

# Mars Exploration

A space explorer's ship crashed on Mars! They send a series of `SOS` messages to Earth for help.



Letters in some of the `SOS` messages are altered by cosmic radiation during transmission. Given the signal received by Earth as a string, *s*, determine how many letters of the `SOS` message have been changed by radiation.

### Example

*s* = 'SOSTOT'

The original message was `SOSSOS`. Two of the message's characters were changed in transit.

### Function Description

Complete the *marsExploration* function in the editor below.

*marsExploration* has the following parameter(s):

- *string s*: the string as received on Earth

### Returns

- *int*: the number of letters changed during transmission

### Input Format

There is one line of input: a single string, *s*.

### Constraints

- $1 \leq \text{length of } s \leq 99$
- $\text{length of } s \bmod 3 = 0$
- *s* will contain only uppercase English letters, `ascii[A-Z]`.

### Explanation

### Sample 0

$S = \text{SOSSPSSQSSOR}$ , and signal length  $|S| = 12$ . Sami sent 4 **SOS** messages (i.e.:  $12/3 = 4$ ).

Expected signal: **SOSSOSSOSSOS**

Received signal: **SOSS****P****SS****Q****SSO****R**

We print the number of changed letters, which is **3**.

### Sample 1

$S = \text{SOSSOT}$ , and signal length  $|S| = 6$ . Sami sent 2 **SOS** messages (i.e.:  $6/3 = 2$ ).

Expected Signal: **SOSSOS**

Received Signal: **SOSSO****T**

We print the number of changed letters, which is **1**.