Jessica Fung

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EDUCATION
San Jose State University, San Jose, CA 95192   May 2026
B.S in Computer Science, Minor in Business Administration

De Anza College, Cupertino, CA 95014   June 2023
Transfer in Computer Science

SKILLS
- Adaptable, detail, and research oriented, excellent time management and organizational skills, exceptional at prioritizing tasks and meeting deadlines

TECHNICAL SKILLS
Programming: Java, JavaFX, HTML/CSS, C#, Unity Game Engine, GitHub
Office: Microsoft Office, Google Workspace

PROJECT EXPERIENCE
SJSU Game Development Club, Member   September 2023-Present
- Collaborate with a team of four people to develop an open-world video game in Unity
- Lead developer in charge of ensuring quality code and tasks being completed on time

Library Management System   October 2023-December 2023
- Assisted with developing a library management system in Java
- Utilized functions such as File I/O, UX/UI performed with JavaSwing, and BufferedReader and BufferedWriter classes to capture real-time changes during runtime

Standalone Projects: Flappy Bird and Doodle Jump inspired game   April 2023
- Individually developed video games to get familiarized with Unity and C#

EXPERIENCE
Internal Audit Intern, Sanmina Corporation, San Jose, CA, 95134   May 2024-November 2024
- Conduct audits focused on IT controls and collaborate with IT compliance to review and reconcile data
- Review SQL code to verify data integrity and accuracy across multiple Oracle systems
- Assisted in the preparation of audit reports and documentation for management review

Tutor, CodeAdvantage, San Mateo, CA, 94403   November 2023-Present
- Introduce students to STEM topics, especially Lego Robotics
- Promote a comfortable learning environment by providing guidance and encouragement to students struggling with the topic(s)