametric representation of a cone.** The vector equation

$$\mathbf{r}(u, v) = v \sin \alpha \cos u \mathbf{i} + v \sin \alpha \sin u \mathbf{j} + v \cos \alpha \mathbf{k}$$

represents the right circular cone shown in Figure 12.4, where  $\alpha$  denotes half the vertex angle. Again, the parameters  $u$  and  $v$  may be given geometric interpretations;  $v$  is the distance from the vertex to the point  $(x, y, z)$  on the cone, and  $u$  is the polar-coordinate angle. When  $(u, v)$  is allowed to vary over a rectangle of the form  $[0, 2\pi] \times [0, h]$ , the corresponding points  $(x, y, z)$  trace out a cone of altitude  $h \cos \alpha$ . A plastic rectangle

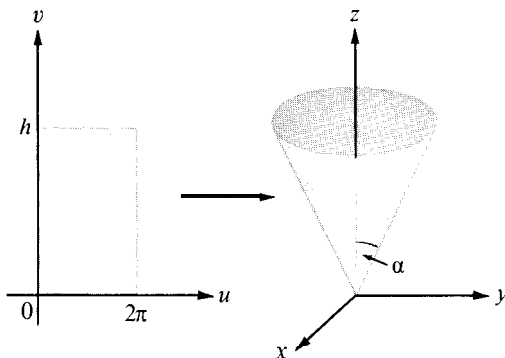


FIGURE 12.4 Parametric representation of a cone.

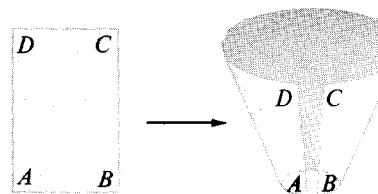


FIGURE 12.5 Deformation of a rectangle into a cone.

may be physically deformed into the cone by bringing the edges **AD** and **BC** into coincidence, as suggested by Figure 12.5, and letting the edge **AB** shrink to a point (the vertex of the cone). The surface in Figure 12.5 shows an intermediate stage of the deformation.

In the general study of surfaces, the functions  $X$ ,  $Y$ , and  $Z$  that occur in the parametric equations (12.1) or in the vector equation (12.2) are assumed to be continuous on  $T$ . The image of  $T$  under the mapping  $r$  is called a **parametric surface** and will be denoted by the symbol  $r(T)$ . In many of the examples we shall discuss,  $T$  will be a rectangle, a circular disk, or some other simply connected set bounded by a simple closed curve. If the function  $r$  is one-to-one on  $T$ , the image  $r(T)$  will be called a **simple parametric surface**. In such a case, distinct points of  $T$  map onto distinct points of the surface. In particular, every simple closed curve in  $T$  maps onto a simple closed curve lying on the surface.

A parametric surface  $r(T)$  may degenerate to a point or to a curve. For example, if all three functions  $X$ ,  $Y$ , and  $Z$  are constant, the image  $r(T)$  is a single point. If  $X$ ,  $Y$ , and  $Z$  are independent of  $v$ , the image  $r(T)$  is a curve. Another example of a degenerate surface occurs when  $X(u, v) = u + v$ ,  $Y(u, v) = (u + v)^2$ , and  $Z(u, v) = (u + v)^3$ , where  $T = [0, 1] \times [0, 1]$ . If we write  $t = u + v$  we see that the surface degenerates to the space curve having parametric equations  $x = t$ ,  $y = t^2$ , and  $z = t^3$ , where  $0 \leq t \leq 2$ . Such degeneracies can be avoided by placing further restrictions on the mapping function  $r$ , as described in the next section.

## 12.2 The fundamental vector product

Consider a surface described by the vector equation

$$\mathbf{r}(u, v) = X(u, v)\mathbf{i} + Y(u, v)\mathbf{j} + Z(u, v)\mathbf{k}, \quad \text{where } (u, v) \in T.$$

If  $X$ ,  $Y$ , and  $Z$  are differentiable on  $T$  we consider the two vectors

$$\frac{\partial \mathbf{r}}{\partial u} = \frac{\partial X}{\partial u} \mathbf{i} + \frac{\partial Y}{\partial u} \mathbf{j} + \frac{\partial Z}{\partial u} \mathbf{k}$$

and

$$\frac{\partial \mathbf{r}}{\partial v} = \frac{\partial X}{\partial v} \mathbf{i} + \frac{\partial Y}{\partial v} \mathbf{j} + \frac{\partial Z}{\partial v} \mathbf{k}.$$

The cross product of these two vectors  $\partial \mathbf{r} / \partial u \times \partial \mathbf{r} / \partial v$  will be referred to as the **fundamental vector product** of the representation  $\mathbf{r}$ . Its components can be expressed as Jacobian determinants. In fact, we have

$$\begin{aligned} (12.4) \quad \frac{\partial \mathbf{r}}{\partial u} \times \frac{\partial \mathbf{r}}{\partial v} &= \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \frac{\partial X}{\partial u} & \frac{\partial Y}{\partial u} & \frac{\partial Z}{\partial u} \\ \frac{\partial X}{\partial v} & \frac{\partial Y}{\partial v} & \frac{\partial Z}{\partial v} \end{vmatrix} = \begin{vmatrix} \frac{\partial Y}{\partial u} & \frac{\partial Z}{\partial u} \\ \frac{\partial Y}{\partial v} & \frac{\partial Z}{\partial v} \end{vmatrix} \mathbf{i} + \begin{vmatrix} \frac{\partial Z}{\partial u} & \frac{\partial X}{\partial u} \\ \frac{\partial Z}{\partial v} & \frac{\partial X}{\partial v} \end{vmatrix} \mathbf{j} + \begin{vmatrix} \frac{\partial X}{\partial u} & \frac{\partial Y}{\partial u} \\ \frac{\partial X}{\partial v} & \frac{\partial Y}{\partial v} \end{vmatrix} \mathbf{k} \\ &= \frac{\partial(Y, Z)}{\partial(u, v)} \mathbf{i} + \frac{\partial(Z, X)}{\partial(u, v)} \mathbf{j} + \frac{\partial(X, Y)}{\partial(u, v)} \mathbf{k}. \end{aligned}$$