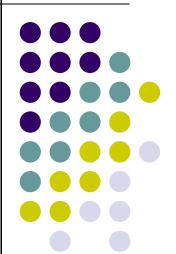
Power Controlled Scheduling with Consecutive Transmission Constraint: Complexity Analysis and Algorithm Design

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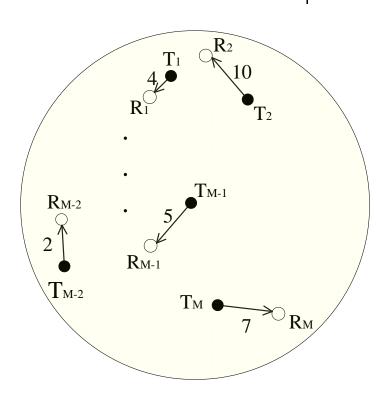




JPS-CC Problem: Joint Power control and Scheduling with Consecutive Constraint



- Wireless scheduling
 - A set of transmitter-receiver pairs
 - Traffic demands
 - SINR constraints
 - Consecutive transmission constraints
- Objective
 - minimize the total number of time slots
- Power control
 - more links can be active simultaneously
- How to choose the active links in each time slot and the corresponding transmit power? $SCH = \{p(t), 1 \le t \le T\}$





- Prove the JPS-CC problem is NP-complete
- Propose a polynomial-time approximation algorithm
 - Guaranteed and Greedy Scheduling (GGS)
- Prove the GGS algorithm has a bounded approximation ratio relative to the optimal scheduling algorithm
- Simulation Results

Complexity Study of JPS-CC



- The JPS-CC problem is NP-Complete.
 - Key Proof: The Partition Problem can be reduced to the JPS-CC Problem in polynomial time
 - The partition problem: Given a set of integers, is there a way to partition these integers into two disjoint subsets that has equal sums.
 - We construct a network such that any two links can be active simultaneously, however any three links can not be active simultaneously.



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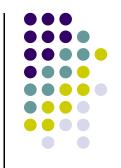
- GGS algorithm consists of two parts
 - The guaranteed scheduling
 - The greedy scheduling

$$\frac{d_{\max}}{2^k} \le d_{ii} \le \frac{d_{\max}}{2^{k-1}}$$

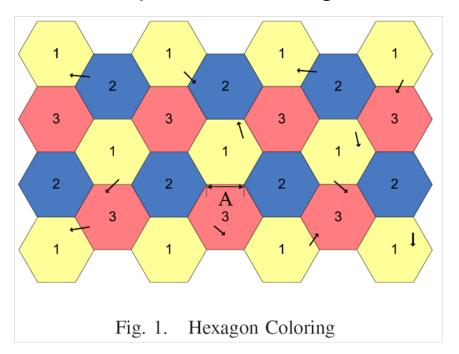
- Initialization Phase:
 - Divide the links into different groups according to their link lengths.
 - The lengths of the links belong to the same group differ by at most a factor of two.
 - There are total K groups:

$$K = \left[\log_2 \frac{d_{\text{max}}}{d_{\text{min}}}\right] + 1$$

Part 1: The Guaranteed Scheduling



- The links belong to different groups are considered separately
- Divide the plane into hexagons and color them with 3 colors



$$\frac{d_{\max}}{2^k} \le d_{ii} \le \frac{d_{\max}}{2^{k-1}}$$

$$A = W \cdot \frac{d_{\max}}{2^{k-1}}$$

$$W = \left[6\gamma_0 \left(1 + \frac{2^{\alpha}}{\left(3\sqrt{3} - 2\right)^{\alpha} \left(\alpha - 2\right)}\right)\right]^{\frac{1}{\alpha}} + 1$$

The selected links are guaranteed to be feasible.

Part 2: The Greedy Scheduling

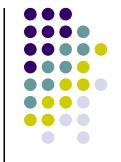


- "Squeeze" more links into the feasible matchings created in the guaranteed scheduling part in a greedy way
- Make full use of power control
- Check the Perron-Frobenius Eigenvalue condition



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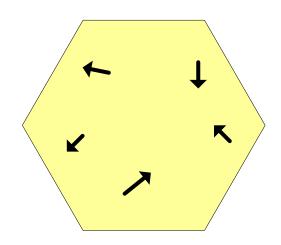
Analysis of the GGS Algorithm



 The approximation ratio of the GGS algorithm is at most 3KN.

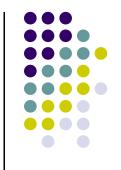
$$N_1 = \left\lfloor \frac{1}{\gamma_0} \left(2 \left(2W+1\right)\right)^\alpha + 1 \right\rfloor,$$

$$N_2 = \left\{ \left\lfloor 3 \left(\frac{2W}{\gamma_0^{\frac{1}{\alpha}}-1}\right)^2 + 3 \left(\frac{2W}{\gamma_0^{\frac{1}{\alpha}}-1}\right) + 1 \right\rfloor, \quad \text{if } \gamma_0 > 1 \\ \infty, \qquad \qquad \text{otherwise} \right.$$
 and
$$N = \min\{N_1, N_2\}.$$



- ullet N is a constant dependent on the SINR γ_0 and path loss exponent lpha
- ullet N the upper bound of the maximum number of concurrent transmissions in one particular hexagon.



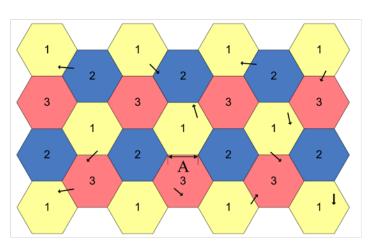


- Show an upper bound on the GGS algorithm
 - The GGS algorithm achieves a frame length $\leq 3KF_{\text{max}}$

($F_{\rm max}$ is the maximum total traffic among all the hexagons)

- Show an lower bound on the optimal algorithm
 - The optimal algorithm achieves a frame length $\geq \frac{F_{\text{max}}}{N}$
- Finally derive the approximation ratio:

$$\frac{T_{GGS}}{T_{opt}} \le \frac{3KF_{\max}}{\frac{F_{\max}}{N}} \le 3KN$$





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Simulation 1



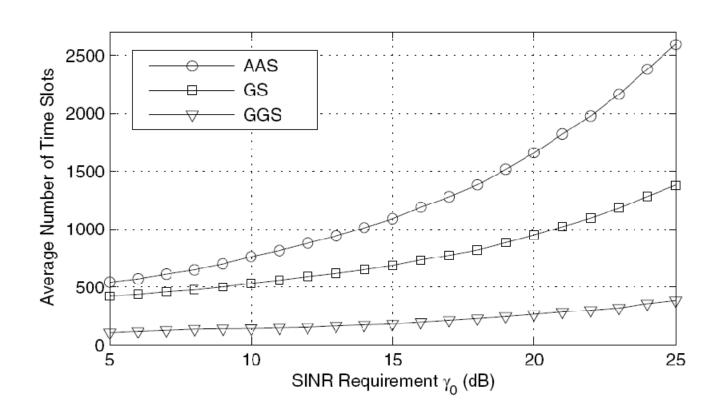


Fig. 3. Average Frame Lengths (the number of links = 500)

Simulation 2



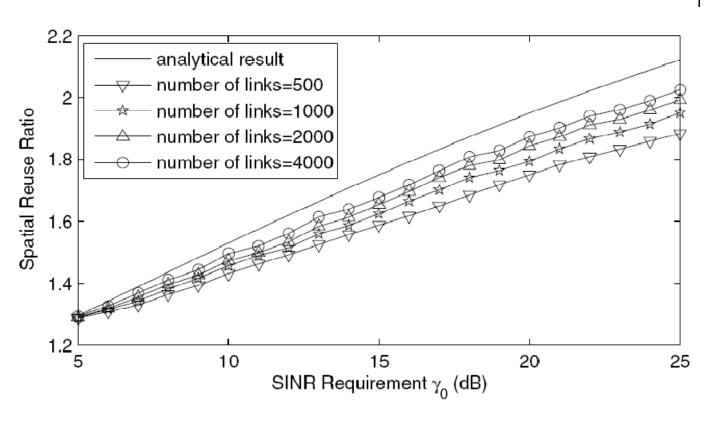


Fig. 4. Spatial Reuse Ratio (Simulations v.s. Analysis) with $\alpha=4$

Conclusion



- Prove the <u>Joint Power control and Scheduling problem</u> with <u>Consecutive transmission Constraint (JPS-CC) is NP-complete</u>
- Propose a polynomial-time approximation algorithm:
 Guaranteed and Greedy Scheduling (GGS)
- Prove the GGS algorithm has a bounded approximation ratio 3KN relative to the optimal scheduling algorithm

Thanks!

